

---

Subject: La2\_emulation\_with\_EDS\_compressor  
Posted by [Dimitrios](#) on Tue, 11 Apr 2006 08:56:18 GMT  
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---

Hi,  
I was comparing eds compressor setting I found with LA2 from UAD1, I think you can tweak to make it sound the same.  
Can anyone try these settings and compare with his UAD1 ?  
If someone agrees I might sell then my UAD1 ? :)

Threshold: -96  
Ratio: 1.40:1  
Attack: 0.80  
Release : 00000000  
Lookahead 0.004 (lower gives more punch !! ,better than LA2)  
Output 10.3

Regards,  
Dimitrios

---

---

Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Dimitrios](#) on Tue, 11 Apr 2006 09:10:30 GMT  
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---

By changing the ratio down to 1.25:1 and the lookahead up to 0.012 it is becoming frighteningly close to LA2

I think the whole new thing is that the EDS compressor becomes a wonderful compressor if you use 0 as release time as standard and -96 threshold then you can tailor the sound to your likings.

Cheers,  
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"Dimitrios" <musurgio@otenet.gr> wrote:

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---

Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Tom Bruhl](#) on Tue, 11 Apr 2006 16:21:39 GMT  
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This is a multi-part message in MIME format.

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Content-Type: text/plain;  
 charset="iso-8859-1"  
Content-Transfer-Encoding: quoted-printable

Dimitrios,  
What's your application for these settings?  
Tom  
"rich" <studiodog\_99@yahoo.com> wrote in message =  
news:443bd829\$1@linux...

Thanks for the info (again - you've had a ton of great posts)... I'm =  
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"Dimitrios" <musurgio@otenet.gr> wrote:  
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<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Dimitrios,</FONT></DIV>
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style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
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Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Deej \[1\]](#) on Tue, 11 Apr 2006 17:00:07 GMT  
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=\_NextPart\_000\_005F\_01C65D57.17E417C0  
Content-Type: text/plain;  
 charset="iso-8859-1"  
Content-Transfer-Encoding: quoted-printable

Tom,

The LA-2A is a very \*sweet\* compressor with a definite sonic signature. =  
It does some wonderful things for fingerpicked acoustic instruments and =  
for certain vocalists. The oft lauded \*7-2-5-7\* settings for the =  
Empirical Labs Distressor which are so popular for acoustic guitar are =  
extremely close to the LA-2A response curve.=20

Deej

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =

news:443bd917@linux...

Dimitrios,

What's your application for these settings?

Tom

"rich" <studiodog\_99@yahoo.com> wrote in message =  
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Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Dimitrios](#) on Tue, 11 Apr 2006 17:40:37 GMT  
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---

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I was trying it on a snare...  
I believe that the 0 release is a new way of using that eds compressor.



I am now very satisfied with the results I get changing the lookahead (try 0 lookahead for great punch) the ratio from 1.15 to 1.40 and then the attack to achieve any desired settings...

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Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Tom Bruhl](#) on Tue, 11 Apr 2006 19:24:13 GMT  
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This is a multi-part message in MIME format.

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Content-Type: text/plain;  
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Content-Transfer-Encoding: quoted-printable

Dimitrios,  
I figured it wasn't vocals when you used the term punchy.  
I do like the La2a also on Kk & snr combined with unprocessed  
tracks.

I'll give these new settings a try. Thanks!  
Tom

"Dimitrios" <musurgio@otenet.gr> wrote in message =  
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href=3D3D"mailto:studiodog\_99@yahoo.com">studiodog\_99@yahoo.com</A>> =3D  
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Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [zmora](#) on Tue, 11 Apr 2006 22:00:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Bravo Dimitrios, how you discovered it?  
Thanks

Zmora

"Tom Bruhl" <arpeggio@comcast.net> wrote:  
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>Dimitrios,  
>I figured it wasn't vocals when you used the term punchy.  
>I do like the La2a also on Kk & snr combined with unprocessed  
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>I'll give these new settings a try. Thanks!  
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 > > >  
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> > wrote in=3D20  
> > message <A=3D20  
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Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Dimitrios](#) on Wed, 12 Apr 2006 16:32:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Dear Zmora just playing around with some tracks I recorded.

