
Subject: assertion failure

Posted by [Edna Sloan](#) on Sun, 04 Dec 2005 01:04:46 GMT

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> >

> >

> >

>ain't nuthin' bedda den liken where ya livin'...enjoy the buzz.

On 4 Dec 2005 01:07:52 +1000, "Kim" <hidde@sounds@hotmail.com> wrote:

>

>

>I've been in the new place over a month now, and it does take some time before
>moves settle in, but let me put a couple of things in perspective...

>

Subject: Re: assertion failure

Posted by [cujo](#) on Sun, 04 Dec 2005 07:15:39 GMT

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est are pretty much the only directions I need to go ;o). East
>are cover bands ;oP. North are people who don't care about music. ;o) The
>furthest music venues from me now are in St Kilda, which is south of the
>city, and on the bay/beach, but still in the 5km radius. A taxi from there
>would still be far cheaper than it was to my last place, and most of the
>time I would be able to catch a tram or two or something...

>

>It is, as they say, all good. ;o)

>

>The only bad thing I have noted, apart from my studio not having space for
>an actual band anymore, is that the power here seems to be 5 volts higher
>and hence my UPS for the NG server keeps clicking and complaining, and the
>server has actually hung twice (shhhh... don't tell anyone, nobody has noticed...
>;o) but the good news is my brother has found the software for the UPS (yes
>Rick he's done something good! ;o) and I may be able to correct the issues
>without undue expense..

Subject: Re: assertion failure

Posted by [Edna Sloan](#) on Sun, 04 Dec 2005 14:17:42 GMT

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nd*

>>with such a passion

>>
>>anyway.....I couldn't have asked for a nicer Christmas present.

>>

>>

>>

>>

>I agree completely. OSX was a big left turn, too. That spinning pizza is just completely unacceptable. They crash if they don't have enough ram. They're extremely slow compared to a PC (which will change when they use PC chips). And, they are very expensive for what the hardware and software are really worth.

They had a really nice, simple, clean OS with OS8-9. They saved a lot of money not having to develop an OS from the ground up by going with UNIX, but they lost most of what made Apple wonderful and unique, too.

Just my 2 cents. :)

MikeHmmm....and I was just fixing to buy me a Powerbook....

Jimmy

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:43926a77\$1@linux...

> My wife's G4 is giving up. I've never been so glad to see a computer to
crap

> out in my whole life. I'm gonna build her a *real* computer now.

>

> Sorry.....I know this sounds awful and I do love and respect my Mac

> bretherin here, but I just hate Macs and the whole *Macmoneymerrygoround*

> with such a passion

>

> anyway.....I couldn't have asked for a nicer Christmas present.

>

>

>

>

>There's is no need to use the Paf to wave convertor for this. Paris will convert
the 24 bit waves into 24 bit paf's for you, just select add audio file like
normal and set a record path.

Rod

"Don Nafe" <dnafe@

Subject: Re: assertion failure

Posted by [Edna Sloan](#) on Sun, 04 Dec 2005 14:39:56 GMT

this message means? And

>>>>basically what causes it? I only had 8 tracks recorded and was

>

> working

>

>>>>on

>>>>

>>>>>aux effects on the piano track which I had copied, delaying the copy,

>>>>>shifting the pitch, and then panning them L and R. After working

>

> most

>

>>>>of

>>>>

>>>>>the day on the project, this error appeared but I wasn't able to save

>>

>>the

>>

>>>>>project and since I hadn't remembered to save the project earlier I

>

> lost

>

>>>>it

>>>>

>>>>>all. Think I will call it a day! :-)

>>>>>

>>>>>

>>>

>>>

>

>Wife definitely wants to abandon Mac and switch to Windows. I may fix it up, hang an MBox or an 001 off of it and advertize that I have Pro Tools here

;o}

My current native audio system is running an AMD XP3000 CPU on a 333MHZ system bus with 2 x gigs of RAM. Considering the fact that it will be at least twice (if not more) s fast as her G4 466 Mac, this will be more than enough for her current needs with Photoshop, Illustrator, Pagemaker, etc.

Since I keep my computers set up on open SenFu test benches in a machine room, what I'm going to do is buy a good, quiet case, PSU, video card, audio card, CD/DVD player/burner, floppy and a big storage drive for her, install the current system drive, mobo and aforementioned componentry into that, reformat the drive, reload Win XP (so that she's not running the *tweaked to hell* system I'm running now) and buy her the Adobe software that she needs to be productive.

Next, I'm going to build another native system. I'm going to need a mobo, RAM and a dual core AMD CPU. I'll be interfacing my audio hardware/UAD-1 cards using a Magma 13 slot chassis so I'm not really concerned about the number of PCI slots. One thing I do want to be able to do is to use my two existing Matrox G450's (AGP and PCI) Due to this, I am leaning toward trying the ASUS A8V-Deluxe mobo just because I'm familiar with the quirks of ASUS, I know that one of the PCI slots will be hardwired to the AGP and I know that since the Matrox cards share the same driver, this *should* work nicely with the host card of the Magma using az PCI slot that (hopefully) isn't sharing an IRQ with any other device, or at least benignly with something friendly. I'm also going to be going with at least 2 gig of DDR in this machine.....maybe more. Guess I'll check ASUS' site to see what's recommended.

Lastly is the CPU. I want to be able to operate this machine as much as possible at low latencies with VSTi's. I've been eyeing the dual core 3800 CPU's because they are the least expensive right now, but skimping will defeat the whole purpose of this upgrade.

Is anyone using an AMD dual core CPU system right now? If so, I'd be mighty interested to hear your experiences before I once again descend into computer building hell.

Thanks,

DeejOk i got a new cpu and reinstalled paris... I need a new challange key! who can i contact?"DJ" <

Subject: Re: assertion failure
Posted by [Kim W](#) on Sun, 04 Dec 2005 15:35:56 GMT
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cc\$1@linux...

>
>>Too late now, but I have found that sometimes I have more luck just
>
> hitting
>
>>ctrl-s, without even touching the project window.
>>When you see that HD LED blink, you know you'll be good to go
>>the next boot-up. I Always do an incremental save every 15 minutes
>>or so. Just add a number after the project name when you do a
>>"save as". This gives you the benefit of reviewing your progress,
>>and doing reality checks after many hours at mixing.
>>
>>Kim
>>

>>"Edna" <edna@texomaonline.com> wrote:
>>
>>>Hi Cujo,
>>>Unfortunately, I was not able to save it. Paris would not let me do
>>>anything at all until I responded to the error window and then it was all
>>>gone! I tried to pull up the project window or do anything but it was a
>>>hard freeze.
>>>Since I only had a single submix going and was only using a couple
>
> effects
>
>>>in the aux module on one channel, I was surprised to get this error. I
>>
>>have
>>
>>>a gig of memory and a fast processor as well. I am using XP pro with SP1
>>>though.
>>>Thanks,
>>>E
>>>
>>>"Cujo" <chris@nospamapplemanstudio.com> wrote in message
>>>news:4392898b\$1@linux...
>>>
>>>>
>>>>Hey E,
>>>>THis is one of my fave's cause I can actually help.
>>>>If you see this error, stop what you are doing, do not respond to the
>>>
>>>error
>>>
>>>>message on the screen, get to the project window and save the project
>>>
>>>>under
>>>
>>>>a new name (songV2 or something) and the let paris crach, your project
>>>
>>>>will
>>>
>>>>be A OK when you get paris back up!
>>>>
>>>>
>>>>"Edna" <edna@texomaonline.com> wrote:
>>>>
>>>>>Has anyone been able to interpret just what

Subject: Re: assertion failure

Posted by [John \[1\]](#) on Sun, 04 Dec 2005 18:44:22 GMT

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> > effects

> >

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> >>

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> >>

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> >>>though.

> >>>Thanks,

> >>>E

> >>>

> >>>"Cujo" <chris@nospamapplemanstudio.com> wrote in message

> >>>news:4392898b\$1@linux...

> >>>

> >>>>

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> >>>>This is one of my fave's cause I can actually help.

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> >>>>

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> >>>>

> >>>>"Edna" <edna@texomaonline.com> wrote:

> >>>>

> >>>>>Has anyone been able to interpret just what this message means? And

> >>>>>basically what causes it? I only had 8 tracks recorded and was

> >

> > working

> >

> >>>>on

> >>>>

> >>>>>aux effects on the piano track which I had copied, delaying the

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> >>>>>the day on the project, this error appeared but I wasn't able to save
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> >>
> >>>>>project and since I hadn't remembered to save the project earlier I
> >
> > lost
> >
> >>>>it
> >>>>
> >>>>>all. Think I will call it a day! :-(
> >>>>>
> >>>>>
> >>>
> >>>
> >
> >Hi DJ,

The machine I just built for Nuendo is an A8V Deluxe with an Athlon 64 X2 4800 and 2 gigs of Kingston RAM. I'm liking it so far, but I haven't taxed it yet, so I'm not sure where the break point is. I did a simple test recording 24 tracks at 44.1/24, played those back and recorded 24 more, played all that back and punched in and out repeatedly on the last 24. The CPU indicator in Nuendo didn't get past ONE light.

Then I added a bunch of native and UA plus to the tracks (at least 30 plugs, most of them different). I played back the 48 tracks and punched in and out of 24 tracks with the plugs running. The CPU indicator never got past 4 bars. Oh, and I'm only running XP home (not 64), and standard IDE drives! :-)

David.

DJ wrote:

> Wife definitely wants to abandon Mac and switch to Windows. I may fix it up,
> hang an MBox or an 001 off of it and advertize that I have Pro Tools here
> ;o}
>
> My current native audio system is running an AMD XP3000 CPU on a 333MHZ
> system bus with 2 x gigs of RAM. Considering the fact that it will be at

> least twice (if not more) s fast as her G4 466 Mac, this

Subject: Re: assertion failure

Posted by [Edna Sloan](#) on Sun, 04 Dec 2005 19:01:51 GMT

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> >

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than

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etc.

> >

> > Since I keep my computers set up on open SenFu test benches in a machine

> > room, what I'm going to do is buy a good, quiet case, PSU, video card,

audio

> > card, CD/DVD player/burner, floppy and a big storage drive for her,

install

> > the current system drive, mobo and aforementioned componentry into that,

> > reformat the drive, reload Win XP (so that she's not running the

*tweaked to

> > hell* system I'm running now) and buy her the Adobe software that she

needs

> > to be productive.

> >

> > Next, I'm going to build another native system. I'm going to need a

mobo,

> > RAM and a dual core AMD CPU. I'll be interfacing my audio hardware/UAD-1

> > cards using a Magma 13 slot chassis so I'm not really concerned about

the

> > number of PCI slots. One thing I do want to be able to do is to use my

two

> > existing Matrox G450's (AGP and PCI) Due to this, I am leaning toward

trying

> > the ASUS A8V-Deluxe mobo just because I'm familiar with the quirks of

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> > that since the Matrox cards share the same driver, this *should* work

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> >

> > Lastly is the CPU. I want to be able to operate this machine as much as
> > possible at low latencies with VSTi's. I've been eyeing the dual core
3800

> > CPU's because they are the least expensive right now, but skimping will
> > defeat the whole purpose of this upgrade.

