Subject: Rendering does Native but no EDS or Paris EQ. Posted by John [1] on Sun, 18 Dec 2005 13:35:51 GMT

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```
;>
>>messing with inserts while recording?
>>
>>corrupted ppj project files?
>>
>>streaming errors?
>>
>>Thanks,
>>John
>
>Are you sure you have the two 'correct' EDS cards chosen for your system? I know that it gets sketchy pinning down which one, but on my system I have to
```

Subject: Re: Rendering does Native but no EDS or Paris EQ. Posted by Aaron Allen on Sun, 18 Dec 2005 18:54:47 GMT View Forum Message <> Reply to Message

g > and Umax.

use car

I disagreed with the decision to shut down Apple clones, and I have never been discrete about that opinion. We agree. Even though some claim Apple would have gone out of business had they not done that, I disagree with that analysis.

However, Apple does not have a monopoly. "Monopoly" is a very specific legal term. Once you have one, you have to operate under more stringent rules. Microsoft achieved a monopoly in the OS market and exploited that monopoly illegally to shut down competitors and leverage into new markets. That is bad for consumer choice, bad for companies trying to compete on a level playing field, and illegal.

In general, competition is more beneficial to consumers than monopolies and so we try to encou

Subject: Re: Rendering does Native but no EDS or Paris EQ. Posted by Don Nafe on Sun, 18 Dec 2005 19:59:40 GMT

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start a render and then hit

```
>>>realize the render was still going and it stopped responding. Ka blamo!
>>>
>>>John
>>
>>That's a good idea. I don't guess there is a way to copy the graphic
EQ settings to the VST plugin is there?
Aaron Allen wrote:
> Yup, sure is but you'll only do 2 tracks at a time, max. Run it through the
> bus as a mixdown muting all other tracks through the submix group or as
> individual channels. Take the resultant L/R files and place them in a track.
>
> OR
> There is an easier way. Use the Paris VST plugin on a native insert. They
> did a fantastic job of emulating the EQ on the port.
>
>
> AA
>
> "John" <no@no.com> wrote in message news:43a5d0b1@linux...
>>I DO have BOTH Native and EDS plugs rendering if I do the SPDIF trick which
>>doesn't use the
```

>>>CTRL-ALT-DEL and kill Paris. My mistake, I was closing paris and didn't

Subject: Re: Rendering does Native but no EDS or Paris EQ. Posted by Aaron Allen on Sun, 18 Dec 2005 20:21:06 GMT View Forum Message <> Reply to Message

>>Open the Patch Bay. Clear all your SPDIF I/O connections. Physically (as >>in, on the back of your Paris 442 or MEC) loop your Paris SPDIF in to your >>Paris SPDIF out with a short cable. Go back to the Patch Bay. >> >>In the Patch Bay, connect the "Mixer Insert" SEND of the source channel >>for the bounce to the left SPDIF output (dL) on your 442 or MEC. Connect >>the SPDIF left input (dL) back to the same channel's "Mixer Insert" Return >>to complete the loop. Now connect the same left SPDIF output to the >>"Submixer Input" of the Destination channel you want to bounce/record to. >>Select "External" on the EDS insert on the source channel. >> >>Enable Record on the Destination channel. That's it. Record away. You >>can use your mixer normally while you bounce with no ill effect. And in a >>case of good fortune, since the EDS inserts are after the native inserts, >>any active plugins will be printed while bouncing. Great for rendering >>AutoTune or various other plugin settings for different song sections. For >>the price of time and disk space, you have unlimited plugins. >>Example. You have a track on track 10 and you want to render this to >>track 11. In the Patchbay: >>Mixer-A channel 11 connects to MEC-Master-A Digital In Left >&q

Subject: Re: Rendering does Native but no EDS or Paris EQ. Posted by John [1] on Sun, 18 Dec 2005 21:12:25 GMT View Forum Message <> Reply to Message

t;MEC-Master-A Digital In Left connects to Mixer-A-Insert Return10 >>MEC-Master-A Digital Out Left connects to Mixer-A-Insert Send10 >>Select "External" on the EDS insert on the source channel. >> >> >>Aaron Allen wrote: >>>EDS rendering never worked, never would/will. The Native effects render >>>along as normal system plugs... EDS run off the EDS card, so it's not >>>possible since those are realtime CPU's. >>>AA >>> >>>"John" <no@no.com> wrote in message news:43a565b0@linux... >>> >>>I was testing rendering and it was doing the natives effects but not the >>>EDS or Paris EQ's. I'm just letting other know who may be wondering. >>>Also, if you want a cool core dump in XP, start a render and then hit

