
Subject: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Wed, 24 Oct 2007 09:19:19 GMT
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This is a multi-part message in MIME format.

-----=_NextPart_000_013E_01C815FD.6DE40B70
Content-Type: text/plain;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Clean install or so I thought. Three cards, 3 C16s, 1 442.

SPDIF isn't outputting signal
2 of the 3 C-16s send now line to middle of song when double striking =
rewind.
No audio from card B except solo bus.

At start up messages read missing stuff. Nothing about audio =
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I choose Polesoft Lockspam to fight spam, and you?
<http://www.polesoft.com/refer.html>

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<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
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Three cards, 3=20
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<DIV><FONT face=3DArial size=3D2>&nbsp;</FONT>&nbsp;</DIV>
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-----=_NextPart_000_0183_01C8163B.B61685B0

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<DIV><FONT face=3DArial size=3D2>Odd </FONT><FONT face=3DArial =
size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
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Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Thu, 25 Oct 2007 04:29:09 GMT
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This is a multi-part message in MIME format.

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"Tom Bruhl" <arpeggio@comcast.net> wrote in message = news:471f77cc@linux...

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-----=_NextPart_000_0095_01C8169E.0F4F53C0--

Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Thu, 25 Oct 2007 06:58:37 GMT
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This is a multi-part message in MIME format.

-----=_NextPart_000_00B1_01C816B2.F05BFFD0
Content-Type: text/plain;
charset="iso-8859-1"
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Hey everyone,
I am functional but barely right now. One 442 with no SPDIF is no =
bargain...

Major problems with newest install and computer:

At Paris start up it says: StockFx.dll not found twice.
It also says: mod3a.dll in system32 folder not a valid Windows image.

I think I should just remove the mod3a.dll from the system32 folder =
right?
StockFx.dll should have been part of the Paris install right? Where

can I find it and where does it go? Paris Pro folder?

Paris also works smoothly except two of the three C-16s won't work = entirely right.

I tried to get them all working in classic mode but the configuration is = never saved.

It remains C-16 1 is Classic and 2 & 3 are Pro mode.

I saved the project before resarting though. Hmmm? Everything else = seems to save ok.

The audio on card B never works. I have to assign Submix 2 to Card C. = I've tried two cards

with the same results. I'll try another. Paris closes fine but a = Windows error comes up and=20

asks if I want to send it to their sorry asses everytime. No BSOD = though.

Lots of nutty stuff here but at least it kinda works.

Any tips would be great at this time. I have two days to get in tip top = shape for

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Thanks for all the help you guys.

Tom

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Subject: Re: Newest Paris rig symptoms
Posted by [Aaron Allen](#) on Thu, 25 Oct 2007 07:03:34 GMT
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This is a multi-part message in MIME format.

-----=_NextPart_000_0024_01C816AB.3FA5FA80

Content-Type: text/plain;

charset="iso-8859-1"

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This sounds like you have a bad/corrupt set of files to me. Did you try = another installer?

Also, if you still have 2.1 or 2.2, have you tried that as well?

If you pulled this from an image (ghost, acronis, PING, etc...) I'd bet = on a bad image. If not, I'd bet on bad installer. Either way, I think = you're fooling with corrupted files.

AA

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-----=_NextPart_000_0024_01C816AB.3FA5FA80--

Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Thu, 25 Oct 2007 15:16:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0043_01C816F8.7433EE40
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charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Hey Aaron,
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Today's the day.
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-----=_NextPart_000_0043_01C816F8.7433EE40

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Content-Transfer-Encoding: quoted-printable

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-----=_NextPart_000_0043_01C816F8.7433EE40--

Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Thu, 25 Oct 2007 18:06:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_009F_01C81710.3667D870
Content-Type: text/plain;
charset="iso-8859-1"
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-----=_NextPart_000_009F_01C81710.3667D870--

Subject: Re: Newest Paris rig symptoms
Posted by [EK Sound](#) on Thu, 25 Oct 2007 18:58:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ok, this is getting a bit silly... Which OS version? which Paris version?

David

Tom Bruhl wrote:

> Aaron,
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> newer (but not Mikes yet) Paris effects. The FreQ or modulation bundle
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> I choose Polesoft Lockspam to fight spam, and you?
> <http://www.polesoft.com/refer.html>

Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Thu, 25 Oct 2007 19:54:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_00C5_01C8171F.54F38690

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

XP 3.0

"EK Sound" <ask_me@nospam.net> wrote in message news:4720e8eb@linux...

Ok, this is getting a bit silly... Which OS version? which Paris =
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David

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Subject: Re: Newest Paris rig symptoms

Posted by [mike audet\[1\]](#) on Thu, 25 Oct 2007 21:09:32 GMT

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Hi Tom,

If you want, send me your phone number by email, and I'll give you a call tomorrow night. I am truly puzzled. I think this has gone beyond what I can offer help with over email.

Hope to talk to you soon,

Mike

"Tom Bruhl" <arpegio@comcast.net> wrote:

>

>

>Aaron,

>I should have mentioned this started happening after I installed the

>newer (but not Mikes yet) Paris effects. The FreQ or modulation bundle=20

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></HEAD>
><BODY bgColor=3D#ffffff>
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> QUOTE></BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE></BODY></HTML >
>
>

Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Thu, 25 Oct 2007 21:38:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_00E2_01C8172D.CD8A01C0
Content-Type: text/plain;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

I may have used an XP driver from a disk downloaded from 2004.=20
Come to think of it they be the scherzo drivers Aaron or Mike sent me=20
a few months ago. Have they changed?
Tom

"EK Sound" <ask_me@nospam.net> wrote in message news:4720fac2@linux...
And you followed these instructions *exactly*... including downloading =

the new FX subsystem and beta XP driver?

<http://homepage.mac.com/osxlover/ParisFAQs/parisonxp.html>

David

Tom Bruhl wrote:

> XP 3.0
>=20
> "EK Sound" <ask_me@nospam.net <mailto:ask_me@nospam.net>> wrote =
in
> message news:4720e8eb@linux...
> Ok, this is getting a bit silly... Which OS version? which Paris
> version?
>=20
> David
>=20
> Tom Bruhl wrote:
> > Aaron,
> > I should have mentioned this started happening after I =

installed the

> > newer (but not Mikes yet) Paris effects. The FreQ or =
modulation
> bundle
> > don't show up either. They're probably one of the problem =
here.

> > Tom
> >
> > "Tom Bruhl" <arpegio@comcast.net =
<mailto:arpegio@comcast.net>
> <mailto:arpegio@comcast.net>> wrote
> > in message news:4720b46a@linux...
> > Hey Aaron,
> > This is a clean install or so I thought. Should I try to =
replace
> > the files
> > it's looking for or do I need to do a complete reinstall? =

No

> Pace.
> > =20
> > Today's the day.
> > Tom
> > =20
> > =20
> >
> > "Aaron Allen" <know-spam@not_here.dude
> <mailto:know-spam@not_here.dude>
> > <mailto:know-spam@not_here.dude>> wrote in message
> > news:4720412a@linux...
> > This sounds like you have a bad/corrupt set of files =

to

> me. Did
> > you try another installer?
> > Also, if you still have 2.1 or 2.2, have you tried =

that

> as well?
> > If you pulled this from an image (ghost, acronis, =

PING,

> etc...)
> > I'd bet on a bad image. If not, I'd bet on bad =
installer.

> Either
> > way, I think you're fooling with corrupted files.
> > =20
> > AA
> >
> > "Tom Bruhl" <arpegio@comcast.net
> <mailto:arpegio@comcast.net>

> > <mailto:arpegio@comcast.net>> wrote in message
 > > news:47203fcd@linux...
 > > Hey everyone,
 > > I am functional but barely right now. One 442 =
 with
 > no SPDIF
 > > is no bargain...
 > > =20
 > > Major problems with newest install and computer:
 > > =20
 > > At Paris start up it says: StockFx.dll not found =
 twice.
 > > It also says: mod3a.dll in system32 folder not a =
 valid
 > > Windows image.
 > > =20
 > > I think I should just remove the mod3a.dll from =
 the
 > system32
 > > folder right?
 > > StockFx.ddl should have been part of the Paris =
 install
 > > right? Where
 > > can I find it and where does it go? Paris Pro =
 folder?
 > > =20
 > > Paris also works smoothly except two of the three =
 C-16s
 > > won't work entirely right.
 > > I tried to get them all working in classic mode =
 but the
 > > configuration is never saved.
 > > It remains C-16 1 is Classic and 2 & 3 are Pro =
 mode.
 > > I saved the project before resarting though. =
 Hmmmm?
 > > Everything else seems to save ok.
 > > The audio on card B never works. I have to =
 assign
 > Submix 2
 > > to Card C. I've tried two cards
 > > with the same results. I'll try another. Paris
 > closes fine
 > > but a Windows error comes up and
 > > asks if I want to send it to their sorry asses
 > everytime.
 > > No BSOD though.
 > > =20

> > Lots of nutty stuff here but at least it kinda =
works.

> > Any tips would be great at this time. I have two =
days to

> > get in tip top shape for
> > real work. I wish I knew more.
> > =20
> > Thanks for all the help you guys.
> > Tom
> > =20

> > "Tom Bruhl" <arpegio@comcast.net
> <mailto:arpegio@comcast.net>
> > <mailto:arpegio@comcast.net>> wrote in =
message

> > news:47201cc6\$1@linux...
> > Had a minimal session today. Paris performed =
but

> there
> > are kooky
> > things going on. I'll post the error =
messages as

> soon
> > as I get down there
> > again tonight.
> > =20
> > =20

> > "Tom Bruhl" <arpegio@comcast.net
> <mailto:arpegio@comcast.net>
> > <mailto:arpegio@comcast.net>> wrote in =
message

> > news:471f77cc@linux...
> > Also it's not retaining the Configuration =
on the

> > C-16 Pro settings.
> > Odd Tom
> > =20

> > "Tom Bruhl" <arpegio@comcast.net
> <mailto:arpegio@comcast.net>
> > <mailto:arpegio@comcast.net>> wrote =
in

> message
> > news:471f0f51\$1@linux...
> > Clean install or so I thought. Three
> cards, 3
> > C16s, 1 442.