> >

> > Is anyone using an AMD dual core CPU system right now? If so, I'd be
mighty

> > interested to hear your experiences before I once again descend into
> > computer building hell.

> >

> > Thanks,

> >

> > Deej

> >

> >

> > Sounds like a good plan Steve. I may do just that. Might as well put this
box to work somehow.

;o)

"steve the artguy" <artguy@svnhoojaa.net> wrote in message
news:43933d94\$1@linux...

>

> "DJ" <animix_spam-this-ahole_@animas.net> wrote:

> > Wife definitely wants to abandon Mac and switch to Windows.

>

> hey, DJ- Howdy!!

>

> this has nothing to do with your question (of course!--

>

> just a thought. I don't know how much I've told you about this - my memory
> is harder to upgrade than these computers' -- but here's my personal plan.

>

>

> Macs for internet = no viruses, no adware, no nuthin' (at least as far as
> I can tell, and compared to the XP machines on the internet that I know
of.)

>

>

> XP machine for heavy duty work stuff -(with considerable overlap - I
transfer

> stuff between machines manually with a traveldrive all the time) but never

> let the XP machine onto the internet. Never. XP machine I put together last year is still running flawlessly.
>
> The iMac I'm using right now came, like most of my computers, used - G3, piles of ram, OS9 and OSX, newer versions of most of the programs I use - for \$220 last January. I think it's crashed twice in 12 months. Does the iTunes thing. I spend most of my time on this toy -- plus I can even toss it in the car and drag it to places like the world's heaviest laptop.
>
> I tell everyone who's just getting into the internet to grab an old iMac and go.
>
> Ok, steve out....!For everyone that doesn't want a Mac, it's great that you don't have to have one. I wasn't completely s

Subject: Re: assertion failure

Posted by [Tom Bruhl](#) on Mon, 05 Dec 2005 05:03:11 GMT

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shutdown issues

>on my G5. What other bugs do you know about?

>Gene

Hi,

It does not select entire urls when clicking in the address box.

I could not find a pref to do this. There were some other niggles I do not remember at the moment.

The worst was the failure to quit out, which kept the Mini on all night.

My OS is out of date, so that may explain it, but it should have quit when shutting down.

I do like it better than Safari, but I'm back with 1.0.4

DC"DC" <dc@spamgates.com> wrote:

>

>"gene lennon" <glennon@NOSPmyrealbox.com> wrote:

>

>>on my G5. What other bugs do you know about?

>>Gene

>
>
>Hi,
>
>It does not select entire urls when clicking in the address box.
>
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>I do not remember at the moment.
>
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>night.
>
>My OS is out of date, so that may explain it, but it should have quit
>when shutting down.
>
>I do like it better than Safari, but I'm back with 1.0.4
>
>DC
>

don-

don't know if it's worth the difference, but I'm on 1.0.7 and it's working fine with OS 10.2.8.

-steveYeah, it really sucks that PARIS development stopped pre-OSX.

BTW, I last ran PARIS on a G4 running OS9. FWIW it ran much better than on my (albeit slower) Wi98 box. I'm relieved to not be working in either OS9 or Wi98 these days.

Anyhoo, you can read Apple's official propoganda on core audio here:
<http://www.apple.com/macosx/features/coreaudio/>

For developers:
<http://developer.apple.com/audio/coreaudio.html>

Here's a bit on core image, that's kinda fun, too. Real time image filtering/manipulation with OpenGL:
<http://www.apple.com/macosx/features/coreimage/>

You can start to see how Apple has moved the proverbial ball forward with OS support for media stuff.

Cheers,
-Jamie
<http://www.JamieKruz.com>

Mike Audet wrote:

> It sounds like I should read up on core audio. Too bad our beloved PARIS
> won't be able to take advantage of it. Windows XP completely sucks for MIDI
> timing as soon as a few DX plugins are thrown into the mix. I haven't tested
> this since getting a dual Athlon setup, so maybe it will do better with extra
> CPUs. Most of my software doesn't, though. Who knows.

>

> I'm using fewer and fewer plugins all the time. I caught myself wishing
> I could run PARIS in windows 3.1 earlier. :) Maybe I should try it in an
> old mac running os 9.

>

> Take care,

>

> Mike

>

>

>

>

>

>

>

> Jamie K <Meta@Dimensional.com> wrote:

>

>>Hi Mike,

>>

>>No offense taken at all. I didn't mean to say OS 7-8-9 was useless,
>>either, just that I was never impressed with it on a technical basis,
>>whereas OSX does impress me. Glad you got good use out of OS9 despite my

>

>

>>naysaying. :^)

>>

>>OSX is not just "old UNIX" - it's been developed for media production
>>and offers significant advantages. Before you dismiss Core Audio, or for

>

>

>>that matter the other core media elements, you might want to look into
>>what's there. It took a lot of work for Apple to get to this point. And

>

>

>>Apple is way ahead of the game on this.

>>

>>Most of my software that needs it does advantage of dual processors and

>

>

>>would take advantage of quad processors. It's actually not "just

>>marketing." It's faster DVD encoding, more audio plugins (like I need
>>any more than my dual 2.5GHZ can do already), faster animation
>>rendering, etc. etc.
>>
>>BTW, when OSX goes Intel it will be able to take good advantage of the
>>next round of Intel duallies.
>>
>>Anyway, enjoy what you have. What matters in the end is the music we make.
>>
>>Cheers,
>> -Jamie
>> <http://www.JamieKruz.com>
>>
>>Mike Audet wrote:
>>
>>>Hi Jamie,
>>>
>>>I appologize if I offended you. I certainly didn't mean to. I used to
>
> love
>
>>>the mac back in th day, and despite the layers of bandaids below the surface,
>>>the elegance of having extentions, control pannels, and preference files
>>>made for a beautiful system.
>>>
>>>No, it didn't have pre-emptive multitasking or protected memory, but those
>>>things can just get in the way of timing sensitive multimedia processes
>
> anyway.
>
>>> I know that Windows XP sucks compared to Windows 3.1 for midi timing,
>
> and
>
>>>it's because of the "features" that are great for office apps and server
>>>processes, but bad for audio.
>>>
>>>BeOS woul dhave been wonderful. Unix is only good because it is old.
>
> It's
>
>>>not the best design - or even a good design - it's just so old that all
>
> the
>
>>>major bugs have been worked out.
>>>
>>>I haven't had any expereince with core audio - maybe it smokes Windows

>
> XP
>
>>>for timing. I just don't know. I doubt it, though.
>>>
>>>The lack of CPU speed is 100% because Apple's partners let them down.
>
> A
>
>>>power PC CPU should be faster than a CISC processor - but when the money
>>>doesn't get spent to make it happen, it doesn't happen. As for quad processor
>>>systems, how much software can use 4 CPUs? Not very much. It's just
>
> marketing.
>
>>> The fact that all modern CPUs are more than fast enough for most people
>>>most of the time means that the gap between a G5 and an Athlon64 may not
>>>be all that apparent. But, it's there, and it's big.
>>>
>>>For me, it all comes down to that damn spinning disk, though. Who at
>
> Apple
>
>>>thought that it is ok to lock up the user interface for minutes at a time
>>>while some disk spins? Unbelievable!
>>>
>>>Be well!
>>>
>>>Mike
>>>
>>>Jamie K <Meta@Dimensional.com> wrote:

Subject: Re: assertion failure
Posted by [Edna Sloan](#) on Mon, 05 Dec 2005 14:06:49 GMT
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roblem went away
with the older version. I sent Mozilla a report.

DC

"Doug Wellington" <doug@parisfaqs.com> wrote:
>"DC" <dc@spamsafari.com> wrote:
>> Avoid Firefox 1.5 for OSX. (it's the current release)
>
>Do you have the G4 or G5 optimized versions? Check out the links at the

>bottom of this page:

>

><http://www.macintouch.com/firefox.html>

>

>--

>-Doug

>

><http://www.ParisFAQs.com>

>

>Erling, thanks for the info. I'm pulling the trigger:

EpoX 9NDA3+ MB

Crucial Ballistix RAM (2x512MB)

AMD X2 3800+

Zalman CNPS9500

Chaintech GeForce 6600GT

Around \$750 from newegg.

-Rohde

"erlilo" <erlilo@online.no> wrote in message news:439354d1@linux...

>

> Deej,

>

> I'm using the ASUS A8V-Deluxe with a 7 % overclocked dual core 3800 CPU(49

> degrees Celsius), but not for Paris use. I'm using ATI 3700 graphiccard

> with it and E-MU 1820M audiosystem. No problems at all with the little use

> I have had with audio works on it.

>

> For the Paris system, I'm now using an EpoX 9NDA3+ motherboard with a

> 3200+ processor. It couldn't use my Matrox G550 card with it, so I bought a

> G-Force FX5200 card, to be sure it would work with the nForce3 Ultra

> chipset on the motherboard. I'm using an Artic-Cooling Freezer 64 Pro on

> the processor and a North-Q 400w power supply with a 140 mm super silent

> fan. I must say I was asstonished when I saw the temperature was stable at

> about 42 degrees Celsius on both processor and motherboard when driving

> the system hard. Between the two Paris card it showes about 10-12 degrees

> higher, so the new system is about 10-15 degrees cooler than my old Asus

> A/V600-X board with a 3000+ processor. On the old system I had for the

> most problems wit Paris and WinXP, but on the new system, I havn't had any

> problems at all on both WinME or WinXP after using it a couple of weeks.

> So I'm crossing my fingers that WinXP now will work as WinME allways have

> done for me. So, it seems to be a wonderful system if you're not using

> Matrox graphic cards with it, so Doug, here you're out.

> I have tested both boards with recoding videoes with Nero 7 and the dual

> core system was unbelievable more speedy.

>
> Erling
>
>> Next, I'm going to build another native system. I'm going to need a mobo,
>> RAM and a dual core AMD CPU. I'll be interfacing my audio hardware/UAD-1
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>> mighty
>> interested to hear your experiences before I once again descend into
>> computer building hell.
>>
>> Thanks,
>>
>> Deej
>>
>>
>>
>>
>
>Rohde, couldn't get the dualcore Asus A8V-Deluxe system to work with Paris
in WinXP. I couldn't try WinME, since E-MU 1820M don't have any
Win98/MEdrivers. But for dualcore use with Cubase/Nuendo etc., I believe
EpoX 9NDA3+ is a better MB to use than Asus A8V-Deluxe. It seems to have a
better chipset in the nForce Ultra contra VIA K8T800Pro and is using Award
bios setup, so maybe Doug shall think it over what choice he want to do.

