Subject: Calibrating faders on a Houston controller...anyone?
Posted by Deej [1] on Sun, 18 Dec 2005 03:51:05 GMT
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y has been pretty heavily hacked

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Deej [1] on Sun, 18 Dec 2005 04:17:34 GMT
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as well (after backing
it up of course ;o)

Guess I could have just bought a Mac and plugged in a couple of cables
though....huh?

;o)

"Aaron Allen" <nospam@not_here.dude> wrote in message
news:43a505e7$1@linux...
> USB right?
> Try a different USB port or a add on card.
> AA
>
>
> "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
> news:43a50568@li

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Aaron Allen on Sun, 18 Dec 2005 04:26:35 GMT
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nux...
> > Well, it's calibrated again, but this didn't make any differe3nce. It's
> > still not communicating with Cubase SX.
> >
> >
> > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
> > news:43a4dd92@linux...
> >> I forgot how.
> >>
> >> ;o}
> >>
> >>
> >

> >
>
>Yes. I DL'ed the most recent version of Cubase SX. Of course, now all of my templates and projects are going to have to be reconfigured because the new install hosed them.

;o)

"erlilo" <erlilo@online.no> wrote in message news:43a525da@linux...
> .....dualprocessor shit;-D).....doublebrains can be a problem if the one
> don't know what the other is do

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Deej [1] on Sun, 18 Dec 2005 05:07:00 GMT
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/>
> >>
> >>
> >
> >
>
>> .....dualprocessor shit;-D).....

Hmmmm.....I wonder if that's the reason the Houston controller won't work any more.

;oP

"erlilo" <erlilo@online.no> wrote in message news:43a525da@linux...
> .....dualprocessor shit;-D).....doublebrains can be a problem if the one
> don't know what the other is doing or will do. So, do you have the latest
> Cubase revision that's built to take care of these idiotic doublebrains, so
> you can calibrate them correct?-)
>
> Erling
>
> "DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
> news:43a50568@linux...
> > Well, it's calibrated again, but this didn't make any differe3nce. It's
> > still not communicating with Cubase SX.
> >
> >
> > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
> > news:43a4dd92@linux...
> >> I forgot how.

> >>
> >> ;o}
> >>
> >>
> >
> >
>
>Yeah..... a 2gig cache in RAM might speed things up a bit

;o)

&

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Deej [1] on Sun, 18 Dec 2005 06:40:44 GMT
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t;Some interesting info on RAM drives.
> >>
>
>> http://www.tomshardware.com/2005/12/05/hyperos_dram_hard_dri ve_on_the_bloc
k/index.html
> >>
> >>
> >>James
> >
>
>....as I found out testing Paris, it was like the doublebrain didn't

---

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Aaron Allen on Sun, 18 Dec 2005 06:44:04 GMT
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know
what to do when trying to do something inside Paris, so it can be the
problem with the Houston controller too. It's not so good if the stoneage is
trying to live well in modern times;-D...

Erling

"DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
news:43a529d8@linux...
>> .....dualprocessor shit;-D).....
>
> Hmmmm.....I wonder if that's the reason the Houston controller won't

> work
> any more.
>
> ;oP
>
> "erlilo" <erlilo@online.no> wrote in message news:

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by erlilo on Sun, 18 Dec 2005 08:59:46 GMT
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da@linux..." target="_blank">43a525da@linux...
>> .....dualprocessor shit;-D).....doublebrains can be a problem if the one
>> don't know what the other is doing or will do. So, do you have the latest
>> Cubase revision that's built to take care of these idiotic doublebrains,
> so
>> you can calibrate them correct?-)
>>
>> Erling
>>
>> "DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
>> news:43a50568@linux...
>> > Well, it's calibrated again, but this didn't make any differe3nce. It's
>> > still not communicating with Cubase SX.
>> >
>> >
>> > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
>> > n

