Subject: Weird noises, there, ...then not
Posted by Rod Lincoln on Fri, 07 Nov 2008 16:44:50 GMT

I had a wierd thing happen yesterday. I had drum tracks to cut for 2 different
clients, both projects were at 48k, 24 bit.(most of the work I do is at 44.1
24 or 16 bit) I switched my lucid genx to 48k and rebooted to work. (I have
6 eds in a magma, 2 mecs, and a 442, all clocked to the lucid)
Client A had 3 songs to do, and was not present, client B had 2 songs, and
was present for the session.
I did one song for Client A, good sounds everything normal.
Client B showed up, I used the ppj from client A as a template
as I really liked the sounds I had tweaked. Playing back the first drum take
from client B, I started noticing some clicks and pops from the right speaker.
When I solo'd the individual tracks, they were clean. I also notice the noises
weren't in the same spot every time. I rebooted everything and did the 2nd
song. Same thing. Thankfully, the noises were very minor and the clients
weren't really worried about them as the tracks were clean, and I made up
some technical excuse, to appear knowledgable, rendered the tracks, gave
client B a CD and the left.
After Client B left, I pulled up the next 2 songs from Client A, and did
tracks for them. NO CLICKS AT ALL. These were copied from the same ppj's
as client B. Gone, nada. I'm glad everything seems fine, but it just seemed
really wierd.
It wasn't a heat issue, as I had the computer on all day, and the last two
songs had no problems. No UAD plugs were used, as these were only tracking
sessions. Client A actually had more tracks for me to play to than client
B, although both only had just a few, 3 to five tracks. It makes no sense.

Just thought I'd share.
Rod