Erling

"Rohde Wakefield" <rohde @ iname.com> skrev i melding news:43945f58@linux...
> Erling, thanks for the info. I'm pulling the trigger:
>
> Epox 9NDA3+ MB
> Crucial Ballistix RAM (2x512MB)
> AMD X2 3800+
> Zalman CNPS9500
> Chaintech GeForce 6600GT
>
> Around \$750 from newegg.
>
> -Rohde
>
>
> "erlilo" <erlilo@online.no> wrote in message news:439354d1@linux...
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>> Deej,
>>
>> I'm using the ASUS A8V-Deluxe with a 7 % overclocked dual core 3800
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>>
>> For the Paris system, I'm now using an Epox 9NDA3+ motherboard with a
>> 3200+ processor. It couldn't use my Matrox G550 card with it, so I bought
>> a G-Force FX5200 card, to be sure it would work with the nForce3 Ultra
>> chipset on the motherboard. I'm using an Artic-Cooling Freezer 64 Pro on
>> the processor and a North-Q 400w power supply with a 140 mm super silent
>> fan. I must say I was asstonished when I saw the temperature was stable
>> at about 42 degrees Celsius on both processor and motherboard when
>> driving the system hard. Between the two Paris card it showes about 10-12
>> degrees higher, so the new system is about 10-15 degrees cooler than my
>> old Asus A/V600-X board with a 3000+ processor. On the old system I had
>> for the most problems wit Paris and WinXP, but on the new system, I
>> havn't had any problems at all on both WinME or WinXP after using it a
>> couple of weeks. So I'm crossing my fingers that WinXP now will work as
>> WinME allways have done for me. So, it seems to be a wonderful system if
>> you're not using Matrox graphic cards with it, so Doug, here you're out.
>> I have tested both boards with recoding videoes with Nero 7 and the dual
>> core system was unbelievable more speedy.
>>
>> Erling
>>
>>> Next, I'm going to build another native system. I'm going to need a
>>> mobo,
>>> RAM and a dual core AMD CPU. I'll be interfacing my audio hardware/UAD-1
>>> cards using a Magma 13 slot chassis so I'm not really concerned about
>>> the

>>> number of PCI slots. One thing I do want to be able to do is to use my
>>> two
>>> existing Matrox G450's (AGP and PCI) Due to this, I am leaning toward
>>> trying
>>> the ASUS A8V-Deluxe mobo just because I'm familiar with the quirks of
>>> ASUS,
>>> I know that one of the PCI slots will be hardwired to the AGP and I know
>>> that since the Matrox cards share the same driver, this *should* work
>>> nicely
>>> with the host card of the Magma using az PCI slot that (hopefully) isn't
>>> sharing an IRQ with any other device, or at least benignly with
>>> something
>>> friendly. I'm also going to be going with at least 2 gig of DDR in this
>>> machine.....maybe more. Guess I'll check ASUS' site to see what's
>>> recommended.
>>>
>>> Lastly is the CPU. I want to be able to operate this machine as much as
>>> possible at low latencies with VSTi's. I've been eyeing the dual core
>>> 3800
>>> CPU's because they are the least expensive right now, but skimping will
>>> defeat the whole purpose of this upgrade.
>>>
>>> Is anyone using an AMD dual

Subject: Re: assertion failure

Posted by [Tom Bruhl](#) on Mon, 05 Dec 2005 16:53:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

t;mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
..com>=20

wrote in message
<A=20

=

href=3D"news:4392898b\$1 @linux">news:4392898b\$1 @linux...
>
&g=
t;
>=20

Hey E,
> THis is one of my fave's cause I can actually =
help.
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If you see this error, stop what you are doing, do not respond to=20
the
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> message on the screen, get to the project =
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under
> a new name (songV2 or something) =
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let paris crach, your project
will
> be A OK when you get =
paris=20

back up!
>
>
> "Edna" <<A=20

=

href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com>=20

wrote:
> >Has anyone been able to interpret just what =

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> >the day on the =
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> >all. Think I will call it a day! :-(
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>
> =

>

</BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE> </BODY></HTML>

-----=_NextPart_000_011E_01C5F992.8A34BA60--hey yall

just sayin hiJUSTCRON !!!!!!!!!!!

justcron wrote:

> hey yall

>

> just sayin hi

>

>YO!

;o)

"justcron" <justcron@hydrorecords.com> wrote in message
news:439483bb@linux...

> hey yall

>

> just sayin hi

>

>Dude!

"justcron" <justcron@hydrorecords.com> wrote:

>hey yall

>

>just sayin hi

>

>"Mike Audet" <mike@mikeF-SPAMaudet.com> wrote:

>

>I agree completely. OSX was a big left turn, too. That spinning pizza
is

>just completely unacceptable. They crash if they don't have enough ram.
>They're extremely slow compared to a PC (which will change when they use
>PC chips). And, they are very expensive for what the hardware and software
>are really worth.

>

>They had a really nice, simple, clean OS with OS8-9. They saved a lot of
>money not having to develop an OS from the ground up by going with UNIX,
>but they lost most of what made Apple wonderful and unique, too.

>

>Just my 2 cents. :)

>

>Mike

>

Mike, what you should do, is actually use Mac OS X for some time before commenting on it. It is obvious to me, that you are repeating the same ignorant stuff some other ignorant PC user told you, or you read in a PC biased article.

What is unbelievable is the ignorance PC users have about the Mac, and the fact that they perpetuate the same ignorant bull shit. A lot of PC users talk about the Mac like they know what they're talking about, when in fact, they have no idea what they are talking about!

Go use a Mac G5 with OS X everyday for a year, then you'd have the right and knowledge to tell people that the Mac sucks, but, that isn't what you'd be saying. I don't think you would give up your XP box right away because there would be some proprietary software you wouldn't want to give up, although you could run XP on your Mac. What would happen is you would end up using your Mac for 90% of your computing, and you would start to think that XP is more of a PITA to use.

Why would you use a Mac over your PC??? Because it is hassle free computing, it's fast and it just works! It is a more pleasurable experience. You don't have to be a security administrator, worms and other viruses are not so much an issue. Pop ups, spy-ware, are not much of an issue either. You don't have to tweak and fuss with your computer to get it to work. PC guys are constantly trouble shooting and tweaking their computers. It is amazing to me that there is supposed to be standardized hardware for a PC, but a lot of it doesn't work without trouble shooting, that is such a hassle.

The amount of buggy software sold retail for the PC amazes me. All the B.S. PC users must put up without much complaint, simply amazes me. A lot of time is lost on trying to debug and get PCs to work. For the most part, the hassle factor doesn't exist with a Mac.

A Mac, works differently than a PC, once you understand how a Mac works, then you will understand why Mac users are somewhat fanatical. I'll put it this way, Mac users are fanatical about their Macs, because they've used PCs, and know a Mac is better. I personally use both platforms and have

for years. I use XP and 2000 for what I have to, and I use a Mac for the other 80% of my computing. The Mac is simply less headaches. It is less time consuming, and time is money. PC users always talk about how much cheaper a PC is than a Mac because of the hardware cost. It's not cheaper when you figure in time, the time to build, administrate, trouble shoot, bug fix, down load drivers and patches. You guy's talk about band-aids and patches, Microsoft software has more holes in it than a sieve.

When PC users start Mac bashing, Mac users just shake their heads, we've heard the lies for so long we usually have to just turn and walk away. The guys that are brain washed are zealot PC users that repeat old bull shit about how Mac suck, and Macs can't do this and that. Some people have their heads so far up Bill Gates ass they can't see strait. Please don't repeat the same dumb stuff! Find out for your self, and I'm not talking about trying out a mac at a store or library, either.

Mike you say Mac OSX crashes, that is pure bullshit! You say, Macs are extremely slow compared to a PC, More dumb bullshit! Not even close to the truth! Your talking out your back side. Mike, honestly, you wouldn't know what the software on a Mac is worth, because you don't use a Mac. You say that OSX was a left turn, if Apple ever releases a version of OSX for PC, you will see major erosion in the Windoz market share by general computer users, because it's better than Windoz!

As for the four processor in the new G5s and software not being able to utilize the four processors, more ignorance. Mac OSX was written so that the processing load of a program is distributed across all four processors. It is not necessary to run software that is optimized for multi processors to take advantage of multi processors on a Mac. Although there are plenty of programs on the Mac platform that are optimized for multi processors. You really should read up on these things!

As for the Pizza box (Beach Ball) spinning, if you where a Mac user you would under stand what this means and what to do. First, on Windows it is the hour glass, same thing on a Mac only it is a spinning beach ball. On a windows machine you would get an error message saying " The program is not responding " and you would go through the dialog boxes and quit the program. On a Mac when you get a spinning beach ball you would do a force quit, to quit a program that was not responding. It's the same as on a PC, but you are going to say the Mac sucks, when in fact you don't understand how it works. It doesn't suck, your just ignorant about it.

The Mac bashing gets old, especially when some one is speaking from a point of ignorance, but acts as if they are an expert on the subject. Some here have comparing Mac OS9 on an old machine to Windows XP on the latest machine is not a fair comparison, either.

If your a PC user, and you don't ever want to know about a Mac fine. You

can stick your head in the sand or up Bill Gates ass or whatever, stay ignorant if you want, but don't bash the Mac until you have honestly used a new Mac with OSX for a year or more. Wait a month for MacWorld, new, faster cheaper, is just around the corner!

"uptown jimmy" <johnson314@bellsouth.net> wrote:

>Hmmm....and I was just fixing to buy me a Powerbook....

>

>Jimmy

>

>

>"DJ" <animix_spam-this-ahole_@animas.net> wrote in message

>news:43926a77\$1@linux...

>> My wife's G4 is giving up. I've never been so glad to see a computer to

>crap

>> out in my whole life. I'm gonna build her a *real* computer now.

>>

>> Sorry.....I know this sounds awful and I do love and respect my Mac

>> bretherin here, but I just hate Macs and the whole *Macmoneymerryground*

>> with such a passion

>>

>> anyway.....I couldn't have asked for a nicer Christmas present.

>>

>>

>>

>>

>>

>

>Ah, yes, that time of year hath arrived once again. The Meredith Music Festival looms on the horizon like the coastline of a tropical beach after a storm has passed.

Unfortunately resident house band Comba La Revelacion seem to be missing from the bill this year, for the first year ever as far as I'm aware. Hmph.

My prime concern is, without them, how will I know when to start having fun???

;o)

But the tents are being dusted off, the beer is in the fridge, and the bands are tuning up. Weather is set to be mostly fine, the wallet is nicely topped up...

....I have no idea who hardly any of the bands are, but I'll soon find out...

www.mmf.com.au

Summer, here we come...

Cheers,

Kim.Hi Mac user,

I want to admit first that I didn't read your entire post because it's too long, and I don't have that kind of time right now.

I make most of my living doing IT work, and I work with Mac's all the time. I stand by everything I wrote because it comes from first hand experience that I have found to be true.

Good luck,

Mike

"A Mac User" <no@no.com> wrote:

>

>"Mike Audet" <mike@mikeF-SPAMaudet.com> wrote:

>>

>>I agree completely. OSX was a big left turn, too. That spinning pizza

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>>are really worth.