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Deej [1] on Sun, 18 Dec 2005 09:11:26 GMT
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ews:43a4dd92@linux...
>> >> I forgot how.
>> >>
>> >> ;o}
>> >>
>> >>
>> >
>> >
>>
>>
>
>Maybe it's time to look for a new Houston controller revision made for

modern times?-)

"DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
news:43a529d8@linux...
>> .....dualprocessor shit;-D).....
>
> Hmmmm.....I wonder if that's the reason the Houston controller won't
> work
> any more.
>
> ;oP
>
> "erlilo" <erlilo@online.no> wrote in message news:43a525da@linux...
>> .....dualprocessor shit;-D).....doublebrains can be a problem if the one
>> don't know what the other is doing or will do. So, do you have the latest
>> Cubase revision that's built to take care of these idiotic doublebrains,
> so
>> you can calibrate them correct?-)
>>
>> Erling
>>
>> "DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
>> news:43a50568@linux...
>> > Well, it's calibrated again, but this didn't make any differe3nce. It's
>> > still not communicating with Cubase SX.
>> >
>> >
>> > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
>> > news:43a4dd92@linux...
>> >> I forgot how.
>> >>
>> >> ;o}
>> >>
>> >>
>> >
>> >
>>
>>
>
>Understood. I'm thinking that this might very well be the problem. I'm going
to hook it up to another computer tomorrow and see if I can get it to work.
I may have to get my old computer working and use it via system link or
something. I wonder if that would work?

Hmmmm.....systemlink???.....well, it would definitely add some
more horsepower

;o)

"erlilo" <erlilo@online.no> wrote in message news:43a52cf0$1@linux...
> ...as I found out testing Paris, it was like the doublebrain didn't know
> what to do when trying to do something inside Paris, so it can be the
> problem with the Houston controller too. It's not so good if the stoneage
is

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Deej [1] on Sun, 18 Dec 2005 09:14:36 GMT
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> trying to live well in modern times;-D...
>
> Erling
>
> "DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
> news:43a529d8@linux...
> >> .....dualprocessor shit;-D).....
> >
> > Hmmmm.....I wonder if that's the reason the Houston controller won't
> > work
> > any more.
> >
> > ;oP
> >
> > "erlilo" <erlilo@online.no> wrote in message news:43a525da@linux...
> >> .....dualprocessor shit;-D).....doublebrains can be a problem if the
one
> >> don't know what the other is doing or will do. So, do you have the
latest
> >> Cubase revision that's built to take care of these idiotic
doublebrains,
> > so
> >> you can calibrate them correct?-)
> >>
> >> Erling
> >>
> >> "DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
> >> news:43a50568@linux...
> >> > Well, it's calibrated again, but this didn't make any differe3nce.
I

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Deej [1] on Sun, 18 Dec 2005 09:16:08 GMT

t's
> >> > still not communicating with Cubase SX.
> >> >
> >> >
> >> > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
> >> > news:43a4dd92@linux...
> >> >> I forgot how.
> >> >>
> >> >> ;o}
> >> >>
> >> >>
> >> >
> >> >
> >>
> >>
> >
> >
>
>Maybe something like this?

http://www.zzounds.com/item--TASUS2400

;o)

"erlilo" <erlilo@online.no> wrote in message news:43a52d7c$1@linux...
> Maybe it's time to look for a new Houston controller revision made for
> modern times?-)
>
> "DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
> news:43a529d8@linux...
> >> .....dualprocessor shit;-D).....
> >
> > Hmmmm.....I wonder if that's the reason the

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by erlilo on Sun, 18 Dec 2005 09:29:59 GMT

g

"DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
news:43a531fe@linux...
> Maybe something like this?
>
> http://www.zzounds.com/item--TASUS2400

