
Subject: What's crashing you?

Posted by [John \[1\]](#) on Sun, 18 Dec 2005 18:07:59 GMT

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e if you run into configuration and hardware troubles.

>

> Bottom line, there are a limited number of choices available today

> because we're down to just a few OS choices and chip manufacturers.

> Choose whichever

Subject: Re: What's crashing you?

Posted by [Aaron Allen](#) on Sun, 18 Dec 2005 18:48:59 GMT

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ter what type of system you choose.

>

>

> Neil wrote:

> > "James McCloskey" <excelsm@hotmail.com> wrote:

> >

> >

> >>Anybody have any thoughts?

> >

> >

> > The only thing I have against Macs is that - at least with

> > regard to DAW applications - you're really locked into more

> > proprietary stuff. Less flexibility... and that's the same thing

> > I have against PT, now that sonically (at least IMO) the new HD

> > systems are really quite good. If you need to upgrade your Mac

> > at some point, you've got buy a whole new one... same thing

> > with PT - every few years you're forking over another down

> > payment on a house in order to get a new system just to stay

> > current.

> >

> > Neilthe other day my cat walked over to my office computer and rubbed up against the front of the case where the power switch is located.....took me about an hour to reboot and get everything settled down.....including the cat.

;o)

"justcron" <

Subject: Re: What's crashing you?

Posted by [Deej \[1\]](#) on Sun, 18 Dec 2005 19:01:24 GMT

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t's realtime but it catches everything in those FX patches and you never have to sweat the crossfade pops or in stereo dumps the rendering errors from having differing crossfades.
Of course it is a workaround but this is a pretty old system by DAW standards, too bad those updates promised never came. VSTi/DXi would have rocked.

AA

"Don Nafe" <dnafe@magma.ca> wrote in message news:43a5c068@linux...

>

> It would have been a nice feature though had it been possible

>

> Don

>

>

>

> "Aaron Allen" <nospam@not_here.dude> wrote in message

> news:43a5b128\$1@linux...

>> EDS rendering never worked, never would/will. The Native effects render

>> along as normal system plugs... EDS run off the EDS card, so it's not

Subject: Re: What's crashing you?

Posted by [justcron](#) on Sun, 18 Dec 2005 19:20:18 GMT

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r proprietary system best meets your needs. Choice is

> good. Narrowing of choices is disturbing.

>

> Cheers,

> -Jamie

> <http://www.JamieKrutz.com>

>

> PS. If you spec your system for what you actually need and don't settle

> for something that falls short _or_ float with the hype of the latest

> thing, you can get a very long life out of your equipment investments.

> This is true no mat

Subject: Re: What's crashing you?

Posted by [Don Nafe](#) on Sun, 18 Dec 2005 19:56:54 GMT

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t's not

>> possible since those are realtime CPU's.

>> AA

>>
>> "John" <no@no.com> wrote in message news:43a565b0@linux...
>>
>>>I was testing rendering and it was doing the natives effects but not the
>>>EDS or Paris EQ's. I'm just letting other know who may be wondering.
>>>
>>>Also, if you want a cool core dump in XP,

Subject: Re: What's crashing you?
Posted by [jef knight\[1\]](#) on Sun, 18 Dec 2005 23:23:59 GMT
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br />
-----=_NextPart_000_003D_01C60408.A1C72430
Content-Type: text/html;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

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charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV>Dead,</DIV>
<DIV>What Aaron says is true. When my =
system was=20
three cards with two Mecs</DIV>
<DIV>I had card A and C attached to the =
Mecs. Now=20
with five cards it's A and E. </DIV>
<DIV>My ASUS boards like <FONT =
face=3DArial=20
size=3D2>the first and last card when using two Mecs.</DIV>
<DIV>Tom</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Aaron Allen" <A=20
href=3D"mailto:

Subject: Re: What's crashing you?
Posted by [uptown jimmy](#) on Mon, 19 Dec 2005 01:27:46 GMT

ailto:no@no.com" target="_blank">no@no.com> wrote:

>So i'll just use another VST EQ like Sonalksis and render that. Thanks.