> > =20
> > SPDIF isn't outputting signal
> > 2 of the 3 C-16s send now line to =

middle

> of song
> > when double striking rewind.
> > No audio from card B except solo bus.
> > =20
> > At start up messages read missing =

stuff.

> > Nothing about audio connections
> > or any of that. I'm too tired to
> remember but
> > will post it tomorrow.
> >
> >
> > I choose Polesoft Lockspam to fight =

spam,

> and you?
> > <http://www.polesoft.com/refer.html>

-----=_NextPart_000_00E2_01C8172D.CD8A01C0

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>I may have used an XP driver =
from a disk=20

downloaded from 2004. </DIV>

<DIV>Come to think of it they be =
the scherzo=20

drivers Aaron or Mike sent me </DIV>

<DIV>a few months <FONT face=3DArial=20
size=3D2>ago. Have they changed?</DIV>

<DIV>Tom</DIV>

<DIV> </DIV>

<BLOCKQUOTE=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"EK Sound" <<A=20
href=3D"mailto:ask_me@nospam.net">ask_me@nospam.net> wrote in =

This is a multi-part message in MIME format.

-----=_NextPart_000_00F6_01C8172F.3642AC20

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Thanks Mike!!! I'll be out of the house between 7:15-10:00 EST.
I'm picking up a fellow Parisian coming in from Chicago. We're hoping
to work for the next few weeks on a few projects.

I'd be glad to call you though. It's my dime of course. I'll need a =
number=20
and time that works for you. Tonight, Friday or Saturday will work too =
if that's=20
better for you. Saturday I turn 50! In the evening I'll be away from =
10:00 on.

As far as I know the system worked fine until the plugin installs.
The C-16 hadn't been implemented before that so not sure about those
quirks.

Tom

"Mike Audet" <mike@....> wrote in message news:4721060c@linux...

Hi Tom,

If you want, send me your phone number by email, and I'll give you a =
call
tomorrow night. I am truly puzzled. I think this has gone beyond =
what I
can offer help with over email.

Hope to talk to you soon,

Mike

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>

>

>Aaron,

>I should have mentioned this started happening after I installed the

>newer (but not Mikes yet) Paris effects. The FreQ or modulation =
bundle=3D20

>don't show up either. They're probably one of the problem here.

>Tom

> "Tom Bruhl" <arpeggio@comcast.net> wrote in message =3D

>news:4720b46a@linux...
> Hey Aaron,
> This is a clean install or so I thought. Should I try to replace =
the
=3D
>files
> it's looking for or do I need to do a complete reinstall? No Pace.
>
> Today's the day.
> Tom
>
>
> "Aaron Allen" <know-spam@not_here.dude> wrote in message =3D
>news:4720412a@linux...
> This sounds like you have a bad/corrupt set of files to me. Did =
you
=3D
>try another installer?
> Also, if you still have 2.1 or 2.2, have you tried that as well?
> If you pulled this from an image (ghost, acronis, PING, etc...) =
I'd
=3D
>bet on a bad image. If not, I'd bet on bad installer. Either way, I =
=3D
>think you're fooling with corrupted files.
>
> AA
> "Tom Bruhl" <arpegio@comcast.net> wrote in message =3D
>news:47203fcd@linux...
> Hey everyone,
> I am functional but barely right now. One 442 with no SPDIF is =
no
=3D
>bargain...
>
> Major problems with newest install and computer:
>
> At Paris start up it says: StockFx.dll not found twice.
> It also says: mod3a.dll in system32 folder not a valid Windows =
=3D
>image.
>
> I think I should just remove the mod3a.dll from the system32 =
=3D
>folder right?
> StockFx.ddl should have been part of the Paris install right? =
=3D
>Where

> can I find it and where does it go? Paris Pro folder?
>
> Paris also works smoothly except two of the three C-16s won't =
work
=3D
>entirely right.
> I tried to get them all working in classic mode but the =3D
>configuration is never saved.
> It remains C-16 1 is Classic and 2 & 3 are Pro mode.
> I saved the project before resarting though. Hmmm? Everything =
=3D
>else seems to save ok.
> The audio on card B never works. I have to assign Submix 2 to =
=3D
>Card C. I've tried two cards
> with the same results. I'll try another. Paris closes fine =
but a
=3D
>Windows error comes up and=3D20
> asks if I want to send it to their sorry asses everytime. No =
BSOD
=3D
>though.
>
> Lots of nutty stuff here but at least it kinda works.
> Any tips would be great at this time. I have two days to get =
in =3D
>tip top shape for
> real work. I wish I knew more.
>
> Thanks for all the help you guys.
> Tom
>
> "Tom Bruhl" <arpegio@comcast.net> wrote in message =3D
>news:47201cc6\$1@linux...
> Had a minimal session today. Paris performed but there are =
=3D
>kooky
> things going on. I'll post the error messages as soon as I =
get
=3D
>down there=3D20
> again tonight.
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> "Tom Bruhl" <arpegio@comcast.net> wrote in message =3D
>news:471f77cc@linux...
> Also it's not retaining the Configuration on the C-16 Pro =

=3D
>settings.
> Odd Tom
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> "Tom Bruhl" <arpeggio@comcast.net> wrote in message =3D
>news:471f0f51\$1@linux...
> Clean install or so I thought. Three cards, 3 C16s, 1 =
442.
>
> SPDIF isn't outputting signal
> 2 of the 3 C-16s send now line to middle of song when =
double
=3D
>striking rewind.
> No audio from card B except solo bus.
>
> At start up messages read missing stuff. Nothing about =
=3D
>audio connections
> or any of that. I'm too tired to remember but will post =
it
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>tomorrow.
>
>
> I choose Polesoft Lockspam to fight spam, and you?
> <http://www.polesoft.com/refer.html> =20
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
>charset=3D3Diso-8859-1">
><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
><STYLE></STYLE>
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><BODY bgColor=3D3D#ffffff>
><DIV>Aaron,</DIV>
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started =3D
>happening=3D20
>after I installed the</DIV>
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>FreQ or modulation bundle </DIV>
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<FONT =3D
>face=3D3DArial=3D20

>size=3D3D2>They're probably one of the problem here.</DIV>
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><BLOCKQUOTE dir=3D3Dltr=3D20
>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
=3D
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Tom Bruhl" <<A=3D20
> href=3D3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> =
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> <DIV>"Aaron Allen" <<A=3D20
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```

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> <DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
> <DIV><FONT face=3D3DArial size=3D3D2>AA</FONT></DIV>
> <BLOCKQUOTE dir=3D3Dltr=3D20
> style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
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=3D

```

>of the=3D20
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> <DIV>I tried to get them all =
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> <DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
> <BLOCKQUOTE dir=3D3Dltr=3D20
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> <DIV>"Tom Bruhl" <<A=3D20
> =
href=3D3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>> =3D
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> message <A=3D20
> =3D
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>5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
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>
> message <A =3D

```

>href="news:471f77cc@linux">news:471f77cc@linux...</DIV>
 > <DIV>Also it's not =
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 >Configuration
 > on the C-16 Pro settings.</DIV>
 > <DIV>Odd <FONT =
 face="Arial"
 =
 >
 > size="2">Tom</DIV>
 > <DIV> </DIV>
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 MARGIN-LEFT: =
 >5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
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```
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> <DIV><FONT size=3D3D2><BR><BR>I choose Polesoft Lockspam =
to =3D
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> and you?<BR><A=3D20
> =3D
=
>href=3D3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/re=
fer=3D
>.html</A> </FONT></DIV></BLOCKQUOTE></BLOCKQUOTE></BLOCK=3D
>QUOTE></BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE></BODY></HTML >
>
>
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-----=_NextPart_000_00F6_01C8172F.3642AC20

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
```

```
<HTML><HEAD>
```

```
<META http-equiv=3DContent-Type content=3D"text/html"; =
```

```
charset=3Diso-8859-1">
```

```
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
```

```
<STYLE></STYLE>
```

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</HEAD>
```

```
<BODY bgColor=3D#ffffff>
```

```
<DIV><FONT face=3DArial size=3D2>Thanks Mike!!! &nbsp;I'll be out of the =
```

```
house&nbsp;between 7:15-10:00 EST.</FONT></DIV>
```

```
<DIV><FONT face=3DArial size=3D2>I'm picking up a fellow Parisian coming =
in from=20
```

```
Chicago.&nbsp;We're hoping</FONT></DIV>
```

```
<DIV><FONT face=3DArial size=3D2>to work for the next few weeks on a few =
```

```
projects.</FONT></DIV>
```

```
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
```

```
<DIV><FONT face=3DArial size=3D2>I'd be glad to&nbsp;call you =
```

```
though.&nbsp;It's my=20
```

```
dime of course.&nbsp;I'll need a number </FONT></DIV>
```

```
<DIV><FONT face=3DArial size=3D2>and time that works for you.&nbsp;=
```

```
Tonight,=20
```

```
Friday&nbsp;or Saturday will work too if that's </FONT></DIV>
```

```
<DIV><FONT face=3DArial size=3D2>better </FONT><FONT face=3DArial =
```

```
size=3D2>for=20
```

```
you.&nbsp;Saturday I turn 50!&nbsp;In the evening I'll&nbsp;be away =
```

```
from 10:00=20
```

```
on.</FONT></DIV>
```


http-equiv=3D3DContent-Type content=3D3D"text/html";=20
=3D
> charset=3D3Diso-8859-1">
><META =
content=3D3D"MSHTML=20
6.00.2800.1400"=20
=
name=3D3DGENERATOR>
><STYLE></STYLE>
></HEA=
D>
><BODY=20
bgColor=3D3D#ffffff>
><DIV><FONT face=3D3DArial=20
=
size=3D3D2>Aaron,</DIV&am p;gt;
><DIV><FONT =
face=3D3DArial size=3D3D2>I should have mentioned this started=20
=3D
>happening=3D20
>after I installed=20
the</DIV>
><DIV><FONT face=3D3DArial =
size=3D3D2>newer (but not Mikes yet) Paris =
=3D
>effects. =20
The=3D20
>FreQ or modulation bundle=20
</DIV>
><DIV><FONT face=3D3DArial=20
size=3D3D2>don't show up either. <FONT=20
=3D
>face=3D3DArial=3D20
>size=3D3D2>They're probably =
one of the=20
problem here.</DIV>
><DIV><FONT =
face=3D3DArial=20
size=3D3D2>Tom</DIV&g t;
><BLOCKQUOTE=20
dir=3D3Dltr=3D20
>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: =
5px;=20
MARGIN-LEFT: 5px; =3D
>BORDER-LEFT: #000000 2px solid; =
MARGIN-RIGHT:=20
0px">
> <DIV>"Tom Bruhl" =
<<A=3D20
> =20
href=3D3D"<A=20
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href=3D'mailto:arpegio@comcast.net">arpegio@comcast.net</A'>mailto:arpegi=
o@comcast.net">arpegio@comcast.net</A>>=20
wrote =3D
>in message=3D20
> <A href=3D3D"<A=20
=
href=3D'news:4720b46a@linux">news:4720b46a@linux...</DIV'>news:4720b4=
6a@linux">news:4720b46a@linux...</DIV>
> =
p;=20
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> Should I try to replace the=20
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> <DIV><FONT =
face=3D3DArial=20
size=3D3D2>it's looking for or do I need to do=20

Tom Bruhl wrote:

> I may have used an XP driver from a disk downloaded from 2004.

