Subject: Speaking of Firewire.. I need help

Posted by brandon[2] on Tue, 13 Feb 2007 19:32:28 GMT

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This is a multi-part message in MIME format.

------=_NextPart_000_0117_01C74F73.67F76B90
Content-Type: text/plain;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Given the opportunity which signal chain would you prefer and why?
=20
source------------mic pre/ analog to digi converter -------------ADAT =
lightpipe--------------------PCI sound card--------monitor outs from PCI =
sound card

or

source------------mic pre/ analog to digi converter =
-------------Firewire--------------------(i dont know where the signal =
goes after this????)-----------monitor outs from PCI sound card

Thanks,

Brandon
------=_NextPart_000_0117_01C74F73.67F76B90
Content-Type: text/html;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

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charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2900.3020" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial>Given the opportunity which signal chain =
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prefer and why?</FONT></DIV>
<DIV><FONT face=3DArial> </FONT></DIV>
<DIV><FONT face=3DArial>source------------mic pre/ analog to digi =
converter=20

-------------ADAT lightpipe-------------------PCI sound =
card-------monitor=20
outs from PCI sound card</FONT></DIV>
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<DIV>
Thanks,</FONT></DIV>
<DIV><FONT face=3DArial></FONT> </DIV>
<DIV><FONT face=3DArial>Brandon</FONT></DIV></BODY></HTML>

------=_NextPart_000_0117_01C74F73.67F76B90--

Subject: Re: Speaking of Firewire.. I need help
Posted by EK Sound on Tue, 13 Feb 2007 19:44:39 GMT
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Solution #1 will provide the lowest latency. You will also find that
monitoring from a different interface than the one you are recording
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David.

Brandon wrote:
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> Thanks,

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> Brandon

Subject: Re: Speaking of Firewire.. I need help
Posted by Neil on Tue, 13 Feb 2007 20:48:44 GMT
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David (or anyone) what's the latency per foot for Firewire
cable... anyone know?

Neil

EK Sound <askme@nospam.com> wrote:
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>> Thanks,
>>
>> Brandon

Subject: Re: Speaking of Firewire.. I need help
Posted by Tony Benson on Thu, 15 Feb 2007 18:02:35 GMT

There would be no noticeable latency introduced by the Firewire cable. The electrical signal travels at close to the speed of light! Any audio latency would come from the processing before or after the Firewire. There may be a limit on reliable signal cable length, but that would have to do with the increasing cable capacitance.

Tony

"Neil" <OIUOIU@OIU.com> wrote in message news:45d2161c$1@linux...
>
> David (or anyone) what's the latency per foot for Firewire
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> Neil
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>>> Thanks,
>>>
>>> Brandon
>

Subject: Re: Speaking of Firewire.. I need help
Posted by EK Sound on Thu, 15 Feb 2007 18:21:03 GMT
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Or, 1.0167033296343398952810963365041e-9 Seconds fer foot. ;-)

David.

Tony Benson wrote:
> There would be no noticeable latency introduced by the Firewire cable. The
> electrical signal travels at close to the speed of light! Any audio latency
> would come from the processing before or after the Firewire. There may be a
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>>>>Brandon
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Subject: Re: Speaking of Firewire.. I need help
Posted by brandon[2] on Thu, 15 Feb 2007 18:26:06 GMT

Well now...
What kind of problems can I expect If I am using an external firewire audio
card for
all my audio needs?
Other than latency?

--
Thanks,

Brandon

"Mike Audet" <mike@mike....> wrote in message news:45d4a527$1@linux...
>
> Yea, it's not the length of the firewire cable that introduces the
> latency,
> it's using firewire at all that adds it.
>
> It just wasn't designed for audio recording.
>
> All the best,
>
> Mike
>
>
> "Tony Benson" <tony@standinghampton.com> wrote:
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>>>>> Thanks,
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>>>>> Brandon

```
>>>
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Subject: Re: Speaking of Firewire.. I need help
Posted by Mike Audet on Thu, 15 Feb 2007 19:23:35 GMT
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Yea, it's not the length of the firewire cable that introduces the latency,
it's using firewire at all that adds it.

It just wasn't designed for audio recording.

All the best,

Mike

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Page 8 of 17 ---- Generated from   The PARIS Forums

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Subject: Re: Speaking of Firewire.. I need help
Posted by Tony Benson on Thu, 15 Feb 2007 20:20:13 GMT
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Brandon,

All computer based recording systems will introduce some kind of latency.
PCI based systems may have an edge on Firewire based systems, but far more
latency is introduced during the AD/DA process, and during any heavy
processing of the signal. FWIW, I use a MOTU 828MkII Firewire interface on
a dual 2GHz Mac G5, and using the built-in Firewire interface, record all
the time with the buffers set at 128 or 256. I regularly record 10 tracks
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with a good Firewire interface and a fast processor should be able to easily
run at low buffer settings. If you're a Mac person, the new Intel boxes
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Tony

"Brandon" <a@a.com> wrote in message news:45d4a615@linux...
> Well now...
> What kind of problems can I expect If I am using an external firewire
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> Other than latency?
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> Thanks,
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Subject: Re: Speaking of Firewire.. I need help
Posted by brandon[2] on Thu, 15 Feb 2007 20:29:51 GMT

Well it look s like my built in firewire chipset is realtek.
Motu recommends Texas instruments for least problems.
So I will pick up a PCI expansion card for a firewire port that has a ti
chipset.

So the lower the buffer the less latency you will have?

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Thanks,

Brandon

"Tony Benson" <tony@standinghampton.com> wrote in message
news:45d4c0d2@linux...
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Subject: Re: Speaking of Firewire.. I need help
Posted by Tony Benson on Thu, 15 Feb 2007 22:21:05 GMT
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Yes, lower buffer equals lower latency, but higher processor load.
Basically, it's best to record using the lowest buffer setting you can,
without your computer choking. Then, when everything's recorded, set the
buffer higher, and you'll have more processor overhead available for

plug-ins, more playback tracks, VSTi's, etc. during mixing. The only thing
the higher buffer does on playback is maybe add a few hundred milliseconds
to the responsiveness of starting and stopping. So when you hit "play" you
have to wait a whole 1/3 of a second before sound starts coming out. Not a
big deal in the grand scheme of things.

Tony

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