Subject: Creamware and XTC mode observation and a general softsynth question. Posted by Tom Bruhl on Tue, 26 Dec 2006 16:37:31 GMT View Forum Message <> Reply to Message

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-----=\_NextPart\_000\_0017\_01C728E2.3A7737C0--

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тсв

"Tom Bruhl" <arpegio@comcast.net> wrote:

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## Subject: Re: Creamware and XTC mode observation and a general softsynth question.

Posted by Rob Arsenault on Wed, 27 Dec 2006 01:27:24 GMT View Forum Message <> Reply to Message

Hi Guys, I went ahead and jumped onto the Pulsar wagon myself and got a project 6 DSP card with a sync card. My setup is: Box #1: Paris / 3cards / 2MECs / 2 adat cards Box#2 : Pulsar card / UAD card / Cubase SX 3 I did some very basic testing bussing tracks via adat out to PULSAR, patched in a compressor in the pulsar patchbay then lightpipe back to Paris, very cool. I would like to use my UAD with latency compensation also. This is where I will need XTC mode and do my processing inside Cubase, rite?

Thanks Rob "TCB" <nobody@ishere.com> wrote in message news:4591b1bf\$1@linux... >

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Hey Rob join the club! I am way too green to answer questions.

As I understand it, XTC is a Pulsar thing that allows its plugins to be seen as traditional VST plugins within another program while still getting their DSP from the Creamware card. Maybe there's more or = less=20

to it but that's how it appears to be working in my box with Cubase 2.0. I can't even get Creamware to start up once Cubase has taken over the Creamware hardware during it's startup. It does seem to be very fast (3ms) with VSTi s so I'd bet the effects plugins will be the same.

I don't think this will help latency compensation with your UAD. Cubase might as long as you aren't expecting to track with it. Mixdown like DJ and you can get this to fly. Tom