> Come to think of it they be the scherzo drivers Aaron or Mike sent me

> a few months ago. Have they changed?

> Tom

>

>

> "EK Sound" <ask_me@nospam.net <mailto:ask_me@nospam.net>> wrote in
> message news:4720fac2@linux...

> And you followed these instructions *exactly*... including downloading
> the new FX subsystem and beta XP driver?

>

> <http://homepage.mac.com/osxlover/ParisFAQs/parisonxp.html>

>

> David

>

> Tom Bruhl wrote:

> > XP 3.0

>

> > "EK Sound" <ask_me@nospam.net <mailto:ask_me@nospam.net>

> <mailto:ask_me@nospam.net>> wrote in

> > message news:4720e8eb@linux...

> > Ok, this is getting a bit silly... Which OS version? which Paris
> > version?

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> > David

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> > Tom Bruhl wrote:

> > > Aaron,

> > > I should have mentioned this started happening after I
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> > > newer (but not Mikes yet) Paris effects. The FreQ or
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> > > bundle

> > > don't show up either. They're probably one of the problem
> here.

> > > Tom

>

> > > "Tom Bruhl" <arpeggio@comcast.net

> <mailto:arpeggio@comcast.net> <mailto:arpeggio@comcast.net>

> > <mailto:arpeggio@comcast.net>> wrote

> > > in message news:4720b46a@linux...

> > > Hey Aaron,

> > > This is a clean install or so I thought. Should I try
> to replace

> > > the files

> > > it's looking for or do I need to do a complete

> reinstall? No

> > Pace.

> > >

> > > Today's the day.

> > > Tom

> > >

> > >

> > > "Aaron Allen" <know-spam@not_here.dude
> <mailto:know-spam@not_here.dude>
> > <mailto:know-spam@not_here.dude>
> > > <mailto:know-spam@not_here.dude>> wrote in message
> > > news:4720412a@linux...
> > > This sounds like you have a bad/corrupt set of
> files to
> > me. Did
> > > you try another installer?
> > > Also, if you still have 2.1 or 2.2, have you tried
> that
> > as well?
> > > If you pulled this from an image (ghost, acronis,
> PING,
> > etc...)
> > > I'd bet on a bad image. If not, I'd bet on bad
> installer.
> > Either
> > > way, I think you're fooling with corrupted files.
> > >

> > > AA

> > >

> > > "Tom Bruhl" <arpegio@comcast.net
> <mailto:arpegio@comcast.net>
> > <mailto:arpegio@comcast.net>
> > > <mailto:arpegio@comcast.net>> wrote in message
> > > news:47203fcd@linux...
> > > Hey everyone,
> > > I am functional but barely right now. One 442
> with
> > no SPDIF
> > > is no bargain...
> > >

> > > Major problems with newest install and computer:
> > >

> > > At Paris start up it says: StockFx.dll not
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> > > can I find it and where does it go? Paris Pro
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> > > Paris also works smoothly except two of the
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> > > I tried to get them all working in classic
> mode but the
> > > configuration is never saved.
> > > It remains C-16 1 is Classic and 2 & 3 are Pro
> mode.
> > > I saved the project before resarting though.
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> > > Everything else seems to save ok.
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> > > to Card C. I've tried two cards
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> > everytime.
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> > > Thanks for all the help you guys.
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> > > news:47201cc6\$1@linux...
> > > Had a minimal session today. Paris

> performed but
 > > there
 > > > are kooky
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 > > <mailto:arpegio@comcast.net>
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 > > > news:471f77cc@linux...
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 > > > news:471f0f51\$1@linux...
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 > > > C16s, 1 442.
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 > > remember but
 > > > will post it tomorrow.
 > > >
 > > >

> > > I choose Polesoft Lockspam to
> fight spam,
> > and you?
> > > <http://www.polesoft.com/refer.html>

Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Thu, 25 Oct 2007 23:32:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0143_01C8173D.D2F47860
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

David,
This was a new drive, fresh install, no XP tweaks yet,
No Pace Paris, Dimitrios install in Paris Pro directory
straight on the C drive. I followed the instructions.
I'm not experiencing BSOD just a Windows error after Paris=20
is closed which wasn't the case before plugins were loaded.

I'm going to try and mess with the files it's asking about to
see if that changes any of it's other behavior. I'll try another EDS =
card
and recheck the ribbons. Maybe Mike can walk me through another fix =
too.
Thanks for the help,
Tom

"EK Sound" <ask_me@nospam.net> wrote in message =
[news:472117f5\\$1@linux...](mailto:news:472117f5$1@linux...)
They shouldn't have but just to be safe, download fresh copies from =
the=20
below page.

The instruction order is critical for a successful XP install.

Was your XP install "fresh" or did you just re-install over windows? =
A=20
fresh install on a blank drive is best.

David.

Tom Bruhl wrote:

> I may have used an XP driver from a disk downloaded from 2004.=20
> Come to think of it they be the scherzo drivers Aaron or Mike sent =
me
> a few months ago. Have they changed?
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> David
> =20
> Tom Bruhl wrote:
> > XP 3.0
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> > "EK Sound" <ask_me@nospam.net <mailto:ask_me@nospam.net>
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> > message news:4720e8eb@linux...
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which Paris
> > version?
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> >
> > Tom Bruhl wrote:
> > > Aaron,
> > > I should have mentioned this started happening after I
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> > > newer (but not Mikes yet) Paris effects. The FreQ or
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> > > Tom
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> > > "Tom Bruhl" <arpeggio@comcast.net
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> > <mailto:arpeggio@comcast.net>> wrote
> > > in message news:4720b46a@linux...
> > > Hey Aaron,
> > > This is a clean install or so I thought. Should I =

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- > to replace
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- > > > it's looking for or do I need to do a complete
- > reinstall? No
- > > Pace.
- > > > =20
- > > > Today's the day.
- > > > Tom
- > > > =20
- > > > =20
- > > >
- > > > "Aaron Allen" <know-spam@not_here.dude
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- > > > This sounds like you have a bad/corrupt set of
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- > > > =20
- > > > AA
- > > >
- > > > "Tom Bruhl" <arpeggio@comcast.net
- > <mailto:arpeggio@comcast.net>
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- > > > <mailto:arpeggio@comcast.net>> wrote in =

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- > > > news:47203fcd@linux...
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<http://www.polesoft.com/refer.html>