> It's all coming together.....or apart, I'm not sure.

>

>Rod Lincoln wrote:

>> nope

>> John <no@no.com> wrote:

>>

>>>That's a good idea. I don't guess there is a way to copy the graphic

>>>EQ settings to the VST plugin is there?

>>>

>>>Aaron Allen wrote:

>>>

>>>>Yup, sure is but you'll only do 2 tracks at a time, max. Run it through

>>

>> the

>>

>>>>bus as a mixdown muting all other tracks through the submix group or

as

>>

>>

>>>>individual channels. Take the resultant L/R files and place them in a

>>

Subject: Re: What's crashing you?

Posted by [Deej \[1\]](#) on Mon, 19 Dec 2005 01:56:31 GMT

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>>>doesn't use the render function. Is there any way to get EQs also?

|

>>

>>

>>>>would really like a way to render all three.

>>>>

>>>>Thanks

>>>>

>>>>Here's the trick I do with SPDIF:

>>>>

>>>>

>>>>SPDIF Rendering

>>>>-----

>>>>Patchbay workaround for bouncing tracks and rendering plugins

>>>>

>>>>>Tired of zeroing/clearing a mix to bounce a track or tracks to a new file?
>>
>>
>>>>>Or wish you could render native plugins while listening and adjusting
>>
>> in
>>
>>>>>context. No problem.
>>>>>
>>>>>Open the Patch Bay. Clear all your SPDIF I/O connections. Physically (as
>>
>>
>>>>>in, on the back of your Paris 442 or MEC) loop your Paris SPDIF in to
>>
>> your
>>
>>>>>Paris SPDIF out with a short cable. Go back to the Patch Bay.
>>>>>
>>>>>In the Patch Bay, connect the "Mixer Insert" SEND of the source channel
>>
>>
>>>>>for the bounce to the left SPDIF output (dL) on your 442 or MEC. Connect
>>
>>
>>>>>the SPDIF left input (dL) back to the same channel's "Mixer Insert"
Return
>>
>>
>>>>>to complete the loop. Now connect the same left SPDIF output to the

>>>>>"Submixer Input" of the Destination channel you want to bounce/record
>>
>> to.
>>
>>>>>Select "External" on the EDS insert on the source channel.
>>>>>
>>>>>Enable Record on the Destination channel. That's it. Record away.
You
>>
>>
>>>>>can use your mixer normally while you bounce with no ill effect.

Subject: Re: What's crashing you?
Posted by [justcron](#) on Mon, 19 Dec 2005 04:12:06 GMT

r Apple, things could really have been different. It seems they started some \$\$\$machines for many. Let's see, ProoTools, the graphical marked, let Bill Gates get the idea to copy the platform from Dos to Windows...

.....It seems for me that there's plenty of \$\$\$makers we can blame Apple for. ;-) But in another way, if it wasn't for these kind of things, playing and recording on these platforms; would we be here, writing and talking with each other?-o)-...

Erling

"Jamie K" <Meta@Dimensional.com> skrev i melding news:43a62eaa@linux...

>
> But you really can't blame Apple for that one.
>
> Cheers,
> -Jamie
> <http://www.JamieKrutz.com>I thought I was home free, but nooooooo.....more problems. I'm beginning to think I've got a defective mobo. Too much wierd stuff happening.

I'm restoring a Ghosted clean install right now. I went back to my old system drive and the Houston controller worked, but I couldn't get the Dual CPU's to work on it and there were quite a few other problems as well.

Do you know anyone who services the Houston controller? It might be having some problems as well. I've seen similar phenomena when the USB connector on a device went south.

;O)

"Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote in message news:43a6255d@linux...