>
> ;o)
>
> "erlilo" <erlilo@online.no> wrote in message news:43a52d7c$1@linux...
>> Maybe it's time to look for a new Houston controller revision made for
>> modern times?-)
>>
>> "DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
>> news:43a529d8@linux...
>> >> .....dualprocessor shit;-D).....
>> >
>> > Hmmmm.....I wonder if that's the reason the Houston controller won't
>> > work
>> > any more.
>> >
>> > ;oP
>> >
>> > "erlilo" <erlilo@online.no> wrote in message news:43a525da@linux...
>> >> .....dualprocessor shit;-D).....doublebrains can be a problem if the
> one
>> >> don't know what the other is doing or will do. So, do you have the
> latest
>> >> Cubase revision that's built to take care of these idiotic
> doublebrains,
>> > so
>> >> you can calibrate them correct?-)
>> >>
>> >> Erling
>> >>
>> >> "DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
>> >> news:43a50568@

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by erlilo on Sun, 18 Dec 2005 09:32:21 GMT

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linux...
>> >> > Well, it's calibrated again, but this didn't make any differe3nce.
> It's
>> >> > still not communicating with Cubase SX.
>> >> >
>> >> >
>> >> > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
>> >> > news:43a4dd92@linux...
>> >> >> I forgot how.
>> >> >>
>> >> >> ;o}

>> >> >>
>> >> >>
>> >> >
>> >> >
>> >>
>> >>
>> >
>> >
>>
>>
>
>If I have a 10 minute track and I automate MUTE all but the last 10 seconds (just an example) of the object on the playing field, is it true that the entire track will be played back from disk thereby using resources the entire track?

Alternately, if I delete the entire object except for the last 10 seconds will that only be streaming from disk during the last 10 seconds?

Is there any way to verify this?

Thanks,
JohnI appear that paris plays back the entire segment even if only a small object of it is on the playing field. This was in my notes regarding compacting and seems to indicate this:

Here's the important thing to remember - the portion of the audio file being used is NOT determined by what portion of the audio file is displayed on the editor's playing field. If you do some snipping, cutting, deletions, etc. directly on the audio files object, PARIS does not take this as a determination of which parts are IN USE or not.

The portions of file that are considered to be IN USE are those reflected in the SEGMENTS of that file that s

---

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Deej [1] on Sun, 18 Dec 2005 09:32:29 GMT
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how in the AUDIO window. A
segment exactly the same size of the audio file is created (by PARIS) when the audio file is first recorded. Any further segments can only be created by YOU by cutting/snipping the audio file's main segment and then dragging the portion you want back into the audio bin from the editor's playing field. This will create a segment that you can name (e.g. Guitar Intro). Now PARIS will regard this(these) new segment(s)

that you create as portions of the audio file that are IN USE.

IMPORTANT - Until you physically remove the FULL sized segment that was created by PARIS upon initially recording the track/file, PARIS will consider the entire audio file to be in use, and performing a 'compact files' will do virtually nothing.

John wrote:
> If I have a 10 minute track and I automate MUTE all but the last 10
> seconds (just an example) of the object on the playing field, is it true
> that the entire track will be played back from disk thereby using
> resources the entire track?
>
> Alternately, if I delete the entire object except for the last 10
> seconds will that only be streaming from disk during the last 10 seconds?
>
>
> Is there any way to verify this?
>
> Thanks,
> JohnI was testing rendering and it was doing the natives effects but not the EDS or Paris EQ's. I'm just letting other know who may be wondering.

Also, if you want a cool core dump in XP, start a render and then hit CTRL-ALT-DEL and kill Paris. My mistake, I was closing paris and didn't realize the render was still going and it stopped responding. Ka blamo!

John"James McCloskey" <excelsm@hotmail.com> wrote:

>Anybody have any thoughts?

The only thing I have against Macs is that - at least with regard to DAW applications - you're really locked into more proprietary stuff. Less flexibility... and that's the same thing I have against PT, now that sonically (at least IMO) the new HD systems are really quite good. If you need to upgrade your Mac at some point, you've got buy a whole new one... same thing with PT - every few years you're forking over another down payment on a house in order to get a new system just to stay current.

NeilHi all -
Been messing with V3 for a bit and noticed a real problem. Testing on a 3-card system, 2 MECs installed (on A and B cards), 2 ADAT and one Sync on MEC A, 1 8-input on MEC B.

