
Subject: Opinions desperately needed-Mixing/tracking with Neve VR and DAW
Posted by [Pete Ruthenburg](#) on Wed, 23 Nov 2005 17:51:55 GMT

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w setup I'm wondering if this might work:tracking
> >through the Neve to PT,then back out to the Neve and analog gear,
> >then into PARIS.
> > But then I'm dealing with TDM plugs in PT which maybe defeats
> >the purpose.I could track to something else I guess besides PT,
> >but that might complicate matters as he will always do PT.
> >
> > Whatever I do I like the idea of being away from the house with
> >bigger rooms(the drums sound really nice in there)and some higher
> >end gear to learn a little about.I think my C7 will sound nice in
> >there.Maybe the VR is redundant now a days,but it can't hurt to
> >get some time in on a board like that I guess.
> >
> > Any ideas on this whole outboard analog/DAW thing in this
> >situation greatly appreciated.
> >
> >TIA,
> >Pete Ruthenburg
>Deej,yeah I was wondering if it would beneficial or not to go
back into PARIS or if thats just redundant.

You want me to forgo our beloved PARIS on my projects!Shame;)

I was thinking you might tell me track to PT,back to Neve for analog processing,then
to Nuendo for UAD ADC,then to PARIS for
summing out to a 1/2" machine all with Myteks;or something more
complicated:)

By the way was it you who bought those Myteks fs recently?

Pete

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>I'd say just to output from the Pro Too

Subject: Re: Opinions desperately needed-Mixing/tracking with Neve VR and DAW
Posted by [Deej \[1\]](#) on Wed, 23 Nov 2005 19:14:22 GMT

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/>
> >>
> >> Tony
> >>
> >

> >

>Is there an 8 meter long "salty" in there? I wouldn't get too close until I threw a chicken carcass or something in the water to see if it gets devoured by some kind of prehistoric looking saurian.

;o).

"Kim" <hiddensounds@hotmail.com> wrote in message news:43841dca@linux...

>
>
> Is this not the most Australian thing you've ever seen? ;o)Hmmmmm.....cool idea Gene. Of course, since I'm outputting 48 tracks to Paris, track by track, rather than using stems, I'm gonna have to get a *lot* more converters now.

;o)

"gene lennon" <glennon@NOSPmyrealbox.com> wrote in message news:438487bf\$1@linux...

>
> "Dimitrios" <musurgio@otenet.gr> wrote:
> >
> >Dear Gene,
> >After a quick read I ahve some questions if you don't mind.
> >You record in DP using your Myteks at 96khz, right ?
> >Then you say you are submixing inside Paris... how do you do it when DP
> works
> >at 96 and Paris at 44.1 ?
> >I missed something here...
> >Next you are saying you though 20bit adat had some drawbacks , now it doesn't
> >have ?
> >Can you please explain how Paris adat now sounds ok with no hearable degradation
> >?
> >Regards,
> >Dimitrios
>
>
> Sorry I wasn't clearer.
> In this setup I am using analog inputs to Paris as if I was using it as a
> live console from live audio.
> Paris is set to 44.1. Clocked from the Mytek A/D converter.
> Performer is set to 96K and clocked from my Mytek D/A converter. (This generation
> of the Mytek is two separate boxes each with its own clock.).
>

> <http://www.mytekdigital.com/products/8x96.htm>
>
> Analog out of DP to analog in of Paris.
> Insert hardware when needed between DP and Paris while still analog.
> NO ADAT optical is used in this setup at all, so no deterioration from the
> 20bit transfers. (Actually I do use ADAT for interfacing to additional
computers
> but not for the main transfers.)
>
> I was originally resistant to going this route because of my desire to
avoid
> A/D converters

Subject: Re: Opinions desperately needed-Mixing/tracking with Neve VR and DAW
Posted by [Neil](#) on Wed, 23 Nov 2005 20:10:39 GMT

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ore gear.

>> >

>> > The site for the studio is www.musiccreekstudios.com if anyone
>> >cares to look.You can click on the picture and it will bring up
>> >some more pics;preliminary site right now.

>> >

>> > Anyway it is a Neve VR and hes doing the PT thing mixing back
>> >out through the Neve.Right now I'm trying to figure out how/if
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>> >get some time in on a board like that I guess.

>> >

>> > Any ideas on this whole outboard analog/DAW thing in this
>> >situation greatly appreciated.

