Subject: Footswitch Suppliers? Posted by Kim on Tue, 11 Oct 2005 23:27:43 GMT

View Forum Message <> Reply to Message

```
es (most are these
days) you need to do that.
Rod
"Tom Bruhl" <arpegio@comcast.net> wrote:
>
>
>I did have a problem with that!
>Thanks Dave,
>Tom
> "EK Sound" <spamnot.info@eksoundNO.com> wrote in message =
>news:434c4098@linux...
> Only works with 16 bit .wav's
> David.
> Tom Bruhl wrote:
> > Rod.
> > Really? I thought I had a problem with that once...
> > Maybe not. I can probably do this now then.
> > Thanks!
> > Tom
> >=20
      "Rod Lincoln" <rlincoln@kc.rr.com <mailto:rlincoln@kc.rr.com>> =
>wrote
      in message news:434c2b5e$1@linux...
> >
> >=20
> >
      No, but Paris does that on import (after you set the record =
>path)
> >
      rod
      "Tom Bruhl" <arpegio@comcast.net <mailto:arpegio@comcast.net>> =
> >
>wrote:
> >
       >
> >
       >Rod.
       >Thanks for that. Does it actually separate the interleaved =
> >
>files?
       >Tom
> >
> >
       > "Rod Lincoln" <rlincoln@nospam.kc.rr.com
      <mailto:rlincoln@nospam.kc.rr.com>> wrote in message =3D
       >news:434bfc35$1@linux...
> >
> >
       >
```

```
> Here it is. It's donation ware.
      > http://cdexos.sourceforge.net/
      > "Rod Lincoln" <rlincoln@kc.rr.com =
><mailto:rlincoln@kc.rr.com>>
      wrote:
> >
       > >
       > >Tom, you could install a program such as CDex (I think it's
>=3D
       >shareware, but
> >
> >
       > >I'm not sure)it converts mp3's to waves and vice versa. =
>That's
      what I
> >
      =3D
      >usually
> >
     > >use.=3D20
      > >Rod
       > >"Tom Bruhl" <arpegio@comcast.net =
><mailto:arpegio@comcast.net>>
      wrote:
> >
> >
      > >>
      > >>
     > >>Alright, now I have to reinstall Wavelab...
      > >>
> >
      > >> "Dimitrios" <musurgio@otenet.gr =
><mailto:musurgio@otenet.gr>>
      wrote in message =3D3D
      > >>news:434bd54b@linux...
      > >> Dear Tom.
       > >> If you load mp3's on wavelab you can then save them as =
> >
>wave
      files.
> >
      > >> It is that simple.
> >
      > >> Regards,
>> > Dimitrios
      > >> "Tom Bruhl" <arpegio@comcast.net
      <mailto:arpegio@comcast.net>> wrote in message =3D3D
> >
      > >>news:434bd28b@linux...
             The files are Winamp Media Files which are mp3s. =
       > >>
>=3D3D20
             I want to lay guitar tracks over Steely Dan covers for
>him. =3D
> >
       >=3D3D20
              Can I make them individual wavs with either Paris, =
> >
>strip
> >
      wav or
       > >> Wavelab 3.0?
```

```
> >
      > >>
      > >> He can send me the individual wavs and I can convert =
> >
>those
      but = 3D
> >
      >we're
      > >=3D3D
      > >>
      > >> trying to save a step for him I guess...
            Tom
      > >>
      > >>
     >>> PS Don't eat too much roasted garlic at one sitting.
      > >>
      > >><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 =
>Transitional//EN">
      > >><HTML><HEAD>
> >
      > >><META http-equiv=3D3D3DContent-Type =
>content=3D3D3D"text/html; =3D3D
      > >>charset=3D3D3Diso-8859-1">
      > >><META content=3D3D3D"MSHTML 6.00.2800.1400" =
> >
>name=3D3D3DGENERATOR>
      > >><STYLE></STYLE>
    > >></HEAD>
> >
      > >><BODY bgColor=3D3D3D#ffffff>
      > >><DIV><FONT face=3D3D3DArial size=3D3D3D2>Alright, now I =
>have to =3D
    >reinstall=3D3D20
> >
>> > >>Wavelab...</FONT></DIV>
> > >><DIV> </DIV>
```