
Subject: Beat detective for Cubase/Nuendo
Posted by [Don Nafe](#) on Tue, 27 Feb 2007 12:30:32 GMT
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Hi all

Is there a function in Cubase/Nuendo or aftermarket application similar to Beat Detective in PT ?

Thanks

DOn

Subject: Re: Beat detective for Cubase/Nuendo
Posted by [Mark McCurdy](#) on Tue, 27 Feb 2007 14:44:33 GMT
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Hmmm... there is a Audio Quantizer which ROCKS ... but I don't think there is a beat detective. It has a temp calculator but you have to tap the space bar.

"Don Nafe" <dnafe@magma.ca> wrote in message <news:45e4249a@linux...>

> Hi all

>

> Is there a function in Cubase/Nuendo or aftermarket application similar to

> Beat Detective in PT ?

>

> Thanks

>

> DOn

>

Subject: Re: Beat detective for Cubase/Nuendo
Posted by [EK Sound](#) on Tue, 27 Feb 2007 16:07:16 GMT
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It's called Melodyne! ;-)

There is a way to do this within Cub/Nu... but it is clunky by comparison. One could, in theory, put a Melodyne plug on each drum track but it would take a while as you would have to play each track in one at a time. I tried three vocal tracks at once, but it crashed Nuendo. :-\

David.

Don Nafe wrote:

> Hi all

>

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Subject: Re: Beat detective for Cubase/Nuendo

Posted by [Mark McCurdy](#) on Tue, 27 Feb 2007 16:35:18 GMT

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I do this all the time but I use the Audio Quantize in Cubase 4. It's a LOT Faster than using Melodyne. Melodyne ROCKS for melody tuning.

The Audio Quantizer can make things sound TO perfect haha. So what I usually do is Audio Quantize my Kick and Snare track but leave the rest untouched. That way the hat/ride etc keep the "human" feel but you have a solid foundation with the kick/snare.

"EK Sound" <askme@nospam.com> wrote in message news:45e4575d\$1@linux...

> It's called Melodyne! ;-)

>

> There is a way to do this within Cub/Nu... but it is clunky by comparison.

> One could, in theory, put a Melodyne plug on each drum track but it would

> take a while as you would have to play each track in one at a time. I

> tried three vocal tracks at once, but it crashed Nuendo. :-\

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> David.

>

> Don Nafe wrote:

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Subject: Re: Beat detective for Cubase/Nuendo
Posted by [EK Sound](#) on Tue, 27 Feb 2007 16:41:25 GMT
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Quite possibly, but it would be an interesting experiment. Obviously, Melodyne studio would be best suited for this task..

David.

Gene Lennon wrote:

> EK Sound <askme@nospam.com> wrote:
> "One could, in theory, put a Melodyne plug on each drum
>
>>track"
>
> >David.
>
> You would screw up the phase relationship between tracks.
> Gene
>

Subject: Re: Beat detective for Cubase/Nuendo
Posted by [gene lennon](#) on Tue, 27 Feb 2007 17:21:14 GMT
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EK Sound <askme@nospam.com> wrote:
"One could, in theory, put a Melodyne plug on each drum
>track"
>David.

You would screw up the phase relationship between tracks.
Gene

Subject: Re: Beat detective for Cubase/Nuendo - "Beat Detective in Cubase.txt"
6593 Bytes
Posted by [David L](#) on Thu, 01 Mar 2007 22:22:12 GMT
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There is no function, but there is a way to do it. I found the attached tip on the Nashville forum about a year ago which explains it in detail. I tried it and it does indeed work...

David

> Is there a function in Cubase/Nuendo or aftermarket application similar to

>
> Beat Detective in PT ?
>
> Thanks

File Attachments

1) [Beat Detective in Cubase.txt](#), downloaded 102 times
