
Subject: Re: My word
Posted by [Morgan](#) on Thu, 01 Dec 2005 20:01:27 GMT
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=>"mailto:gizmo@his.com" target="_blank">gizmo@his.com> wrote in message
>> >> news:438F262B.D0B3EB31@his.com...
>> >>
>> >>>I love Paris!
>> >>>
>> >>>But I'm beginning to realize, especially in the face of new,
>> >>>cool plugins that'll never work in Paris (like the Waves
>> >>>Transform Bundle, among others), that I'm eventually going
>> >>>to have to switch to

Subject: My word
Posted by [TCB](#) on Thu, 01 Dec 2005 20:40:20 GMT
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work in PARIS. I'm using a MOTU 828 Mk2 firewire interface
>> that
>> >> actually sounds pretty good. It doesn't add any character while
>recording,
>>
>> >> but that's what I'm wanting at this stage. This first mix is basically
>> just
>> >> a "get it close" type mix. I usually don't use any EQ plugins in DP
>opting
>>
>&g

Subject: Re: My word
Posted by [TCB](#) on Thu, 01 Dec 2005 21:38:01 GMT
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k it would do BW but maybe I'm wrong. The other
>>>thing to check would be sample rate and bit depth.
>>>
>>>David.
>>>
>>>Rod Lincoln wrote:
>>>
>>>>strip wave will strip the header off broadcast waves. that's what it
>>>>does.
>>>>Rod
>>>>"Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote:

>>>>
>>>>
>>>>>Check the properties of the files to see if they are Broadcast Wav's...
>>>>>if they are, stripwav won't help. You will need something like Wavelab
>>>>>to batch process the files
>>>>
>>>>>from BW to PAF (or standard wav).
>>>>
>>>>
>>>>>David.
>>>>>
>>>>>Don Nafe wrote:
>>>>>
>>>>>
>>>>>>

Subject: Re: My word
Posted by [dc\[4\]](#) on Thu, 01 Dec 2005 22:20:02 GMT
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>>>>
>>>>>David.
>>>>
>>>>>Rod Lincoln wrote:
>>>>
>>>>>strip wave will strip the header off broadcast waves. that's what it
>>>>>does.
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>>>>>"Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote:
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>>>>>>like Wavelab to batch process the files
>>>>>
>>>>>>from BW to PAF (or standard wav).

Subject: Re: My word
Posted by [Morgan](#) on Thu, 01 Dec 2005 23:36:09 GMT
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e do a DJ sinister laugh as i rub my hands together....
>
> muuuuuahahahahahaha!

>
> just ordered....
>
> LTD-1
> Calrec PQ1161 pair
> la3a vintage
> la2a 60's vintage
> 33609 j/d :-)
> TG-1
> EL8X-S
>
> muuuuuuuuhahahahahaha!!!
>
>
> :-)
>
> Jeremy
>
>
>"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>What bank did you rob?

He cashed out his Exxon stock...muuuuuuhahahahahaha!

definitely my largest single purchase to date.

i want some magic dust damn it!!

:-)

Jeremy

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:438f9feb@linux...

> What bank did you rob?
>
> ;o)
>
> "Jeremy Luzier" <j.luzier@comcast.net> wrote in message
> news:438f9bd6\$1@linux...
> > let me do a DJ sinister laugh as i rub my hands together....
> >
> > muuuuuuhahahahahaha!
> >
> > just ordered....
> >

> > LTD-1
> > Calrec PQ1161 pair
> > la3a vintage
> > la2a 60's vintage
> > 33609 j/d :-)
> > TG-1
> > EL8X-S
> >
> > muuuuuuuuuuhahahahahaha!!!
> >
> >
>

Subject: Re: My word
Posted by [Morgan](#) on Fri, 02 Dec 2005 04:38:26 GMT
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ot - down to the sample (the furthest down you can go on
the
>zoom tool)
>
>"erlilo" <erlilo@online.no> wrote in message news:438f4d36@linux...
>> Is it exactly the same length on each stereo files or no different holes
>in
>> any of the stereo objects?
>>
>> Erling
>>
>> "Dimitrios" <musurgio@otenet.gr> skrev i melding news:438f3760\$1@linux...
>> >
>> > Hi,
>> > I have almost finished my project mixing and when I try to put a stereo
>> > native
>> > effect on any audio track on any submix when I try to save I always
get
>> > assertion
>> > failed and cannot save either on same name or other...
>> > The problem is that I want to use stereo effects as I did before but
>don't
>> > know why Paris doesn't let to...
>> > Regards,
>> > Dimitrios
>>
>>
>
>There you have the problem. I think rendering the tracks and look after that
each stereopair is starting and ending at the same places will do the job

when saving under a new name, just to be sure to go back if something are going wrong again. If the time alignments are going wrong in some of the stereofiles, you can rendering the old, hard way, as in version

Subject: Re: My word

Posted by [steve the artguy](#) on Fri, 02 Dec 2005 05:01:31 GMT

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illions to settle. Chump change.