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 > >drive with=3D20
 >>it's samples on a seperate SATA or should I</FONT></DIV>
 >><DIV><FONT face=3D3DArial size=3D3D2>install Kontakt entirely on =
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the =3D
 > >SATA?</FONT></DIV>
 >><DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
 ><DIV><FONT face=3D3DArial size=3D3D2>I was also thinking of =3D
 > >letting Kontakt have=3D20
 > >it's own drive and putting all other softsynths</FONT></DIV>
 > ><DIV><FONT face=3D3DArial size=3D3D2>on another IDE. I will be =
using =3D
 > >it more than=3D20
 > >any of the others. Is it just their samples that </FONT></DIV>
 ><DIV><FONT face=3D3DArial size=3D3D2>like to be on a different =
drive or the
 > =3D
 > ></FONT><FONT=3D20
 >>face=3D3DArial size=3D3D2>program itself?</FONT></DIV>
 >><DIV><FONT face=3D3DArial size=3D3D2>Thanks,</FONT></DIV>
 >><DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
 >><DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
 > ><DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
 >><DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
 ><DIV><FONT size=3D3D2><BR><BR>I choose Polesoft Lockspam to fight =
spam, =3D
 > >and=3D20
 >>vou?<BR><A=3D20
 >
>href=3D3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/re=
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</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Hey Rob join the club!&nbsp; I am way =
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too green to=20
answer questions.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>As I understand it, XTC is a Pulsar =
thing that=20
allows its plugins</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>to be seen as traditional VST plugins =
within=20
another program while</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>still getting their DSP from the =
Creamware=20
card.  Maybe there's more or less </FONT></DIV>
<DIV><FONT face=3DArial size=3D2>to it </FONT><FONT face=3DArial =
size=3D2>but that's how=20
it appears to be working in my box with Cubase 2.0.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I can't even get Creamware to start up =
once Cubase=20
has taken over</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>the Creamware hardware during it's =
startup. =20
It does seem to be very</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>fast (3ms) with VSTi s so I'd bet the =
effects=20
plugins will be the same.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>I don't think this will help latency =
compensation=20
with your UAD.  Cubase</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>might as long as you aren't expecting =
to track with=20
it.&nbsp: Mixdown like</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>DJ and you can get this to =
fly.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp:</DIV>
<DIV>&nbsp;</DIV>
<DIV>&nbsp;</DIV>
<DIV>"Rob Arsenault" &lt;mani1147 AT hotmail.com&gt; wrote in message <A =
href=3D"news:4591bcb1@linux">news:4591bcb1@linux</A>...</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">Hi=20
 Guys, I went ahead and jumped onto the Pulsar wagon myself and got=20
 a<BR>project 6 DSP card with a sync card. My setup is:<BR>Box #1: =
Paris /=20
 3cards / 2MECs / 2 adat cards<BR>Box#2 : Pulsar card / UAD card / =
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Cubase SX=20 3<BR>I did some very basic testing bussing tracks via adat out to = PULSAR,=20 patched<BR>in a compressor in the pulsar patchbay then lightpipe back = to=20 Paris, very<BR>cool. I would like to use my UAD with latency = compensation=20 also. This is<BR>where I will need XTC mode and do my processing = inside=20 Cubase, rite?<BR><BR>Thanks<BR>Rob<BR><BR><BR>"TCB" & It;<A=20 href=3D"mailto:nobody@ishere.com">nobody@ishere.com</A>&gt; wrote in = message <A=20 = href=3D"news:4591b1bf\$1@linux">news:4591b1bf\$1@linux</A>...<BR>&gt;<BR>&g= t: I=20 haven't tried XTC mode yet, mostly because I'm feeling around in=20 the<BR>dark<BR>&gt; a bit now and it seems to be 'deprecated' by the = Pulsar=20 geek crowd. Still<BR>&gt; I'll check it out.<BR>&gt;<BR>&gt; I'd put = the=20 Kontakt libraries on a separate drive if you can, but I don't<BR>&gt; = think=20 it's that huge a deal anymore. I'm one version behind on Kontakt = and<BR>&qt:=20 even it does fine with everything stuffed on one crappy drive. But if=20 you<BR>&qt; have the spare it does make life easier both for the = computer and=20 for you<BR>&qt; to keep track of the samples.<BR>&qt;<BR>&qt; Now, = hold on to=20your credit card and go to <A=20 href=3D"http://www.zargmusic.com">www.zargmusic.com</A>.<BR>&gt;<BR>&gt; = TCB<BR>&gt;<BR>&gt; "Tom Bruhl" &lt;<A=20 href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>&gt; = wrote:<BR>&qt:=20 ><BR>&gt; &gt;<BR>&gt; &gt;I had a modest MIDI sequence (12 parts) = running=20 in Cubase and initiated<BR>&gt; =3D<BR>&gt; &gt;10<BR>&gt; = &at:different=20 Creamware softsynths on the 14 chip Pro card at 44.1 - 24bit.<BR>&gt; = >l=20 also had all ins/outs patched with 10 stereo busses in Cubase<BR>&gt; = >via=20 the Creamware card. All synth GUIs were open as was the = Cubase<BR>&gt;=20 >mixer showing all it's meters. I had one extra native softsynth=20 running<BR>&qt; =3D<BR>&qt; &qt;for good measure.<BR>&qt; &qt;<BR>&qt; =

