
Subject: Big Star anyone?

Posted by [Cujjo](#) on Sat, 15 Oct 2005 18:05:09 GMT

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of that
> plugin?
>
> The reason I ask is that I am maxing out my CPU with a couple
> of songs that have high track counts - If I go to insert another
> CPU-hungry plugin it starts to bog down, and I've always used
> separate tracks for any L/R sound (as opposed to a stereo track)
> just for the convenience of being able to change the degree of
> pan on one channel or another, and also being able to make
> slightly different EQ settings on the left vs. right side, if
> needed... however, am I costing myself badly-needed cycles by
> doing this?
>
> NeilMy old 1" 16 keeps staring at me from the corner of my control room.

I keep wondering if I should be tracking drums and bass on it then bouncing in to Paris..

Is anyone else doing that here?

My problem is my old board is gone. I would need to use Paris as a monitor portion of a console. I think I'd need to send my pre amps in to tape, open a Paris project and send the outs of the tape machine there, and send that to t

Subject: Re: Big Star anyone?

Posted by [Cujjo](#) on Sat, 15 Oct 2005 18:16:50 GMT

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he musicians as a monitor, I wonder if there will be too much latency and it would screw with performances. It seems like this should work though.

Then right after the take, roll it back, hit record on Paris, and play the tape into Paris.

Rewind and record over that take for the next song.

Does this sound like it's worth the effort? I used to do this with a TEAC 80-8. I wish I still had it. Latency isn't an issue. The signal path through the components of the tape machine is faster than your A/D and D/A conversion so in all likelihood, you will have around 1.2ms latency (the AD/DA latency in Paris).

The way I did it was to patch the preamps directly to the deck, then send the returns to 8 paris inputs and record them. Sounded great. I also striped a smpte track to tape and sync'd Paris to the deck using my old Opcode Studio 64XTC. If you've got a box with this capability, you'd be goodto go if you just wanted to lock Paris to the deck. I just didn't like losing a track to the stripe and actually it worked better, IMO, just to track the tape returns because I wasn't losing a generation every time I played back the tape afterwards.
;o)

"cujo" <chris@applemanstudio.com> wrote in message news:43526a05\$1@linux...

>

>

> My old 1" 16 ke

Subject: Re: Big Star anyone?

Posted by [Phil Aiken](#) on Sat, 15 Oct 2005 23:44:03 GMT

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click later. But in your method, if I undertand things correctly, you would not have gotten "tape compression" as you were just getting the electronic through put? Seems like you;d actually have to record. to get the tape "sound" or am I wrong?

"DJ" <

Subject: Re: Big Star anyone?

Posted by [Cujjo](#) on Sun, 16 Oct 2005 14:09:47 GMT

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> >"cujo" <chris@applemanstudio.com> wrote in message
news:43526a05\$1@linux...

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> >>
>

Subject: Re: Big Star anyone?
Posted by [Larry Hogan](#) on Mon, 17 Oct 2005 16:22:35 GMT
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> maybe one other original "Star" (?); the other members (from what I've read

> up Chilton et al.

>

> I called and Borders has it in stock, if anyone's interested.

>

> Cheers,

> Larry Hogan

> They don't work well for sync'ing adats, and the adat transport sync is broken in XP. Using lightpipe for routing audio to/from the KSP-8 at 20 bits will work just fine.

David.

uptown jimmy wrote:

> Ummm, I'm not at ALL trying to be smart here, but my ignorance is a black
> hole.

>

> What else would they be used for?

>

> Right now we're trying to get the SPDIF connectors on his MEC to translate
> to the AES/EBU connectors on his KSP8, which I suspect is the problem...

>

> I was hoping the ADAT card would make our lives simpler.

>

> Jimmy

>

> "EK Sound" <spamnot.info@eksoundNO.com> wrote in message
> news:4353d2c8\$1@linux...

>

>> For audio transfer via lightpipe they work just fine.

>>

>> David.

>>

>> uptown jimmy wrote:

>>
>>
>>>Howdy!
>>>
>>>I've never paid much attention to this, but do the ADAT cards work well?
>
> Any
>
>>>known issues?
>>>
>&g

Subject: Re: Big Star anyone?
Posted by [Cujjo](#) on Mon, 17 Oct 2005 16:52:12 GMT
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>
> ok... so I will admit it. I have never been able to get my head around the
> way paris runs automation, so I usually try and work without it....
>
> but, well, now... I need it.
>
> here are a few questions...
>
>
> why is it that I can input automation by making moves with the mouse, but
> not with the c16 ? I hit the "auto/marker" button....and armed the
> tracks....
> but it didnt take from the fader moves on the c16.....
>
> also... why are my "pencil" buttons greyed out in the automation window?
> if I could figure out how to access them, I might just draw it in....
>
>
> if someone could help.. I would be mucho mucho grateful...
>
> I didnt seem to find the answers to either of these in the FAQ's.....
>
>
> scott h
> fresnelmusic@comcast.netIt's not an issue if one wants to technically break the law, however
antipace brings about possible legal possible repercussions if you use it.
Socially correct is not (well, rarely is) legally correct. Besides, I don't
think antipace helps the mac guys at all.
I kinda agree with this if there is a legal avenue, it should be followed.
ID would either need to step up the support or let go of it, which seems

good for end users. They may even be relieved to just let it go by this point.

AA

"benjamin" <none@a.a> wrote in message news:4353d2e0\$1@linux...

>I can't believe this is still an issue.

>

> <http://www.exetools.com/07-2001.htm>

>

> Check out anti-pace universal

>

>

>

>Edmund did publicly promise to release a Pace free version if and when they decided to stop supporting Paris. Whatever water has passed under the various bridges around here, I still believe he will honor this promise. Perhaps it is time to ask?

David.

Aaron Allen wrote:

> It's not an issue if one wants to technicall