>>

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Subject: Re: assertion failure

Posted by [Ed](#) on Mon, 05 Dec 2005 17:31:48 GMT

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xomaonline.com> wrote:

> >Has anyone been able to interpret just what this message means? =

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> >
> >

-----=_NextPart_000_011E_01C5F992.8A34BA60

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Content-Transfer-Encoding: quoted-printable

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<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Edna,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I really don't have any better answer =
for=20
you.&nbsp; Control S is your friend though.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Maybe you found another Paris =
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<DIV><FONT face=3DArial size=3D2>Lesson is Control S, Cut all tracks =
needing editing=20
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<DIV><FONT face=3DArial size=3D2>Control S, then do the edit, then =
control=20
S.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
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something=20
related to .dll in their title.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV>&nbsp;</DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
```


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<DIV>"Edna" <<A=20
href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com> =
wrote in=20
message <A =
href=3D"news:43944a50@linux">news:43944a50@linux...</DIV>
<DIV>Thanks. Yes I have a P4, but =
have HT=20
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<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
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<DIV>"Tom Bruhl" <<A=20
href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net> =
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href=3D"news:4393cad7@linux">news:4393cad7@linux...</DIV>
<DIV>Edna,</DIV>
<DIV>By chance are you using a P4 =
chip? If so=20
make sure</DIV>
<DIV>Hyperthreading is turned off in =
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in Paris.</DIV>
<DIV>Tom</DIV>
<DIV> </DIV>
<DIV> </DIV>
<BLOCKQUOTE=20
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href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com> =
wrote in=20
message <A =
href=3D"news:4392fb60@linux">news:4392fb60@linux...</DIV>Hi=20
Cujo,
Unfortunately, I was not able to save it. Paris =
would not=20
let me do
anything at all until I responded to the error window =
and=20
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gone! I tried to pull up the project =
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submix=20

going and was only using a couple effects
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one=20
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a gig =
of=20
memory and a fast processor as well. I am using XP pro with=20
SP1
though.
Thanks,
E

"Cujo" <<A=20
=
href=3D&quo

Subject: Re: assertion failure
Posted by [Edna Sloan](#) on Tue, 06 Dec 2005 01:56:12 GMT
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e
Hyperthreading is turned off in your BIOS. That can really=20
ruin a nice day in Paris.
Tom

"Edna" <edna@texomaonline.com> wrote in message =
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E

"Cujo" <chris@nospamapplemanstudio.com> wrote in message
news:4392898b\$1@linux...
>
>
> Hey E,
> THis is one of my fave's cause I can actually help.
> If you see this error, stop what you are doing, do not respond =
to the

error
> message on the screen, get to the project window and save the =
project
under
> a new name (songV2 or something) and the let paris crach, your =
project
will
> be A OK when you get paris back up!
>
>
> "Edna" <edna@texomaonline.com> wrote:
> >Has anyone been able to interpret just what this message =
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<STYLE></STYLE>

</HEAD>

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<DIV>Im just beginning to wonder if there's =
something=20

amiss in the project itself. I also have two other projects and =
have never=20

had the error with them, although I wasn't doing a lot of fxs and =
adjustments of=20
fx during playback?? </DIV>
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Subject: Re: assertion failure

Posted by [Edna Sloan](#) on Tue, 06 Dec 2005 02:01:50 GMT

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<DIV> </DIV>
<BLOCKQUOTE=20 style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; = BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
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day!=20
:-(
> >
>=20
>

</BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE>
</BLOCKQUOTE></BODY></=
HTML>

-----=_NextPart_000_00CB_01C5F9D6.BAC1AE60--I use a G4 for Paris Only, works nice reliable

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>I make most of my living doing IT work, and I work with Mac's all the time.
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>Good luck,

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>>>They had a really nice, simple, clean OS with OS8-9. They saved a lot
>of

>>>money not having to develop an OS from the ground up by going with UNIX,
>>>but they lost most of what made Apple wonderful and unique, too.

>>>

>>>Just my 2 cents. :)

>>>

>>>Mike

>>>

>>

>>Mike, what you should do, is actually us Mac OSX for some time before commenting
>>on it. It is obvious to me, that you are repeating the same ignorant stuff
>>some other ignorant PC user told you, or you read in a PC biased article.
>> What is unbelievable is the ignorance PC users have about the Mac, and
>the

>>fact that they perpetuate the same ignorant bull shit. A lot of PC users
>>talk about the Mac like they know what they're talking about, when in fact,
>>they have no idea what they are talking about!

>>

>>Go use a Mac G5 with OSX everyday for a year, then you'd have the right
>and

>>knowledge to tell people that the Mac sucks, but, that isn't what you'd

>be
>>saying. I don't think you would give up your XP box right away because
>there
>>would be some proprietary software you wouldn't want to give up, although
>>you could run XP on your Mac. What would happen is you would end up using
>>your Mac for 90% of your computing, and you would start to think that XP
>>is more of a PITA to use.
>>
>>Why would you use a Mac over your PC??? Because it is hassle free computing,
>>it's fast and it just works! It is a more pleasurable experience. You
>don't
>>have to be a security administrator, worms and other viruses are not so
>much
>>an issue. Pop ups, spy-ware, are not much of an issue either. You don't
>>have to tweak and fuss with your computer to get it to work. PC guys are
>>constantly trouble shooting and tweaking their computers. It is amazing
>>to me that there is supposed to be standardized hardware for a PC, but
>a
>>lot of it doesn't work with out trouble shooting, that is such a hassle.
>> The amount of buggy software sold retail for the PC amazes me. All the
>>B.S. PC users must put up without much complaint, simply amazes me. A
>lot
>>of time is lost on trying to debug and get PCs to work. For the most part,
>>the hassle factor doesn't exist with a Mac.
>>
>>
>> A Mac, works differently than a PC, once you understand how a Mac works,
>>then you will understand why Mac users are somewhat fanatical. I'll put
>>it this way, Mac users are fanatical about their Macs, because they've
>used
>>PCs, and know a Mac is better. I personally use both platforms and have
>>for years. I use XP and 2000 for what I have to, and I use a Mac for the
>>other 80% of my computing. The Mac is simply less headaches. It is less
>>time consuming, and time is money. PC users always talk about how much
>cheaper
>>a PC is than a Mac because of the hardware cost. It's not cheaper when
>you
>>figure in time, the time to build, administrate, trouble shoot, bug fix,
>>down load drivers and patches. You guy's talk about band-aids and patches,
>>Microsoft software has more holes in it than a sieve.
>>
>>When PC users start Mac bashing, Mac users just shake their heads, we've
>>heard the lies for so long we usually have to just turn and walk away.

>The
>>guys that are brain washed are zealot PC users that repeat old bull shit
>>about how Mac suck, and Macs can't do this and that. Some people have
>their

>>heads so far up Bill Gates ass they can't see strait. Please don't repeat
>>the same dumb stuff! Find out for your self, and I'm not talking about
>trying
>>out a mac at a store or library, either.
>>
>>Mike you say Mac OSX crashes, that is pure bullshit! You say, Macs are
>extremely
>>slow compared to a PC, More dumb bullshit! Not even close to the truth!
>> Your talking out your back side. Mike, honestly, you wouldn't know what
>>the software on a Mac is worth, because you don't use a Mac. You say that
>>OSX was a left turn, if Apple ever releases a version of OSX for PC, you
>>will see major erosion in the Windoz market share by general computer users,
>>because it's better than Windoz!
>>
>>As for the four processor in the new G5s and software not being able to
>utilize
>>the four processors, more ignorance. Mac OSX was written so that the processing
>>load of a program is distributed across all four processors. It is not
>>necessary to run software that is optimized for multi processors to take
>>advantage of multi processors on a Mac. Although there are plenty of programs
>>on the Mac platform that are optimized for multi processors. You really
>>should read up on these things!
>>
>>As for the Pizza box (Beach Ball) spinning, if you where a Mac user you
>would
>>under stand what this means and what to do. First, on Windows it is the
>>hour glass, same thing on a Mac only it is a spinning beach ball. On a
>windows
>>machine you would get an error message saying " The program is not responding
>>" and you would go through the dialog boxes and quit the program. On a
>Mac
>>when you get a spinning beach ball you would do a force quit, to quit a
>program
>>that was not responding. It's the same as on a PC, but you are going to
>>say the Mac sucks, when in fact you don't understand how it works. It
doesn't
>>suck, your just ignorant about it.
>>
>>The Mac bashing gets old, especially when some one is speaking from a point
>>of ignorance, but acts as if they are an expert on the subject. Some here
>>have comparing Mac OS9 on an old machine to Windows XP on the latest machine
>>is not a fair comparison, either.
>>
>>If your a PC user, and you don't ever want to know about a Mac fine. You
>>can stick your head in the sand or up Bill Gates ass or whatever, stay
ignorant
>>if you want, but don't bash the Mac until you have honestly used a new
Mac

>>with OSX for a year or more.
>>
>Yay, Mac vs. PC "debates". Wank wank...

"I hate computers" <BO@spamno.com> wrote:

>
>
>
>"Chris Wargo" <NA@NA.NA> wrote:

>
>Yay, Mac vs. PC "debates". Wank wank...

>
>"I hate computers" <BO@spamno.com> wrote:

>>
>>
>>

Speaking of crappy Macs, Sweetwater tests DP/Mac systems and gets:
100 simultaneous inputs at 48kHz/24 bits, recorded to a second internal SATA
drive, and play back of 146 simultaneous tracks from a dual G5. (48kHz/24-bit)
My system running an internal 10K RAID can do a little better.

Gene

<http://www.sweetwater.com/feature/motu/>

And yes I could build a PC with equal power. This is a multi-part message in MIME format.

-----=_NextPart_000_018E_01C5F9EA.B2A4B790

Content-Type: text/plain;
charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Edna,

Are you referring to Paris effects? They are pretty robust when it
comes to Windows problems. Maybe the effects subsystem needs a=20
reload? You also might be right in assuming the project is corrupt in
one way or another. Try the same effects in another equalling demanding
project and see if it crashes there too.

Tom

"Edna" <edna@texomaonline.com> wrote in message news:4394f1eb@linux...

Im just beginning to wonder if there's something amiss in the project =
itself. I also have two other projects and have never had the error =
with them, although I wasnt d

Subject: Re: assertion failure

Posted by [Tom Bruhl](#) on Tue, 06 Dec 2005 03:24:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

DIV>Tom</DIV>
<DIV> </DIV>
<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
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<DIV>"Edna" <<A=20
=
href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com> =
wrote in=20
message <A =
href=3D"news:43944a50@linux">news:43944a50@linux...</DIV>
<DIV>Thanks. Yes I have a P4, =
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off. The error message does have "cache: 460. . ." in=20
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<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net> =
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href=3D"news:4393cad7@linux">news:4393cad7@linux...</DIV>
<DIV>Edna,</DIV>
<DIV>By chance are you using a P4 =
chip? If=20
so make sure</DIV>
<DIV>Hyperthreading is turned off in =
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BIOS. That can really </DIV>
<DIV>ruin a nice <FONT =
face=3DArial=20
size=3D2>day in Paris.</DIV>
<DIV>Tom</DIV>
<DIV> </DIV>
<DIV> </DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Edna" <<A=20
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href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com>=20
wrote in message <A=20
=
=

[Cujo,
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and then it was all
gone! I tried to pull up the =
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window or do anything but it was a
hard freeze.
Since I =
only had=20
a single submix going and was only using a couple =
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in the=20
aux module on one channel, I was surprised to get this =
error. I=20
have
a gig of memory and a fast processor as well. I =
am using=20
XP pro with SP1
though.
Thanks,
E

"Cujo" =
<<A=20
=
 \[\\[wrote in message
<A=20
=
 \\\[\\\\[Hey E,
> THIS is one of my fave's cause I can actually=20
help.
> If you see this error, stop what you are doing, =
do not=20
respond to the
error
> message on the screen, get to =
the=20
project window and save the project
under
> a new =
name=20
\\\\\(songV2 or something\\\\\) and the let paris crash, your=20
project
will
> be A OK when you get paris back=20
up!
>
>
> "Edna" <<A=20
=
 \\\\\[wrote:
> >Has anyone been able to interpret just what =
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> on
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the=20
copy,
> >shifting the pitch, and then panning =
them L=20
and R. After working most
> of
> >the day =
on the=20\\\\\]\\\\\(3D\\\\\\)\\\\]\\\\(3D\\\\\)\\\]\\\(3D\\\\)\\]\\(3D\\\)\]\(3D\\)](3D\)

project, this error appeared but I wasn't able to save =
the
>=20
>project and since I hadn't remembered to save the project =
earlier=20
I lost
> it
> >all. Think I will call it =
a day!=20
:-(
> >
>=20
=
>

</BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE>
</BLOCKQUOTE></BLOCKQU=
OTE></BODY></HTML>

-----=_NextPart_000_018E_01C5F9EA.B2A4B790--This is a multi-part message in MIME format.

-----=_NextPart_000_013A_01C5F9E8.167DF6D0
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Yes all from Paris, from the aux section, delay and reverb, and an EDS =
insert compressor. I do have some VST FX I am going to add to Paris as =
well. One thing I just thought of also is I haven't disabled HD caching =
on my drives yet.

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:43950551@linux...

Edna,
Are you referring to Paris effects? They are pretty robust when it
comes to Windows problems. Maybe the effects subsystem needs a=20
reload? You also might be right in assuming the project is corrupt in
one way or another. Try the same effects in another equalling =
demanding
project and see if it crashes there too.
Tom

"Edna" <edna@texomaonline.com> wrote in message =
news:4394f1eb@linux...

Im just beginning to wonder if there's something amiss in the =
project itself. I also have two other projects and have never had the =
error with them, although I wasn't doing a lot of fxs and adjustments of =
fx during playback?? =20

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4394716f@linux...

Edna,
I really don't have any better answer for you. Control S is your =
friend though.
Maybe you found another Paris bug? Like grabbing too many tracks =
in the=20

editor and changing their lengths together? That one gets me once =
in a while.

Lesson is Control S, Cut all tracks needing editing to the exact =
same length,
Control S, then do the edit, then control S.

I wish I could be of more help. Maybe you do have an issue with =
Paris and your computer.

My assertion failures usually have something related to .dll in =
their title.

Tom

"Edna" <edna@texomaonline.com> wrote in message =
news:43944a50@linux...

Thanks. Yes I have a P4, but have HT off. The error message =
does have "cache: 460. . ." in it.(?)

"Tom Bruhl" <arpegio@comcast.net> wrote in message =
news:4393cad7@linux...

Edna,

By chance are you using a P4 chip? If so make sure
Hyperthreading is turned off in your BIOS. That can really=20
ruin a nice day in Paris.

Tom

"Edna" <edna@texomaonline.com> wrote in message =
news:4392fb60@linux...

Hi Cujo,

Unfortunately, I was not able to save it. Paris would not =
let me do

anything at all until I responded to the error window and =
then it was all

gone! I tried to pull up the project window or do anything =
but it was a

hard freeze.

Since I only had a single submix going and was only using a =
couple effects

in the aux module on one channel, I was surprised to get =
this error. I have

a gig of memory and a fast processor as well. I am using XP =
pro with SP1

though.

Thanks,

E

"Cujo" <chris@nospamapplemanstudio.com> wrote in message
news:4392898b\$1@linux...

>
>
> Hey E,
> THis is one of my fave's cause I can actually help.
> If you see this error, stop what you are doing, do not =
respond to the
error
> message on the screen, get to the project window and save =
the project
under
> a new name (songV2 or something) and the let paris crach, =
your project
will