-----=_NextPart_000_0143_01C8173D.D2F47860

Content-Type: text/html;
charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

```
<STYLE></STYLE>
</HEAD>
<BODY bgColor=#ffffff>
<DIV><FONT face=Arial size=12>David,</FONT></DIV>
<DIV><FONT face=Arial size=12>This was a new drive, fresh install, no =
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<DIV><FONT face=Arial size=12>and recheck the ribbons.&nbsp; Maybe=20
Mike&nbsp;</FONT><FONT face=Arial size=12>can walk me through another =
fix=20
too.</FONT></DIV>
<DIV><FONT face=Arial size=12>Thanks for the help,</FONT></DIV>
<DIV><FONT face=Arial size=12>Tom</FONT></DIV>
<DIV><FONT face=Arial size=12></FONT>&nbsp;</DIV>
<DIV><FONT face=Arial size=12></FONT>&nbsp;</DIV>
<BLOCKQUOTE=20
style="PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"EK Sound" &lt;<A=20
  href="mailto:ask_me@nospam.net">ask_me@nospam.net</A>&gt; wrote in =
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over=20
  windows?&nbsp; A <BR>fresh install on a blank drive is=20
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>
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Hmmm?
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mp;
sp; l=
Everything else seems to save =
ok.
>
=
>

Does it work at this point in the game?

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720dc45@linux...

Aaron,
I should have mentioned this started happening after I installed the
newer (but not Mikes yet) Paris effects. The FreQ or modulation =
bundle=20

don't show up either. They're probably one of the problem here.

Tom

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Also, if you still have 2.1 or 2.2, have you tried that as well?
If you pulled this from an image (ghost, acronis, PING, etc...) =
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think you're fooling with corrupted files.

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47203fcd@linux...

Hey everyone,
I am functional but barely right now. One 442 with no SPDIF is =
no bargain...

Major problems with newest install and computer:

At Paris start up it says: StockFx.dll not found twice.
It also says: mod3a.dll in system32 folder not a valid Windows =
image.

I think I should just remove the mod3a.dll from the system32 =
folder right?

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It remains C-16 1 is Classic and 2 & 3 are Pro mode.

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again tonight.

"Tom Bruhl" <arpeggio@comcast.net> wrote in message = news:471f77cc@linux...

Also it's not retaining the Configuration on the C-16 Pro = settings.

Odd Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message = news:471f0f51\$1@linux...

Clean install or so I thought. Three cards, 3 C16s, 1 = 442.

SPDIF isn't outputting signal

2 of the 3 C-16s send now line to middle of song when = double striking rewind.

No audio from card B except solo bus.

At start up messages read missing stuff. Nothing about =
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I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_0072_01C81739.A0E50F00

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.6000.16544" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>do a flat, no frills install man. no FX =
other than=20

the stock ones. StockFx.dll is what comes with. mod3a.dll I 'think' is a =
chuck=20

plug, but I could be wrong about that one. Stock, bone dead stock =
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see what happens. Also, I've noted over the years when =
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<http://www.polesoft.com/refer.html>
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</HEAD>
<BODY bgColor=3D#ffffff>
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-----=_NextPart_000_0009_01C81745.619B5050--

Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Fri, 26 Oct 2007 04:29:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

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charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

David, Chris and Aaron,
So far tonight I found out why Paris configs were not being saved.
I was told to remove the Paris Backup file for testing.
That's the config. . . Once it was back all C-16s worked fine and =
retained
their C-16 classic mode.

The stockFx.dll IS in the system 32 folder but doesn't seem to be found
at Paris start up for some reason. That being said all the stock =
effects

are present although no presets for them. mod3a.dll IS Chucks ModPack. It is also present in System 32 folder but Windows says it's an unrecognized file or something like that.

I tried saving a Default Project. Paris crashed at boot up using it and took Windows with it. After removing it it worked fine.

The system seems sparky. Not loaded down with tons of effects yet = that's for sure.

Anyone care to chime in on what I should do about the Paris start up errors?

Next I am making sure I get audio on all three cards and confirm Paris = plugs are working properly.

My chainsaw has been bogging down after it's been running for 15 = minutes. Any idea about that?
Tom

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-----=_NextPart_000_000B_01C81767.504D6960

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-----=_NextPart_000_000B_01C81767.504D6960--

Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Fri, 26 Oct 2007 05:55:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0085_01C81773.435DFC90
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 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

There is audio on all three cards now too.
I rewired so maybe that was it. It never said
cards are not connected properly like it usually does.

Still wrong:
windows errors at start up, windows error at close. No BSOD. Windows =
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Mod Pack and new EQs not there even after installation.
Presets not there for original Paris effects.
Default Project makes it crash instantly. That's weird.

Runs great without using a default project though. Pretty quick =
actually.
Comments?
Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
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David, Chris and Aaron,
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I was told to remove the Paris Backup file for testing.
That's the config. . . Once it was back all C-16s worked fine and =
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That's where I was yesterday just before I installed=20
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"Aaron Allen" <know-spam@not_here.dude> wrote in message =
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do a flat, no frills install man. no FX other than the stock ones. =
StockFx.dll is what comes with. mod3a.dll I 'think' is a chuck plug, but =
I could be wrong about that one. Stock, bone dead stock install and see =
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installing/uninstalling paris you need to boot/reboot cold to get it =
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uninstall. Reboot. Delete anything left behind. Reboot. Install. Reboot. =
Does it work at this point in the game?

AA

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Aaron,
I should have mentioned this started happening after I installed =
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don't show up either. They're probably one of the problem here.

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
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Hey Aaron,

This is a clean install or so I thought. Should I try to =
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Today's the day.

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Did you try another installer?

Also, if you still have 2.1 or 2.2, have you tried that as =
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If you pulled this from an image (ghost, acronis, PING, =
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"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47203fcd@linux...

Hey everyone,

I am functional but barely right now. One 442 with no =
SPDIF is no bargain...

Major problems with newest install and computer:

At Paris start up it says: StockFx.dll not found twice.

It also says: mod3a.dll in system32 folder not a valid =
Windows image.

I think I should just remove the mod3a.dll from the =
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StockFx.ddl should have been part of the Paris install =
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Paris also works smoothly except two of the three C-16s =
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I tried to get them all working in classic mode but the =
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It remains C-16 1 is Classic and 2 & 3 are Pro mode.

I saved the project before resarting though. Hmmm? =
Everything else seems to save ok.

The audio on card B never works. I have to assign Submix =
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No BSOD though.

Lots of nutty stuff here but at least it kinda works.
Any tips would be great at this time. I have two days to =
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Thanks for all the help you guys.
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Also it's not retaining the Configuration on the C-16 =
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SPDIF isn't outputting signal
2 of the 3 C-16s send now line to middle of song =
when double striking rewind.
No audio from card B except solo bus.

At start up messages read missing stuff. Nothing =
about audio connections
or any of that. I'm too tired to remember but will =
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I choose Polesoft Lockspam to fight spam, and you?

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Subject: Re: Newest Paris rig symptoms
Posted by [Neil](#) on Fri, 26 Oct 2007 06:21:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

"Tom Bruhl" <arpegio@comcast.net> wrote:

>Runs great without using a default project though. Pretty
>quick = actually.

FWIW, I never had luck with default projects in ANY incarnation
of Paris.

>Comments?

Ummm... go with Cubase? lol

:D

Hey, BTW, re: your windoze errors... are you on XP? 98? ME?

Neil

Subject: Re: Newest Paris rig symptoms
Posted by [Aaron Allen](#) on Fri, 26 Oct 2007 06:40:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0028_01C81771.25AB3660
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

My chainsaw has been bogging down after it's been running for 15 =
minutes. Any idea about that?
Tom

Yup. Check the carb screws connecting it to the block, those like to =
rattle loose. Once the engine is hot, metal and gaskets change size and =
gaps get bigger.

:)
AA

"Tom Bruhl" <arpegio@comcast.net> wrote in message =
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Aaron,

That's where I was yesterday just before I installed=20

Chucks plugs and a few VSTs that are wrapped.

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The presets weren't there for the stock ones either.

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StockFx.dll is what comes with. mod3a.dll I 'think' is a chuck plug, but =
I could be wrong about that one. Stock, bone dead stock install and see =
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Does it work at this point in the game?

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Today's the day.

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Did you try another installer?

Also, if you still have 2.1 or 2.2, have you tried that as =
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If you pulled this from an image (ghost, acronis, PING, =

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No audio from card B except solo bus.

At start up messages read missing stuff. Nothing =
about audio connections

or any of that. I'm too tired to remember but will =
post it tomorrow.

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

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-----=_NextPart_000_0028_01C81771.25AB3660--

Subject: Re: Newest Paris rig symptoms
Posted by [Aaron Allen](#) on Fri, 26 Oct 2007 06:42:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0037_01C81771.763335B0

Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

This is sounding like an incorrect install of the FX/XP drivers. Be =
wary/remember that it likes to ADD A LINE on the install. Remove those =
drivers, and reinstall, watching every lil' thing the entire way =
through.=20

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4721826e@linux...

There is audio on all three cards now too.
I rewired so maybe that was it. It never said
cards are not connected properly like it usually does.

Still wrong:
windows errors at start up, windows error at close. No BSOD. Windows =
still good.

Mod Pack and new EQs not there even after installation.
Presets not there for original Paris effects.
Default Project makes it crash instantly. That's weird.

Runs great without using a default project though. Pretty quick =
actually.

Comments?
Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47216e62@linux...

David, Chris and Aaron,
So far tonight I found out why Paris configs were not being saved.
I was told to remove the Paris Backup file for testing.
That's the config. . . Once it was back all C-16s worked fine and =

retained
their C-16 classic mode.

The stockFx.dll IS in the system 32 folder but doesn't seem to be =
found

at Paris start up for some reason. That being said all the stock =
effects

are present although no presets for them. mod3a.dll IS Chucks =
ModPack.

It is also present in System 32 folder but Windows says it's an =
unrecognized
file or something like that.

I tried saving a Default Project. Paris crashed at boot up using it =
and took Windows with it.

After removing it it worked fine.

The system seems sparky. Not loaded down with tons of effects yet =
that's for sure.

Anyone care to chime in on what I should do about the Paris start up =
errors?

Next I am making sure I get audio on all three cards and confirm =
Paris plugs are working properly.

My chainsaw has been bogging down after it's been running for 15 =
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Remove those drivers, and reinstall, watching every lil' thing the =
entire way=20
through. </FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>AA</FONT></DIV>
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  <DIV>"Tom Bruhl" &lt;<A=20
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in message=20
  <A href=3D"news:4721826e@linux">news:4721826e@linux</A>...</DIV>
  <DIV><FONT face=3DArial size=3D2>There is audio on all three cards now =
  too.</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>I rewired so maybe that was it.&nbsp;< =
  It never=20
  said</FONT></DIV>
```


<DIV>cards are not connected properly like =
it usually=20
does.</DIV>
<DIV> </DIV>
<DIV>Still wrong:</DIV>
<DIV>windows errors at start up, windows =
error at=20
close. </DIV>
<DIV>Mod Pack and new EQs not there even =
after=20
installation.</DIV>
<DIV>Presets not there for original Paris=20
effects.</DIV>
<DIV>Default Project makes it crash =
instantly. </DIV>
That's weird.</DIV>
<DIV> </DIV>
<DIV>Runs great without using a default =
project=20
though. </DIV>
<DIV>Comments?</DIV>
<DIV>Tom</DIV>
<DIV> </DIV>
<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
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wrote in=20
message <A =
href=3D"news:47216e62@linux">news:47216e62@linux...</DIV>
<DIV>David, Chris and =
Aaron,</DIV>
<DIV>So far tonight I found out why =
Paris configs=20
were not being saved.</DIV>
<DIV>I was told to remove the Paris =
Backup file for=20
testing.</DIV>
<DIV>That's the config. . </DIV>
it was=20
back </DIV>
<DIV>their C-16 classic =
mode.</DIV>
<DIV> </DIV>
<DIV>The stockFx.dll IS in the =
system 32 folder=20