Regarding the settings someone can achieve great compession sounds with percusive sounds.

You can raise the release just a few nS

You can put 0.00005-9, yes only that low because after that the sound becomes harder to fit your needs, I guess...

A great new snare drum setting for EDS compression is:

Threshold :-96  
Ratio 2.70:1  
Attack 1.80  
Release 0.00008  
Lookahead 0.003  
output 15.8

Regards,  
Dimitrios

"zmora" <docent191@wp.pl> wrote:

>

>Bravo Dimitrios, how you discovered it?

>Thanks

>

>Zmora

>

>

>"Tom Bruhl" <arpeggio@comcast.net> wrote:

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>> >=3D
>> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> > <DIV>"rich" <<A=3D20
>> > =
>> > href=3D3D"mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A>> =3D
>> > wrote in=3D20
>> > message <A=3D20
>> > =3D
>> > =
>>> > href=3D3D"news:443bd829$1 @linux">news:443bd829$1 @linux</A>...</DIV><BR><=
>>> > BR>=3D
>> > Thanks=3D20
>> > for the info (again - you've had a ton of great posts)... I'm =3D
>> > going<BR>to try=3D20
>> > this one out ASAP! <BR><BR>"Dimitrios" <<A=3D20
>> > href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20
>> > wrote:<BR>><BR>>By changing the ratio down to 1.25:1 and the =3D

```

```

>> >lookahead=3D20
>> > up to 0.012 it is<BR>becoming<BR>>frighteningly close to=3D20
>> > LA2<BR>><BR>>I think the whole new thing is that the EDS =3D
>> >compressor=3D20
>> > becomes a wonderful<BR>>compressor if you use 0 as release time as
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>>=3D
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>> > =3D
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>>=3D
>> >than=3D20
>> > LA2)<BR>>>Output=3D20
>> > =3D
>> >10.3<BR>>><BR>>>Regards,<BR>>>Dimitrios<BR>><BR></BL=3D
>> >OCKQUOTE></BODY></HTML>
>> >
>> >
>>
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>><HTML><HEAD>
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>>charset=3Diso-8859-1">
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>><DIV><FONT face=3DArial size=3D2>tracks.</FONT></DIV>

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>><BLOCKQUOTE=20  
>>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =  
>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">  
>> <DIV>"Dimitrios" <<A=20  
>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>> wrote in =  
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>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=20

>>to=20

>>

>>compressor=20



>> 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D<BR>>BORDER-LEFT: =  
>>#000000 2px=20

>> =  
>>href=3D'mailto:studiodog\_99@yahoo.com">studiodog\_99@yahoo.com</A'>mailto:=  
>>studiodog\_99@yahoo.com">studiodog\_99@yahoo.com</A</A>>=20

>> =3D<BR>>href=3D3D"<A=20  
>> =  
>>href=3D'news:443bd829\$1@linux">news:443bd829\$1@linux</A>...</DIV><BR><BR'=  
>>>news:443bd829\$1@linux">news:443bd829\$1@linux</A>...</DIV>=

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>>

>>href=3D3D"<A=20  
>> =  
>>href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20'>mailto:m=  
>>usurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20</A><BR>>&n=  
>>bsp;=20  
>> wrote:<BR>><BR>>By changing the ratio down to 1.25:1 =  
>>and the=20

>> is<BR>becoming<BR>>frighteningly close =

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>> wonderful<BR>>compressor if you use 0 as release time as=20

>>then<BR>>you can=20

>> =  
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>>rios<BR>><BR>><BR>>"=3D<BR>>Dimitrios"=3D20=

>> <<A href=3D3D"<A=20  
>> =  
>>href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20'>mailto:m=  
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>>bsp;=20  
>> wrote:<BR>>><BR>>>Hi,<BR>>>I was =  
>>comparing=20

>>from UAD1, I=20



>> think<BR>>>you can tweak =3D<BR>>to =  
>> sound the same.<BR>>>Can anyone try these settings and=20  
>>?<BR>>>If someone=20  
>> :)<BR>>><BR>>>Threshold:=20  
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>>,better=20