> be A OK when you get paris back up!
>
>
> "Edna" <edna@texomaonline.com> wrote:
> >Has anyone been able to interpret just what this message =
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> >basically what causes it? I only had 8 tracks recorded =
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> on
> >aux effects on the piano track which I had copied, =
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> >the day on the project, this error appeared but I wasnt =
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> >project and since I hadn't remembered to save the project =
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> it
> >all. Think I will call it a day! :-(
> >
> >

-----=_NextPart_000_013A_01C5F9E8.167DF6D0

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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</HEAD>
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<DIV><FONT face=Arial size=2>Yes all from Paris, from the aux =
section, delay and=20
reverb,&nbsp;and an EDS insert compressor.&nbsp; I do have some =
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BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"Tom Bruhl" &lt;<A=20
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  <A href="news:43950551@linux">news:43950551@linux</A>...</DIV>
  <DIV><FONT face=Arial size=2>Edna.</FONT></DIV>
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  <DIV><FONT face=Arial size=2></FONT>&nbsp;</DIV>
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style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
href=3D"mailto:arpegio@comcast.net">

Subject: Re: assertion failure
Posted by [Edna Sloan](#) on Tue, 06 Dec 2005 04:06:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

f="mailto:arpegio@comcast.net" target="_blank">arpegio@comcast.net> =
wrote in=20
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href=3D"news:4394716f@linux">news:4394716f@linux...</DIV>
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<DIV>"Edna" <<A=[20](#)
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..com>=20
wrote in message
<A=20
=
[news:4392898b\\$1@linux](news:4392898b$1@linux)>news:4392898b\$1@linux...
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=
>

</BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE>
</BLOCKQUOTE></BLOCKQUO=
OTE></BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_013A_01C5F9E8.167DF6D0--On 5 Dec 2005 15:21:04 +1000, "DC" <dc@spamsafari.com> wrote:

>
>Hi all,
>
>Just a heads up for us remaining Mac fans.
>
>Avoid Firefox 1.5 for OSX. (it's the current release)
>
>It's pretty buggy. The worst issue is it's refusing to quit out and
>keeping the computer from shutting down.
>
>I went back to 1.0.4 and everything is fine again.
>
I don't use FF that often - my main browser is Opera, and it's pretty
flawless on Tiger (10.4.3 -ish)

Occasionally I'll go to FF or Safari, but mainly I use Opera.

pabMy wife's Mac crashes or locks up 5 times a day on average, but icy roads
caused way more than 5 crashes here today.

It's good to know Sweetwater's G5 can run 146 tracks while tracking 100
more. I used to run track. I probably sweated as much as the G5, but I bet I
can still kick it's butt in the 100m high hurdles.

Macs are can make life easier, but Big Macs can cut it short. I don't
remember the last time I had a Big Mac. I still have a couple of Macs
though.

Nothing wrong with having a PC, but not being PC is rather unpopular right
now. I have PCs, but try to avoid being one.

On 12/5/05 9:10 PM, in article 43950137\$1@linux, "gene lennon"
<glennon@NOSPmyrealbox.com> wrote:

>
> "Chris Wargo" <NA@NA.NA> wrote:
>>
>> Yay, Mac vs. PC "debates". Wank wank...
>>
>> "I hate computers" <BO@spamno.com> wrote:
>>>
>>>
>>>

> Speaking of crappy Macs, Sweetwater tests DP/Mac systems and gets:
> 100 simultaneous inputs at 48kHz/24 bits, recorded to a second internal SATA
> drive, and play back of 146 simultaneous tracks from a dual G5. (48kHz/24-bit)
> My system running an internal 10K RAID can do a little better.
> Gene
> <http://www.sweetwater.com/feature/motu/>
>
> And yes I could build a PC with equal power.
> This is a multi-part message in MIME format.

-----=_NextPart_000_01AE_01C5FA03.82766410
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Edna,
In XP run Task Manager Performance to see what's going on
right before a crash. Is the CPU usage maxing out? I'm
not sure what to make of it but it might lead you to a solution.

Good luck with your search!
Tom

"Edna" <edna@texomaonline.com> wrote in message news:43950f0a@linux...
Yes all from Paris, from the aux section, delay and reverb, and an EDS =
insert compressor. I do have some VST FX I am going to add to Paris as =
well. One thing I just thought of also is I havent disabled HD caching =
on my drives yet.

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:43950551@linux...

Edna,
Are you referring to Paris effects? They are pretty robust when it
comes to Windows problems. Maybe the effects subsystem needs a=20
reload? You also might be right in assuming the project is corrupt =
in
one way or another. Try the same effects in another equalling =
demanding
project and see if it crashes there too.
Tom

"Edna" <edna@texomaonline.com> wrote in message =
news:4394f1eb@linux...

Im just beginning to wonder if there's something amiss in the =
project itself. I also have two other projects and have never had the =

error with them, although I wasn't doing a lot of fxs and adjustments of =
fx during playback?? =20

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4394716f@linux...

Edna,

I really don't have any better answer for you. Control S is =
your friend though.

Maybe you found another Paris bug? Like grabbing too many =
tracks in the=20

editor and changing their lengths together? That one gets me =
once in a while.

Lesson is Control S, Cut all tracks needing editing to the exact =
same length,

Control S, then do the edit, then control S.

I wish I could be of more help. Maybe you do have an issue with =
Paris and your computer.

My assertion failures usually have something related to .dll in =
their title.

Tom

"Edna" <edna@texomaonline.com> wrote in message =
news:43944a50@linux...

Thanks. Yes I have a P4, but have HT off. The error message =
does have "cache: 460. . ." in it.(?)

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4393cad7@linux...

Edna,

By chance are you using a P4 chip? If so make sure
Hyperthreading is turned off in your BIOS. That can really=20
ruin a nice day in Paris.

Tom

"Edna" <edna@texomaonline.com> wrote in message =
news:4392fb60@linux...

Hi Cujo,

Unfortunately, I was not able to save it. Paris would not =
let me do

anything at all until I responded to the error window and =
then it was all

gone! I tried to pull up the project window or do =
anything but it was a
hard freeze.

Since I only had a single submix going and was only using =
a couple effects

in the aux module on one channel, I was surprised to get =

this error. I have
a gig of memory and a fast processor as well. I am using =
XP pro with SP1
though.
Thanks,
E

"Cujo" <chris@nospamapplemanstudio.com> wrote in message
news:4392898b\$1@linux...

>
>
> Hey E,
> THis is one of my fave's cause I can actually help.
> If you see this error, stop what you are doing, do not =
respond to the
error
> message on the screen, get to the project window and =
save the project
under
> a new name (songV2 or something) and the let paris =
crach, your project
will
> be A OK when you get paris back up!
>
>
> "Edna" <edna@texomaonline.com> wrote:
> >Has anyone been able to interpret just what this =
message means? And
> >basically what causes it? I only had 8 tracks recorded =
and was working
> on
> >aux effects on the piano track which I had copied, =
delaying the copy,
> >shifting the pitch, and then panning them L and R. =
After working most
> of
> >the day on the project, this error appeared but I wasnt =
able to save the
> >project and since I hadn't remembered to save the =
project earlier I lost
> it
> >all. Think I will call it a day! :-(
> >
> >

-----=_NextPart_000_01AE_01C5FA03.82766410
Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Edna,</FONT></DIV>
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Subject: Re: assertion failure

Posted by [Tom Bruhl](#) on Tue, 06 Dec 2005 06:22:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

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<DIV>project and see if it crashes there =

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<DIV>Tom</DIV>

<DIV> </DIV>

<DIV> </DIV>

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BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Edna" <<A=20

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wrote in=20

message <A =

href=3D"news:4394f1eb@linux">news:4394f1eb@linux...</DIV>

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Since I only had a single submix going and was =
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channel, I was=20
surprised to get this error. I have
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memory and a=20
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though.
Thanks,
E

"Cujo" <<A=20
=
[href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=](mailto:chris@nospamapplemanstudio.com)
[..com>=20](mailto:chris@nospamapplemanstudio.com)
wrote in message
<A=20
=
[href=3D"news:4392898b\\$1@linux">news:4392898b\\$1@linux...
>
&g=](news:4392898b$1@linux)
[t;
>=20](news:4392898b$1@linux)
Hey E,
> This is one of my fave's cause I can =
actually=20
help.
> If you see this error, stop what you are =
doing, do=20
not respond to the
error
> message on the screen, =
get to=20
the project window and save the project
under
> a =
new=20
name (songV2 or something) and the let paris crach, your=20
project
will
> be A OK when you get paris back=20
up!
>
>
> "Edna" <<A=20
=
[href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com>=20](mailto:edna@texomaonline.com)
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>
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=
>

</BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE>
</BLOCKQUOTE></BLOCKQU=

OTE></BLOCKQUOTE></BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_01AE_01C5FA03.82766410--Hehe... nice, very nice...

DTerry <dterry@no_spamkeyofd.net> wrote:

>My wife's Mac crashes or locks up 5 times a day on average, but icy roads
>caused way more than 5 crashes here today.

>

>It's good to know Sweetwater's G5 can run 146 tracks while tracking 100
>more. I used to run track. I probably sweated as much as the G5, but I bet
I

>can still kick it's butt in the 100m high hurdles.

>

>Macs are can make life easier, but Big Macs can cut it short. I don't
>remember the last time I had a Big Mac. I still have a couple of Macs
>though.

>

>Nothing wrong with having a PC, but not being PC is rather unpopular right
>now. I have PCs, but try to avoid being one.

>

>

>On 12/5/05 9:10 PM, in article 43950137\$1@linux, "gene lennon"
><glennon@NOSPmyrealbox.com> wrote:

>

>>

>> "Chris Wargo" <NA@NA.NA> wrote:

>>>

>>> Yay, Mac vs. PC "debates". Wank wank...

>>>

>>> "I hate computers" <BO@spamno.com> wrote:

>>>>

>>>>

>>>>

>> Speaking of crappy Macs, Sweetwater tests DP/Mac systems and gets:

>> 100 simultaneous inputs at 48kHz/24 bits, recorded to a second internal
SATA

>> drive, and play back of 146 simultaneous tracks from a dual G5. (48kHz/24-bit)

>> My system running an internal 10K RAID can do a little better.

>> Gene

>> <http://www.sweetwater.com/feature/motu/>

>>

>> And yes I could build a PC with equal power.

>>

>heyyyyyyyyyyyyyyyyyy, I'm not yelling, just saying hiiiiiiiiiiiiiiiiiiii back.

Christmas is coming, maybe with new 'puter gifts for many of us, ummmhhh....

.....Have you been a nice enough boy the last couple of months to get some

gifts from Santa Claus?;o)....

"justcron" <justcron@hydrorecords.com> skrev i melding
news:439483bb@linux...

> hey yall

>

> just sayin hi

>

>.....hmmm... again, it seems to be some fanatic, anonymous "MAC-religion"
writings here.....hmmm...

....but I think we can live well here with that kind of religion too....

....I think most of us here, both Mac and PC users, are just smiling when
seeing this kind of "religious" stuff again is popping up from a kind of
troll ;-)...

erlilo

"A Mac User" <no@no.com> skrev i melding news:4394db78\$1 @linux...

>

> "Mike Audet" <mike@mikeF-SPAMaudet.com> wrote:

>>

>>I agree completely. OSX was a big left turn, too. That spinning pizza

> is

>>just completely unacceptable. They crash if they don't have enough ram.

>>They're extremely slow compared to a PC (which will change when they use

>>PC chips). And, they are very expensive for what the hardware and software

>>are really worth.

>>

>>They had a really nice, simple, clean OS with OS8-9. They saved a lot of

>>money not having to develop an OS from the ground up by going with UNIX,

>>but they lost most of what made Apple wonderful and unique, too.

>>

>>Just my 2 cents. :)

>>

>>Mike

>>

>

> Mike, what you should do, is actually us Mac OSX for some time before

> commenting

> on it. It is obvious to me, that you are repeating the same ignorant

> stuff

> some other ignorant PC user told you, or you read in a PC biased article.

> What is unbelievable is the ignorance PC users have about the Mac, and the

> fact that they perpetuate the same ignorant bull shit. A lot of PC users

> talk about the Mac like they know what they're talking about, when in

> fact,

> they have no idea what they are talking about!

>
> Go use a Mac G5 with OSX everyday for a year, then you'd have the right
> and
> knowledge to tell people that the Mac sucks, but, that isn't what you'd be
> saying. I don't think you would give up your XP box right away because
> there
> would be some proprietary software you wouldn't want to give up, although
> you could run XP on your Mac. What would happen is you would end up using
> your Mac for 90% of your computing, and you would start to think that XP
> is more of a PITA to use.
>
> Why would you use a Mac over your PC??? Because it is hassle free
> computing,
> it's fast and it just works! It is a more pleasurable experience. You
> don't
> have to be a security administrator, worms and other viruses are not so
> much
> an issue. Pop ups, spy-ware, are not much of an issue either. You don't
> have to tweak and fuss with your computer to get it to work. PC guys are
> constantly trouble shooting and tweaking their computers. It is amazing
> to me that there is supposed to be standardized hardware for a PC, but a
> lot of it doesn't work with out trouble shooting, that is such a hassle.
> The amount of buggy software sold retail for the PC amazes me. All the
> B.S. PC users must put up without much complaint, simply amazes me. A lot
> of time is lost on trying to debug and get PCs to work. For the most
> part,
> the hassle factor doesn't exist with a Mac.
>
>
> A Mac, works differently than a PC, once you understand how a Mac works,
> then you will understand why Mac users are somewhat fanatical. I'll put
> it this way, Mac users are fanatical about their Macs, because they've
> used
> PCs, and know a Mac is better. I personally use both platforms and have
> for years. I use XP and 2000 for what I have to, and I use a Mac for the
> other 80% of my computing. The Mac is simply less headaches. It is less
> time consuming, and time is money. PC users always talk about how much
> cheaper
> a PC is than a Mac because of the hardware cost. It's not cheaper when
> you
> figure in time, the time to build, administrate, trouble shoot, bug fix,
> down load drivers and patches. You guy's talk about band-aids and
> patches,
> Microsoft software has more holes in it than a sieve.
>
> When PC users start Mac bashing, Mac users just shake their heads, we've
> heard the lies for so long we usually have to just turn and walk away.
> The

> guys that are brain washed are zealot PC users that repeat old bull shit
> about how Mac suck, and Macs can't do this and that. Some people have
> their
> heads so far up Bill Gates ass they can't see strait. Please don't repeat
> the same dumb stuff! Find out for your self, and I'm not talking about
> trying
> out a mac at a store or library, either.
>
> Mike you say Mac OSX crashes, that is pure bullshit! You say, Macs are
> extremely
> slow compared to a PC, More dumb bullshit! Not even close to the truth!
> Your talking out your back side. Mike, honestly, you wouldn't know what
> the software on a Mac is worth, because you don't use a Mac. You say that
> OSX was a left turn, if Apple ever releases a version of OSX for PC, you
> will see major erosion in the Windoz market share by general computer
> users,
> because it's better than Windoz!
>
> As for the four processor in the new G5s and software not being able to
> utilize
> the four processors, more ignorance. Mac OSX was written so that the
> processing
> load of a program is distributed across all four processors. It is not
> necessary to run software that is optimized for multi processors to take
> advantage of multi processors on a Mac. Although there are plenty of
> programs
> on the Mac platform that are optimized for multi processors. You really
> should read up on these things!
>
> As for the Pizza box (Beach Ball) spinning, if you where a Mac user you
> would
> under stand what this means and what to do. First, on Windows it is the
> hour glass, same thing on a Mac only it is a spinning beach ball. On a
> windows
> machine you would get an error message saying " The program is not
> responding
> " and you would go through the dialog boxes and quit the program. On a
> Mac
> when you get a spinning beach ball you would do a force quit, to quit a
> program
> that was not responding. It's the same as on a PC, but you are going to
> say the Mac sucks, when in fact you don't understand how it works. It
> doesn't
> suck, your just ignorant about it.
>
> The Mac bashing gets old, especially when some one is speaking from a
> point
> of ignorance, but acts as if they are an expert on the subject. Some here

Subject: Re: assertion failure

Posted by [Edna Sloan](#) on Tue, 06 Dec 2005 14:33:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