>The=20 CPU performance of the computer itself hung around 3-4%<BR>&gt; = > with one=20 spike at 8% while drawing the Cubase mixer. I had no way = of=20 =3D<BR>&gt; &gt;seeing=3D20<BR>&gt; &gt;the Creamware CPU because it = won't boot up=20 once Cubase has taken over =3D<BR>&gt; &gt;it's resources.<BR>&gt; = &at:It didn't=20 seem to mind what I was doing to it.<BR>&qt; &qt;Thanks for the cue=20 Dimitrios!<BR>&gt; &gt;<BR>&gt; &gt;All I can say is this is gonna be = areat in=20 XTC mode! Kontakt and a =3D<BR>&gt; &gt;bunch of other<BR>&gt; = &qt:NI=20 stuff is next. That should show me where this box is really = at.<BR>&qt:=20 &gt:<BR>&gt: &gt:Is it wise to install Kontakt on the C drive with = it's=20 samples on a =3D<BR>&gt; &gt;seperate SATA or should I<BR>&gt; = >install=20 Kontakt entirely on the SATA?<BR>&qt; &qt;<BR>&qt; &qt;I was also = thinking of=20 letting Kontakt have it's own drive and putting =3D<BR>&gt; &gt;all = other=20 softsynths<BR>&gt; &gt;on another IDE.&nbsp; I will be using it more = than any=20 of the others. Is it<BR>&gt; =3D<BR>&gt; &gt;just their samples=20 that=3D20<BR>&qt; &qt;like to be on a different drive or the program=20 itself?<BR>&qt; &qt;Thanks,<BR>&qt; &qt;Tom<BR>&qt; &qt;<BR>&qt; = &qt;<BR>&qt;=20 &qt;<BR>&qt; &qt;<BR>&qt; &qt;<BR>&qt; &qt;I choose Polesoft Lockspam = to fight=20 spam, and you?<BR>&gt; &gt;http://www.polesoft.com/refer.html<BR>&gt;=20 ><BR>&gt; &gt;&lt;!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0=20 Transitional//EN"><BR>&gt; &gt;&lt;HTML&gt;&lt;HEAD&gt;<BR>&gt;=20 &qt:&lt:META http-equiv=3D3DContent-Type content=3D3D"text/html: = =3D<BR>&at;=20 >charset=3D3Diso-8859-1"><BR>&gt; &gt;&lt;META = content=3D3D"MSHTML=20 6.00.2800.1400" name=3D3DGENERATOR><BR>&gt;=20 ><STYLE&gt;&lt;/STYLE&gt;<BR>&gt; &gt;&lt;/HEAD&gt;<BR>&gt; = ><BODY=20 bgColor=3D3D#ffffff><BR>&gt; &gt;&lt;DIV&gt;&lt;FONT face=3D3DArial = size=3D3D2&gt:I had a modest MIDI sequence (12=3D20<BR>&gt; &gt:parts) = running in=20 Cubase and initiated 10</FONT&gt;&lt;/DIV&gt;<BR>&gt;=20 ><DIV&gt;&lt;FONT face=3D3DArial size=3D3D2&gt;different =

