
Subject: Re: Digital Performer Question

Posted by [Carl Amburn](#) on Fri, 10 Nov 2006 19:31:01 GMT

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Can you not perform an "export to OMF" & then import that into Paris?

-Carl

"Gantt Kushner" <ganttmann@comcast.net> wrote in message
news:4554cd4b\$1@linux...

>

> I have a mix project that just came in in DP. I need to bounce each track
> from the same starting point to import into Paris for mixing. Is there an
> easy way to do this? i have DP v.5, but I've mostly only used it for
MIDI!

>

> Thanks,

>

> gantt

Subject: Re: Digital Performer Question

Posted by [Tony Benson](#) on Fri, 10 Nov 2006 19:54:55 GMT

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Gantt,

The best way I've found to do this is to open the sequence editor, select a point past the end of the song on the timeline, arm all tracks and record a few seconds of silence. Select all those silent "soundbites" and drag them to very beginning of the timeline. Now select all of the soundbites in the project. Go to the "Audio" menu dropdown and select "merge soundbites" (I think that's it anyway). Now you should have all of the tracks starting at zero. There may an easier way, but I haven't found it yet. I got spoiled by the "render tracks" command in PARIS, as it inserts the silence back to zero for you automatically. Anyway, hope this helps.

Tony

"Gantt Kushner" <ganttmann@comcast.net> wrote in message
news:4554cd4b\$1@linux...

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>
> gantt

Subject: Digital Performer Question
Posted by [Gantt Kushner](#) on Fri, 10 Nov 2006 20:04:43 GMT
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Thanks,

gantt

Subject: Re: Digital Performer Question
Posted by [gene lennon](#) on Fri, 10 Nov 2006 20:47:03 GMT
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"Gantt Kushner" <ganttmann@comcast.net> wrote:

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>
>Thanks,
>
>gantt

I have a small audio file of a pulse that I drop at the top of all tracks before transfer at 1/1/00.) This establishes a 1/1/00 point and allows visual alignment later if needed.)
Then I select all tracks and do a Merge Soundbites from the Audio menu.
Then from the soundbites menu I view by date, select all the merged files

It sounds like a lot, but the entire process for a large song only takes a minute or so on a fast computer.

Gene

Subject: Re: Digital Performer Question

Posted by [Gantt Kushner](#) on Fri, 10 Nov 2006 21:37:44 GMT

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Thanks to Tony and Gene!

gantt

"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:

>

>"Gantt Kushner" <ganttmann@comcast.net> wrote:

>>

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>>Thanks,

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>>gantt

>

>

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>before transfer at 1/1/00.) This establishes a 1/1/00 point and allows visual

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>It sounds like a lot, but the entire process for a large song only takes

>a minute or so on a fast computer.

>

>Gene

>