```
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>>>realize the render was still going and it stopped responding. Ka blamo!
>>>>
>>>John
>>>
>>>
>nope
John <no@no.com> wrote:
>That's a good idea. I don't guess there is a way to copy the graphic
>EQ settings to the VST plugin is there?
>Aaron Allen wrote:
>> Yup, sure is but you'll only do 2 tracks at a time, max. Run it through
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>> bus as a mixdown muting all other tracks through the submix group or as
>> individual channels. Take the resultant L/R files and place them in a
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>> OR
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>> There is an easier way. Use the Paris VST plugin on a native insert. They
>> did a fantastic job of emulating the EQ on the port.
>>
>>
>> AA
>>
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>> "John" <no@no.com> wrote in message news:43a5d0b1@linux...
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>>>doesn't use the render function. Is there any way to get EQs also? I
>>>would really like a way to render all three.
>>>
>>>Thanks
>>>Here's the trick I do with SPDIF:
>>>
>>>SPDIF Rendering
>>>Patchbay workaround for bouncing tracks and rendering plugins
>>>Tired of zeroing/clearing a mix to bounce a track or tracks to a new file?
```

```
Subject: Re: Rendering does Native but no EDS or Paris EQ. Posted by Aaron Allen on Sun, 18 Dec 2005 21:17:22 GMT View Forum Message <> Reply to Message ender native plugins while listening and adjusting in
```

in
>>>context. No problem.
>>>
>>Open the Patch Bay. Clear all your SPDIF I/O connections. Physically (as
>>>in, on the back of your Paris 442 or MEC) loop your Paris SPDIF in to
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>>>to complete the loop. Now connect the same left SPDIF output to the >>>"Submixer Input" of the Destination channel you want to bounce/record to.

>>> Select "External" on the EDS insert on the source channel.

>>>

>>>Enable Record on the Destination channel. That's it. Record away. You

>>>can use your mixer normally while you bounce with no ill effect. And in a

>>>case of good fortune, since the EDS inserts are after the native inserts,

>>>any active plugins will be printed while bouncing. Great for rendering

>>>AutoTune or various other plugin settings for different song sections.

>>>the price of time and disk space, you have unlimited plugins.

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>>> Select "External" on the EDS insert on the source channel.

>>>

```
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>>>Aaron Allen wrote:
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>>>>Also, if you want a cool core dump in XP, start a render and then hit
>>>>CTRL-ALT-DEL and kill Paris. My mistake, I was closing paris and didn't
>>>>realize the render was still going and it stopped responding. Ka blamo!
>>>>
>>>>John
>>>>
>>>>
>>i got a cardboard cat called "flat cat" at a yard sale....it's Much
easier to deal with....lol and it's been with me now for over 15 yrs.....
DJ wrote:
>the other day my cat walked over to my office computer and rubbed up against
>the front of the case where the power switch is located......took me about
>an hour to reboot and get everything settled down.....including the cat.
>
>;0)
>"justcron" <caffiene@hydrorecords.com> wrote in message
>news:43a5a862$1@I
```

Subject: Re: Rendering does Native but no EDS or Paris EQ. Posted by John [1] on Sun, 18 Dec 2005 22:04:25 GMT

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inux...

>

```
>
>>hola Juan...
>>
>>The only thing that crashes me all the time is when my cat jumps up on the
>>desk and walks accross the C-16:)
>>
>>John <no@no.com> wrote:
>>
>>
>>>I seem to be a crash magnet so I'm wondering what crashes you the most
>>>in Paris?
>>>
>>>messing with inserts while recording?
>>>
>>>corrupted ppj project files?
>>>streaming errors?
>>>Thanks.
>>>John
>>>
>>>
>>
>>
>
>
>So i'll just use another VST EQ like Sonalksis and render that. Thanks.
 It's all coming together....or apart, I'm not sure.
Rod Lincoln wrote:
> nope
> John <no@no.com> wrote:
>>That's a good idea. I don't guess there is a way to copy the graphic
>>EQ settings to the VST plugin is there?
>> Aaron Allen wrote:
>>>Yup, sure is but you'll only do 2 tracks at a time, max. Run it through
>
> the
>>>bus as a mixdown muting all other tracks through the submix group or as
>
>>>individual channels. Take the resultant L/R files and place them in a
>
```

