
Subject: Windows Audio Primer please
Posted by [Ted Gerber](#) on Fri, 19 Mar 2010 03:36:25 GMT
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Howdy -

Since I've just switched to a new quad core Intel i7 running Mike A's drivers on XP, I'm a bit lost when it comes to basic audio stuff on Windows. For instance, if I want to rip a tune from a CD for reference, so far I can only get it into Windows audio format, which most DAWs won't recognize. On a Mac, any conversion would be done in Peak with the batch processor when needed.

What are the standard windows formats? What do you guys use to get things into Paris and other apps easily? Is it easy to get audio into .wav format? Are most files in .wav format "Broadcast waves"? and therefore needing to be run through Stripwav before being usable in Paris?

Thanks

Ted

Subject: Re: Windows Audio Primer please
Posted by [kerryg](#) on Fri, 19 Mar 2010 17:47:38 GMT
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I use MP3 for all compressed audio - can't stand WMA, such a PITA getting "listeners" to do what I want on my OSX Mac. I use WAV for everything else. Many PC apps I've tried seem to write BWF by default, but Reaper can be set to write "PARIS-friendly" (ie non-BWF) WAV by default in preferences.

I use Reaper to do most of my "to PARIS" file prep now, it has a great batch processor so it's quick to translate a whole bunch at once.

Going the other way - getting audio *out* of PARIS - I use AATranslator to export OMFs of full sessions (they come out as WAV). It can now read PAFs and work with them directly on the edit screen, and since we now have the source code for the wrapper that allows that PAF reading, a little bit of coding time will see Reaper writing PAF as well. There are lots of very practical translation options shaping up, going either way.

Subject: Re: Windows Audio Primer please
Posted by [Ted Gerber](#) on Fri, 19 Mar 2010 20:21:15 GMT
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Thanks Kerry

Subject: Re: Windows Audio Primer please
Posted by [Ted Gerber](#) on Fri, 26 Mar 2010 16:58:28 GMT
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kerryg wrote on Fri, 19 March 2010 13:47

I use Reaper to do most of my "to PARIS" file prep now, it has a great batch processor so it's quick to translate a whole bunch at once.

Hi Kerry -

Is there a .paf patch I need to DL and add to Reaper program files in order to get the PARIS functionality? .paf is not an output option in the Reaper batch file converter...

Ted

Subject: Re: Windows Audio Primer please
Posted by [mani1147](#) on Fri, 26 Mar 2010 18:31:35 GMT
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Hi Ted, I use Wavelab to rip to wav from cd/dvd, then stripwave to get rid of the header data, then into paris.
Rob_A

Subject: Re: Windows Audio Primer please
Posted by [Ted Gerber](#) on Sat, 27 Mar 2010 00:13:59 GMT
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Thanks Rob -

I am using the demo version of stripwav, and it worked for the first batch I needed, but would not for the second. I'm not talking about the 10 second "buy" prompt. It said it could not output the files...

So I thought I'd try for something easier.

Ted

Subject: Re: Windows Audio Primer please
Posted by [kerryg](#) on Sat, 27 Mar 2010 17:38:40 GMT
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Ted Gerber wrote on Fri, 26 March 2010 09:58: Is there a .paf patch I need to DL and add to Reaper program files in order to get the PARIS functionality? .paf is not an output option in the Reaper batch file converter...

Hey Ted... the current version of the Xenakios' libsndfile wrapper is available here; download it and drop it in (it goes in a subfolder in the Reaper program folder - can't remember which at the moment, I'm on family vacation right now). It doesn't write PAF yet, it just lets Reaper read it. For the time being you have to output audio from Reaper to PARIS as WAV (it's under Project settings; uncheck "write BWF header" or whatever they call it).

We have the source code, so the "write" part of the functionality will just be a matter of someone taking that ball and running with it. The "read" part took Xenakios a couple of hours, the "write" part's a bit more involved and will probably take between a day and a week's free time. I'd do it myself but I have zero coding skills, but I daresay someone will step up and tackle it before too long.
