
Subject: Mastering in Paris

Posted by [mani1147](#) on Fri, 16 Apr 2010 12:37:23 GMT

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First, I must say I am not a mastering engineer. Mastering is an art into itself and I advise all my clients to get their stuff mastered by a reputable facility. But oftentimes, I need to prep a one-off mix for local radio airplay. In these cases, I roll up my sleeves and dive in and hopefully get a nice hot mix happening for my client.

A fellow Paris user had told me a few years ago how much more "open" his mixes sounded since he had started doing his projects start to finish inside Paris. I had never really paid much attention to it, being a Wavelab user, I mix down in Paris, then render to stereo file, then into Wavelab for some start/end time edits, limiting..etc ,render then burn in CD architect.

Last night I decided to try his approach and stay in Paris all the way to the burn. I was shocked.

Methodology:

1. Mixdown in Paris @ 24bit
2. Re-insert L and R 24bit files in a new Paris project
3. Channel faders at 0 panned 100% L/R, submix fader at 0, master out fader at -0.03
4. FFX4 stereo wrapper in first insert slot with Paris ST checkbox checked.
5. Insert your VST processors, limiters...etc
6. Set rec path and print the files @24bit
7. Change resolution to 16bit and render L/R files to stereo
8. Listen and compare

I use a creamware Pulsar card via SPDIF into a presonus Central Station to monitor in Wavelab. In Paris, I monitor via 24bit output into Central Station.

Conclusion: Using the same plugins with the same settings, there was a very noticeable enhancement in the image and depth of the all Paris mix compared to the Wavelab mix.

Rob_A