```
> track.
>>>OR
>>>
>>>There is an easier way. Use the Paris VST plugin on a native insert. They
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>>>
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>>>>would really like a way to render all three.
>>>>Thanks
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>>>>
>>>>
>>>SPDIF Rendering
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>>> Patchbay workaround for bouncing tracks and rendering plugins
>>>>Tired of zeroing/clearing a mix to bounce a track or tracks to a new file?
>
>>>Or wish you could render native plugins while listening and adjusting
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>>>Open the Patch Bay. Clear all your SPDIF I/O connections. Physically (as
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> 
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> 
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> 
> 
>>>> to complete the loop. Now connect the same left SPDIF output to the
>>>> "Submixer Input" of the Destination channel you want to bounce/record
> 
> 
> 
>>>> Select "External" on the EDS insert on the source channel.
>>>> 
>>>> Enable Record on the Destination channel. That's it. Record away. You
> 
>>>> can use your mixer normally while you bounce with no ill effect. And in
```

Subject: Re: Rendering does Native but no EDS or Paris EQ. Posted by John [1] on Sun, 18 Dec 2005 23:36:59 GMT View Forum Message <> Reply to Message

target=" blank">nospam@not here.dude">nospam@not here.dude> = wrote in=20 message <A = href=3D"news:43a5b0b4\$1@linux">news:43a5b0b4\$1@linux...</DIV>Are=20 you sure you have the two 'correct' EDS cards chosen for your system? = I=20
know that it gets sketchy pinning down which one, but on my system = I have=20 to
use card A and C and skip putting a MEC on card B or wierd = stuff like=20 this
happens (another hidden Paris 'feature'). The other thing to = check is=20 that
you have a good wordclock BNC cable running from MEC #1 to = MEC=20 #2.

AA

"Deadmeat" &It;<A=20 href=3D"mailto:scott@postmodernblues.com">scott@postmodernblues.com&g= t:=20

```
wrote in message <BR><A=20
href=3D"news:43a59445$1@linux">news:43a59445$1@linux</A>...<BR>&gt;<BR>&g=
t: Hi=20
 all -<BR>&gt; Been messing with V3 for a bit and noticed a real=20
 problem.<BR>&gt; Testing on a 3-card system, 2 MECs installed (on A =
and=20
 B<BR>&gt; cards), 2 ADAT and one Sync on MEC A, 1 8-input on MEC=20
 B.<BR>&gt;<BR>&gt; Can record fine with MIX A, MEC A. Getting no sound =
at=20
 all<BR>&gt; on any inputs for MEC B, Mix B. Tried to load V2.2, and=20
 all<BR>&gt; is fine - can record on MEC B inputs all day long. When=20
 using<BR>&gt; V3, see input lights on module, but have no meters in=20
 mixer<BR>&gt; and no sound - MEC B syncing to WC fine - plays sound=20
 accross<BR>&gt; all submixes just fine from projects recorded on=20
 V2.<BR>&gt; Any Thoughts? <BR></BLOCKQUOTE></BODY></HTML>
----- NextPart 000 003D 01C60408.A1C72430--I have learned that I can move much faster
than Paris and my micro together.
So, I take it easy, having adopted a measured pace with my key clicks.
I don't use plugins.
I get crash on startup once/twice a week. Sometimes 3 times a night, but
then no problem for a week.
Sometimes one of my submixes doesn't play on a four-card system. I have to
restart the computer to get it going. One song so far.....any suggestions,
anybody?
Jimmy
"John" <no@no.com> wrote in message news:43a5a578@linux...
> I seem to be a crash magnet so I'm wondering what crashes you the most
> in Paris?
> messing with inserts while recording?
>
> corrupted ppj project files?
> streaming errors?
> Thanks.
> JohnBe careful on the road man.....and have a great one.
(O;
Deei
```