Can record fine with MIX A, MEC A. Getting no sound at all

on any inputs for MEC B, Mix B. Tried to load V2.2, and all
is fine - can record on MEC B inputs all day long. When using
V3, see input lights on module, but have no meters in mixer
and no sound - MEC B syncing to WC fine - plays sound accross
all submixes just fine from projects recorded on V2.

Any Thoughts?Zan,

I'm not

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Deej [1] on Sun, 18 Dec 2005 09:50:49 GMT
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sure what software you are using, but there are a couple of things
that affect playability of vsynths/samplers..

I've used both midiman and edirol USB keyboards, and apart from having a
mushy, crappy feel and really bad velocity curves that I could never seem
to correct (black keys louder than white) they are playable in realtime.
 Now I only use the edirol for organ and synth sounds that don't require
the finesse required for piano.

In cubase I found do not use 'emulated' midi ports (there are articles on
the net on how to stop this).

Here are some ideas:

Don't use the keyboard in a usb hub. Power the keyboard with an adapter
when using USB (not the USB power). Check the bios for a 'usb compatibility
mode' and try it both ways. Sure others will tell you that they use a hub,
usb power, etc.. so these are just some things to try.

Use the control panel/sounds and audio devices in windows to not allow windows
itself to use the MIDI device that you want to use in your audio app.

Do the same thing for audio output - don't let Windows output or input from
your audio interface.

Then the next thing you have to tackle is output latency. You need to get
that as low as possible for vsynths to work right.

Of course if you are on a mac next to none of this applies.

Chuck

If you are using cubase one of the keys appears to be to avoid the use of midi ports that say "emulated". There are a couple of articles on the net on how to get rid of the emulated ports and use the real port.

"tonehouse" <zmcleod@comcast.net> wrote:
>Hi Chuk thanks a bunch for your comments..I too have been finally learning
>MIDI,in order to play "soft synths",and drum samples...Very trying at best..
>I have been having a huge latency problem from USB/MIDI. interface...Do
all
>the USB things do this? I am using a shitty old Yamaha keyboard for
>controller..I hope I can figure it out...zmcleod
>"Chuck" <c@c.com> wrote in message news:43a4318e$1@linux...
>>
>> Hey guys,
>>
>> Just wanted to let those of you in the DC area know that
>> Chuck Levins is blowing out Yamaha P-60 digital pianos for
>> 699 after 100 rebate. These are consumer 88 key weighted boards with

---

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by erlilo on Sun, 18 Dec 2005 10:06:22 GMT
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br />
>built
>> in speakers and sounds and an included ikea type put together stand and
>seat.
>>
>>
>> I was headed out to buy a MIDI controller but checked over two dozen
>boards
>> and midi controllers and nothing had action that was even close so I
>bought
>> it.
>>
>> I plugged into my giga box via MIDI, silenced the on board sounds and
was
>> up and running within minutes.
>>
>> Man what a difference having a playable keyboard makes.
>>
>> So then onto the GIGA. I have the latest GIGAstuduio and was pretty
>unhappy
>> with the Gigapiano II with resonance model so I went digging around on

the
>> 5 sample CDs that come with it and found a PMI stage piano that sounds
>really,
>> incredibly nice.
>>
>> Then onto the presonus. With the new drivers you don't have to have the
>> pre-sonus hooked up to your computer at all - you can hook up all your
>gear
>> and use it as a mixer. So I hooked in the outoput of my giga box and
my
>> KRK V6s for output. I was seriously disappointed by the sound - it was
>weird
>> and phasey and had some kind of psychoacoustic thing going on where the
>piano
>> sound appeared to hang all bunched up in mid air somewhere between my
>eyes.
>>
>> So I tore the thing apart and re-wired and checked and re-checked and
same
>> thing. Then I found the 'MIX' knob on the pre-sonus does very strange
>things
>> to the pan positions when used in anything other than the full right
>position.
>> The mix knob is supposed to be presonus answer to monitoring live inputs
>> with no latency. When all the way left you are monitoring live inputs,
>when
>> all the way right you are monitoring the computer mix. It was
>counter-intuitive
>> to use this thing all the way right when not even connected to a
>computer,
>> but there you go...
>>
>> So now I have an incredibly playable, fantastic sounding, great recording
>> digital piano and it only took me three years of screwing around with
>shitty
>> MIDIMAN and ROLAND USB midi controllers, different versions of GIGA and
>HALION,
>> different computers, licensing snafus...
>>
>> So I've been playing this rig for about a week and feeling really good
and
>> my giga box has started spontaneously rebooting from HEAT ISSUES!!!
>>
>> The end
>>
>> Chuck
>
>Are you running Win XP? If so, try unloading one of the ADAT cards from MEC

