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Subject: Why will Paris 3 not render EDS effects  
Posted by [studiodog\\_99](#) on Mon, 12 Jan 2009 17:26:21 GMT  
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Why can we only render Native effects? It would be great to render eds effects  
- is there a way to do this?

Thanks!!!!!!

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Subject: Re: Why will Paris 3 not render EDS effects  
Posted by [EK Sound](#) on Mon, 12 Jan 2009 18:53:50 GMT  
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I doubt this will ever happen as the on-board DSP works only in real time...

David.

Rich S. wrote:

> Why can we only render Native effects? It would be great to render eds effects  
> - is there a way to do this?  
>  
> Thanks!!!!!!

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Subject: Re: Why will Paris 3 not render EDS effects  
Posted by [Erling](#) on Tue, 13 Jan 2009 08:36:30 GMT  
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There is a way to render EDS effects but it's a harder way. Make the choice  
of wich file you will render with just EDS, pan it to right or left and mute  
all other files. Do a stereo mixdown and import the file back to the  
project.

Erling

"Rich S." <[studiodog\\_99@\(Y\)ahoo.com](mailto:studiodog_99@(Y)ahoo.com)> skrev i melding  
news:496b6f2d\$1@linux...

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Subject: Re: Why will Paris 3 not render EDS effects  
Posted by [Gantt Kushner ganttma](#) on Tue, 13 Jan 2009 18:15:12 GMT  
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I've never tried this, but what if you go to the patchbay and route the insert out of the channel you want to render to the input of another channel, set up your EDS FX and then, in the last open EDS slot set it to "external".

Do you think you'd be able to record the EDS effected output of that track to the new track? Still would have to be real time, though...

Gantt

"Erling" <erling.lovik@lyse.net> wrote:

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Subject: Re: Why will Paris 3 not render EDS effects  
Posted by [Erling](#) on Tue, 13 Jan 2009 22:39:23 GMT  
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Erling

<Gantt Kushner ganttmancomcast.net> skrev i melding  
news:496ccc20\$1@linux...

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Subject: Re: Why will Paris 3 not render EDS effects  
Posted by [EK Sound](#) on Tue, 13 Jan 2009 22:59:09 GMT  
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If you have an adat card in your system, you can do a render using aux sends to route to adat outputs. Loop the adat optical out to in, then route the adat inputs to free channels and record the results. It's the same as the SPDIF loop thing, but 8 channels at a time (or 16 if you have 2 adat cards, one in each of two MEC's). One caveat... the loop on adat will be 20bit resolution only.

David.

"Gantt Kushner" ganttmanncomcast.net wrote:

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Subject: Re: Why will Paris 3 not render EDS effects

Posted by [Gantt Kushner](#) on Wed, 14 Jan 2009 03:55:50 GMT

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Subject: Re: Why will Paris 3 not render EDS effects  
Posted by [Rod Lincoln](#) on Wed, 14 Jan 2009 06:06:26 GMT  
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You can totally do this. but you would take an converter hit, unless you did it through the spdif. I'ts pretty much the Brian T method of rendering autotune. You could also use adat. Your limiting to 20 bits, but heck, a lot of "24" bit audio is really only 20 usable bits anyway.

Rod

"Gantt Kushner" <[ganttmann@comcast.net](mailto:ganttmann@comcast.net)> wrote:

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>>[news:496ccc20\\$1@linux...](mailto:news:496ccc20$1@linux...)

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Subject: Re: Why will Paris 3 not render EDS effects  
Posted by [Riich S](#) on Tue, 20 Jan 2009 20:35:13 GMT  
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Great idea's - thanks!  
"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:  
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