





If you want to edit across multiple submixes

1. Edit your first submix by cutting up all objects at the Now Line and deleting (or adding) them in unison until you have the right edit. Drag 'em around to taste, all together, until you have the best compromise edit.

2. Undo the Edit, returning all edited objects to their previous state, selected and ready to cut or add. Make sure the objects you're deleting or inserting are selected, and are all the same length, which they will be if you cut them at the Now Line.

3. Click in the Information Bar to Sel End (Selection Range) to find out the EXACT LENGTH of the objects you've cut/ added.

4. Go to Insert/ Delete Time and enter the exact time stated in the Information Bar thing that's been hidden from you lo these many years.

BOOM. You're done! Just like that! All your automation, all your markers, all objects in all editor windows, everything has been moved exactly the way you

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