1 and putting it in MEC 2. Also, do you have a sync cable from the BNC out of MEC 1 to the BNC in of MEC 2?

"Deadmeat" <scott@postmodernblues.com> wrote in message news:43a59445$

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Deej [1] on Mon, 19 Dec 2005 02:26:21 GMT
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And
in
>>
>> a
>>
>>>>>case of good fortune, since the EDS inserts are after the native inserts,
>>
>>
>>>>>any active plugins will be printed while bouncing. Great for rendering
>>
>>
>>>>>AutoTune or various other plugin settings for different song sections.
>>
>> For
>>
>>>>>the price of time and disk space, you have unlimited plugins.
>>>>>
>>>>>Examp

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by audioguy_editout_ on Mon, 19 Dec 2005 03:10:46 GMT
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le. You have a track on track 10 and you want to render this to
>>
>>
>>>>>track 11. In the Patchbay:
>>>>>Mixer-A channel 11 connects to MEC-Master-A Digital In Left
>>>>>MEC-Master-A Digital In Left connects to Mixer-A-Insert Return10
>>>>>MEC-Master-A Digital Out Left connects to Mixer-A-Insert Send10
>>>>>Select "External" on the EDS insert on the source channel.
>>>>>
>>>>>
>>>>>
>>>>>Aaron Allen wrote:

>>>>>
>>>>>
>>>>>>EDS rendering never worked, never would/will. The Native effects render
>>
>>
&gt

Subject: Re: Calibrating faders on a Houston controller...anyone?
Posted by Deej [1] on Mon, 19 Dec 2005 07:21:49 GMT
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hardwired) tip that Brian used on his Auto tune trick segment...I'm not at
> my rig and I was just wondering
>
> Don
>
>...and a very Merry Christmas to you too.

Good luck on your drive, take breaks when you need 'em :)
MR

jef knight <thestudio@allknightmusic.com> wrote:
>Hi Y'all,
>
>I'm off to NYC for the holidays. Inlaws. Rye NY actually. Won't be back

>till January. So I'm *wishing you cat's an advanced happy ho-ho*. And
>I'm having ominous feelings about the 12hr drive. I hate driving. I
>prefer sky diving to driving. Fewer idoits. But on the upside the band
>xmas party was pretty great yesterday.
>
>Merry Xmas Everyone.
>
>
>jefI seem to recall there was a few of you who mentioned you had a
TLM-103... if you find you're not using it all that often and
you could use a little Christmas cash, shoot me an e-mail with
the best price you'd take for it at:

neil DOT henderson AT sbcglobal DOT net

Thx!

NeilWell, like I said, the system works as is (MECs on A and B)
with the older 2.2 software, and has been running like that
for a couple of years - all inputs and outputs producing
sound without problems. So, I know my clock is good, the

cards are good, the MECs and interfaces are good. I just
brought up V2.2 to double check, and recorded using the
interfaces that don't work with 3.0, so it's definatley
a 3.0 issue.