```
"jef knight" <thestudio@allknightmusic.com> wrote in message
news:43a5f2f5@linux...
> Hi Y'all,
> I'm off to NYC for the holidays. Inlaws. Rye NY actually. Won't be back
> till January. So I'm *wishing you cat's an advanced happy ho-ho*. And
> I'm having ominous feelings about the 12hr drive. I hate driving. I
> prefer sky diving to driving. Fewer idoits. But on the upside the band
> xmas party was pretty great yesterday.
> Merry Xmas Everyone.
>
>
> jefYears ago a road crew was striping I35 right through the middle of Austin.
There was a flattened cat right in the middle of the and they striped over
it. Someone saw it happen and they called a radio station and from that
point on, *Splat, the cat* was a regular topic of conversation for months.
(0;
"jef knight" <thestudio@allknightmusic.com> wrote in message
news:43a5f05e@linux...
> i got a cardboard cat called "flat cat" at a yard sale....it's Much
> easier to deal with....lol and it's been with me now for over 15
yrs.....
> DJ wrote:
> >the other day my cat walked over to my office computer and rubbed up
against
> >the front of the case where the power switch is located......took me
about
>>an hour to reboot and get everything settled down.....including the cat.
> >
> >:0)
>>"justcron" <caffiene@hydrorecords.com> wrote in message
> >news:43a5a862$1@linux...
> >
> >
> >>hola Juan...
>>>The only thing that crashes me all the time is when my cat jumps up on
> >>desk and walks accross the C-16:)
> >>
>>>John <no@no.com> wrote:
```

```
>>>
>>>
>>>I seem to be a crash magnet so I'm wondering what crashes you the most
>>>in Paris?
&gt
```

Subject: Re: Rendering does Native but no EDS or Paris EQ. Posted by Rod Lincoln on Mon, 19 Dec 2005 00:24:23 GMT View Forum Message <> Reply to Message

```
/>
>
> a
>
>>>case of good fortune, since the EDS inserts are after the native inserts,
>
>>>any active plugins will be printed while bouncing. Great for rendering
>
>>>AutoTune or various other plugin settings for different song sections.
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>>> Example. You have a track on track 10 and you want to render this to
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>>>MEC-Master-A Digital In Left connects to Mixer-A-Insert Return10
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>>>Select "External" on the EDS insert on the source channel.
>>>>
>>>>
>>>>
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>>>>
>>>>
>>>>EDS rendering never worked, never would/will. The Native effects render
>
>>>>along as normal system plugs... EDS run off the EDS card, so it's not
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```

```
>>>>AA
>>>>
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>>>>
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>>>>CTRL-ALT-DEL and kill Paris. My mistake, I was closing paris and didn't
>
>>>> realize the render was still going and it stopped responding. Ka blamo!
>>>>>
>>>>>John
>>>>
>>>>
>Hi Y'all,
```

I'm off to NYC for the holidays. Inlaws. Rye NY actually. Won't be back till January. So I'm *wishing you cat's an advanced happy ho-ho*. And I'm having ominous feelings about the 12hr drive. I hate driving. I prefer sky diving to driving. Fewer idoits. But on the upside the band xmas party was pretty great yesterday.

Merry Xmas Everyone.

jefThis is a multi-part message in MIME format.

```
-----=_NextPart_000_003D_01C60408.A1C72430
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
```

Dead,

What Aaron says is true. When my system was three cards with two Mecs I had card A and C attached to the Mecs. Now with five cards it's A and = E. =20

My ASUS boards like the first and last card when using two Mecs. Tom

"Aaron Allen" <nospam@not_here.dude> wrote in message =

system? I=20 know that it gets sketchy pinning down which one, but on my system I = have to=20 use card A and C and skip putting a MEC on card B or wierd stuff like = this=20 happens (another hidden Paris 'feature'). The other thing to check is = that=20 you have a good wordclock BNC cable running from MEC #1 to MEC #2. AA "Deadmeat" <scott@postmodernblues.com> wrote in message=20 news:43a59445\$1@linux... > Hi all -> Been messing with V3 for a bit and noticed a real problem. > Testing on a 3-card system, 2 MECs installed (on A and B > cards), 2 ADAT and one Sync on MEC A, 1 8-input on MEC B. > > Can record fine with MIX A, MEC A. Getting no sound at all > on any inputs for MEC B, Mix B. Tried to load V2.2, and all > is fine - can record on MEC B inputs all day long. When using > V3, see input lights on module, but have no meters in mixer > and no sound - MEC B syncing to WC fine - plays sound accross > all submixes just fine from projects recorded on V2. > > Any Thoughts?=20

Are you sure you have the two 'correct' EDS cards chosen for your =

Subject: Re: Rendering does Native but no EDS or Paris EQ. Posted by Rod Lincoln on Mon, 19 Dec 2005 06:25:45 GMT

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news:43a5b0b4\$1@linux...