```
> > href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com</A>> =
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>> <BLOCKQUOTE dir=3Dltr=20
>> style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
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>> <DIV>"Tom Bruhl" <<A=20
>> =
>>href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> wrote=20
>> in message <A=20
>> =
>>href=3D"news:4393cad7@linux">news:4393cad7@linux...</DIV>
>> <DIV>Edna,</DIV>
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>> style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
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> >.com>=20
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<A=20
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> > =
> >>

</BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE
></BLOCKQUO=
> >OTE></BLOCKQUOTE></BLOCKQUOTE></BODY></HTML>
> >
> >
> >
>This is a multi-part message in MIME format.

-----=_NextPart_000_0028_01C5FA40.EBF57470
Content-Type: text/plain;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

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news:43952ef1@linux...

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Good luck with your search!

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news:43950f0a@linux...

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"Edna" <edna@texomaonline.com> wrote in message =
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</HEAD>
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unpredictable.</FONT></DIV>
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message <A =
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<DIV><FONT

Subject: Re: assertion failure
Posted by [Edna Sloan](#) on Tue, 06 Dec 2005 14:41:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

face=3DArial size=3D2>Yes all from Paris, from the aux =
section, delay=20
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-----=_NextPart_000_0028_01C5FA40.EBF57470--This is a multi-part message in MIME format.

-----=_NextPart_000_001C_01C5FA4A.1BB1ACCO

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Edna,

I'd say reload the Paris effects subsystem. That seems to work out
many problems that are effect related.

