
Subject: Piano 101

Posted by [duncan5199](#) on Fri, 16 Sep 2005 03:13:41 GMT

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s will be more "standard". I'm keen to have some less

> usual sounds in the arsenal.

>

> Anybody know a nice, preferably cheap, option for some kooky interesting

> synth sounds?

>

> Cheers,

> Kim.Thanks for the confirmation Rod

don

"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
news:4329db78\$

Subject: Re: Piano 101

Posted by [Kim](#) on Fri, 16 Sep 2005 05:00:03 GMT

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s to the automation. It's way

> cool.

> In other words, if you wan

Subject: Re: Piano 101

Posted by [Neil](#) on Fri, 16 Sep 2005 05:28:10 GMT

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t to delete 8 bars from the chours, turn your

> grid

> and snap on, set it to bars. Shift click on the time line so the now line

> snaps to EXACTLY beat 1 of the first bar you want to take out, select

> delete

> time, select bars, type in 4, select all tracks and all submixes, and hit

> enter. The 4 bars will be gone and your tracks AND automation will be

> exactly

> where you want them. This is WAY easier than it sounds once you get your

> head around it.

> Rod

> "Don Nafe" <dnafe@magma.ca> wrote:

>>Will the automation edits after the time delete move forward?

>>

>>This could be handy if they do
>>
>>Don
>>
>>
>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
>>news:43299788\$1@linux...
>>>
>>> using &quo

Subject: Re: Piano 101
Posted by [DC](#) on Fri, 16 Sep 2005 05:47:32 GMT
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t;delete time", in the editor will delete the parts of the song you
>
>>> want
>>> and also delete the automation. Very slick. Not undo-able, so save as
> a
>>> different
>>> name. As for adding parts, Go with Tom's method. Not too difficult at
> all.
>>> I have to do this all the time with corporate stuff I do.
>>> Rod
>>> "Tom Bruhl" <arpeggio@comcast.net> wrote:
>>>>
>>>>
>>>>Don,
>>>>I would choose your edit point and place a marker there.
>>>>Select and cut all objects and automation data at this point.
>>>>Now cut and paste should work for everything except mutes
>>>>that cross that line. It has worked for me in the past. Surprisingly
>>>>simple if you don't forget where you are in the process.=20
>>>>Tom

Subject: Re: Piano 101
Posted by [gene lennon](#) on Fri, 16 Sep 2005 07:07:30 GMT
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omations edits will have to be moved, cut or =
>>>>added.
>>>>
>>>> Are there any tricks to doing this ie: "snap to object end" like in
> =
>>>>the edit=20

```

>>>> window ?
>>>>
>>>> If not I'm looking at one major cluster f-ck
>>>>
>>>> Don=20
>>>>
>>>>
>>>>
>>>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
>>>><HTML><HEAD>
>>>><META http-equiv=3DContent-Type content=3D"text/html; =
>>>> charset=3Diso-8859-1">
>>>><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
>>>><STYLE></STYLE>
>>>></HEAD>
>>>><BODY bgColor=3D#ffffff>
>>>><DIV><FONT face=3DArial size=3D2>Don,</FONT></DIV>
>>>><DIV><FONT face=3DArial size=3D2>I would choose your edit point and =
>>>> place a marker=20
>>>> there.</FONT></DIV>
>>>><DIV><FONT face=3DArial size=3D2>Select and cut all objects and =
>>>> automation d

```

Subject: Re: Piano 101
 Posted by [EK Sound](#) on Fri, 16 Sep 2005 15:56:49 GMT
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```