\$machines for many. Let's see, ProoTools, the

- > graphical marked, let Bill Gates get the idea to copy the platform from Dos
- > to Windows...
- >It seems for me that there's plenty of \$\$\$makers we can blame Apple
- > for.;-) But in another way, if it wasn't for these kind of things, playing
- > and recording on these platforms; would we be here, writing and talking with
- > each other?-o)-...

>

> Erling

>

```
> "Jamie K" <Meta@Dimensional.com> skrev i melding news:43a62eaa@linux...
>>But you really can't blame Apple for that one.
>>
>>Cheers.
>> -Jamie
>> http://www.JamieKrutz.com
>
>....at the end, it's the $$$machines we're "blaming", since we havn't made
one for us self yet;-o)...
Now Christmas is coming and money, money, flying out of my empty pockets,
but where? Yes, into $$$machines!-o)...
Erling
"Jamie K" <Meta@Dimensional.com> skrev i melding news:43a667fd$1@linux...
> May as well blame Xerox PARC for all that. :^)
>
> Cheers,
> -Jamie
> http://www.JamieKrutz.com
>
>
> erlilo wrote:
>> Why not? If it wasn't for Apple, things could really have been different.
>> It seems they started some $$$machines for many. Let's see, ProoTools,
>> the graphical marked, let Bill Gates get the idea to copy the platform
>> from Dos to Windows...
>> .....It seems for me that there's plenty of $$$makers we can blame Apple
>> for.;-) But in another way, if it wasn't for these kind of things,
>> playing and recording on these platforms; would we be here, writing and
>> talking with each other?-o)-...
>>
>> Erling
>>
>> "Jamie K" <Meta@Dimensional.com> skrev i melding news:43a62eaa@linux...
>>>But you really can't blame Apple for that one.
>>>
>>>Cheers.
>>> -Jamie
>>> http://www.JamieKrutz.com
>>Cool tune. It's keeping it real more than most rappers who use the phrase
keeping it real.
```

```
Cheers,
Kim.
"justcron" <pachinko@hydrorecords.com> wrote:
>double A...
>hehe... for some reason the 80lb dog is often seen running full speed away
>from the 15lb cat....
>the studio shooting has definitely hit us hard... bad press... lots of
>discussions about 'snitching' and life imitating art. Personally I believe
>you live by the sword you die by the sword and you reap what you sow.
lts
>a crazy cycle between hip hop (pop culture as a whole) and violence that
>only getting worse. I definitely fear for the little ones. I was in toys
>r us and the hip hop shit has trickled down to preschool... the remote
>control cars are hummers with spinning rims and I even saw Bling Bling
>Barbie. Argh.
>Good new local video on topic:
>http://www.statikselektah.com/media/motionpicturevideo.wmv
>"Aaron Allen" <nospam@not here.dude> wrote in message news:43a5afcd@linux...
>>I hear there will be a patch for that coming.
>> Install Doghatescat patch release 1.01 or you can install the current
>> Alpha release of Kittygetsashowereverytimethishappens.DLL, version 0.85.
>> Some people have tried an alternative, katnip.exe release 3.47 but with
>> mixed results.
>> Glad to see you posting, we weren't that sure for a bit what was going
>> down in your town with the studio shooting.
>> AA
>>
>>
>> "justcron" <caffiene@hydrorecords.com> wrote in message
>> news:43a5a862$1@linux...
>>>
>>> hola Juan...
>>>
```

```
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>
>Merry Xmas Everyone.
>jefusually people in green mini vans...they're the worst.
On Sun, 18 Dec 2005 13:07:59 -0500, John <no@no.com> wrote:
>I seem to be a crash magnet so I'm wondering what crashes you the most
>in Paris?
>messing with inserts while recording?
>corrupted ppj project files?
```

>
>streaming errors?
>
>Thanks,
>Johnthey love the taste of alcohol!
rick wrote:
> usually people in green mini vans