
Subject: Cubase 4

Posted by [Bill L](#) on Wed, 04 Jul 2007 15:41:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

I recently upgraded to C4 from SX1. I've been using Samplitude up 'til now, but got kind of fed up with certain Sam limitations.

I am so impressed with C4 and it's capabilities. I love patching in outboard f/x with delay compensation. I actually dig many of the included f/x plugs and the Studio eq is not too shabby. I was just messing with the envelope shaper on a snare and could get a ton of control with it (trick I just found: when snare fills need more oomph, automate the release time and open it up for the fill - makes them big and ballsy).

One of the reasons I switched away from Sam is it has a kind of incomplete or sloppy aspect to it. They add new features but don't complete or integrate them fully. C4 is totally the opposite - a very slick, pro bit o' kit.

I'm contemplating something DJ will no doubt appreciate. There are some excellent f/x in Sam I would like to be able to patch into from C4, but they are proprietary. Can I run Sam on a separate machine and patch via the sends out thru ADAT LP into a channel in Sam with the f/x on it? I wonder if it senses the actual delay or just computes it from the driver latency settings? If it just computes it will not compensate for the delay into and out of the Sam machine's sound card. When I get time to install sam on the other machine I'll check it out.

If you are looking for a really excellent, mature and robust DAW I do recommend C4.

Subject: Re: Cubase 4

Posted by [DJ](#) on Wed, 04 Jul 2007 17:10:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

Bill,

Once you've got all of your VST I/O set up for a project and you are using a bunch of external gear. Close cubase, turn off your computer, then reboot and launch Cubase and tell me if all of your patching has been saved or if you've got to go back and repatch at least some of it.

this is a big problem if you're using lots of analog gear in a mix. I've to 26 analog I/O in my rig and 20+ analog outboard processors. this can be a big issue if I've got a mix happening with lots of stuff patched in, then I reopen the project and my patching is not working and I have to reinvent the wheel.

Deej

"Bill L" <bill@billlorentzen.com> wrote in message news:468bc120@linux...
> I recently upgraded to C4 from SX1. I've been using Samplitude up 'til now,
> but got kind of fed up with certain Sam limitations.

>
> I am so impressed with C4 and it's capabilities. I love patching in
> outboard f/x with delay compensation. I actually dig many of the included
> f/x plugs and the Studio eq is not too shabby. I was just messing with the
> envelope shaper on a snare and could get a ton of control with it (trick I
> just found: when snare fills need more oomph, automate the release time
> and open it up for the fill - makes them big and ballsy).
>
> One of the reasons I switched away from Sam is it has a kind of incomplete
> or sloppy aspect to it. They add new features but don't complete or
> integrate them fully. C4 is totally the opposite - a very slick, pro bit
> o' kit.
>
> I'm contemplating something DJ will no doubt appreciate. There are some
> excellent f/x in Sam I would like to be able to patch into from C4, but
> they are proprietary. Can I run Sam on a separate machine and patch via
> the sends out thru ADAT LP into a channel in Sam with the f/x on it? I
> wonder if it senses the actual delay or just computes it from the driver
> latency settings? If it just computes it will not compensate for the delay
> into and out of the Sam machine's sound card. When I get time to install
> sam on the other machine I'll check it out.
>
> If you are looking for a really excellent, mature and robust DAW I do
> recommend C4.

Subject: Re: Cubase 4

Posted by [Graham Duncan](#) on Wed, 04 Jul 2007 17:28:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

Magix released Sascha's plugins as VST:

<http://www.samplitude.com/eng/vst/uebersicht.html>

Graham

Subject: Re: Cubase 4

Posted by [John](#) on Wed, 04 Jul 2007 17:53:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

C4 is fantastic and also buggy. The developers are pretty sloppy and as a result the app is NOT one that many can use in a pro studio. I love it but it does have warts. As long as it does what you want then it's fantastic. Like I said, I love it.