but doesn't seem to be found</DIV>
<DIV>at Paris start up for some =
reason. That=20
being said all the stock effects</DIV>
<DIV>are present although no presets for =
them. mod3a.dll IS Chucks ModPack<FONT =
face=3DArial=20
size=3D2>.</DIV>
<DIV>It is also present in System =
32 folder but=20
Windows says it's an unrecognized</DIV>
<DIV>file or something like =
that.</DIV>
<DIV> </DIV>
<DIV>I tried saving a Default=20
Project. Paris crashed at boot up using it and took Windows =
with=20
it.</DIV>
<DIV>After removing it it worked =
fine.</DIV>
<DIV> </DIV>
<DIV>The system seems sparky. Not =
loaded down=20
with tons of effects yet that's for sure.</DIV>
<DIV> </DIV>
<DIV>Anyone care to chime in on what I =
should do=20
about the Paris start up errors?</DIV>
<DIV> </DIV>
<DIV>Next I am =
making sure I get=20
audio on all three cards and confirm Paris plugs are working=20
properly.</DIV>
<DIV> </DIV>
<DIV>My chainsaw has been bogging down =
after it's=20
been running for 15 minutes. Any idea about that?</DIV>
<DIV>Tom</DIV>
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<news:47213576@linux>>news:47213576@linux...</DIV>
<DIV>Aaron,</DIV>
<DIV>That's where I was yesterday =
just before=20
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<DIV>The presets weren't there for the =
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mailto:know-spam@not_here.dude>know-spam@not_here.dude>=20
wrote in message <A=20
<news:47213008@linux>>news:47213008@linux...</DIV>
<DIV>do a flat, no frills install =
man. no FX=20
other than the stock ones. StockFx.dll is what comes with. =
mod3a.dll I=20
'think' is a chuck plug, but I could be wrong about that one. =
Stock,=20
bone dead stock install and see what happens. Also, I've noted =
over the=20
years when installing/uninstalling paris you need to boot/reboot =
cold to=20
get it happy between 'any' install/removal process. completely =
and=20
absolutely uninstall. Reboot. Delete anything left behind. =
Reboot.=20
Install. Reboot. Does it work at this point in the =
game?</DIV>
<DIV> </DIV>
<DIV>AA</DIV>
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href=3D"news:4720412a@linux">news:4720412a@linux...</DIV>
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<DIV>Also, if you still have =
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<DIV>If you pulled this from =
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=

href=3D"news:47203fcd@linux">news:47203fcd@linux...</DIV>

<DIV>Hey =
everyone,</DIV>

<DIV>I am functional but =
barely right=20

now. </DIV> One 442 with no SPDIF is no =
bargain...</DIV>

<DIV> </DIV>

<DIV>Major problems with =
newest install=20

and computer:</DIV>

<DIV> </DIV>

<DIV>At Paris start up it =
says:=20

StockFx.dll not found twice.</DIV>

<DIV>It also says: mod3a.dll =
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folder not a valid Windows image.</DIV>

<DIV> </DIV>

<DIV>I think I should just =
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<DIV>StockFx.dll should have =
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<DIV>can I find it and where =
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<DIV>Thanks for all the help =
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guys.</DIV>
<DIV>Tom</DIV>
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=</DIV>

href=3D"news:471f0f51\$1@linux">news:471f0f51\$1@linux...</DIV>
<DIV>Clean install or =
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442.</DIV>
<DIV><FONT face=3DArial =
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<DIV>SPDIF isn't =
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<DIV>2 of the 3 =
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striking=20
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<DIV>No =
audio from card B=20
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<DIV><FONT face=3DArial =
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<DIV>At start up =
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<DIV>or any of =
that. =20
 I'm too tired to =
remember but<FONT=20
face=3DArial size=3D2> will post it =
tomorrow.</DIV>
<DIV>

I choose Polesoft =
Lockspam to=20
fight spam, and you?
<A=20
=
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-----=_NextPart_000_0037_01C81771.763335B0--

Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Fri, 26 Oct 2007 15:35:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_003A_01C817C4.4709C2B0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Thanks Aaron,

I'll check that. This thing is brand new. Only used three times too.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:47218db2@linux...

My chainsaw has been bogging down after it's been running for 15 =
minutes. Any idea about that?

Tom

Yup. Check the carb screws connecting it to the block, those like to =
rattle loose. Once the engine is hot, metal and gaskets change size and =
gaps get bigger.

:)

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47213576@linux...

Aaron,

That's where I was yesterday just before I installed=20

Chucks plugs and a few VSTs that are wrapped.

The stock fx are working but not all of Chucks.

The presets weren't there for the stock ones either.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:47213008@linux...

do a flat, no frills install man. no FX other than the stock =
ones. StockFx.dll is what comes with. mod3a.dll I 'think' is a chuck =
plug, but I could be wrong about that one. Stock, bone dead stock =
install and see what happens. Also, I've noted over the years when =
installing/uninstalling paris you need to boot/reboot cold to get it =
happy between 'any' install/removal process. completely and absolutely =
uninstall. Reboot. Delete anything left behind. Reboot. Install. Reboot. =
Does it work at this point in the game?

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720dc45@linux...

Aaron,

I should have mentioned this started happening after I =

installed the

newer (but not Mikes yet) Paris effects. The FreQ or =
modulation bundle=20
don't show up either. They're probably one of the problem =
here.

Tom

"Tom Bruhl" <arpegio@comcast.net> wrote in message =
news:4720b46a@linux...

Hey Aaron,

This is a clean install or so I thought. Should I try to =
replace the files

it's looking for or do I need to do a complete reinstall? =
No Pace.

Today's the day.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:4720412a@linux...

This sounds like you have a bad/corrupt set of files to =
me. Did you try another installer?

Also, if you still have 2.1 or 2.2, have you tried that as =
well?

If you pulled this from an image (ghost, acronis, PING, =
etc...) I'd bet on a bad image. If not, I'd bet on bad installer. Either =
way, I think you're fooling with corrupted files.

AA

"Tom Bruhl" <arpegio@comcast.net> wrote in message =
news:47203fcd@linux...

Hey everyone,

I am functional but barely right now. One 442 with no =
SPDIF is no bargain...

Major problems with newest install and computer:

At Paris start up it says: StockFx.dll not found twice.

It also says: mod3a.dll in system32 folder not a valid =
Windows image.

I think I should just remove the mod3a.dll from the =
system32 folder right?

StockFx.dll should have been part of the Paris install =
right? Where

can I find it and where does it go? Paris Pro folder?

Paris also works smoothly except two of the three C-16s =

won't work entirely right.

I tried to get them all working in classic mode but the configuration is never saved.

It remains C-16 1 is Classic and 2 & 3 are Pro mode.

I saved the project before resarting though. Hmmm? Everything else seems to save ok.

The audio on card B never works. I have to assign Submix 2 to Card C. I've tried two cards

with the same results. I'll try another. Paris closes fine but a Windows error comes up and=20

asks if I want to send it to their sorry asses everytime. No BSOD though.

Lots of nutty stuff here but at least it kinda works.

Any tips would be great at this time. I have two days to get in tip top shape for real work. I wish I knew more.

Thanks for all the help you guys.

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message news:47201cc6\$1@linux...

Had a minimal session today. Paris performed but there are kooky

things going on. I'll post the error messages as soon as I get down there again tonight.

"Tom Bruhl" <arpeggio@comcast.net> wrote in message news:471f77cc@linux...

Also it's not retaining the Configuration on the C-16 Pro settings.

Odd Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message news:471f0f51\$1@linux...

Clean install or so I thought. Three cards, 3 C16s, 1 442.

SPDIF isn't outputting signal

2 of the 3 C-16s send now line to middle of song when double striking rewind.

No audio from card B except solo bus.

At start up messages read missing stuff. Nothing about audio connections

or any of that. I'm too tired to remember but =
will post it tomorrow.

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

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<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Thanks Aaron,</FONT></DIV>
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Reboot.=20

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-----=_NextPart_000_003A_01C817C4.4709C2B0--

Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Fri, 26 Oct 2007 16:42:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_000D_01C817CD.B04B7990

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charset="iso-8859-1"
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Aaron,
Install directly into the Paris Pro folder right?
I'm sure that's what I did. I know how important that is.

If I have to do this is it any better to do this stuff in Safe Mode
or just cold starts each step?=20
Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:47218db4@linux...

This is sounding like an incorrect install of the FX/XP drivers. Be =
wary/remember that it likes to ADD A LINE on the install. Remove those =
drivers, and reinstall, watching every lil' thing the entire way =
through.=20

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4721826e@linux...

There is audio on all three cards now too.
I rewired so maybe that was it. It never said
cards are not connected properly like it usually does.

Still wrong:
windows errors at start up, windows error at close. No BSOD. =
Windows still good.
Mod Pack and new EQs not there even after installation.
Presets not there for original Paris effects.
Default Project makes it crash instantly. That's weird.

Runs great without using a default project though. Pretty quick =
actually.

Comments?

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47216e62@linux...

David, Chris and Aaron,

So far tonight I found out why Paris configs were not being saved.

I was told to remove the Paris Backup file for testing.

That's the config. . . Once it was back all C-16s worked fine and =
retained

their C-16 classic mode.

The stockFx.dll IS in the system 32 folder but doesn't seem to be =
found

at Paris start up for some reason. That being said all the stock =
effects

are present although no presets for them. mod3a.dll IS Chucks =
ModPack.

It is also present in System 32 folder but Windows says it's an =
unrecognized

file or something like that.

I tried saving a Default Project. Paris crashed at boot up using =
it and took Windows with it.

After removing it it worked fine.

The system seems sparky. Not loaded down with tons of effects yet =
that's for sure.

Anyone care to chime in on what I should do about the Paris start =
up errors?

Next I am making sure I get audio on all three cards and confirm =
Paris plugs are working properly.

My chainsaw has been bogging down after it's been running for 15 =
minutes. Any idea about that?

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47213576@linux...

Aaron,

That's where I was yesterday just before I installed=20

Chucks plugs and a few VSTs that are wrapped.
The stock fx are working but not all of Chucks.
The presets weren't there for the stock ones either.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:47213008@linux...

do a flat, no frills install man. no FX other than the stock =
ones. StockFx.dll is what comes with. mod3a.dll I 'think' is a chuck =
plug, but I could be wrong about that one. Stock, bone dead stock =
install and see what happens. Also, I've noted over the years when =
installing/uninstalling paris you need to boot/reboot cold to get it =
happy between 'any' install/removal process. completely and absolutely =
uninstall. Reboot. Delete anything left behind. Reboot. Install. Reboot. =
Does it work at this point in the game?

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720dc45@linux...

Aaron,

I should have mentioned this started happening after I =
installed the

newer (but not Mikes yet) Paris effects. The FreQ or =
modulation bundle=20

don't show up either. They're probably one of the problem =
here.

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720b46a@linux...