>

>Wish it had been different. BeOS was full of great tech. Imagine where
>it could be today.

>

>Heck, for that matter imagine where PARIS could be today, if only...

>

>More on BeOS:

><http://www.birdhouse.org/beos/byte/30-bootloader/>

><http://www.itjungle.com/mid/mid022702-story06.html>

>http://www.mv-voice.com/morgue/2003/2003_09_26.bisi.html

>

>Meanwhile OSX

Subject: Re: My word

Posted by [TCB](#) on Fri, 02 Dec 2005 05:24:10 GMT

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I once

> spent

> >>most of my time.

> >>

> >>TCB

> >

> >oddly enough, I seem to have started dropping by again, ever so
occasionally...

> >

> >-steve

> >

>Hi,

Thanks for your replies.

What I have managed is to have the same start and end for both audio files
just by cutting at cursor pointy on both tracks.

Buit insight the stereo tracks each of themhas different cut points and joint
points , does this matter?

If you ask me why it is because these tracks are not actually stereo but
two takes of acoustic guitar playing so I had tomove different parts on each

of the "stereo" tracks to make them on time.

I want a stereo effect because I wanna expand the stereo perspective of them playing hard left and hard right.

Have you tried T-racks compressor's stereo widening knob ?? !!

Amazing stereo result with complete mono compatibility , not like waves imager at all...

Cheers,
Dimitrios

"Ennio" <ennio@galicorp.net> wrote:

>The in-points (and out-points) on both sides of the stereo file must be at
>the identical sp

Subject: Re: My word

Posted by [TCB](#) on Fri, 02 Dec 2005 05:57:37 GMT

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2, when

mixing down each stereopair with panning hard left and right and muting all other tracks. Then you can import them into the project again on their old places and give them new names.

Erling

"Dimitrios" <musurgio@otenet.gr> skrev i melding news:439000f1\$1@linux...

>

> Hi,

> Thanks for your replies.

> What I have managed is to have the same start and end for both audio files

> just by cutting at cursor pointy on both tracks.

> Buit insight the stereo tracks each of themhas different cut points and

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>
>
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> at
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>>> > I have almost finished my project mixing and when I try to put a
>>> > stereo
>>> > native
>>> > effect on any audio track on any submix when I try to save I always
> get

Subject: Re: My word
Posted by [Deej \[1\]](#) on Fri, 02 Dec 2005 06:56:39 GMT
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h!

Jeremy Luzier wrote:

> let me do a DJ sinister laugh as i rub my hands together....
>
> muuuuuahahahahahaha!
>
> just ordered....
>
> LTD-1
> Calrec PQ1161 pair
> la3a vintage
> la2a 60's vintage
> 33609 j/d :-)
> TG-1

> EL8X-S

>

> muuuuuuuuuuhahahahahaha!!!

>

>

> :-)

>

> Jeremy

>

>

>Gantt Kushner <gizmo@his.com> wrote:

>I know I've lost business for not being a Protools

>studio, but PT HD would cost a couple of arms and legs.

Is there any way to calculate/estimate how much \$\$\$ you lose over the course of a year for not having an HD system? If so, then would that equate to sufficiently more than the annual cost of it would cost you to financing or leasing one? If that turns out to be the case, that might be a good investment simply because it'll help put more bucks in your pocket.

Another alternative might be getting an LE system with the Digi-002... the convertors on those aren't as good as the ones you'd get with an HD rig, but they don't completely suck, and it would allow you to bring in PT projects for overdubs, or even start projects off with basic tracks & the client might then go to another studio with a bigger PT rig for completion & mixdown.

Not that I'm a newly-minted PT fan, but I'm just thinking in practical terms.

Neiljust paint Pro Tools over your paris mec

Neil wrote:

> Gantt Kushner <gizmo@his.com> wrote:

>

>

>>I know I've lost business for not being a Protools

>>studio, but PT HD would cost a couple of arms and legs.