>> =  
>>=3D<BR>>10.3<BR>>><BR>>>Regards,<BR>>=  
>>>Dimitrios<BR>>><BR></BL=3D<BR>>OCKQUOTE></B=  
>>ODY></HTML><BR>>><BR>>><BR></BLOCKQUOTE></BODY></HTML >  
>>  
>>  
>

---

Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [zmora](#) on Wed, 12 Apr 2006 18:31:02 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Thanks Dimitrios, thaanks.Now I have more better compressor as most vst!!!Really good for my ears.Apart,I thought about gift codes from Chuck, times goes and nobody make something with it(?!)....

Cheers

Zmora

"Dimitrios" <musurgio@otenet.gr> wrote:

>  
>Dear Zmora just playing around with some tracks I recorded.  
>  
>Regarding the settings someone can achieve great compession sounds with percusive  
>sounds.  
>You can raise the release just a few nS  
>You can put 0.00005-9, yes only that low because after that the sound becomes  
>harder to fit your needs, I guess...  
>A great new snare drum setting for EDS compression is:  
>

>Threshold :-96  
>Ratio 2.70:1  
>Attack 1.80  
>Release 0.00008  
>Lookahead 0.003  
>output 15.8  
>  
>Regards,  
>Dimitrios  
>  
>  
>"zmora" <docent191@wp.pl> wrote:  
>>  
>>Bravo Dimitrios, how you discovered it?  
>>Thanks  
>>  
>>Zmora  
>>  
>>  
>>"Tom Bruhl" <arpeggio@comcast.net> wrote:  
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>>>I'll give these new settings a try. Thanks!  
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>>>  
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>>> I was trying it on a snare...  
>>> I believe that the 0 release is a new way of using that eds =  
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>>=  
>>>(try  
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>>=  
>>>attack  
>>> to achieve any desired sttings...  
>>> Regards,  
>>> Dimitrios  
>>>  
>>>  
>>> "Tom Bruhl" <arpeggio@comcast.net> wrote:

>>> >  
>>> >  
>>> >Dimitrios,  
>>> >What's your application for these settings?  
>>> >Tom  
>>> > "rich" <studiodog\_99@yahoo.com> wrote in message =3D  
>>> >news:443bd829\$1@linux...  
>>> >  
>>> >  
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>>> >  
>>> > "Dimitrios" <musurgio@otenet.gr> wrote:  
>>> > >  
>>> > >By changing the ratio down to 1.25:1 and the lookahead up to 0.012  
>>=  
>>>it  
>>> =3D  
>>> >is  
>>> > becoming  
>>> > >frighteningly close to LA2  
>>> > >  
>>> > >I think the whole new thing is that the EDS compressor becomes a  
>=  
>>>=3D  
>>> >wonderful  
>>> > >compressor if you use 0 as release time as standard and -96 =  
>>>threshold  
>>> =3D  
>>> >then  
>>> > >you can tailor the sound to your likings.  
>>> > >  
>>> > >Cheers,  
>>> > >Dimitrios  
>>> > >  
>>> > >  
>>> > >"Dimitrios" <musurgio@otenet.gr> wrote:  
>>> > >>  
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>>>UAD1, I  
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>>> > >>you can tweak to make it sound the same.  
>>> > >>Can anyone try these settings and compare with his UAD1 ?

```

>>> > >>If someone agrees I might sell then my UAD1 ? :)
>>> > >>
>>> > >>Threshold: -96
>>> > >>Ratio: 1.40:1
>>> > >>Attack: 0.80
>>> > >>Release : 00000000
>>> > >>Lookahead 0.004 (lower gives more punch !! ,better than LA2)
>>> > >>Output 10.3
>>> > >>
>>> > >>Regards,
>>> > >>Dimitrios
>>> > >
>>> > >
>>> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
>>> ><HTML><HEAD>
>>> ><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
>>> > charset=3D3Diso-8859-1">
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>>> ><STYLE></STYLE>
>>> ></HEAD>
>>> ><BODY bgColor=3D3D#ffffff>
>>> ><DIV><FONT face=3D3DArial size=3D3D2>Dimitrios,</FONT></DIV>
>>> ><DIV><FONT face=3D3DArial size=3D3D2>What's your application for =
>>> >these=3D20
>>> > settings?</FONT></DIV>
>>> ><DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
>>> ><BLOCKQUOTE=3D20
>>> > style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px;
>>> >=
>>> >=3D
>>> > BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
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```

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 >>> > LA2)<BR>>>Output=3D20  
 >>> > =3D  
 >>> >10.3<BR>>><BR>>>Regards,<BR>>>Dimitrios<BR>><BR></BL=3D  
 >>> >OCKQUOTE></BODY></HTML>  
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>>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=20

>>>to=20

>>>

>>>compressor=20

>>>0 as=20

>>> release time as standard and -96 =

>>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=20

>>> >>I was comparing eds compressor setting I found with LA2 from =

>>>UAD1,=20

>>>sound the=20

>>>with=20

>>>then my=20

>>>>Lookahead=20

>>> <BR><BR><BR><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML =

>>>4.0=20

>>> Transitional//EN"><BR><HTML><HEAD><BR><META=20

>>> http-equiv=3D3DContent-Type content=3D3D"text/html;=20

>>> =3D<BR>> charset=3D3Diso-8859-1"><BR><META =

>>>content=3D3D"MSHTML=20

>>> 6.00.2800.1400"=20

>>> =

>>>name=3D3DGENERATOR><BR><STYLE></STYLE><BR></HEA=

>>>D><BR><BODY=20

>>> bgColor=3D3D#ffffff><BR><DIV><FONT face=3D3DArial=20

>>> =

>>>size=3D3D2>Dimitrios,</FONT></DIV><BR><DIV><F=

>>>ONT=20

>>> face=3D3DArial size=3D3D2>What's your application for=20

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>>>t;FONT=20

>>> face=3D3DArial=20

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>>>  
>>>  
>>  
>

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Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Rich\[3\]](#) on Wed, 12 Apr 2006 19:57:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Thank you and great job - I tried the setting last night - nice!

"zmora" <docent191@wp.pl> wrote:

>  
>  
>  
>Thanks Dimitrios, thaanks.Now I have more better compressor as most vst!!!Really  
>good for my ears.Apart,I thought about gift codes from Chuck, times goes  
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>>>> ><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
>>>> >charset=3D3Diso-8859-1">
>>>> ><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
>>>> ><STYLE></STYLE>
>>>> ></HEAD>
>>>> ><BODY bgColor=3D3D#ffffff>
>>>> ><DIV><FONT face=3D3DArial size=3D3D2>Dimitrios,</FONT></DIV>
>>>> ><DIV><FONT face=3D3DArial size=3D3D2>What's your application for =
>>>>these=3D20
>>>> >settings?</FONT></DIV>
>>>> ><DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
>>>> ><BLOCKQUOTE=3D20
>>>> >style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px;
>>>> >>=
>>>>=3D
>>>> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>>>> > <DIV>"rich" <<A=3D20
>>>> > =
>>>>href=3D3D"mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A>>
=3D
>>>> >wrote in=3D20
>>>> > message <A=3D20