When you had to have your MECs on A and C (or E), was that
with Version 2.2 and

Subject: OK.....I'm there.....now moving on.....
Posted by Deej [1] on Tue, 20 Dec 2005 04:41:43 GMT
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T></DIV>

>Also using=20
> short passes of </FONT></DIV>
> <DIV><FONT face=3DArial size=3D2>Autotune is more tolerable and =
>achievable using=20
> this method.</FONT></DIV>
> <DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
> <BLOCKQUOTE=20
> style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"John" <<A href=3D"mailto:no@no.com">no@no.com</A>> wrote =
>in=20
> message <A=20
> =

>this=20

>
experimenting=20
> with it and it works for getting Native and EDS effects
but no =
>EDS=20

>
native=20
> effects?

Thanks,
John

Don Nafe wrote:
> =
>Thanks=20
> Rod...just had a chance to hunt for it - found it and was just about
=
>
>
> to start typing
>
> Don
>
> =
>
> "Rod=20
> Lincoln" <<A =
>href=3D"mailto:rlincoln@kc.rr.com">rlincoln@kc.rr.com</A>>=20
> wrote in message <A=20
> href=3D"news:43a70a65$1@linux">news:43a70a65$1@linux</A>...
>=20
>
>>It's really a trick, just patching to bounce autotune in =

>manual=20
> mode..
>>If your track to be tuned is on track 1, put =
>autotune on=20
> an insert. Select
>>"external" on the eds insert. Assuming =
>your=20
> using mec A spdif, in the
>>Paris
>>batchbay, =
>patch the=20
> "Mixer A insert" output of track 1 (green arrows=20
>
>>Bottom<

Subject: Re: OK.....I'm there.....now moving on.....
Posted by Aaron Allen on Tue, 20 Dec 2005 06:05:38 GMT
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;you Ghosted.....you did remember to Ghost,,,,,,didn't you? ;o)
> >
> >Secondly,. if you're using removable caddies and you remove the system
> >drive, you will get a system drive error (as invalid system
drive/coronary
> >arrest) when you reinsert it into the caddy unless you remove the other
> >drives from their caddies first, insert the system drive solo, then
reboot
> >on the single system drive, then shut down, reinsert all of the other
drives
> >and then reboot.
> >
> >Also, with as many PCI cards as I've got, (3 x RME's and 4 x UAD-1's in
> a
> >Magma) the IRQ less than equal BSOD can rear it's ugly head. The trick is
> to
> >turn off the Magma (or pull the PCI cards from the mobo slots), reboot
until
> >you get the system happy again, then shut down, reinstall the Magma host
> >card (or the PCI cards in the mobo) and reboot. The 4 x UAD cards are the
> >issue in mine. It takes a while to get all of their addresses sorted out
> it
> >seems. Eventually everything stabilized.
> >
> >Lastly and most annoying for me was getting the Houston controller to
work
> >with Cubase SX. I finally figured it out. Cubase SX has to be loaded
before
> >the system ever sees the Houston driver. It won't do to
uninstall/reinstall
> >the driver if the Houston driver is loaded before SX is loaded. My
> >experience was that SX will *never* see that driver and the controller
will

> >not work unless SX is loaded before the controller driver. Took me a
whole
> >day to figure this one out.
> >
> >
>.....hmmm.... ....too good to be true... ...there must come something
more.... ....be sure of that....
.....it's an AMI bios, nothing to do with Amy.... ...it's the first revision
board... ...only made for experiments...
....I think it's therefor you buyed it... ...just because you love to do
experiments... ...I know your style, it's therefore you hate Mac's...
....they have nothing to experiment with... ...so, statistical, you must be a
real intelligent person... ...hmm...

erlilo

"DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
news:43a7af47$1@linux...
> First of all, the ASUS A8V-Deluxe is kinda quirky(at least mine is) when
> using an older Matrox G450 PCI graphics card along with a G450 AGP card.
> If
> you intend to try this....DO NOT load the VIA AGP driver that comes with
> the
> mobo. It's OK to load the rest of the drivers. If you load this AGP driver
> under these circumstances (ie..using the Matrox cards) you might as well
> do
> a clean install and start over. Removing the VIA AGP driver using the
> uninstall feature doesn't clear up the problem and your life will be a
> living hell until you surrender and restore your original clean install
> that
> you Ghosted.....you did remember to Ghost,,,,,,didn't you? ;o)
>
> Secondly,. if you're using removable caddies and you remove the system
> drive, you w