; >>>We will be detailing the all new AMD QUAD CPU
> >>>computer presently in use @ Lakewood !
> >>>The absolute highest track count and plugin record
> >>>in the world !!!
> >>
> >>
> >>.....of course, it doesn't matter at all that I don't really need one
of
> >>these for what I do here, but.....
> >>
> >>;o)
> >>
> >>"Morgan" <morganp@ntplx.net> wrote in message news:432ab10f@linux...
> >>
> >>>Just a heads up - this will be New Englands
> >>>first Big Music Show ( Like NAMM ) in Hartford CT
> >>>Sept 17 / 18
> >>>
> >>>Brian Tankersley will be on hand Saturday at our Booth
> >>>and doing a workshop Saturday.

```

> >>>
> >>>We will be detailing the all new AMD QUAD CPU
> >>>computer presently in use @ Lakewood !
> >>>The absolute highest track count and plugin record
> >>>in the world !!!
> >>>
> >>>If anyone is interested - Please let me know
> >>>
> >>><http://www.nemexpo.com>
> >>>
> >>>Morgan
> >>>Eastcoast Music Mall
> >>>morganp@ntplx.net
> >>>800-901-2001
> >>>
> >>
> >>
> >
> >NOOOOoooooooooooo!!!!!!!!! Don't even go there!!! Paris midi is no fun at all.

"Richard Faylor" <RichardFaylor@aol.com> wrote in message
news:432ae6d0\$1@linux...

>
> I've always recorded song ideas in MIDI using Opcode Vision to save space
> on the hard drive. Now, I'm thinking maybe I could do the same in Paris
and
> let Vision go, but before I make all the settings and the commitment to
learn

Subject: Re: Piano 101
Posted by [duncan5199](#) on Sat, 17 Sep 2005 05:53:03 GMT
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rote:
>
>>Thanks for the confirmation Rod
>>
>>don
>>
>>
>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
>>news:4329db78\$1@linux...
>>
>>>Using "delete time" will get rid of the audio and move the audio that's
>
>

>>>after
>>>the deleted portion forward (or back depending on what you call it)so
>
> it
>
>>>butts up to the audio that was before the part you took out (which is
>
> what
>
>>>you want) and the EXACT same thing happens to the automation. It's way
>
>
>>>cool.
>>>In other words, if you want to delete 8 bars from the chours, turn your
>
>
>>>grid
>>>and

Subject: Re: Piano 101
Posted by [Russ](#) on Sat, 17 Sep 2005 16:36:30 GMT
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e process.=20
>>>>>>Tom
>>>>>> "Don Nafe" <dnafe@magma.ca> wrote in message news:4329864e\$1@linux...
>>>>>> Hi All
>>>>>>
>>>>>> I've got a song that the band wants to edit in a major way ie: Cutting
>>>>>>
>>>>>>=
>>>>>>
>>>>>>out=20
>>>>>> and Adding sections. The problem is that the song has some major
=
>>>>>>automation=20
>>>>>> going on and the automations edits will have to be moved, cut or
=
>>>>>>added.
>>>>>>
>>>>>> Are there any tricks to doing this ie: "snap to object end" like
in
>>>>
>>>>=
>>>>
>>>>>>the edit=20
>>>>>> window ?

>>>>>>
>>>>>> If not I'm looking at one major cluster f-ck
>>>>>>
>>>>>> Don=20
>>>>>>
>>>>>>
>>>>>>
>>>>>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
>>>>>><HTML><HEAD>
>

Subject: Re: Piano 101

Posted by [Deej \[1\]](#) on Mon, 19 Sep 2005 03:04:28 GMT

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e room 'cept maybe a

>>little stand up bass, occasional snare with a brush on it over in the
>>corner.(nice sounding room)... How did the white coat lads approach
>>this in ye olden days? Preferred mics, placement, signal path, all
>>that good stuff. Music is sparse jazzy piano vocal -- need that thing
>>to be capital G gorgeous...

>>

>>Any and all suggestions gratefully accepted -- Chas.

>>

>>

>Glad I didn't see it. Sounds like it would have ruined my memory of the 5th
Element chicken-from-the-microwave scene.

MR

"Kim" <hiddensounds@hotmail.com> wrote:

>

>

>Had to get rid of that... can't have that stuff here.

>

>Shame someone posted it really.

>

>Cheers,

>Kim.

>

>"uptown jimmy" <johnson314@bellsouth.net> wrote:

>>Dirty.

>>

>>And confused.

>>

>>Jimmy

>>

>>"Mike Claytor" <claytor@nospam.com> wrote in message
>>news:432e1b43\$1@linux...
>>>
>>> If that's a tattoo, that HAD to hurt!!
>>>
>>>
>>> "uptown jimmy" <johnson314@bellsouth.net> wrote:
>>> >Wow.
>>> >
>>> >Now I feel dirty and confused. Not a good combo.
>>> >
>>> >Jimmy
>>> >
>>> >"Simpsons fan" <simpsun@fan.com> wrote in message
>>news:432e0bed\$1@linux...

Subject: Re: Piano 101
Posted by [Aaron Allen](#) on Mon, 19 Sep 2005 07:27:16 GMT
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nk">432d7a3b@linux...
>> Hi All
>>
>> I just rebuilt my computer and averything is working nicely but I noticed

>> Wires is missing on the FX list...where can I find it?
>>
>> thanks
>>
>> Don
>>
>>
>>
>>
>
>If you are running on WinXP with the new FX subsystem installed, wires
will show up as an EDS plug on the inserts.

David.

Jeff Batter wrote:
> This is what I get from being awol so much...
>
> When was Paris wires released? and where would I go to get it?
>
> Thanks,
> Jeff

>
>
> "Don Nafe" <dnafe@magma.ca> wrote:
>
>>Found it...DUH!
>>
>>Don
>>
>>"Don Nafe" <dnafe@magma.ca> wrote in message news:432d7a3b@linux...
>>
>>>Hi All
>>>
>>>I just rebuilt my computer and averything is working nicely but I noticed
>
>
>>>Wires is missing on the FX list...where can I find it?
>>>
>>>thanks
>>>
>>>Don
>>>
>>&