```

>>>> > =3D  
>>>> =  
>>>>>href=3D3D"news:443bd829\$1@linux">news:443bd829\$1@linux</A>...</DIV><BR><=  
>>>>>BR>=3D  
>>>> >Thanks=3D20  
>>>> > for the info (again - you've had a ton of great posts)... I'm =3D  
>>>> >going<BR>to try=3D20  
>>>> > this one out ASAP! <BR><BR>"Dimitrios" <<A=3D20  
>>>> > href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>=3D20  
>>>> > wrote:<BR>><BR>>By changing the ratio down to 1.25:1 and the =3D  
>>>> >lookahead=3D20  
>>>> > up to 0.012 it is<BR>becoming<BR>>frighteningly close to=3D20  
>>>> > LA2<BR>><BR>>I think the whole new thing is that the EDS =3D  
>>>> >compressor=3D20  
>>>> > becomes a wonderful<BR>>compressor if you use 0 as release time  
as  
>>>=  
>>>>=3D  
>>>> >standard=3D20  
>>>> > and -96 threshold then<BR>>you can tailor the sound to your=3D20  
>>>> > =3D  
>>>> >likings.<BR>><BR>>Cheers,<BR>>Dimitrios<BR>><BR>><BR >>"=3D  
>>>> >Dimitrios"=3D20  
>>>> > <<A =  
>>>>>href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>=3D20  
>>>> > wrote:<BR>>><BR>>>Hi,<BR>>>I was comparing eds =3D  
>>>> >compressor=3D20  
>>>> > setting I found with LA2 from UAD1, I think<BR>>>you can tweak =3D  
>>>> >to make=3D20  
>>>> > it sound the same.<BR>>>Can anyone try these settings and =3D  
>>>> >compare with=3D20  
>>>> > his UAD1 ?<BR>>>If someone agrees I might sell then my =3D  
>>>> >UAD1 ?=3D20  
>>>> > :)<BR>>><BR>>>Threshold: -96<BR>>>Ratio:=3D20  
>>>> > 1.40:1<BR>>>Attack: 0.80<BR>>>Release :=3D20  
>>>> > 00000000<BR>>>Lookahead 0.004 (lower gives more punch !! ,better  
>=  
>>>>=3D  
>>>> >than=3D20  
>>>> > LA2)<BR>>>Output=3D20  
>>>> > =3D  
>>>> >10.3<BR>>><BR>>>Regards,<BR>>>Dimitrios<BR>><BR></BL=3D  
>>>> >OCKQUOTE></BODY></HTML>  
>>>> >  
>>>> >  
>>>>  
>>>>  
>>>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

```

>>>><HTML><HEAD>
>>>><META http-equiv=3DContent-Type content=3D"text/html; =
>>>> charset=3Diso-8859-1">
>>>><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
>>>><STYLE></STYLE>
>>>></HEAD>
>>>><BODY bgColor=3D#ffffff>
>>>><DIV><FONT face=3DArial size=3D2>Dimitrios,</FONT></DIV>
>>>><DIV><FONT face=3DArial size=3D2>I figured it wasn't vocals when you
=
>>>>used the term=20
>>>>punchy.</FONT></DIV>

>>>>& snr=20
>>>>combined with unprocessed</FONT></DIV>
>>>><DIV><FONT face=3DArial size=3D2>tracks.</FONT></DIV>

>>>><DIV><FONT face=3DArial size=3D2>I'll give these new settings a =

>>>>Thanks!</FONT></DIV>
>>>><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
>>>><BLOCKQUOTE=20
>>>>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>>>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>>>> <DIV>"Dimitrios" <<A=20
>>>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>> wrote in
>=
>>>>message=20
>>>> <A =
>>>>href=3D"news:443bea15$1@linux">news:443bea15$1@linux</A>...</DIV><BR>Dear=
>>>>=20
>>>> Tom,<BR>I was trying it on a snare...<BR>I believe that the 0 release
>>>>=
>>>>is a new=20
>>>> way of using that eds compressor.<BR>I am now very satisfied with the
>>>>=
>>>>results=20
>>>> I get changing the lookahead (try<BR>0 lookahead for great punch) the
>>>>=
>>>>ratio=20
>>>> from 1.15 to 1.40 and then the attack<BR>to achieve any desired=20
>>>> sttings...<BR>Regards,<BR>Dimitrios<BR><BR><BR>"Tom Bruhl" <<A=20
>>>> href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>>=20
>>>> wrote:<BR>><BR>><BR>>Dimitrios,<BR>>What's your =
>>>>application for=20

>>>> href=3D"mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A>>
=

```

>>>>wrote in=20  
>>>> message =

>>>>  
>>>> for the info (again - you've had a ton of great posts)... I'm=20

>>>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>=20

>>>>to=20

>>>>

>>>>compressor=20

>>>>0 as=20  
>>>> release time as standard and -96 =

>>>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>=20

>>>> >>I was comparing eds compressor setting I found with LA2 from =  
>>>>UAD1,=20