Check out my notes.

www.kfocus.com/cubase

Bill L wrote:

- > I recently upgraded to C4 from SX1. I've been using Samplitude up 'til
- > now, but got kind of fed up with certain Sam limitations.
- >
- > I am so impressed with C4 and it's capabilities. I love patching in
- > outboard f/x with delay compensation. I actually dig many of the
- > included f/x plugs and the Studio eq is not too shabby. I was just
- > messing with the envelope shaper on a snare and could get a ton of
- > control with it (trick I just found: when snare fills need more oomph,
- > automate the release time and open it up for the fill - makes them big
- > and ballsy).
- >
- > One of the reasons I switched away from Sam is it has a kind of
- > incomplete or sloppy aspect to it. They add new features but don't
- > complete or integrate them fully. C4 is totally the opposite - a very
- > slick, pro bit o' kit.
- >
- > I'm contemplating something DJ will no doubt appreciate. There are some
- > excellent f/x in Sam I would like to be able to patch into from C4, but
- > they are proprietary. Can I run Sam on a separate machine and patch via
- > the sends out thru ADAT LP into a channel in Sam with the f/x on it? I
- > wonder if it senses the actual delay or just computes it from the driver
- > latency settings? If it just computes it will not compensate for the
- > delay into and out of the Sam machine's sound card. When I get time to
- > install sam on the other machine I'll check it out.
- >
- > If you are looking for a really excellent, mature and robust DAW I do
- > recommend C4.

Subject: Re: Cubase 4

Posted by [Bill L](#) on Wed, 04 Jul 2007 20:13:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

I don't love them enough to buy them.

Graham Duncan wrote:

- > Magix released Sascha's plugins as VST:
- >

> <http://www.samplitude.com/eng/vst/uebersicht.html>
>
>
> Graham

Subject: Re: Cubase 4
Posted by [Bill L](#) on Wed, 04 Jul 2007 20:14:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

I only have a couple things patched so far, and they always come back.

DJ wrote:

> Bill,
>
> Once you've got all of your VST I/O set up for a project and you are using a
> bunch of external gear. Close cubase, turn off your computer, then reboot
> and launch Cubase and tell me if all of your patching has been saved or if
> you've got to go back and repatch at least some of it.
> this is a big problem if you're using lots of analog gear in a mix. I've to
> 26 analog I/O in my rig and 20+ analog outboard processors. this can be a
> big issue if I've got a mix happening with lots of stuff patched in, then I
> reopen the project and my patching is not working and I have to reinvent the
> wheel.
> Deej
>
> "Bill L" <bill@billlorentzen.com> wrote in message <news:468bc120@linux...>
>> I recently upgraded to C4 from SX1. I've been using Samplitude up 'til now,
>> but got kind of fed up with certain Sam limitations.
>>
>> I am so impressed with C4 and it's capabilities. I love patching in
>> outboard f/x with delay compensation. I actually dig many of the included
>> f/x plugs and the Studio eq is not too shabby. I was just messing with the
>> envelope shaper on a snare and could get a ton of control with it (trick I
>> just found: when snare fills need more oomph, automate the release time
>> and open it up for the fill - makes them big and ballsy).
>>
>> One of the reasons I switched away from Sam is it has a kind of incomplete
>> or sloppy aspect to it. They add new features but don't complete or
>> integrate them fully. C4 is totally the opposite - a very slick, pro bit
>> o' kit.
>>
>> I'm contemplating something DJ will no doubt appreciate. There are some
>> excellent f/x in Sam I would like to be able to patch into from C4, but
>> they are proprietary. Can I run Sam on a separate machine and patch via
>> the sends out thru ADAT LP into a channel in Sam with the f/x on it? I
>> wonder if it senses the actual delay or just computes it from the driver
>> latency settings? If it just computes it will not compensate for the delay

>> into and out of the Sam machine's sound card. When I get time to install
>> sam on the other machine I'll check it out.
>>
>> If you are looking for a really excellent, mature and robust DAW I do
>> recommend C4.
>
>

Subject: Re: Cubase 4
Posted by [Bill L](#) on Wed, 04 Jul 2007 20:14:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'll check your notes if i get enough nerve. So far everything works like a charm for me.

John wrote:

> C4 is fantastic and also buggy. They developers are pretty sloppy and
> as a result the app is NOT one that many can use in a pro studio. I
> love it but it does have warts. As long as it does what you want then
> it's fantastic. Like I said, I love it.

>

> Check out my notes.

>

> www.kfocus.com/cubase

>

> Bill L wrote:

>> I recently upgraded to C4 from SX1. I've been using Samplitude up 'til
>> now, but got kind of fed up with certain Sam limitations.