> Yah, Rrrrrriiiiiigggggggghht! ;-)
>
> David.
>
> DJ wrote:
> > This weekend has truly been hellacious. I sort of expected it. I've pretty
> > much succeeded at most of what I wnted to accomplish, but it was a bitch
> > getting there.
> >
> > I'm never going to build another computer as long as I live.....I
> > promise.
> >
> > ;oP
> >

> > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
> > news:43a4dd92@linux...
> >
> >>I forgot how.
> >>
> >&

Subject: Re: What's crashing you?
Posted by [rick](#) on Mon, 19 Dec 2005 09:30:39 GMT
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neil DOT henderson AT sbcglobal DOT net
>
> Thx!
>
> Neil
>
>Got it in my "tech" file now - thanks for posting -- chas.

On 16 Dec 2005 22:56:58 +1000, "Kim" <hiddensounds@hotmail.com> wrote:

>
>
>Let's just say a friend of a little birdy passed this to us. I'm told this
>is h

Subject: Re: What's crashing you?
Posted by [Kim](#) on Mon, 19 Dec 2005 10:18:14 GMT
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D2>I had card A and C attached to the =

><DIV>My ASUS boards like <FONT =
>face=3DArial=20
>size=3D2>the first and last card when using two Mecs.</DIV>
><DIV>Tom</DIV>
><BLOCKQUOTE=20
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Aaron Allen" <<A=20
> href=3D"mailto:nospam@not_here.dude">nospam@not_here.dude> =
>wrote in=20
> message <A =

>href=3D"news:43a5b0b4\$1@linux">news:43a5b0b4\$1@linux...</DIV>Are=20
> you sure you have the two 'correct' EDS cards chosen for your system?
=
>I=20
>
know that it gets sketchy pinning down which one, but on my system
=
>I have=20
> to
use card A and C and skip putting a MEC on card B or wierd =
>stuff like=20
> this
happens (another hidden Paris 'feature'). The other thing to
=
>check is=20
> that
you have a good wordclock BNC cable running from MEC #1 to =
>MEC=20
> #2.

AA

"Deadmeat" <<A=20
> =
>href=3D"mailto:scott@postmodernblues.com">scott@postmodernblues.com&g=
>t;=20
> wrote in message
<A=20
> =
>href=3D"news:43a59445\$1@linux">news:43a59445\$1@linux...
>
&g=
>t; Hi=20
> all -
> Been messing with V3 for a bit and noticed a real=20
> problem.
> Testing on a 3-card system, 2 MECs installed (on A =
>and=20
> B
> cards), 2 ADAT and one Sync on MEC A, 1 8-input on MEC=20
> B.
>
> Can record fine with MIX A, MEC A. Getting no sound =
>at=20
> all
> on any inputs for MEC B, Mix B. Tried to load V2.2, and=20
> all
> is fine - can record on MEC B inputs all day long. When=20
> using
> V3, see input lights on module, but have no meters in=20
> mixer
> and no sound - MEC B syncing to WC fine - plays sound=20
> accross
> all submixes just fine from projects recorded on=20
> V2.
>
> Any Though

Subject: Re: What's crashing you?

Posted by [John \[1\]](#) on Mon, 19 Dec 2005 12:26:16 GMT

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ow it was done at Ensoniq.

>

><http://news.parisnewsgroup.com/ParisCal.pdf>

>

>I've tested that link from here and it works for me, but hey, I'm inside

>the network, so if it's a no go let me know...

>

>...I'm a poet and I don't know it...

>
>Great to have people passing us this kind of info. :o) There are some really
>cool friends of Paris out there.
>
>Cheers,
>Kim.I was a Mac clone dealer, it kind of sucked for me when it happened. The
fact is, it was hu

Subject: Re: What's crashing you?
Posted by [Deej \[1\]](#) on Mon, 19 Dec 2005 17:53:22 GMT
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en for your system?
> =
>>I=20
>>
know that it gets sketchy pinning down which one, but on my system
> =
>>I have=20
>> to
use card A and C and skip putting a MEC on card B or wierd =
>>stuff like=20
>> this
happens (another hidden Paris 'feature'). The other thing to
> =
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AA

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>> =
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>>t;=20
>> wrote in message
<A=20
>> =
>>href=3D"news:43a59445\$1@linux">news:43a59445\$1@linux...
>
&g=
>>t; Hi=20
>> all -
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>>and=20
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> cards), 2 ADAT and one Sync on MEC A, 1 8-input on MEC=20
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>
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>>at=20
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>> all
> is fine - can record on MEC B inputs all day long. When=20
>> using
> V3, see input lights on module, but have no meters in=20
>> mixer
> and no sound - MEC B syncing to WC fine - plays sound=20
>> accross
> all submixes just fine from projects recorded on=20
>> V2.
>
> Any Thoughts?

