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Subject: Re: REAPER PAF extension ready for download and testing!

Posted by [kerryg](#) on Sat, 21 Mar 2009 08:00:16 GMT

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dnafe wrote on Thu, 19 March 2009 07:01: Awesome news!

Now can anyone explain in layman's terms what the issue is with getting PPJs to open up in Reaper.

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Sure Don, I'll take a layman's stab from my own "picked up as I go along" understanding of the situation.

Like most files, PPJs aren't designed to be human-readable inside; they don't have labelled sections that say, for example, "Fader One data". PPJs aren't encoded or obscured; the organizational system is just unknown to us at the moment.

Under normal circumstances you consult the file documentation (a separate index of what's stored where, what range of values a parameter can have, etc) to figure out where data is. We don't have those docs at the moment, and without info we can't build a translator - it wouldn't know where to look in the file to pull out the info for, say, Fader One.

We have two options open right now. Obviously the first and most preferable would be to get PPJ docs. Failing that, the second option is to figure out what's in our PPJs. Our end of that process is time consuming but not terribly difficult - turn knob, save, turn another knob, save, etc.

After we have that done, we then give them to folks who will take a peek at the changes inside for us. Finally, writing a translator plugin for Reaper is fairly routine work (for those with coding skills).

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