>>

>> I am so impressed with C4 and it's capabilities. I love patching in
>> outboard f/x with delay compensation. I actually dig many of the
>> included f/x plugs and the Studio eq is not too shabby. I was just
>> messing with the envelope shaper on a snare and could get a ton of
>> control with it (trick I just found: when snare fills need more oomph,
>> automate the release time and open it up for the fill - makes them big
>> and ballsy).

>>

>> One of the reasons I switched away from Sam is it has a kind of
>> incomplete or sloppy aspect to it. They add new features but don't
>> complete or integrate them fully. C4 is totally the opposite - a very
>> slick, pro bit o' kit.

>>

>> I'm contemplating something DJ will no doubt appreciate. There are
>> some excellent f/x in Sam I would like to be able to patch into from
>> C4, but they are proprietary. Can I run Sam on a separate machine and
>> patch via the sends out thru ADAT LP into a channel in Sam with the
>> f/x on it? I wonder if it senses the actual delay or just computes it

>> from the driver latency settings? If it just computes it will not
>> compensate for the delay into and out of the Sam machine's sound card.
>> When I get time to install sam on the other machine I'll check it out.
>>
>> If you are looking for a really excellent, mature and robust DAW I do
>> recommend C4.

Subject: Re: Cubase 4
Posted by [DJ](#) on Wed, 04 Jul 2007 20:20:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well that's good Bill. I hope you don't encounter the sporadic problems that I have here. It's not just me either. Others have reported this with Cubase 4. I do agree that (other than my few "issues") it's a dream program and is one of the main reasons I decided tha it was time to learn a new DAW. Don't count on a lot of support from the cubase.net forum. this place is more useful than the Cubase user's group for Cubase problems because Neil and John are here.

;o)

Deej

"Bill L" <bill@billlorentzen.com> wrote in message <news:468c010e@linux...>
>I only have a couple things patched so far, and they always come back.

>

> DJ wrote:

>> Bill,

>>

>> Once you've got all of your VST I/O set up for a project and you are
>> using a bunch of external gear. Close cubase, turn off your computer,
>> then reboot and launch Cubase and tell me if all of your patching has
>> been saved or if you've got to go back and repatch at least some of it.
>> this is a big problem if you're using lots of analog gear in a mix. I've
>> to 26 analog I/O in my rig and 20+ analog outboard processors. this can
>> be a big issue if I've got a mix happening with lots of stuff patched in,
>> then I reopen the project and my patching is not working and I have to
>> reinvent the wheel.

>> Deej

>>

>> "Bill L" <bill@billlorentzen.com> wrote in message <news:468bc120@linux...>

>>> I recently upgraded to C4 from SX1. I've been using Samplitude up 'til

>>> now, but got kind of fed up with certain Sam limitations.

>>>

>>> I am so impressed with C4 and it's capabilities. I love patching in
>>> outboard f/x with delay compensation. I actually dig many of the
>>> included f/x plugs and the Studio eq is not too shabby. I was just

>>> messing with the envelope shaper on a snare and could get a ton of
>>> control with it (trick I just found: when snare fills need more oomph,
>>> automate the release time and open it up for the fill - makes them big
>>> and ballsy).
>>>
>>> One of the reasons I switched away from Sam is it has a kind of
>>> incomplete or sloppy aspect to it. They add new features but don't
>>> complete or integrate them fully. C4 is totally the opposite - a very
>>> slick, pro bit o' kit.
>>>
>>> I'm contemplating something DJ will no doubt appreciate. There are some
>>> excellent f/x in Sam I would like to be able to patch into from C4, but
>>> they are proprietary. Can I run Sam on a separate machine and patch via
>>> the sends out thru ADAT LP into a channel in Sam with the f/x on it? I
>>> wonder if it senses the actual delay or just computes it from the driver
>>> latency settings? If it just computes it will not compensate for the
>>> delay into and out of the Sam machine's sound card. When I get time to
>>> install sam on the other machine I'll check it out.
>>>
>>> If you are looking for a really excellent, mature and robust DAW I do
>>> recommend C4.
>>

Subject: Re: Cubase 4

Posted by [Martin Harrington](#) on Thu, 05 Jul 2007 12:16:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

John, you are the only person I have heard say that.