>> >

>> >TIA,

>> >Pete Ruthenburg

>>

>

>Tony,

I have converted those .wma files to MP3's and e-mailed them to you. the .wma files were DRM encoded. I don't have a clue how that happened-it certainly wasn't intentional on my part. I think my WMP did it somehow without my catching it. Anyway, being the lazy ass slacker that I am, I decided to figure out a way to defeat DRM so I wouldn't have to get up, walk into the other room, boot my DAW, convert the bounces to MP3, then burn them to a CD. It's pretty easy rea

Subject: Re: Opinions desperately needed-Mixing/tracking with Neve VR and DAW
Posted by [Pete Ruthenburg](#) on Wed, 23 Nov 2005 20:17:52 GMT

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lly.....at least I think I have succeeded. It just requires the sacrifice of one CD. All you need to do is to burn these copy protected files to an Audio CD (I used Nero), then rip the CD and save the files as MP3's. That's what I did with the files I sent you. I don't notice any audible degradation. Let me know if the DRM copy protection shows up on your end. It doesn't show up here on the MP3's so don't think it will be an issue with the files I sent you.

Cheers,

Deej

"Tony Benson" <tony@standinghampton.com> wrote in message
news:BFA962B2.2872%tony@standinghampton.com...

> Darn, and here I thought we were going to get to see some movies of real
> barefoot bluegrass pickin' hippies! ;>)

>

> I don't know why I always assume video when I see .wma. Anyway, I'll be
glad

> to swap them out when the new mp3's arrive.

>

> Thanks,

>

> Tony

>

> On 11/22/05 9:32 PM, in article 4383e371@linux, "DJ"

> <animix_spam-this-ahole_@animas.net> wrote:

>

>> Hi Tony,

>>

>> I've got the original Paris bouncdes of these on a hard drive. I'll look

>> around and find them, convert the to MP3 and you can substituet them for

>> these ((((&^(*&^ .wma files. I'm not even sure how these got .wma'ed.

It's a
> > PITA, that's for sure.
> >
> > DJ
> >
> > "Tony" <tony@standinghampton.com> wrote in message
> > news:BFA92310.472EC%tony@standinghampton.com...
> >> DeeJ sent me some more files from "The Barefoot Hippies" sessions.
They're
> >> up on www.mercysakes.com under the Doug Joyce folder. I'm having
problems
> >> opening the .wma files, but maybe it's just cause I'm on these pesky
Macs
> >> here at home. I get a message saying the file was ripped from a
> > copyrighted
> >> source and I need to authorize it to be played on my machine.? If I hit
> > the
> >> "authorize" button, I get an error page. I've got the latest version of
> >> Windows Media Player for the Mac installed, but they always lag a bit
> > behind
> >> the Windows versions as far as compatibility and operation. Can anyone
say
> >> Microsoft sabotage? Just kidding, I'm probably doing something wrong.
> >> Anyway, enjoy the files.

Subject: Re: Opinions desperately needed-Mixing/tracking with Neve VR and DAW
Posted by [Pete Ruthenburg](#) on Wed, 23 Nov 2005 20:28:36 GMT
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ions, but as I pointed out in my last post, I am not really
doing
> any additional conversions.
>
> -----
>
> "You record in DP using your Myteks at 96khz, right ?"
>
> Yes and it sounds great.
>
> Gene
>In the puddle wrestling a Croc' :-p

David.

Tony Benson wrote:
> Roo? Where's Steve Irwin? ;>)
>

> Tony
>
>
> "EK Sound" <spamnot.info@eksoundNO.com> wrote in message
> news:438498cd\$1@linux...
>
>>Whare's the 'Roo?? ;~)
>>
>>David.
>>
>>Kim wrote:
>>
>>
>>>Is this not the most Australian thing you've ever seen? ;o)
>>>
>>>
>>> -----
>>>
>
>
>I would track through the VR to PT Mix plus, then move the session to
the B room where you could feed stems from PTHD to Paris for summing.
You could also use Paris stand alone in the B room for your own stuff.

David.

Pete Ruthenburg wrote:

> In the A room its a Mix plus system.His reasoning is since hes
> not using the PT mixbuss its cool.He is going to go over to HD
> sometime though;I think he has to really.
>
> Hes building a smaller B room and Hd will probably go in there
> first.Hes using the Apogee converters right now.
>
> As soon as the 2" is up I was thinking of tracking to that
> then transferring so that is definitely an option.Having never
> dealt with tape it was just something else for me to grasp so I
> was leaning towards tracking to DAW at first.
>
> Thanks for the questions Neil;keeps me thinking.
>
> Pete
>
>
> "Neil" <OIUOIU@OIU.com> wrote:
>
>>What version of PT does he have & which convertors?