</BLOCKQUOTE></BODY></HTML>
>>
>>

>Maybe I'm just out of the loop, but I had no idea. Very interesting stuff.

Tony

Click this link

<http://video.msn.com/v/us/v.htm?g=31f32f36-63b7-408b-857f-527407da1d8d&f=emailDon>, 8 is the limit if you have 1 mec and 1 adat card. 16 if you have at least 2 mec's and 4 adat cards. If you have no adat cards, then 2, using spdif.

Rod

"Don Nafe" <dnafe@magma.ca> wrote:

>Hi All

>

>Is there a limit to the # of tracks that can be sent via the external loop

>(hardwired) tip that Brian used on his Auto tune trick segment...I'm not at

>my rig and I was just wondering

>

>Don

>

>more cowbell

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:43a6f459@linux...

> hmmm.....if I was going to do a song critique, I'd say that there

> probably needs to be fewer than 216 verses before the

> chorus.....errr.....and somehow I must have missed the bridge???? That

> song definitely needs a rewrite before we pitch it to anyone in Nashville.

> Kenny Chesney ain't gonna' pick it up unless we figure out a way to get a

> steel guitar in there somewhere. Maybe this should just be a barebones

> vocal/guitar demo?

>

> ;o)

>

> "Kim" <hidensounds@hotmail.com> wrote in message news:43a67ad6\$1@linux...

>>

>>

>> Cool tune. It's keeping it real more than most rappers who use the phrase

>> keeping

Subject: Re: What's crashing you?

Posted by [justcron](#) on Mon, 19 Dec 2005 18:04:11 GMT

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or me when it happened.

The

>> fact is, it was hurting Apple because they had not grown their market.

>Apple

>> simply let competitors come in and take sales from them and they didn't

>make

>> enough on the licensing. They lost money on the deal. Apple had to do

>what

>> it needed to do to survive. There is talk again of Apple licensing,

>Michael

>> Dell has expressed interest. That actually surprises me because of all

>the

>> bad things he has said in the past about Steve Jobs and Apple, including

>> that Apple would be out of business in a couple of years. Guess he was

>wrong

>> about that one. He has tried to work out a deal to sell Dell versions

of

>> the iPod, Jobs said no. It's going to be interesting to see what happens

>> with Apple products in the first quarter of 2006.

>>

>> James

>>

>>

>> Jamie K <Meta@Dimensional.com> wrote:

>> >DJ wrote:

>> >>>My

>> >>

>> >> dual 2.5GHZ PowerMac does not need replacement even though it's a few

>> >> years old. It already does far more real time plugins and tracks than

>> I

>> >> require and it can keep doing what it does for years to come<

>> >>

>> >> Unless Steveo decides he needs more cash and obsoletes it tomorrow.

It

>> >> always amazed me that Bill Gates got such a bad rap even when it was

>Jobs

>> >> that created a Mac monopoly by yanking the OS licensing from Power

>computing

>> >> and Umax.

>> >

>> >I disagreed with the decision to shut down Apple clones, and I have

>> >never been discrete about that opinion. We agree. Even though some claim

>>

>> >Apple would have gone out of business had they not done that, I disagree

>>

>> >with that analysis.