>>>>sound the=20

>>>>with=20

>>>>then my=20

>>>>>Lookahead=20

>>>> ><BR>><BR>><BR>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML =  
>>>>4.0=20  
>>>> Transitional//EN"><BR>><HTML><HEAD><BR>><META=20  
>>>> http-equiv=3D3DContent-Type content=3D3D"text/html;=20  
>>>> =3D<BR>>charset=3D3Diso-8859-1"><BR>><META =  
>>>>content=3D3D"MSHTML=20  
>>>> 6.00.2800.1400"=20

```

>>>> =
>>>>name=3D3DGENERATOR><BR>><STYLE></STYLE><BR>></HEA=
>>>>D><BR>><BODY=20
>>>> bgColor=3D3D#ffffff><BR>><DIV><FONT face=3D3DArial=20
>>>> =
>>>>size=3D3D2>Dimitrios,</FONT></DIV><BR>><DIV><F=
>>>>ONT=20
>>>> face=3D3DArial size=3D3D2>What's your application for=20
>>>> =
>>>>these=3D20<BR>>settings?</FONT></DIV><BR>><DIV>&l=
>>>>t;FONT=20
>>>> face=3D3DArial=20
>>>> =
>>>>size=3D3D2>Tom</FONT></DIV><BR>><BLOCKQUOTE=3D20<BR >=
>>>>>style=3D3D"PADDING-RIGHT:=20
>>>> 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D<BR>>BORDER-LEFT: =
>>>>#000000 2px=20

>>>> =
>>>>href=3D'mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A'>mailto:=
>>>>studiodog_99@yahoo.com">studiodog_99@yahoo.com</A</A>>>=20

>>>> =3D<BR>>href=3D3D"<A=20
>>>> =
>>>>href=3D'news:443bd829$1 @linux">news:443bd829$1 @linux</A>...</DIV><BR><BR'='
>>>>>news:443bd829$1 @linux">news:443bd829$1 @linux</A>...</DIV>=

>>>> for the info (again - you've had a ton of great posts)... I'm=20

>>>>

>>>>href=3D3D"<A=20
>>>> =
>>>>href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20'>mailto:m=
>>>>usurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20</A><BR>>>&n=
>>>>bsp;=20
>>>> wrote:<BR>><BR>>By changing the ratio down to 1.25:1 =
>>>>and the=20

>>>> is<BR>becoming<BR>>frighteningly close =

>>>> LA2<BR>><BR>>I think the whole new thing is that the =
>>>>EDS=20

>>>> wonderful<BR>>compressor if you use 0 as release time as=20

```



>>>>then<BR>>you can=20

>>>> =

>>>>=3D<BR>>likings.<BR>><BR>>Cheers,<BR>>Dimit=

>>>>rios<BR>><BR>><BR>>"=3D<BR>>Dimitrios"=3D20=

>>>> <<A href=3D3D"<A=20

>>>> =

>>>>href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20'>mailto:m=

>>>>usurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20</A><BR>>&n=

>>>>bsp;=20

>>>> wrote:<BR>>><BR>>>Hi,<BR>>>I was =

>>>>comparing=20

>>>>from UAD1, l=20

>>>> think<BR>>>you can tweak =3D<BR>>>to =

>>>> sound the same.<BR>>>>Can anyone try these settings and=20

>>>>?<BR>>>>If someone=20

>>>> :)<BR>>>><BR>>>>Threshold:=20

>>>>1.40:1<BR>>>>Attack:=20

>>>> 00000000<BR>>>>Lookahead 0.004 (lower gives more punch !! =

>>>>,better=20

>>>> =

>>>>=3D<BR>>10.3<BR>>><BR>>>Regards,<BR>>=

>>>>>Dimitrios<BR>>><BR>></BL=3D<BR>>OCKQUOTE></B=

>>>>>ODY></HTML><BR>>><BR>>><BR>></BLOCKQUOTE></BODY></HTML >

>>>>

>>>>

>>>

>>

>