>

>

> Is there any way to calculate/estimate how much \$\$\$ you lose

> over the course of a year for not having an HD system? If so,

> then would that equate to sufficiently more tha

Subject: Re: My word

Posted by [steve the artguy](#) on Fri, 02 Dec 2005 07:43:06 GMT

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;displaying the waveforms in Paris

>

>Any thoughts as to why this might be happening

>

>Don

>Wav files (pcm audio) 24 bit / 44.1

DO n

"rick" <parnell68@hotmail.com> wrote in message
news:ri70p19cgus14o595aag7bo24qplqie5lm@4ax.com...

> what do the properties say about those 3 files?

>

> On Thu, 1 Dec 2005 08:37:50 -0500, "Don Nafe" <dnafe@magma.ca> wrote:

>

>>Hi All

>>

>>I received some wav files made in Nuendo ans some of them are not

>>displaying the waveforms in Paris

>>

>>Any thoughts as to why this might be happening

>>

>>Don

>>

>Who is Edmund ?

Morgan wrote:

> Hey Thad -

> Long time :)

> Where are you ?

> Morgan

>

> TCB wrote:

>

>> I don't check this NG for eons. Then I drop by on a whim and no flame

>> wars,

>> no calls for Edmund to be covered in cattle blood and released into a

>> cage

>> filled with starving ferrets, no lectures from Don about intelligent

>> design?

>> Sheesh.

>> Seriously, hope all is well. I'm beaten down at work and trying do simple

>> things my brain can still manage, like look at newsgroups where I once

>> spent

>> most of my time.
>> TCB
>
>so you're the one with all the cas

Subject: Re: My word
Posted by [John \[1\]](#) on Fri, 02 Dec 2005 12:06:58 GMT
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4;linux" target="_blank">1@linux...</DIV>There =
you have=20
the problem. I think rendering the tracks and look after that
each =

stereopair is starting and ending at the same places will do the job =

when=20
saving under a new name, just to be sure to go back if something are =

going=20
wrong again. If the time alignments are going wrong in some of the=20

stereofiles, you can rendering the old, hard way, as in version 2, =
when=20

mixing down each stereopair with panning hard left and right and =
muting=20
all
other tracks. Then you can import them into the project again =
on their=20
old
plac

Subject: Re: My word
Posted by [Yanoska](#) on Fri, 02 Dec 2005 23:15:57 GMT
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r />
> >>>>
> >>>> Well, one of the reasons I am so opposed to proprietary software and
> >>>> hardware
> >>>> in general is my experience with PARIS. People often confuse free
> >>>> software
> >>>> with money cost, which really isn't the point, IHMO. Stallman talked
>
> >>>> about
> >>>> "free as in speech and free as in beer" and the big one to me is the
> >>>> first.
> >>>> If I need a new perl module or I want to install a new package on my
> >>>> Debian
> >>>> boxes, and there's a problem I can open up the installer script and
> see

> >>
> >>>> what's
> >>>> going on. Oh, it's expecting an older C compiler in a different
place.
> >>
> >>>> Find
> >>>> and replace "gcc3" with "

Subject: Re: My word
Posted by [JD](#) on Sat, 03 Dec 2005 02:45:37 GMT
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dgy old IBM works with
> GPL
> >>
> >>>> code
> >>>> as model citizens and even pays for lawyers to defend that code from
>
> >>>> silly
> >>>> law suits.
> >>>>
> >>>> In any case, there's no way VST will ever make it to GPL'd code so
I'm
> >>
> >>>> stuck
> >>>> with one Windows box no matter what. That said, the ALSA guys do
really
> >>
> >>>> good
> >>>> work under Linux, it's too bad it will be so underexploited.
> >>>>
> >>>> TCB
> >>>>
> >>>> Jamie K <Meta@Dimensional.com> wrote:
> >>>>>
> >>>>> Thanks for sharing your info about your Linux experience, Thad.
That's
> >>>>> good to hear. My old PARIS Intel box has become my Linux/BeOS box.
> >>>>>
> >>>>> I've used a lot of different hardware and OS combinations over the
> >>>>> years. OSX with its command line, UNIX roots and tons of media
> >>>>> production software has covered my primary computing needs fairly
well
> >>>>> for the last couple of years. However things are steadily progressing
> >> in
> >>> &g