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Creamware=20
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44.1 -= 20
 24bit.</FONT&gt;&lt;/DIV&gt;<BR>&gt; &gt;&lt;DIV&gt;&lt;FONT =
face=3D3DArial=20
 size=3D3D2> I also had all ins/outs patched with 10<BR>&gt; =
=3D<BR>&at;=20
 >stereo=3D20<BR>&gt; &gt;busses in =
Cubase</FONT&gt;&lt;/DIV&gt;<BR>&gt;=20
 &gt:&lt:DIV&gt:&lt:FONT face=3D3DArial size=3D3D2&gt:via the Creamware =
card. =20
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 Cubase</FONT&gt;&lt;/DIV&gt;<BR>&gt;&lt;DIV&gt;&lt;FONT =
face=3D3DArial=20
 size=3D3D2>mixer showing all it's meters. I had =3D<BR>&gt; &gt;one =
 extra=3D20<BR>&gt: &gt:native softsynth running for good=20
measure.</FONT&gt;&lt;/DIV&gt;<BR>&gt; &gt;&lt;DIV&gt;&lt;FONT =
face=3D3DArial=20
 size=3D3D2></FONT&gt; &lt;/DIV&gt;<BR>&gt; =
&qt;<DIV&qt;&lt;FONT=20
face=3D3DArial size=3D3D2>The CPU performance of the computer =
=3D<BR>&at;=20
 &at:itself hung=3D20<BR>&at: &at:around =
3-4%</FONT&gt;&lt;/DIV&gt;<BR>&gt;=20
 &qt:&lt:DIV&qt:&lt:FONT face=3D3DArial size=3D3D2&qt:with one spike at =
8% while=20
 drawing =3D<BR>&gt; &gt;the Cubase=3D20<BR>&gt; &gt;mixer.&nbsp;&nbsp; =
I had no=20
 way of seeing </FONT&gt;&lt;/DIV&gt;<BR>&gt; =
&qt;<DIV&qt;&lt;FONT=20
face=3D3DArial size=3D3D2>the Creamware CPU </FONT&gt;&lt;FONT =
=3D<BR>&qt:=20
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boot up once=20
Cubase has taken over it's=3D20<BR>&gt:=20
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face=3D3DArial size=3D3D2> It didn't seem to mind what I was =
=3D<BR>&qt; &qt;doing=20
to=3D20<BR>&qt; &qt;it.&lt;/FONT&qt;&lt;/DIV&qt;<BR>&qt; =
><DIV&gt;&lt;FONT=20
face=3D3DArial size=3D3D2&gt:Thanks for the cue =3D<BR>&gt:=20
 >Dimitrios!</FONT&gt;&lt;/DIV&gt;<BR >&gt; =
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face=3D3DArial size=3D3D2></FONT&gt; &lt;/DIV&gt;<BR>&gt;=20
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>you?<BR&gt;&lt;A=3D20<BR>&gt;<BR >&gt;href=3D3D"<A=20 = href=3D'http://www.polesoft.com/refer.html">http://www.polesoft.com/refer= '>http://www.polesoft.com/refer.html">http://www.polesoft.com/refer</A= >=3D<BR>&gt;=20 >.html</A&gt;&nbsp;&nbsp;=20 </FONT&gt;&lt;/DIV&gt;&lt;/BODY&gt;&lt;/HTML&gt;<BR>&gt;= ><BR>&gt;=20 ><BR>&gt;=20

-----=\_NextPart\_000\_000A\_01C7292F.D99E2410--

Subject: Re: Creamware and XTC mode observation and a general softsynth question. Posted by Rob Arsenault on Wed, 27 Dec 2006 22:10:38 GMT View Forum Message <> Reply to Message

This is a multi-part message in MIME format.

-----=\_NextPart\_000\_006D\_01C729D9.EE83B700 Content-Type: text/plain; charset="iso-8859-1" Content-Transfer-Encoding: guoted-printable This is basically what I'm after, mixing only. Rob I don't think this will help latency compensation with your UAD. = Cubase might as long as you aren't expecting to track with it. Mixdown like DJ and you can get this to fly. Tom -----=\_NextPart\_000\_006D\_01C729D9.EE83B700 Content-Type: text/html; charset="iso-8859-1" Content-Transfer-Encoding: quoted-printable <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN"> <HTML><HEAD> <META http-equiv=3DContent-Type content=3D"text/html; = charset=3Diso-8859-1"> <META content=3D"MSHTML 6.00.2800.1555" name=3DGENERATOR> <STYLE></STYLE> </HEAD> <BODY bgColor=3D#ffffff> <DIV><FONT size=3D2> <DIV><FONT size=3D2>This is basically what I'm after, mixing =

only.</FONT></DIV> <DIV><FONT size=3D2>Rob</FONT></DIV> <BLOCKQUOTE dir=3Dltr=20 style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; = BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px"> <DIV><FONT face=3DArial size=3D2>I don't think this will help latency = compensation=20 with your UAD. Cubase</FONT></DIV> <DIV><FONT face=3DArial size=3D2>might as long as you aren't expecting = to track=20 with it. Mixdown like</FONT></DIV> <DIV><FONT face=3DArial size=3D2>DJ and you can get this to = fly.</FONT></DIV> <DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV> <DIV><FONT = size=3D2></FONT>&nbsp;</DIV></BLOCKQUOTE></FONT></DIV ></BODY></HTML> -----=\_NextPart\_000\_006D\_01C729D9.EE83B700--

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Page 21 of 21 ---- Generated from The PARIS Forums
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