Subject: Re: OK.....I'm there.....now moving on.....
Posted by Nei on Tue, 20 Dec 2005 14:14:24 GMT
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do with my old Cubase DAW???.....I'm thinking maybe
one
>> of those EMU interfaces running Emulator X maybe???
>>
>> ;o)
>> "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
>> news:43a66053@linux...
>>> I thought I was home free, but noooooo.....more problems. I'm

>> beginning
>>> to think I've got a defective mobo. Too much wierd stuff happening.
>>>
&g

Subject: Re: OK.....I'm there.....now moving on.....
Posted by Chris Wargo on Tue, 20 Dec 2005 16:11:43 GMT
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>evil with resource hogging.
>AA
>
>
>"TCB" <nobody@ishere.com> wrote in message news:43a81dae$1@linux...
>>
>> I've been reading this NG on and off again for a few weeks and am
>> wondering
>> something. Why do all of you guys use those clunky old Matrox cards? There
>> must be some reason or another, but one of the first rules of stable
>> computing
>> is never mix hardware and software from vastly different eras. Don't put
>> your brand new 8X AGP Super Gamer Qautro nVidia card on a 1999 mobo
>> running
>> WinME. Don't run Netscape 4.2 on Server 2003 SP2. Yes, it's a PITA to

>> upgrade,
>> but dual DVI nVidia cards to run on nVidia chipsets are no longer horribly
>> expensive and it seems people here are giving up a lot of time and effort
>> to use a (let's admit pretty crappy) old video card.
>>
>> Obviously, this same argument could be used to suggest dropping PARIS

>> itself,
>> but at least PARIS adds some distinct value with its sonics. I don't think
>> Matrox pixels look any better.
>>
>> Just wondering . . .
>>
>> TCB
>
>"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>I think if I was an intelligent person, I'd buy a Mac and spend more time
>being productive.....but it would be sooooo boring. I'm one of those
>people that just has to be constantly screwing around with something just
to
>find out wat it will do that it's not meant to do. I guess I'm sort of

>perverted.
>;o)

Well, we all knew that! Deej , your just a glutton for punishment;)

Glad your up and rockin again!

As for your old PC, you could run it as a UAD-1, T.C., or Pulsar farm. Wasn't Amy looking to get a new computer? You could make it mobile unit, or just keep it as a back up. Just some thoughts.

James

>
>"erlilo" <erlilo@online.no> wrote in message news:43a7c406$1@linux...
>> ....hmmm.... ....too good to be true... ...there must come something
>> more.... ....be sure of that....
>> ....it's an AMI bios, nothing to do with Amy.... ...it's the first
>revision
>> board... ...only made for experiments...
>> ...I think it's therefor you buyed it... ...just because you love to do
>> experiments... ...I know your style, it's therefore you hate Mac's...
>> ...they have nothing to experiment with... ...so, statistical, you must
be
>a
>> real intelligent person... ...hmm...
>>
>> erlilo
>>
>> "DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
>> news:43a7af47$1@linux...
>> > First of all, the ASUS A8V-Deluxe is kinda quirky(at least mine is)
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>> > do
>> > a clean install and start over. Removing the VIA AGP driver using the
>> > uninstall feature doesn't clear up the problem and your life will be
a
>> > living hell until you surrender and restore your original clean install
>> > that

>> > you Ghosted.....you did remember to Ghost,,,,,,didn't you? ;o)
>> >
>> > Secondly,. if you're using removable caddies and you remove the system
>> > drive, you will get a system drive error (as invalid system
>drive/coronary
>> > arrest) when you reinsert it into the caddy unless you remove the other
>> > drives from their caddies first, insert the system drive solo, then
>reboot
>> > o