Subject: cubase 2.0 vst instrument rendering question
Posted by Carl Amburn on Fri, 10 Nov 2006 19:07:14 GMT

How do you render a midi track playing a vst instrument to an audio file
(that's positioned correctly) ?

tia,
-Carl

Subject: Re: cubase 2.0 vst instrument rendering question
Posted by Tom Bruhl on Fri, 10 Nov 2006 19:53:54 GMT

This is a multi-part message in MIME format.

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Carl,
There's 'Freeze' button there somewhere or it's in a pulldown menu.
Tom
  "Carl Amburn" <carlamburn@hotNOSPAMmail.com> wrote in message =
news:4554cbad$1@linux...
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I choose Polesoft Lockspam to fight spam, and you?
http://www.polesoft.com/refer.html
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------=_NextPart_000_0097_01C704D8.0B0DCF90--

Subject: Re: cubase 2.0 vst instrument rendering question
Posted by Carl Amburn on Fri, 10 Nov 2006 20:03:41 GMT
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------=_NextPart_000_0044_01C704D1.06BA5820--

Subject: Re: cubase 2.0 vst instrument rendering question
Posted by AlexPlasko on Fri, 10 Nov 2006 20:14:09 GMT
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Subject: Re: cubase 2.0 vst instrument rendering question
Posted by Carl Amburn on Fri, 10 Nov 2006 20:16:10 GMT
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Back to my question again - How do I render a midi track playing a vst =
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"alex plasko" <alex.plasko@snet.net> wrote in message =
news:4554db58@linux...
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Subject: Re: cubase 2.0 vst instrument rendering question
Posted by AlexPlasko on Fri, 10 Nov 2006 20:36:33 GMT
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------=_NextPart_000_0035_01C704DE.00CC7A80--

Subject: Re: cubase 2.0 vst instrument rendering question
Posted by Carl Amburn on Fri, 10 Nov 2006 20:39:40 GMT
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Freeze doesn't put any audio into the project - I understand that it =
creates an audio file, but only as a background file, which isn't what =
I'm looking for. I want a new audio track in the editor of my vst =
instrument being played. Make sense?

-Carl=20
  "alex plasko" <alex.plasko@snet.net> wrote in message =
news:4554e099@linux...
  think RENDER when you hit the freeze button,it is the same thing in =
that context.It should be in the help menue if you still dont get it.

"Carl Amburn" <carlamburn@hotNOSPAMmail.com> wrote in message =
news:4554dbdf$1@linux...
    Back to my question again - How do I render a midi track playing a =
vst instrument to a new audio file in the project?????? :)=20

    -Carl=20
    "alex plasko" <alex.plasko@snet.net> wrote in message =
news:4554db58@linux...
    freeze doesnt import anything. It creates an audio file out of a =
virtual track. The benefit is that it takes the work load off the cpu =
..you can also reduce cpu load for audio track effect inserts with the =
freeze function.and as you know you can always unfreeze a track for =
further tweaks.brilliant!
    "Carl Amburn" <carlamburn@hotNOSPAMmail.com> wrote in message =
news:4554d8e7$1@linux...
    Right - freeze - but does that import the audio file created =
into the project (in time) ?=20
    "Tom Bruhl" <arpegio@comcast.net> wrote in message =
news:4554d68b@linux...
    Carl,
    There's 'Freeze' button there somewhere or it's in a pulldown =
menu.
    Tom
    "Carl Amburn" <carlamburn@hotNOSPAMmail.com> wrote in =
message news:4554cbad$1@linux...
    How do you render a midi track playing a vst instrument to =
an audio file
    (that's positioned correctly) ?

    tia,
    -Carl

    I choose Polesoft Lockspam to fight spam, and you?
    http://www.polesoft.com/refer.html
------=_NextPart_000_0011_01C704D6.0DA9E920
Content-Type: text/html;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