Hey Aaron,

This is a clean install or so I thought. Should I try to =
replace the files

it's looking for or do I need to do a complete reinstall? =
No Pace.

Today's the day.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:4720412a@linux...

This sounds like you have a bad/corrupt set of files to =
me. Did you try another installer?

Also, if you still have 2.1 or 2.2, have you tried that =
as well?

If you pulled this from an image (ghost, acronis, PING, =
etc...) I'd bet on a bad image. If not, I'd bet on bad installer. Either =
way, I think you're fooling with corrupted files.

AA

"Tom Bruhl" <arpegio@comcast.net> wrote in message =
news:47203fcd@linux...

Hey everyone,
I am functional but barely right now. One 442 with no =
SPDIF is no bargain...

Major problems with newest install and computer:

At Paris start up it says: StockFx.dll not found =
twice.

It also says: mod3a.dll in system32 folder not a valid =
Windows image.

I think I should just remove the mod3a.dll from the =
system32 folder right?

StockFx.dll should have been part of the Paris install =
right? Where
can I find it and where does it go? Paris Pro folder?

Paris also works smoothly except two of the three =
C-16s won't work entirely right.

I tried to get them all working in classic mode but =
the configuration is never saved.

It remains C-16 1 is Classic and 2 & 3 are Pro mode.

I saved the project before resarting though. Hmmm? =
Everything else seems to save ok.

The audio on card B never works. I have to assign =
Submix 2 to Card C. I've tried two cards

with the same results. I'll try another. Paris =
closes fine but a Windows error comes up and=20
asks if I want to send it to their sorry asses =
everytime. No BSOD though.

Lots of nutty stuff here but at least it kinda works.

Any tips would be great at this time. I have two days =
to get in tip top shape for
real work. I wish I knew more.

Thanks for all the help you guys.

Tom

"Tom Bruhl" <arpegio@comcast.net> wrote in message =
news:47201cc6\$1@linux...

Had a minimal session today. Paris performed but =
there are kooky

things going on. I'll post the error messages as =
soon as I get down there=20

again tonight.

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:471f77cc@linux...

Also it's not retaining the Configuration on the =
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Odd Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in =
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Clean install or so I thought. Three cards, 3 =
C16s, 1 442.

SPDIF isn't outputting signal
2 of the 3 C-16s send now line to middle of song =
when double striking rewind.
No audio from card B except solo bus.

At start up messages read missing stuff. =
Nothing about audio connections
or any of that. I'm too tired to remember but =
will post it tomorrow.

I choose Polesoft Lockspam to fight spam, and =
you?

<http://www.polesoft.com/refer.html>
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-----=_NextPart_000_000D_01C817CD.B04B7990--

Subject: Re: Newest Paris rig symptoms

Posted by [Tom Bruhl](#) on Fri, 26 Oct 2007 16:50:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0018_01C817CE.C1318910

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Hey Neil,

This is XP. Paris starts and two windows errors come up. Paris works=20 like a charm just the same. There's one when I close to. =20

"Do you want to send this to Micro\$oft?" =20

The Cubase rig is looking like I'll be using Creamware since it's already there. I'll be adding an A-16 Ultra and maybe a nicer 8 channel something else for flavor. ADAT out is the only requirement on those. =20

I know Creamware didn't work for you at 88.2 right? Any idea=20 if they had plans to correct that? Anyone else have your same issues?

Glad to hear you're on the mend,
Tom

Keep it clean!!! You're response I mean . . .

"Neil" <IOU@OIU.COM> wrote in message news:47218775@linux...

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>Runs great without using a default project though. Pretty
>quick =3D actually.

FWIW, I never had luck with default projects in ANY incarnation of Paris.

>Comments?

Ummm... go with Cubase? lol

:D

Hey, BTW, re: your windoze errors... are you on XP? 98? ME?