>> >

>> >However, Apple does not have a monopoly. "Monopoly" is a very specific

>> >legal term. Once you have one, you have to operate under more stringent

>>
>> >rules. Microsoft achieved a monopoly in the OS market and exploited that
>>
>> >monopoly illegally to shut down competitors and leverage into new
>> >markets. That is bad for consumer choice, bad for companies trying to
>> >compete on a level playing field, and illegal.
>> >
>> >In general, competition is more beneficial to consumers than monopolies
>>
>> >and so we try to encourage competition. Or at least give it lip service.
>> >
>> >Steve Jobs cannot obsolete my PowerMac tomorrow. It will continue to
do
>>
>> >what it does now even if he stopped development for it entirely. Which
>> >Apple has already stated they will not do even after the transition to
>> >Intel processors.
>> >
>> >Apple transitioned out of OS9 and previous with a long program of
>> >emulation so that old, non-hardware dependent programs can still run.
>> >OS9 is something I didn't buy into anyway since it was never above my
>> >threshold of OS goodness but it's interesting that Apple went to
>> >considerable effort to bring the customer base along. Apple has been
>> >sticking with OSX for quite a while now with no immediate plans to
>> >abandon it.
>> >
>> >Microsoft also drops support for older OS versions after a time. And
>> >they periodically churn their market with new versions. When choosing
>> >Microsoft you are not escaping obsolescence or attempts at locking you
>in.
>> >
>> >The next round of Microsoft market churning is coming soon. So you'll
be
>>
>> >able to enjoy the new stuff they've copied from OSX, and maybe some
>> >other improvements and proprietary lock-in attempts. :^)
>> >
>> >Bottom line, we have limited choices now. But we still have a few.
>> >Choose what works for you but don't fool yourself. Meanwhile, no matter
>>
>> >what tools we choose to deal with, and how much time we want to devote
>> >to fanboy posts about them, the end results are what matter.
>> >
>> >Make great music.
>> >
>> >Cheers,
>> > -Jamie
>> > <http://>

Subject: Re: What's crashing you?

Posted by [Deej \[1\]](#) on Mon, 19 Dec 2005 18:24:15 GMT

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> > >
> > >Make great music.
> > >
> > >Cheers,
> > > -Jamie
> > > <http://www.JamieKrutz.com>
> > >
> > >
> > >> "Jamie K" <Meta@Dimensional.com> wrote in message
> >news:43a5b143@linux...
> > >>
> > >>>The case for the most cost effective system is not as clear as you
> >might
> > >>>guess at first, and it will depend on your specific needs.
> > >>>
> > >>>If you price a Mac compared to, for example, a Dell, I don't think
> the
> > >>>difference in price comes anywhere near the a down payment on a
house.
> > >>>
> > >>>If you look at the average turnover, I would guess it's less with
Macs.
> > >>>PowerMacs are upgradable with faster display cards, copious amounts
> of
> > >>>RAM, i/o cards on a very fast bus, wireless, firewire and USB2 i/o.
> My
> > >>>dual 2.5GHZ PowerMac does not need replacement even though it's a
few
> > >>>years old. It already does far more real time plugins and tracks
than
> > >I
> > >>>require and it can keep doing what it does for years to come. It may
> > >>>even get better if that Logic plugin dropout bug gets fixed someday.
> >;^)
> > >>>
> > >>>The hardware churn on the MSWindows market has actually been higher

> >over
> >> >>>the last few years if you want to stay current. Meanwhile if you
look
> >> at
> >> >>>average resale value I'll bet it's been higher with Macs.
> >> >>>
> >> >>>If you want to talk about being locked in, that's very much what
> >> >>>MSWindows is all about. You're locked into a proprietary OS and the
> >> >>>chipsets it supports. And you're supporting a company that was
> >convicted
> >> >>>of using its monopoly power to drive other choices out of business.
> >> >>>Which has left us in a limited choice position as consumers.
> >> >>>
> >> >>>With the Intel/Athlon boxes you can build your own system from
parts,
> >> an
> >> >>>

Subject: Re: What's crashing you?