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<STYLE></STYLE>

```
</HEAD>
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<DIV><FONT face=3DArial size=3D2>Freeze doesn't put any audio into the =
project - I=20
understand that it creates an audio file, but only as a background file, =
which=20
isn't what I'm looking for. I want a new audio track in the editor of my =
vst=20
instrument being played. Make sense?</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT> </DIV>
<DIV><FONT face=3DArial size=3D2>-Carl </FONT></DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
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  <DIV>"alex plasko" &lt;<A=20
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</BLOCKQUOTE>
<DIV><FONT size=3D2>

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and you?
<A=20
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href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
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QUOTE></BLOCKQUOTE></BLOCKQUOTE></BODY></HTML>

------=_NextPart_000_0011_01C704D6.0DA9E920--

Subject: Re: cubase 2.0 vst instrument rendering question
Posted by AlexPlasko on Fri, 10 Nov 2006 21:16:29 GMT
View Forum Message <> Reply to Message

It Does create an audio file. It puts it in a hidden folder for freeze
tracks.have you tried the freeze function yet?
"Carl Amburn" <carlamburn@hotNOSPAMmail.com> wrote in message
news:4554cbad$1@linux...
> How do you render a midi track playing a vst instrument to an audio file
> (that's positioned correctly) ?
>
> tia,
> -Carl
>
>

Subject: Re: cubase 2.0 vst instrument rendering question
Posted by duncan on Fri, 10 Nov 2006 21:31:56 GMT
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Set locators left and right (shift/L and shift/R) to define the region
you want to export. Solo the track. Open the main mixer (or hit
"ctrl" and "+/=" keys for shortcut, if I remember correctly) and
choose "export audio"... Then you get a dialogue to define parameters
(stereo/mono, name, etc.) and specify location to write the file,
whether or not to export with effects in place, etc. Hit "enter" and
you're done...

For positioning: set that left locator at a specific bar line (if your
target project is locked to BPM) or at a specific time... Drag into
Paris (or whatever host you're aiming for) and lock to whichever
reference you chose for export -- should be dead on the money... And
leave that right locator loose enough to allow for any reverb/echo

tails...

-- now go forth and make noises -- chas.

On Fri, 10 Nov 2006 13:07:14 -0600, "Carl Amburn"
<carlamburn@hotNOSPAMmail.com> wrote:

>How do you render a midi track playing a vst instrument to an audio file
>(that's positioned correctly) ?
>
>tia,
>-Carl
>

Subject: Re: cubase 2.0 vst instrument rendering question
Posted by Carl Amburn on Fri, 10 Nov 2006 22:06:47 GMT
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Thanks Chas, I will check this out. I wish there were just a "render to
file" function that plopped down some audio for me. Oh well.....

-Carl

"Chas. Duncan" <duncan5199ATsbcglobalDOTnet@> wrote in message
news:2dr9l2pnkhafq5pck0lk4jedmg9sukk29k@4ax.com...
> Set locators left and right (shift/L and shift/R) to define the region
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> <carlamburn@hotNOSPAMmail.com> wrote:
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> >tia,
> >-Carl
> >
>

Subject: Re: cubase 2.0 vst instrument rendering question
Posted by AlexPlasko on Fri, 10 Nov 2006 22:22:09 GMT

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cubase 4 does that, with 1 button push of the FREEZE function. and puts a
copy in the audio pool.
what chas wrote will not work on a virtrual instrument track unless it is
RENDERED to an audio file
It will work on an existing audio track with insert effects.
Im not sure of the order of doing this in version 2. (i skipped V.2
straight to V.3.
You cant export a virtual instrument unless it knows what it played
(freeze)and you sure as hell cant export a midi file as an audio file.
I wouldnt lie to you bro.

"Carl Amburn" <carlamburn@hotNOSPAMmail.com> wrote in message
news:4554f5c2$1@linux...
> Thanks Chas, I will check this out. I wish there were just a "render to
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> -Carl
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>> you're done...
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>> For positioning: set that left locator at a specific bar line (if your
>> target project is locked to BPM) or at a specific time... Drag into
>> Paris (or whatever host you're aiming for) and lock to whichever

p2

>> reference you chose for export -- should be dead on the money... And
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Subject: Re: cubase 2.0 vst instrument rendering question
Posted by Carl Amburn on Fri, 10 Nov 2006 22:46:05 GMT
View Forum Message <> Reply to Message

Actually, Chas's instructions worked. I don't doubt that you know what you
are talking about Alex - and I do appreciate the info - I just don't think
you understand my confusing confusioness. :)

thanks,
-Carl

"alex plasko" <alex.plasko@snet.net> wrote in message news:4554f958@linux...
> cubase 4 does that, with 1 button push of the FREEZE function. and puts a
> copy in the audio pool.
> what chas wrote will not work on a virtrual instrument track unless it is
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>

Subject: Re: cubase 2.0 vst instrument rendering question
Posted by AlexPlasko on Fri, 10 Nov 2006 23:47:47 GMT
View Forum Message <> Reply to Message

I stand corrected :-)
"Carl Amburn" <carlamburn@hotNOSPAMmail.com> wrote in message
news:4554cbad$1@linux...
> How do you render a midi track playing a vst instrument to an audio file
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> tia,
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>
>

Subject: Re: cubase 2.0 vst instrument rendering question
Posted by Carl Amburn on Fri, 10 Nov 2006 23:55:56 GMT
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I don't have an interface hooked up - I'm just playing around with cubase.
No-a-light-a-pipe-a. :)

-Carl

"Neil" <IOUOIU@OIU.com> wrote in message news:45550e43$1@linux...
>
> I think I would've just sent the VSTi audio out through two
> lightpipe channels, in thru two others, & hit "record" on an
> empty track.
>
> LOL
>
>
>
> "Carl Amburn" <carlamburn@hotNOSPAMmail.com> wrote:
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Subject: Re: cubase 2.0 vst instrument rendering question
Posted by neil[1] on Sat, 11 Nov 2006 00:41:55 GMT

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LOL

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