Neil

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_0018_01C817CE.C1318910

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```

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<DIV><FONT face=3DArial size=3D2>Glad to hear you're on the =
```


Mike is a miracle worker!

Thanks tons,

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47220a54@linux...

Thanks Aaron,

I'll check that. This thing is brand new. Only used three times too.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:47218db2@linux...

My chainsaw has been bogging down after it's been running for 15 =
minutes. Any idea about that?

Tom

Yup. Check the carb screws connecting it to the block, those like =
to rattle loose. Once the engine is hot, metal and gaskets change size =
and gaps get bigger.

:)

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47213576@linux...

Aaron,

That's where I was yesterday just before I installed=20

Chucks plugs and a few VSTs that are wrapped.

The stock fx are working but not all of Chucks.

The presets weren't there for the stock ones either.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:47213008@linux...

do a flat, no frills install man. no FX other than the stock =
ones. StockFx.dll is what comes with. mod3a.dll I 'think' is a chuck =
plug, but I could be wrong about that one. Stock, bone dead stock =
install and see what happens. Also, I've noted over the years when =
installing/uninstalling paris you need to boot/reboot cold to get it =
happy between 'any' install/removal process. completely and absolutely =
uninstall. Reboot. Delete anything left behind. Reboot. Install. Reboot. =
Does it work at this point in the game?

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720dc45@linux...

Aaron,

I should have mentioned this started happening after I =
installed the

newer (but not Mikes yet) Paris effects. The FreQ or =
modulation bundle=20
don't show up either. They're probably one of the problem =
here.

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720b46a@linux...

Hey Aaron,

This is a clean install or so I thought. Should I try to =
replace the files

it's looking for or do I need to do a complete reinstall? =
No Pace.

Today's the day.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:4720412a@linux...

This sounds like you have a bad/corrupt set of files to =
me. Did you try another installer?

Also, if you still have 2.1 or 2.2, have you tried that =
as well?

If you pulled this from an image (ghost, acronis, PING, =
etc...) I'd bet on a bad image. If not, I'd bet on bad installer. Either =
way, I think you're fooling with corrupted files.

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47203fcd@linux...

Hey everyone,

I am functional but barely right now. One 442 with no =
SPDIF is no bargain...

Major problems with newest install and computer:

At Paris start up it says: StockFx.dll not found =
twice.

It also says: mod3a.dll in system32 folder not a valid =
Windows image.

I think I should just remove the mod3a.dll from the =
system32 folder right?

StockFx.ddl should have been part of the Paris install =
right? Where

can I find it and where does it go? Paris Pro folder?

Paris also works smoothly except two of the three =

C-16s won't work entirely right.

I tried to get them all working in classic mode but =
the configuration is never saved.

It remains C-16 1 is Classic and 2 & 3 are Pro mode.

I saved the project before resarting though. Hmmm? =
Everything else seems to save ok.

The audio on card B never works. I have to assign =
Submix 2 to Card C. I've tried two cards

with the same results. I'll try another. Paris =
closes fine but a Windows error comes up and=20
asks if I want to send it to their sorry asses =
everytime. No BSOD though.

Lots of nutty stuff here but at least it kinda works.

Any tips would be great at this time. I have two days =
to get in tip top shape for
real work. I wish I knew more.

Thanks for all the help you guys.

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47201cc6\$1@linux...

Had a minimal session today. Paris performed but =
there are kooky
things going on. I'll post the error messages as =
soon as I get down there=20
again tonight.

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:471f77cc@linux...

Also it's not retaining the Configuration on the =
C-16 Pro settings.
Odd Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in =
message news:471f0f51\$1@linux...

Clean install or so I thought. Three cards, 3 =
C16s, 1 442.

SPDIF isn't outputting signal
2 of the 3 C-16s send now line to middle of song =
when double striking rewind.

No audio from card B except solo bus.

At start up messages read missing stuff. =
Nothing about audio connections

or any of that. I'm too tired to remember but =
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<DIV><FONT face=3DArial size=3D2>Mike made it all better.&nbsp; Now to=20
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-----=_NextPart_000_007C_01C817F9.A7A05FA0--

Subject: Re: Newest Paris rig symptoms
Posted by Neil on Sat, 27 Oct 2007 05:02:04 GMT
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"Tom Bruhl" <arpegio@comcast.net> wrote:

>Hey Neil,
>This is XP. Paris starts and two windows errors come up.
>Paris works like a charm just the same. There's one when I
>close to. "Do you want to send this to Micro\$oft?"

Ok, I've never run Paris on XP, so I can't help u there. If it was '98 or WinME, I MIGHT have been able to contribute something.

>The Cubase rig is looking like I'll be using
>Creamware since it's already there. I'll be adding an
>A-16 Ultra and maybe a nicer 8 channel something else
>for flavor. ADAT out is the only requirement on those.

DeWd, check out the Mucusrite 828... I've never used that one,

so I don't know if they have a suitable digicard for that model, but I have a 428 and I can tell you it's great, really very nice, smooth, almost uncolored preamps & nice digi-facing. For another 8-channel option (NOT as slick as the 428/828) definitely look into the MOTU 8-Pre - very simple, but clean & with nice headroom & ADAT outs... the price tag ain't bad, either.

>I know Creamware didn't work for you at 88.2 right? Any idea
>if they had plans to correct that? Anyone else have your same
>issues?

OK, here's the deal - I was able to get Scope/Creamware to work at 88.2k on a SEPARATE BOX from Cubase. it's still REPORTS at 96k at that samplerate, though (88,2k), which means a couple things:

1.) If you lightpipe out or analog out from Cubase, you can get Scope/Creamware to process at 88.2k on a separate PC.

2.) The problem is that it REPORTS at 96k, so if you're using it at 88.2k, which means you CAN'T use it to process a Cubase (or any other DAW) project on the same PC where your 88.2k project resides - the timing & sync will be WAY off... totally unuseable.

So if you lightpipe out from Cubase PC to Scope PC at 88.2k, it'll be fine - it'll REPORT on the 2nd PC as 96k, but it will actually play back & process at 88.2k. Trying to use a Scope Card as a processor/mixer on the same PC as that Cubase project resides on, however, will end in ultimate disaster. lol
If they were BOTH at 96k, i'll bet it would be fine on the same PC - it's the way the Scope driver reports the samplerate that farks things up at 88.2k. This is the price you pay for optimizing to perfection lol

Did any of that make any sense? lol

Also, to answer your other question - IME, Creamware won't correct at any time soon - it's really just a driver issue but they're about as unsupported as Paris was before... well, you know.

>Glad to hear you're on the mend,

Thank you, man... I am feeling very lucky, indeed!

Neil

Subject: Re: Newest Paris rig symptoms
Posted by [Tom Bruhl](#) on Sat, 27 Oct 2007 07:30:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_000E_01C81849.BCB559E0
Content-Type: text/plain;
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Content-Transfer-Encoding: quoted-printable

Neil,
Dimitrios suggested the PreSonus Digimax LT too.
I was thinking for an extra 8 channels I'd get something high test like the Lynx or Apogee but I don't have the money and most of my clients wouldn't know the difference.

I've heard bad things about too many Focusrite products to trust anything that's affordable by them. Crazy maybe. I'd have to do some studying to know for sure. A very well respected engineer in the Boston area thinks the Motu 24 would be fine. He uses it and likes it. On the contrary I like the idea of the standard adat = interface=20 for future use in newer than right now systems.

Thanks for the tips. I'll be looking around before the money starts = flying.
Tom

"Neil" <OIU@OIU.com> wrote in message news:4722c64c\$1@linux...

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>Hey Neil,
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>Paris works like a charm just the same. There's one when I
>close to. "Do you want to send this to Micro\$oft?"

Ok, I've never run Paris on XP, so I can't help u there. If it was '98 or WinME, I MIGHT have been able to contribute=20 something.

>The Cubase rig is looking like I'll be using
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>A-16 Ultra and maybe a nicer 8 channel something else
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DeWd, check out the Mucusrite 828... I've never used that one, so I don't know if they have a suitable digicard for that model, but I have a 428 and I can tell you it's great, really very nice, smooth, almost uncolored preamps & nice digi-facing. For another 8-channel option (NOT as slick as the 428/828) definitely look into the MOTU 8-Pre - very simple, but clean & with nice headroom & ADAT outs... the price tag ain't bad,=20 either.

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1.) If you lightpipe out or analog out from Cubase, you can get=20 Scope/Creamware to process at 88.2k on a separate PC.

2.) The problem is that it REPORTS at 96k, so if you're using it at 88.2k, which means you CAN'T use it to process a Cubase (or any other DAW) project on the same PC where your 88.2k project resides - the timing & sync will be WAY off... totally unuseable.

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Did any of that make any sense? lol

Also, to answer your other question - IME, Creamware won't correct at any time soon - it's really just a driver issue but they're about as unsupported as Paris was before... well, you know.

>Glad to hear you're on the mend,

Thank you, man... I am feeling very lucky, indeed!

Neil

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

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Subject: Re: Newest Paris rig symptoms

Posted by [audioguy_editout_](#) on Sat, 27 Oct 2007 15:34:30 GMT

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I will also echo the 428 suggestion... I have one and I quite enjoy using it. IF the 828 is the *same* pre, I will be picking one up. The ONLY issue the 428 has is that the power supply overheats if not racked with sufficient ventilation and space between units. This thing gets HOT. The convertor card sounds excellent as well, easily as good if not better than the RME 8I/O 96 that we have as well. The Dig out card for the 828 should be shipping shortly.

The stuff below the ISA line is not in the same league to be sure, but neither is anyone elses sub \$300 per channel boxes.

Just my opinion of course... ;-)

David.

Tom Bruhl wrote:

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Subject: Re: Newest Paris rig symptoms
Posted by [Ted Gerber](#) on Sat, 27 Oct 2007 15:39:54 GMT
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The 828 is to have an AD card, but they're still working out the kinks. In the meantime, the 428 AD card works with the new 828 pre box. I would probably wait for the new card though, since they're saying it's the latest and greatest.

http://www.focusrite.com/product/isa_828/

I love the 428 and the AD card that it uses.

Subject: Re: Newest Paris rig symptoms
Posted by [Neil](#) on Sat, 27 Oct 2007 17:32:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

"Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote:
>>The ONLY issue the 428 has is that the
>power supply overheats if not racked with sufficient
>ventilation and space between units. This thing gets HOT.

True, good point - I have my 428 mounted in the top position in my rack with a vented single-spacer above and below it.

Neil

Subject: Re: Newest Paris rig symptoms
Posted by [Johnny Blaze](#) on Sun, 28 Oct 2007 06:10:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

What steps did he give you to fix your problem?

Johnny

"Tom Bruhl" <arpeggio@comcast.net> wrote:
>
>
>Mike made it all better. Now to Acronisize!
>
>Mike is a miracle worker!
>Thanks tons,
>Tom
> "Tom Bruhl" <arpeggio@comcast.net> wrote in message =
>news:47220a54@linux...
> Thanks Aaron,
> I'll check that. This thing is brand new. Only used three times too.
> Tom
> "Aaron Allen" <know-spam@not_here.dude> wrote in message =
>news:47218db2@linux...
>
> My chainsaw has been bogging down after it's been running for 15 =
>minutes. Any idea about that?
> Tom
>
> Yup. Check the carb screws connecting it to the block, those like
=
>to rattle loose. Once the engine is hot, metal and gaskets change size =
>and gaps get bigger.
>
> :)
> AA

>
>
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>news:47213576@linux...
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> That's where I was yesterday just before I installed=20
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> The stock fx are working but not all of Chucks.
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>ones. StockFx.dll is what comes with. mod3a.dll I 'think' is a chuck =
>plug, but I could be wrong about that one. Stock, bone dead stock =
>install and see what happens. Also, I've noted over the years when =
>installing/uninstalling paris you need to boot/reboot cold to get it =
>happy between 'any' install/removal process. completely and absolutely =
>uninstall. Reboot. Delete anything left behind. Reboot. Install. Reboot.
=
>Does it work at this point in the game?
>
> AA
> "Tom Bruhl" <arpegio@comcast.net> wrote in message =
>news:4720dc45@linux...
> Aaron,
> I should have mentioned this started happening after I =
>installed the
> newer (but not Mikes yet) Paris effects. The FreQ or =
>modulation bundle=20
> don't show up either. They're probably one of the problem =
>here.
> Tom
> "Tom Bruhl" <arpegio@comcast.net> wrote in message =
>news:4720b46a@linux...
> Hey Aaron,
> This is a clean install or so I thought. Should I try to
=
>replace the files
> it's looking for or do I need to do a complete reinstall?
=
>No Pace.
>
> Today's the day.
> Tom
>
>
> "Aaron Allen" <know-spam@not_here.dude> wrote in message

=
>news:4720412a@linux...
> This sounds like you have a bad/corrupt set of files to
=
>me. Did you try another installer?
> Also, if you still have 2.1 or 2.2, have you tried that
=
>as well?
> If you pulled this from an image (ghost, acronis, PING,
=
>etc...) I'd bet on a bad image. If not, I'd bet on bad installer. Either
=
>way, I think you're fooling with corrupted files.
>
> AA
> "Tom Bruhl" <arpeggio@comcast.net> wrote in message =
>news:47203fcd@linux...
> Hey everyone,
> I am functional but barely right now. One 442 with no
=
>SPDIF is no bargain...
>
> Major problems with newest install and computer:
>
> At Paris start up it says: StockFx.dll not found =
>twice.
> It also says: mod3a.dll in system32 folder not a valid
=
>Windows image.
>
> I think I should just remove the mod3a.dll from the =
>system32 folder right?
> StockFx.dll should have been part of the Paris install
=
>right? Where
> can I find it and where does it go? Paris Pro folder?
>
> Paris also works smoothly except two of the three =
>C-16s won't work entirely right.
> I tried to get them all working in classic mode but =
>the configuration is never saved.
> It remains C-16 1 is Classic and 2 & 3 are Pro mode.
> I saved the project before resarting though. Hmmm? =
>Everything else seems to save ok.
> The audio on card B never works. I have to assign =
>Submix 2 to Card C. I've tried two cards
> with the same results. I'll try another. Paris =
>closes fine but a Windows error comes up and=20

> asks if I want to send it to their sorry asses =
>everytime. No BSOD though.
>
> Lots of nutty stuff here but at least it kinda works.
> Any tips would be great at this time. I have two days
=
>to get in tip top shape for
> real work. I wish I knew more.
>
> Thanks for all the help you guys.
> Tom
>
> "Tom Bruhl" <arpeggio@comcast.net> wrote in message =
>news:47201cc6\$1@linux...
> Had a minimal session today. Paris performed but =
>there are kooky
> things going on. I'll post the error messages as =
>soon as I get down there=20
> again tonight.
>
>
> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
=
>news:471f77cc@linux...
> Also it's not retaining the Configuration on the =
>C-16 Pro settings.
> Odd Tom
>
> "Tom Bruhl" <arpeggio@comcast.net> wrote in =
>message news:471f0f51\$1@linux...
> Clean install or so I thought. Three cards, 3 =
>C16s, 1 442.
>
> SPDIF isn't outputting signal
> 2 of the 3 C-16s send now line to middle of song
=
>when double striking rewind.
> No audio from card B except solo bus.
>
> At start up messages read missing stuff. =
>Nothing about audio connections
> or any of that. I'm too tired to remember but
=
>will post it tomorrow.
>
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> I choose Polesoft Lockspam to fight spam, and =
>you?

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> style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT:
=
>5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Tom Bruhl" <<A=20
> =
>href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>>=20
> wrote in message <A=20

```

> =
>href=3D"news:4720b46a@linux">news:4720b46a@linux...</DIV>
> <DIV>Hey Aaron,</DIV>
> <DIV>This is a clean install =
>or so l=20

>files</DIV>
> <DIV>it's looking for or do I
=
>need to do a=20

> <DIV>Today's the =
>day.</DIV>
> <DIV>Tom</DIV>

> <BLOCKQUOTE dir=3Dltr=20
> style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
>MARGIN-LEFT: 5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Aaron Allen" <<A=20
> =
>href=3D"mailto:know-spam@not_here.dude">know-spam@not_here.dude>=20
> wrote in message <A=20
> =
>href=3D"news:4720412a@linux">news:4720412a@linux...</DIV>
> <DIV>This sounds like you =
>have a=20
> bad/corrupt set of files to me. Did you try another=20
> installer?</DIV>
> <DIV>Also, if you still have
=
>2.1 or 2.2,=20
> have you tried that as well?</DIV>
> <DIV>If you pulled this from
=
>an image=20
> (ghost, acronis, PING, etc...) I'd bet on a bad image. =
>If not,=20
> I'd bet on bad installer. Either way, I think you're =
>fooling=20
> with corrupted files.</DIV>