>>
>>Why don't you record to the 2", then bounce to DAW?
>>
>>Neil
>>
>>
>>"Pete Ruthenburg" <ruthenburg@sbcglobal.net> wrote:
>>
>>> So for those who aren't aware or don't remember I was talking
>>>to a buddy who is building a new studio.He wanted me to start
>>>working out of there and I probably will.Right now I like the
>>>idea of having a place away from the house.Having 4 year old
>>>twins around makes the recording/mixing schedule much less
>>>flexible in the basement at the house.In addition I'll be gaining
>>>access to nice bigger rooms and more gear.
>>>
>>>The site for the studio is www.musiccreekstudios.com if anyone
>>>cares to look.You can click on the picture and it will bring up
>>>some more pics;preliminary site right now.
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Subject: Re: Opinions desperately needed-Mixing/tracking with Neve VR andDAW
Posted by [EK Sound](#) on Wed, 23 Nov 2005 20:46:59 GMT
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>>>access to nice bigger rooms and more gear.
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>>>end gear to learn a little about.I think my C7 will sound nice in
>>>there.Maybe the VR is redundant now a days,but it can't hurt to
>>>get some time in on a board like that I guess.

>>>

>>> Any ideas on this whole outboard analog/DAW thing in this
>>>situation greatly appreciated.

>>>

>>>TIA,

>>>Pete Ruthenburg

>>

>In which case you want to contact syntaur.... I loaded up my old Ensoniq
synth with these guys' stuff, including ROM chips. Mixed results on the
chip, but they have the goods.

<http://www.syntaur.com>

AA

"Kim" <hiddensounds@hotmail.com> wrote in message news:4384e559\$1@linux...

>

>

> Of course using the disk as indicated by the other guys will allow the
> keyboard

> to boot up, but it still wont have any actual sounds in it. You'll either

> have to sample some sounds yourself, or aquire some disks with sounds on
> them to use with it.

>

> Cheers,

> Kim.

>

> "Yossi" <yossig@bigpond.net.au> wrote:

>>

>> recently I was given a keyboard Ensoniq EPS16+

>>when powering up it asks to insert the disk.. I do not

>>have the os or any disk.. how can I make it work?? is the

>>software available on the net ??? thanks

>Sequoia is the same audio engine as Samplitude, but has more features for
post production work. If you are doing music, Sam works great.

I have been using it for about 2 years now, after switching from Paris, and
I think it sounds very, very good. It has by far the best built-in EQs (2
types), compressors (3 types, including a multiband), effects, and a
convolution reverb. It has a very advanced auto or graphical pitch
correction feature. You hardly need to use 3rd party plugins with it. Burns

CDs too. Haven't touched Sound Forge sinc

Subject: Re: Opinions desperately needed-Mixing/tracking with Neve VR and DAW
Posted by [Bill Lorentzen](#) on Wed, 23 Nov 2005 23:18:23 GMT

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3/05 1:24 AM, in article 43841924\$1 @linux, "DC" <dc@spamsomy.org>
wrote:

>
> DTerry <dterry@no_spamkeyofd.net> wrote:
>
>> For studios, music and post, don't rule out Nuendo which just added some
> of
>> the best studio/control room monitoring features I've seen in a DAW (3.2)
> -
>
>
> I have 2 issues with Nuendo.
>
> 1. Unless things have gotten a lot better recently, tech support is
> terrible...

I haven't needed support for Nuendo/SX yet, so I can't comment there. The forum is knowledgeable enough usually that I don't see needing direct support.

Support was poor with Logic also (at least my attempts to contact email support never got answered) - non-existent basically. I have a feeling this is a limitation with smaller (smaller than Digi) companies overseas. US support is limited. Then again, I never had much luck with MOTU, but supposedly they are better now (no more part time Berkley students I guess...)

>
> 2. I have sat down with it at trade shows twice and it sounded
> awful both times. Now there are dozens of reasons why this
> may be such as convertors, monitors, etc etc, but Paris always
> sounded great at shows, so it clearly can be done. I do not know
> whether the harshness I heard was the app or something else.