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charset="iso-8859-1"

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<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
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message <A =
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<DIV>

Subject: Re: assertion failure
Posted by [Tom Bruhl](#) on Tue, 06 Dec 2005 14:47:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

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to see=20
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href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
..com>=20
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<A=20
=
href=3D"news:4392898b\$1 @linux">news:4392898b\$1 @linux...
>
&g=
t;
>=20
Hey E,
> THIS is one of my fave's cause I can =
actually=20
help.
> If you see this error, stop what you are =
doing,=20
do not respond to the
error
> message on the =
screen,=20
get to the project window and save the=20
project
under
> a new name (songV2 or =
something) and=20
the let paris crach, your project
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>=20
=
>

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</BODY></HTML>

-----=_NextPart_000_001C_01C5FA4A.1BB1ACC0--PC Freebies were some free effects that
Chuck released when he first started

up Skunkworks. I don't see them on his site though so I suppose you probably don't have them installed. I had problems with my FX system when they were installed.

"Edna" <edna@texomaonline.com> wrote:

>Not sure what these are?

>

>

>"PaulN" <pn@nospam.com> wrote in message news:4395a058\$1@linux...

>>

>> Hi Edna,

>>

>> Have you installed the "PC Freebies" effects? If so, that might be

>contributing

>> to your problem. They are buggy with XP. Also, if you haven't already,

>try

>> reinstalling the effects subsystem.

>>

>> Paul

>>

>>

>> "Tom Bruhl" <arpeggio@comcast.net> wrote:

>> >

>> >

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>> >

>> >Good luck with your search!

>> >Tom

>> >

>> >

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>> > Thanks. Yes I have a P4, but have HT off. The error message
>> =
>> >does have "cache: 460. . ." in it.(?)
>> > "Tom Bruhl" <arpegio@comcast.net> wrote in message =
>> >news:4393cad7@linux...
>> > Edna,
>> > By chance are you using a P4 chip? If so make sure
>> > Hyperthreading is turned off in your BIOS. That can
>really=20
>> > ruin a nice day in Paris.
>> > Tom
>> >
>> >
>> > "Edna" <edna@texomaonline.com> wrote in message =
>> >news:4392fb60@linux...
>> > Hi Cujo,
>> > Unfortunately, I was not able to save it. Paris would
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>> >let me do
>> > anything at all until I responded to the error window and
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>> > Thanks,
>> > E
>> >
>> > "Cujo" <chris@nospamapplemanstudio.com> wrote in message
>> >news:4392898b\$1@linux...
>> > >
>> > >
>> > > Hey E,
>> > > THis is one of my fave's cause I can actually help.
>> > > If you see this error, stop what you are doing, do not
=
>> >respond to the

>> > error
>> > > message on the screen, get to the project window and
=
>> > save the project
>> > under
>> > > a new name (songV2 or something) and the let paris =
>> > crash, your project
>> > will
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>> > >
>> > >
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>> > > > Has anyone been able to interpret just what this =
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>> > > >
>> > > >
>> >
>> >
>> >
>> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
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>> ><STYLE></STYLE>
>> ></HEAD>
>> ><BODY bgColor=3D#ffffff>
>> ><DIV>Edna,</DIV>
>> ><DIV>In XP run Task Manager Performance to
=

Subject: Re: assertion failure

Posted by [pauln\[2\]](#) on Tue, 06 Dec 2005 15:29:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

<mailto:arpeggio@comcast.net>>arpeggio@comcast.net> =

>wrote in=20

> message <A =

>[href=3D"news:43950551@linux"](news:43950551@linux)>news:43950551@linux...</DIV>

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>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

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> > Lesson is Control S, Cut all tracks needing editing to the exact
> =
> >same length,
> > Control S, then do the edit, then control S.
> >
> > I wish I could be of more help. Maybe you do have an issue with
> =
> >Paris and your computer.
> > My assertion failures usually have something related to .dll in
> =
> >their title.
> > Tom
> >
> >
> > "Edna" <edna@texomaonline.com> wrote in message =
> >news:43944a50@linux...
> > Thanks. Yes I have a P4, but have HT off. The error message
> =
> >does have "cache: 460. . . " in it.(?)
> > "Tom Bruhl" <arpeggio@comcast.net> wrote in message =
> >news:4393cad7@linux...
> > Edna,
> > By chance are you using a P4 chip? If so make sure
> > Hyperthreading is turned off in your BIOS. That can
really=20
> > ruin a nice day in Paris.
> > Tom
> >
> >
> > "Edna" <edna@texomaonline.com> wrote in message =
> >news:4392fb60@linux...
> > Hi Cujo,
> > Unfortunately, I was not able to save it. Paris would not
> =
> >let me do

> > anything at all until I responded to the error window and
> =
> > then it was all
> > gone! I tried to pull up the project window or do =
> > anything but it was a
> > hard freeze.
> > Since I only had a single submix going and was only using
> =
> > a couple effects
> > in the aux module on one channel, I was surprised to get =
> > this error. I have
> > a gig of memory and a fast processor as well. I am using
> =
> > XP pro with SP1
> > though.
> > Thanks,
> > E
> >
> > "Cujo" <chris@nospamapplemanstudio.com> wrote in message
> > news:4392898b\$1@linux...
> > >
> > >
> > > Hey E,
> > > THis is one of my fave's cause I can actually help.
> > > If you see this error, stop what you are doing, do not =
> > respond to the
> > error
> > > message on the screen, get to the project window and =
> > save the project
> > under
> > > a new name (songV2 or something) and the let paris =
> > crach, your project
> > will
> > > be A OK when you get paris back up!
> > >
> > >
> > > "Edna" <edna@texomaonline.com> wrote:
> > > > Has anyone been able to interpret just what this =
> > message means? And
> > > > basically what causes it? I only had 8 tracks recorded
> =
> > and was working
> > > on
> > > > aux effects on the piano track which I had copied, =
> > delaying the copy,
> > > > shifting the pitch, and then panning them L and R. =
> > After working most
> > > of

```
> > > >the day on the project, this error appeared but I wasn't
> =
> >able to save the
> > > >project and since I hadn't remembered to save the =
> >project earlier I lost
> > > it
> > > >all. Think I will call it a day! :-(
> > > >
> > > >
> >
> >><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
> ><HTML><HEAD>
> ><META http-equiv=3DContent-Type content=3D"text/html; =
> > charset=3Diso-8859-1">
> ><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
> ><STYLE></STYLE>
> ></HEAD>
> ><BODY bgColor=3D#ffffff>
> ><DIV><FONT face=3DArial size=3D2>Edna,</FONT></DIV>
> ><DIV><FONT face=3DArial size=3D2>In XP run Task Manager Performance to =
> >see what's=20
> >going on</FONT></DIV>
> ><DIV><FONT face=3DArial size=3D2>right before a crash. Is the CPU =
> >usage maxing=20
> >out? I'm</FONT></DIV>
> ><DIV><FONT face=3DArial size=3D2>not sure what to make of it but it =
> >might lead you=20
> >to a solution.</FONT></DIV>
> ><DIV><FONT face=3DArial size=3D2></FONT> </DIV>
> ><DIV><FONT face=3DArial size=3D2>Good luck with your =
> >search!</FONT></DIV>
> ><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
> ><DIV><FONT face=3DArial size=3D2></FONT> </DIV>
> ><DIV><FONT face=3DArial size=3D2></FONT> </DIV>
> ><BLOCKQUOTE dir=3Dltr=20
> >style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> > <DIV>"Edna" <<A=20
```

Subject: Re: assertion failure
Posted by [pauln\[2\]](#) on Tue, 06 Dec 2005 15:54:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

```
/>
>> >see what's=20
```


>> >going on</DIV>
>> ><DIV>right before a crash. Is the CPU =
>> >usage maxing=20
>> >out? I'm</DIV>
>> ><DIV>not sure what to make of it but it =
>> >might lead you=20
>> >to a solution.</DIV>
>> ><DIV> </DIV>
>> ><DIV>Good luck with your =
>> >search!</DIV>
>> ><DIV>Tom</DIV>
>> ><DIV> </DIV>
>> ><DIV> </DIV>
>> ><BLOCKQUOTE dir=3Dltr=20
>> >style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> > <DIV>"Edna" <<A=20
>> > href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com> =
>> >wrote in=20
>> > message <A =
>> >href=3D"news:43950f0a@linux">news:43950f0a@linux...</DIV>
>> > <DIV>Yes all from Paris, from the aux =
>> >section, delay=20
>> > and reverb, and an EDS insert compressor. I do have some=20
>> > VST FX I am going to add to Paris as well. One thing I just =
>> >thought=20
>> > of also is I havent disabled HD caching on my drives yet.</DIV>
>> > <BLOCKQUOTE dir=3Dltr=20
>> > style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> > <DIV>"Tom Bruhl" <<A=20
>> > href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net> =
>> >wrote in=20
>> > message <A =
>> >href=3D"news:43950551@linux">news:43950551@linux...</DIV>
>> > <DIV>Edna,</DIV>
>> > <DIV>Are you referring to Paris =
>> >effects? They=20
>> > are pretty robust when it</DIV>
>> > <DIV>comes to Windows problems. =
>> >Maybe the=20
>> > effects subsystem needs a </DIV>
>> > <DIV>reload? You also might be =
>> >right in=20
>> > assuming the project is corrupt in</DIV>
>> > <DIV>one way or another. Try the =
>> >same effects=20
>> > in another equalling demanding</DIV>

```

>> > <DIV><FONT face=3DArial size=3D2>project and see if it crashes there
>> =
>> >
>> > too.</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2></FONT> </DIV>
>> > <DIV> </DIV>
>> > <BLOCKQUOTE dir=3Dltr=20
>> > style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px;
=
>> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> > <DIV>"Edna" <<A=20
>> > =
>> >href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com</A>> =
>> >wrote in=20
>> > message <A =
>> >href=3D"news:4394f1eb@linux">news:4394f1eb@linux</A>...</DIV>
>> > <DIV><FONT face=3DArial size=3D2>Im just beginning to wonder if
=
>> >there's=20
>> > something amiss in the project itself. I also have two other =
>> >
>> > projects and have never had the error with them, although I wasnt
>> =
>> >doing a=20
>> > lot of fxs and adjustments of fx during playback?? =
>> ></FONT></DIV>
>> > <BLOCKQUOTE dir=3Dltr=20
>> > style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px;
>> =
>> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> > <DIV>"Tom Bruhl" <<A=20
>> > href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>>
=
>> >wrote in=20
>> > message <A =
>> >href=3D"news:4394716f@linux">news:4394716f@linux</A>...</DIV>
>> > <DIV><FONT face=3DArial size=3D2>Edna,</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2>I really don't have any better
>> =
>> >answer for=20
>> > you. Control S is your friend though.</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2>Maybe you found another Paris
=
>> >bug? =20
>> > Like grabbing too many tracks in the </FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2>editor and changing their =
>> >lengths=20