> <DIV>AA</DIV>
> <BLOCKQUOTE dir=3Dltr=20
> style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
>MARGIN-LEFT: 5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Tom Bruhl" <<A=20

> =
>href="mailto:arpeggio@comcast.net">arpeggio@comcast.net=20
> wrote in message <A=20
> =
>href="news:47203fcd@linux">news:47203fcd@linux...</DIV>
> <DIV>Hey =
>everyone,</DIV>
> <DIV>I am functional but =
>barely right=20

>bargain...</DIV>

> <DIV>Major problems with =
>newest=20
> install and computer:</DIV>

> <DIV>At Paris start up it
=
>says:=20
> StockFx.dll not found twice.</DIV>
> <DIV>It also says: =
>mod3a.dll in=20
> system32 folder not a valid Windows =
>image.</DIV>

> <DIV>I think I should just
=
>remove the=20
> mod3a.dll from the system32 folder right?</DIV>
> <DIV>StockFx.dll should =
>have been part=20

> <DIV>can I find it and =
>where does it=20

> <DIV>Paris also works =
>smoothly except=20
> two of the three C-16s won't work entirely =
>right.</DIV>
> <DIV>I tried to get them =
>all working=20
> in classic mode but the configuration is never=20
> saved.</DIV>
> <DIV>It remains C-16 1 is
=
>Classic and=20
> 2 & 3 are Pro mode.</DIV>

> <DIV>I saved the project =
>before=20

>seems to=20
> save ok.</DIV>
> <DIV>The audio on card B =
>never=20

> tried two cards</DIV>
> <DIV>with the same =

>size=3D2>Paris closes=20
> fine but a Windows error comes up and </DIV>
> <DIV>asks if I want to =
>send it to=20
> their sorry asses=20

> <DIV>Lots of nutty stuff =
>here but at=20
> least it kinda works.</DIV>
> <DIV>Any tips would be =
>great at this=20

> for</DIV>

>wish I knew=20
> more.</DIV>

> <DIV>Thanks for all the =
>help you=20
> guys.</DIV>
> <DIV>Tom</DIV>

> <BLOCKQUOTE dir=3Dltr=20
> style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
>MARGIN-LEFT: 5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Tom Bruhl" <<A=20
> =
>href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net>=20
> wrote in message <A=20
> =
>href=3D"news:47201cc6\$1@linux">news:47201cc6\$1@linux...</DIV>
> <DIV>Had a minimal =
>session=20

```
>kooky</FONT></DIV>
>      <DIV><FONT face=3DArial size=3D2>things going =
>
>      post the error messages as soon as I get down there=20
>      </FONT></DIV>
>      <DIV><FONT face=3DArial size=3D2>again =
>tonight.</FONT></DIV>

>      <BLOCKQUOTE dir=3Dltr=20
>      style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
>MARGIN-LEFT: 5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>      <DIV>"Tom Bruhl" <<A=20
>      =
>href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>>=20
>      wrote in message <A=20
>      =
>href=3D"news:471f77cc@linux">news:471f77cc@linux</A>...</DIV>
>      <DIV><FONT face=3DArial size=3D2>Also it's not =
>retaining the=20
>      Configuration on the C-16 Pro =
>settings.</FONT></DIV>
>      <DIV><FONT face=3DArial size=3D2>Odd </FONT><FONT
=
>face=3DArial=20
>      size=3D2>Tom</FONT></DIV>
>      <DIV><FONT face=3DArial =

>      <BLOCKQUOTE dir=3Dltr=20
>      style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
>MARGIN-LEFT: 5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>      <DIV>"Tom Bruhl" <<A=20
>      =
>href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>>=20
>      wrote in message <A=20
>      =
>href=3D"news:471f0f51$1 @linux">news:471f0f51$1 @linux</A>...</DIV>
>      <DIV><FONT face=3DArial size=3D2>Clean install =
>or so l=20

>442.</FONT></DIV>
>      <DIV><FONT face=3DArial =

>      <DIV><FONT face=3DArial size=3D2>SPDIF isn't =
>outputting=20
>      signal</FONT></DIV>
>      <DIV><FONT face=3DArial size=3D2>2 of the 3 =
```

>striking=20
> rewind.</DIV>
> <DIV>No =

> except solo bus.</DIV>
> <DIV><FONT face=3DArial =

> <DIV>At start up =
>messages read=20

> connections</DIV>
> <DIV>or any of =

> face=3DArial size=3D2> will post it =
>tomorrow.</DIV>
> <DIV>

I choose Polesoft =
>Lockspam to=20
> fight spam, and you?
<A=20
> =
>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

>QUOTE></BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE
></BLOCKQUOTE></=
>BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE></BODY ></HTML>
>
>

Subject: Re: Newest Paris rig symptoms
Posted by [EK Sound](#) on Wed, 31 Oct 2007 21:43:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

Further to this... I was at a "mini" trade show today for local dealers and the Can. product specialist for Focusrite and other brands was there. He assured me that the 828 *IS* 8 channels of the very same 428/ISA110 pre. They have sorted out the overheating issues with the PSU and the new converter card (due out 1st quarter 08) is an improvement over the current 428 card (which can be used in the 828) which I personally think sounds really great. They had a unit there and I had a good look... they may be leaving it with me for a few days for evaluation. Based on what I learned, it just moved up several spots on the must have list.

Anyway, question answered... FWIW.

David.

Dave(EK Sound) wrote:

> I will also echo the 428 suggestion... I have one and I quite enjoy
> using it. IF the 828 is the *same* pre, I will be picking one up. The
> ONLY issue the 428 has is that the power supply overheats if not racked
> with sufficient ventilation and space between units. This thing gets
> HOT. The convertor card sounds excellent as well, easily as good if not
> better than the RME 8I/O 96 that we have as well. The Dig out card for
> the 828 should be shipping shortly.

>
> The stuff below the ISA line is not in the same league to be sure, but
> neither is anyone elses sub \$300 per channel boxes.

>
> Just my opinion of course... ;-)

>
> David.

>
> Tom Bruhl wrote:

>
>> Neil,
>> Dimitrios suggested the PreSonus Digimax LT too.
>> I was thinking for an extra 8 channels I'd get something high test
>> like the Lynx or Apogee but I don't have the money and most
>> of my clients wouldn't know the difference.

>>
>> I've heard bad things about too many Focusrite products to trust
>> anything that's affordable by them. Crazy maybe. I'd have to do
>> some studying to know for sure. A very well respected engineer in
>> the Boston area thinks the Motu 24 would be fine. He uses it and
>> likes it. On the contrary I like the idea of the standard adat interface
>> for future use in newer than right now systems.

>>
>> Thanks for the tips. I'll be looking around before the money starts
>> flying.

>> Tom

>>

>>

>>

>>

>>

>> "Neil" <OIU@OIU.com <mailto:OIU@OIU.com>> wrote in message
>> news:4722c64c\$1@linux...

>>

>> "Tom Bruhl" <arpeggio@comcast.net <mailto:arpeggio@comcast.net>> wrote:

>>

>> >Hey Neil,

>> >This is XP. Paris starts and two windows errors come up.

>> >Paris works like a charm just the same. There's one when I
>> >close to. "Do you want to send this to Micro\$oft?"
>>
>> Ok, I've never run Paris on XP, so I can't help u there. If it
>> was '98 or WinME, I MIGHT have been able to contribute
>> something.
>>
>> >The Cubase rig is looking like I'll be using
>> >Creamware since it's already there. I'll be adding an
>> >A-16 Ultra and maybe a nicer 8 channel something else
>> >for flavor. ADAT out is the only requirement on those.
>>
>> DeWd, check out the Mucusrite 828... I've never used that one,
>> so I don't know if they have a suitable digicard for that
>> model, but I have a 428 and I can tell you it's great, really
>> very nice, smooth, almost uncolored preamps & nice digi-facing.
>> For another 8-channel option (NOT as slick as the 428/828)
>> definitely look into the MOTU 8-Pre - very simple, but clean &
>> with nice headroom & ADAT outs... the price tag ain't bad,
>> either.
>>
>> >I know Creamware didn't work for you at 88.2 right? Any idea
>> >if they had plans to correct that? Anyone else have your same
>> >issues?
>>
>> OK, here's the deal - I was able to get Scope/Creamware to work
>> at 88.2k on a SEPARATE BOX from Cubase. it's still REPORTS at
>> 96k at that samplerate, though (88,2k), which means a coupla
>> things:
>> 1.) If you lightpipe out or analog out from Cubase, you can get
>> Scope/Creamware to process at 88.2k on a separate PC.
>>
>> 2.) The problem is that it REPORTS at 96k, so if you're using it
>> at 88.2k, which means you CAN'T use it to process a Cubase (or
>> any other DAW) project on the same PC where your 88.2k
>> project resides - the timing & sync will be WAY off... totally
>> unuseable.
>>
>> So if you lightpipe out from Cubase PC to Scope PC at 88.2k,
>> it'll be fine - it'll REPORT on the 2nd PC as 96k, but it will
>> actually play back & process at 88.2k. Trying to use a Scope
>> Card as a processor/mixer on the same PC as that Cubase project
>> resides on, however, will end in ultimate disaster. lol
>> If they were BOTH at 96k, i'll bet it would be fine on the same
>> PC - it's the way the Scope driver reports the samplerate that
>> fark's things up at 88.2k. This is the price you pay for
>> optimizing to perfection lol
>>

>> Did any of that make any sense? lol
>>
>> Also, to answer your other question - IME, Creamware won't
>> correct at any time soon - it's really just a driver issue
>> but they're about as unsupported as Paris was before... well,
>> you know.
>>
>> >Glad to hear you're on the mend,
>>
>> Thank you, man... I am feeling very lucky, indeed!
>>
>> Neil
>>
>>
>>
>> I choose Polesoft Lockspam to fight spam, and you?
>> <http://www.polesoft.com/refer.html>