Posted by [Kim](#) on Mon, 19 Dec 2005 23:08:02 GMT

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href="http://www.kcra.com/news/5577000/detail.html"
target="_blank">http://www.kcra.com/news/5577000/detail.html
>

> Maybe if Mahmoud Ahmadinejad knew the potential of American music.
> Didn't they play loud rock music to get Noriega out of his compound? I think
loud music has been used quite a bit to break people's will. I'm not sure,
but I think it says something about Polka music at any volume being cruel
and unusual torture in the Geneva Convention. ;>)

Tony

"gene lennon" <genelennon@NOSPmyrealbox.com> wrote in message
news:43a743b4\$1@linux...

>
> "James McCloskey" <excelsm@hotmail.com> wrote:
>>
>>"gene lennon" <genelennon@NOSPmyrealbox.com> wrote:
>>>
>>>"DC" <dc@spamiran.com> wrote:
>>>>
>>>>This sucks
>>>>
>>>>http://www.breitbart.com/news/2005/12/19/D8EJG5V80.html

>>>
>>>
>>>But in an unrelated story:
>>><http://www.kcra.com/news/5577000/detail.html>
>>>
>>>Maybe if Mahmoud Ahmadinejad knew the potential of American music.
>>>
>>
>>Now that's funny!
>>
>>
>
> Honestly, it's hard to find much that's funny in all the crazyness going
> on around the world today.
> Remember this from June:
>
> REUTERS
>
> "The White House is split over whether to close a U.S. jail
> in Guantanamo
> Bay, Cuba, a Republican lawmaker said on Sunday, as a
> magazine
> reported a
> top al Qaeda suspect interrogated there was made to bark like
> a dog and kept
> awake with pop music by Christina Aguilera."
>
>
>
> Now how about this:
> "East German torture methods include multiple spins of Itsy-Bitsy,
> Teenie-Weenie,
> Yellow Polka-Dot Bikini"
>
> From 123
> <http://www.filmforum.org/films/123.html>
>"Tony Benson" <tony@standinghampton.com> wrote:
>No disrespect for anyone's musical tastes or anything, but I'd certainly

>"talk" if I were forced to listen to Eminem for more than a few seconds
at a
>time. They wouldn't even have to chain me up. To be fair though, I feel
the
>same way about John Denver, The Carpenters, and Bread. To each his own!
>
>Tony
>
>

>"genelennon" <genelennon@NOSPmyrealbox.com> wrote in message
>news:43a73a57\$1@linux...
>>
>> "DC" <dc@spamiran.com> wrote:
>>>
>>>This sucks
>>>
>>><http://www.breitbart.com/news/2005/12/19/D8EJG5V80.html>
>>
>>
>> But in an unrelated story:
>> <http://www.kcra.com/news/5577000/detail.html>
>>
>> Maybe if Mahmoud Ahmadinejad knew the potential of American music.
>>
>
>
Well, Iran has banned Kenny G.

butt all over the room:

<http://www.telarc.com/gscripts/title.asp?gsku=3346&mscssid=3C5WJTQPSSL92PA80G05AFURQWL3EF52>

<http://www.towerrecords.com/product.aspx?pfid=3314294>

DCI've banned music from my house, so I'm listeneing to nothing.Osama! how's it hangin?

"Tyrant" <tyrant@tyros.com> wrote:

>
>

>I've banned music from my house, so I'm listeneing to nothing.Ahh, this is what I refer to as the SPDIF render. I have been experimenting with it and it works for getting Native and EDS effects but no EDS EQ. So what's the advantage over just doing a re

Subject: Re: What's crashing you?

Posted by [rick](#) on Tue, 20 Dec 2005 09:01:14 GMT

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animix_spam-this-ahole_@animas.net> wrote:

>...has to be constantly screwing around with something just to
>find out wat it will do that it's not meant to do. I guess I'm sort of
>perverted.

>;0)

EEeeewww... that took me by surprise! ;o)i guess you could run a cpu usage check and see what happens but i

would assume that the audio streaming would stop when the file stops playing. as far as the mutes go, i would think that it would be likened to a midi on/off command in that data is sent only during the onset of either command.

On Mon, 19 Dec 2005 20:26:21 -0500, John <no@no.com> wrote:

>Does an object that has been trimmed still stream the entire object?

>Like if I take a 5 minute object an