```

```

>> > together? That one gets me once in a while.</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2>Lesson is Control S, Cut all
=
>> >tracks needing=20
>> > editing to the exact same length,</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2>Control S, then do the edit,
=
>> >then control=20
>> > S.</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2></FONT> </DIV>
>> > <DIV><FONT face=3DArial size=3D2>I wish I could be of more =
>> >help. Maybe=20
>> > you do have an issue with Paris and your computer.</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2>My assertion failures usually
=
>> >have=20
>> > something related to .dll in their title.</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2></FONT> </DIV>
>> > <DIV> </DIV>
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>> >5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> > <DIV>"Edna" <<A=20
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>> >href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com</A>>=20
>> > wrote in message <A=20
>> > href=3D"news:43944a50@linux">news:43944a50@linux</A>...</DIV>
>> > <DIV><FONT face=3DArial size=3D2>Thanks. Yes I have a =
>> >P4, but have=20
>> > HT off. The error message does have "cache: 460. . . " =
>> >in=20
>> > it.(?)</FONT></DIV>
>> > <BLOCKQUOTE dir=3Dltr=20
>> > style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT:
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>> >5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> > <DIV>"Tom Bruhl" <<A=20
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>> >href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>> wrote=20
>> > in message <A=20
>> > =
>> >href=3D"news:4393cad7@linux">news:4393cad7@linux</A>...</DIV>
>> > <DIV><FONT face=3DArial size=3D2>Edna,</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2>By chance are you using
a =
>> >P4=20

```

```

>> > chip? If so make sure</FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2>Hyperthreading is turned
=
>> >off in your=20
>> > BIOS. That can really </FONT></DIV>
>> > <DIV><FONT face=3DArial size=3D2>ruin a nice </FONT><FONT
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>> >face=3DArial=20
>> > size=3D2>day in Paris.</FONT></DIV>
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>> > <DIV><FONT face=3DArial size=3D2></FONT> </DIV>
>> > <DIV><FONT face=3DArial size=3D2></FONT> </DIV>
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>> > style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT:
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>> > wrote in message <A=20
>> > =
>> >href=3D"news:4392fb60@linux">news:4392fb60@linux</A>...</DIV>Hi=20
>> > Cujo,<BR>Unfortunately, I was not able to save it. =
>> >Paris=20
>> > would not let me do<BR>anything at all until I responded
=
>> >to the=20
>> > error window and then it was all<BR>gone! I tried to =
>> >pull up=20
>> > the project window or do anything but it was a<BR>hard=20
>> > freeze.<BR>Since I only had a single submix going and was
>> =
>> >only=20
>> > using a couple effects<BR>in the aux module on one =
>> >channel, I was=20
>> > surprised to get this error. I have<BR>a gig of =
>> >memory and a=20
>> > fast processor as well. I am using XP pro with=20
>> > SP1<BR>though.<BR>Thanks,<BR>E<BR><BR>"Cujo" <<A=20
>> > =
>>
>>href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
>> >.com</A>>=20
>> > wrote in message<BR><A=20
>> > =
>> >href=3D"news:4392898b$1 @linux">news:4392898b$1 @linux</A>...<BR>><BR>&g=
>> >t;<BR>>=20
>> > Hey E,<BR>> This is one of my fave's cause I can =

```

>> >actually=20
>> > help.
> If you see this error, stop what you are =
>> >doing, do=20
>> > not respond to the
error
> message on the screen,
=
>> >get to=20
>> > the project window and save the project
under
> a
=
>> >new=20
>> > name (songV2 or something) and the let paris crach, your=20
>> > project
will
> be A OK when you get paris back=20
>> > up!
>
>
> "Edna" <<A=20
>> > =
>> >href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com>=20
>> > wrote:
> >Has anyone been able to interpret just =
>> >what=20
>> > this message means? And
> >basically what =
>> >causes=20
>> > it? I only had 8 tracks recorded and was =
>> >working
>=20
>> > on
> >aux effects on the piano track which I had =
>> >copied,=20
>> > delaying the copy,
> >shifting the =
>> >pitch, and=20
>> > then panning them L and R. After working =
>> >most
>=20
>> > of
> >the day on the project, this error appeared =
>> >but I=20
>> > wasnt able to save the
> >project and since I =
>> >hadn't=20
>> > remembered to save the project earlier I lost
> =
>> >it
>=20
>> > >all. Think I will call it a day! :-(
>=20
>> > >
>=20
>> > =
>> >>

</BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE
>> >></BLOCKQUOTE></BLOCKQUOTE></BODY></HTML>
>> >
>> >
>>
>
>Nice

"DTerry" <dterry@no_spamkeyofd.net> wrote in message
news:BFBAE425.5BF3%dterry@no_spamkeyofd.net...

> Oh, no, I don't fence. Skiing is more my sport. And yes, I've busted my
> butt a few times. But fortunately I've never crashed into any fences.

>
> -----
> Disclaimer: This email was typed on a Mac and edited on a PC, but could
> very
> easily have been done the other way around in the same amount of time.
> -----
>
> On 12/6/05 3:15 AM, in article 84pap1dg2s03o0aki2oihrei8fpcmmdcrcj@4ax.com,
> "rick" <parnell68@hotmail.com> wrote:
>
>> man, that fence you're sitting on has got to be killing your butt.
>> ;o)
>>
>> On Mon, 05 Dec 2005 22:31:28 -0700, DTerry <dterry@no_spamkeyofd.net>
>> wrote:
>>
>>> My wife's Mac crashes or locks up 5 times a day on average, but icy
>>> roads
>>> caused way more than 5 crashes here today.
>>>
>>> It's good to know Sweetwater's G5 can run 146 tracks while tracking 100
>>> more. I used to run track. I probably sweated as much as the G5, but I
>>> bet I
>>> can still kick it's butt in the 100m high hurdles.
>>>
>>> Macs are can make life easier, but Big Macs can cut it short. I don't
>>> remember the last time I had a Big Mac. I still have a couple of Macs
>>> though.
>>>
>>> Nothing wrong with having a PC, but not being PC is rather unpopular
>>> right
>>> now. I have PCs, but try to avoid being one.
>>>
>>>
>>> On 12/5/05 9:10 PM, in article 43950137\$1@linux, "gene lennon"
>>> <glennon@NOSPmyrealbox.com> wrote:
>>>
>>>>
>>>>> "Chris Wargo" <NA@NA.NA> wrote:
>>>>>
>>>>>> Yay, Mac vs. PC "debates". Wank wank...
>>>>>>
>>>>>>> "I hate computers" <BO@spamno.com> wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>> It does seem a little silly - Hi Chris I know, I owe you a call.
>>>>>>>>>> But.

>>>> Speaking of crappy Macs, Sweetwater tests DP/Mac systems and gets:
>>>> 100 simultaneous inputs at 48kHz/24 bits, recorded to a second internal
>>>> SATA
>>>> drive, and play back of 146 simultaneous tracks from a dual G5.
>>>> (48kHz/24-bit)
>>>> My system running an internal 10K RAID can do a little better.
>>>> Gene
>>>> <http://www.sweetwater.com/feature/motu/>
>>>>
>>>> And yes I could build a PC with equal power.
>>>>
>>
>DTerry <dterry@no_spamkeyofd.net> wrote:
>Oh, no, I don't fence. Skiing is more my sport. And yes, I've busted my
>butt a few times. But fortunately I've never crashed into any fences.
>

My skiing experience was in conflict with my environmental position.
So..To save a tree I was forced to give up skiing.
gl guess it was sort of a troll, though at the time I posted this, it was
just a spontaneous reaction. I've never been so glad to see a computer die.
The death was unexpected, and I was surprised that my gut instinct was to
celebrate.
;o)

"erlilo" <erlilo@online.no> wrote in message news:43954c97@linux...
> ...hmmm... again, it seems to be some fanatic, anonymous "MAC-religion"
> writings here....hmmm...
> ...but I think we can live well here with that kind of religion too...
> ...I think most of us here, both Mac and PC users, are just smiling when
> seeing this kind of "religious" stuff again is popping up from a kind of
> troll ;-)...
>
> erlilo
>
> "A Mac User" <no@no.com> skrev i melding news:4394db78\$1@linux...
>>
>> "Mike Audet" <mike@mikeF-SPAMaudet.com> wrote:
>>>
>>>I agree completely. OSX was a big left turn, too. That spinning pizza
>>> is
>>>just completely unacceptable. They crash if they don't have enough ram.
>>>They're extremely slow compared to a PC (which will change when they use
>>>PC chips). And, they are very expensive for what the hardware and
software
>>>are really worth.
>>>
>>>They had a really nice, simple, clean OS with OS8-9. They saved a lot

of

> >> money not having to develop an OS from the ground up by going with UNIX,
> >> but they lost most of what made Apple wonderful and unique, too.
> >>
> >> Just my 2 cents. :)
> >>
> >> Mike
> >>
> >
> > Mike, what you should do, is actually us Mac OSX for some time before
> > commenting
> > on it. It is obvious to me, that you are repeating the same ignorant
> > stuff
> > some other ignorant PC user told you, or you read in a PC biased
article.
> > What is unbelievable is the ignorance PC users have about the Mac, and
the
> > fact that they perpetuate the same ignorant bull shit. A lot of PC
users
> > talk about the Mac like they know what they're talking about, when in
> > fact,
> > they have no idea what they are talking about!
> >
> > Go use a Mac G5 with OSX everyday for a year, then you'd have the right
> > and
> > knowledge to tell people that the Mac sucks, but, that isn't what you'd
be
> > saying. I don't think you would give up your XP box right away because
> > there
> > would be some proprietary software you wouldn't want to give up,
although
> > you could run XP on your Mac. What would happen is you would end up
using
> > your Mac for 90% of your computing, and you would start to think that XP
> > is more of a PITA to use.
> >
> > Why would you use a Mac over your PC??? Because it is hassle free
> > computing,
> > it's fast and it just works! It is a more pleasurable experience. You
> > don't
> > have to be a security administrator, worms and other viruses are not so
> > much
> > an issue. Pop ups, spy-ware, are not much of an issue either. You
don't
> > have to tweak and fuss with your computer to get it to work. PC guys
are
> > constantly trouble shooting and tweaking their computers. It is amazing
> > to me that there is supposed to be standardized hardware for a PC, but a

> > lot of it doesn't work without trouble shooting, that is such a hassle.
> > The amount of buggy software sold retail for the PC amazes me. All the
> > B.S. PC users must put up without much complaint, simply amazes me. A
lot
> > of time is lost on trying to debug and get PCs to work. For the most
> > part,
> > the hassle factor doesn't exist with a Mac.
> >
> >
> > A Mac, works differently than a PC, once you understand how a Mac works,
> > then you will understand why Mac users are somewhat fanatical. I'll put
> > it this way, Mac users are fanatical about their Macs, because they've
> > used
> > PCs, and know a Mac is better. I personally use both platforms and have
> > for years. I use XP and 2000 for what I have to, and I use a Mac for
the
> > other 80% of my computing. The Mac is simply less headaches. It is
less
> > time consuming, and time is money. PC users always talk about how much
> > cheaper
> > a PC is than a Mac because of the hardware cost. It's not cheaper when
> > you
> > figure in time, the time to build, administrate, trouble shoot, bug fix,
> > download drivers and patches. You guys talk about band-aids and
> > patches,
> > Microsoft software has more holes in it than a sieve.
> >
> > When PC users start Mac bashing, Mac users just shake their heads, we've
> > heard the lies for so long we usually have to just turn and walk away.
> > The
> > guys that are brain washed are zealot PC users that repeat old bull shit
> > about how Mac suck, and Macs can't do this and that.