There is no reason why Nuendo itself would sound bad anymore than Samplitude, DP, Logic, Sonar or SawStudio, or Paris for that matter. I would never use a tradeshow to judge audio quality of anything. For sure, there is no telling who setup the rig and what gear they used - hardly a sound engineering reason to write it off. As Bill replied - the demos aren't great - kind of like one of the Paris demos I heard - and Logic, etc.... For some reason some of these demos think dropping in some mp3

loops constitutes a demo of a professional recording app.

I've produced rap, rock, pop, dance, acoustic, orchestral, etc - Nuendo sounds great. Also I think some people pop up built in EQs, comps, reverbs, etc, run a mix, and assume that's the sound of the DAW. Makes me wonder where these people learned engineering... Like all things, even mediocre gear/plugins can work in the right situation (see last comment below).

>
> BTW, I bet the PT people can show you bit-for-bit cancellation
> tests with PT as well, and thereby "prove" that the mix buss
> sounds perfect.
>
> But we know it doesn't, so the test is not telling us something.

Bit for bit cancellation with what? Another PT rig? For sure. With Samplitude or Nuendo? No way if you use audio files with more than 16 bits of dynamic range. I know other users that have tested Samplitude and Nuendo and gotten the same cancellation results. FWIW, Lynn Fuston has a DAWSUM sampler testing this very thing for anyone interested.

This is a long debated issue that so far, as a Nuendo user, and former Paris user, I can't find a reason why Samplitude would sound any better - either technical or audible, and I've tested both ways. I think the truth of the matter is sound is 50% perception. Some think one DAW will sound better, and it does. Put a Samplitude/Sequoia wrapper on Cubase SX and I bet 8 out of 10 listeners will think it sounds better. Some users claimed v2 sounded better than 1, but they were the same audio engine - just a different look.

What many people never take into account with testing is trying to run regular mixes, substituting in different EQs, etc. Sorry, won't work. To be valid, all gain changes have to be identical, or set to 0 if they can't be

Subject: Re: Opinions desperately needed-Mixing/tracking with Neve VR and DAW
Posted by [Neil](#) on Thu, 24 Nov 2005 02:41:42 GMT

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wrong with those who run that company.

I first heard Matchless amps, the new Telefunken mics, Fearn preamps, Soundelux mics, and about 50 other things at big trade shows, and all of them sounded great both there and in daily use.

>For sure,
>there is no telling who setup the rig and what gear they used - hardly a

>sound engineering reason to write it off.

As a client, you have to conclude that someone blew it. Either the trade show people, or those who created the product. How do you know? Well, when a pro like yourself tells me it sounds great, that carries a lot of weight, but the company could have done

Subject: Re: Opinions desperately needed-Mixing/tracking with Neve VR and DAW
Posted by [dave Parkin](#) on Thu, 24 Nov 2005 04:56:51 GMT

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ike all things, even mediocre
>gear/plugins can work in the right situation.

Absolutely.

>Bit for bit cancellation with what? Another PT rig? For sure. With
>Samplitude or Nuendo? No way if you use audio files with more than 16 bits
>of dynamic range. I know other users that have tested Samplitude and Nuendo
>and gotten the same cancellation results. FWIW, Lynn Fuston has a DAWSUM
>sampler testing this very thing for anyone interested.

And all this testing is worthwhile, yet not definitive. Time after time in the last 50 years in audio, someone has come up with a "definitive" test for something and discarded the audible evidence right in front of them. Later, someone a bit smarter figures out how to test for what they heard and says "oh yeah, here's what you heard".

It's like the folks who say there is no difference in CD recording media or writing speeds. I heard SSC say on this very forum that media didn't matter, but you shouldn't write audio CD's at 44X.

Well, why not? they checksum perfectly! But they sound like crap.

So, while we need (desperately) objective standards and measurements in audio, I have to say that someone who convinces themselves they did not hear something that they know they did hear, is almost as silly as someone who believes in every single goofy myth on Harmony Central.

Hearing things that we cannot measure is how both audio and the science of measurement progress.

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>user, I can't find a reason why Samplitude would sound any better - either
>technical or audible, and I've tested both ways.

I don't know that Sequoia sounds any better or different than
Nuendo. Haven't spent time with it. I like Sequoia because the
editing just rocks, and you can master in the same app as you
track and mix. Also, it's reputation in classical r
