Subject: OT. Exporting from Cubase SX3 / Nuendo 3 Posted by xpam_mark on Mon, 24 Sep 2007 21:41:23 GMT View Forum Message <> Reply to Message

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Q2. If yes on Q1, without forced SRC?

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TIA, W. Mark Wilson.

Subject: Re: OT. Exporting from Cubase SX3 / Nuendo 3 Posted by Dedric Terry on Mon, 24 Sep 2007 21:56:02 GMT View Forum Message <> Reply to Message

Hi Mark - see below ...

"W. Mark Wilson" <xpam_mark@avidrecording> wrote in message news:46f830ba@linux...

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Nuendo 3. Cubase 4 should open a N3 project as well.

Regards, Dedric Subject: Re: OT. Exporting from Cubase SX3 / Nuendo 3 Posted by Chris Ludwig on Mon, 24 Sep 2007 22:53:50 GMT View Forum Message <> Reply to Message

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Dedric/W.

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Chris Ludwig
ADK Pro Audio
(859) 635-5762
www.adkproaudio.com
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chrisl@adkproaudio.com

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Subject: Re: OT. Exporting from Cubase SX3 / Nuendo 3 Posted by Dedric Terry on Tue, 25 Sep 2007 17:49:17 GMT View Forum Message <> Reply to Message

Bypass any plugins or effects sends (in the mixer, there will be blue icons on any channel with plugins or sends - clicking those to yellow will bypass), null your fader gain (if desired - ctrl-click), set the range you want to export (I don't know if this is a default key command, but I have "p" defined to set the range over the selected object), solo each track, and select File - Export - Audio Mixdown.

Feel free to drop me an email if you run into any questions.

Regards, Dedric

"W. Mark Wilson" <xpam_mark@avidrecording> wrote in message news:46f949a4\$1@linux...

> Okay, so I've got N3 and the .CPR's open just fine. What is the process

> for rendering out to wavs without altering the SR, dynamics, i.e., as you

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> these go if anywhere in N3? Reading through the manual, it doesn't just

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> FYI, looks like the guy went 48k at 24 bit for all of this stuff.

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> "Dedric Terry" <dterry@keyofd.net> wrote in message

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>> Hi Chris - yes on C4 to N3 (won't work, either directly or via track

>> archive), but N3 to C4 is usually fine.

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>> I never had a lot of luck going into Paris with OMF (Mark is moving

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>> which is why I didn't suggest it.

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>> Of course if you need conversion from EDL to OMF/AAF, etc EDL Convert

>> works great,

>> but Paris doesn't support more than basic OMF 1.0 file, iirc.

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>> "Chris Ludwig" <chrisl@adkproaudio.com> wrote in message

>> news:46f842f4@linux...

>>> Hi,

>>>

>>>

>>> Dedric/W.

>>> If you save a file in C4 you can't open in N3. Also if there were any N3 >>> specific functions used in the project it may give him problems.

>>>

>>> W.-

>>> Cubase SX3, Nuendo 3, Cubase 4and Nuendo 4 can all deal with broad cast

>>> wave and OMF 1 and 2. So as long as the person with the PT or Nuendo

>>> system gives you a project in OMF 1 or 2 then you can open it in Nuendo >>> with very little trouble.

>>> If the project isn't too complicated, i.e., lots of overdubs and edits

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>>>
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>>> Thsi program can be handy to have if you are getting stuff from >>> different system allot. >>> >>> http://www.cuibono-soft.com/Products/EDL_Convert_v4/edl_conv ert_v41.html >>> >>> >>> Chris >>> >>> >>> >>> Dedric Terry wrote: >>>> Hi Mark - see below... >>>> >>>> "W. Mark Wilson" <xpam_mark@avidrecording> wrote in message >>>> news:46f830ba@linux... >>>> Guys, I'm on the receiving end of an SX3/Nuendo production that the >>>> artist has pulled from another producers hands. Was originally told >>>>> this was a PT project but it isn't. I've got the drive and it's SX >>>> and Nuendo stuff. Previous prodicer says tracks are in edited/punched >>>> state, lots of cuts, slips, etc. >>>>> >>>> Q1. Can I open N3 files in N1 and render to wav. >>>> >>>> Sorry, no - N1/N2 can't open N3 files. >>>>> >>>> Q2. If yes on Q1, without forced SRC? >>>>> >>>> Q3. Dispencing with Q1, 2 above, what's the minimum I need in order >>>> to simply export audio from or N3? >>>>> >>>> Nuendo 3. Cubase 4 should open a N3 project as well. >>> >>>> >>>> Regards, >>>> Dedric >>>> >>>> TIA. >>>> W. Mark Wilson. >>>>> >>>> >>> >>> -->>> Chris Ludwig >>> >>> ADK Pro Audio >>> (859) 635-5762 >>> www.adkproaudio.com

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>>> --
>>> Chris Ludwig
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