--

Martin Harrington
www.lendaneer-sound.com
0414 913 247

"John" <aint@itawful.com> wrote in message news:468bdf9a@linux...
> C4 is fantastic and also buggy. They developers are pretty sloppy and as
> a result the app is NOT one that many can use in a pro studio. I love it
> but it does have warts. As long as it does what you want then it's
> fantastic. Like I said, I love it.
>
> Check out my notes.
>
> www.kfocus.com/cubase
>
> Bill L wrote:
>> I recently upgraded to C4 from SX1. I've been using Samplitude up 'til
>> now, but got kind of fed up with certain Sam limitations.

>>
>> I am so impressed with C4 and it's capabilities. I love patching in
>> outboard f/x with delay compensation. I actually dig many of the included
>> f/x plugs and the Studio eq is not too shabby. I was just messing with
>> the envelope shaper on a snare and could get a ton of control with it
>> (trick I just found: when snare fills need more oomph, automate the
>> release time and open it up for the fill - makes them big and ballsy).
>>
>> One of the reasons I switched away from Sam is it has a kind of
>> incomplete or sloppy aspect to it. They add new features but don't
>> complete or integrate them fully. C4 is totally the opposite - a very
>> slick, pro bit o' kit.
>>
>> I'm contemplating something DJ will no doubt appreciate. There are some
>> excellent f/x in Sam I would like to be able to patch into from C4, but
>> they are proprietary. Can I run Sam on a separate machine and patch via
>> the sends out thru ADAT LP into a channel in Sam with the f/x on it? I
>> wonder if it senses the actual delay or just computes it from the driver
>> latency settings? If it just computes it will not compensate for the
>> delay into and out of the Sam machine's sound card. When I get time to
>> install sam on the other machine I'll check it out.
>>
>> If you are looking for a really excellent, mature and robust DAW I do
>> recommend C4.

Subject: Re: Cubase 4
Posted by [John \[1\]](#) on Thu, 05 Jul 2007 13:08:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

There's about 20 more here:
<http://www.cubase.net/phpbb2/viewforum.php?f=27>

Don't get me wrong, it's a great program and I love it, but there are bugs and instabilities that pros in the cubase forum mention regularly to such severity that they can't move over to C4 yet.

"Martin Harrington" <lendan@bigpond.net.au> wrote:
>John, you are the only person I have heard say that.
>
>--
>Martin Harrington
>www.lendanear-sound.com
>0414 913 247
>
>"John" <aint@itawful.com> wrote in message news:468bdf9a@linux...
>> C4 is fantastic and also buggy. They developers are pretty sloppy and
as

>> a result the app is NOT one that many can use in a pro studio. I love it
>> but it does have warts. As long as it does what you want then it's
>> fantastic. Like I said, I love it.
>>
>> Check out my notes.
>>
>> www.kfocus.com/cubase
>>
>> Bill L wrote:
>>> I recently upgraded to C4 from SX1. I've been using Samplitude up 'til

>>> now, but got kind of fed up with certain Sam limitations.
>>>
>>> I am so impressed with C4 and it's capabilities. I love patching in
>>> outboard f/x with delay compensation. I actually dig many of the included

>>> f/x plugs and the Studio eq is not too shabby. I was just messing with

>>> the envelope shaper on a snare and could get a ton of control with it

>>> (trick I just found: when snare fills need more oomph, automate the
>>> release time and open it up for the fill - makes them big and ballsy).
>>>
>>> One of the reasons I switched away from Sam is it has a kind of
>>> incomplete or sloppy aspect to it. They add new features but don't
>>> complete or integrate them fully. C4 is totally the opposite - a very

>>> slick, pro bit o' kit.
>>>
>>> I'm contemplating something DJ will no doubt appreciate. There are some

>>> excellent f/x in Sam I would like to be able to patch into from C4, but

>>> they are proprietary. Can I run Sam on a separate machine and patch via

>>> the sends out thru ADAT LP into a channel in Sam with the f/x on it?
I
>>> wonder if it senses the actual delay or just computes it from the driver

>>> latency settings? If it just computes it will not compensate for the

>>> delay into and out of the Sam machine's sound card. When I get time to

>>> install sam on the other machine I'll check it out.
>>>
>>> If you are looking for a really excellent, mature and robust DAW I do

>>> recommend C4.

>
