Subject: A_NEW_WAY_of_working_with_PARIS)_UAD1+VST/DX !!
Posted by Dimitrios on Sun, 16 Apr 2006 14:50:05 GMT

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I have tried that for you (and me of course)...
You will need to have Chainer, the FREE spinaudio wrapper (wraps only one
but is enouph!), the FREE Voxengo sample latency plugin and console WRAPPER...
There is a demo out there http://www.console.jp/eng/download.html
You can try for 30 days, no saving...

Now the ones that have followed some of my posts you are a little bit familiar
with , so you have to...

1) Wrap Chainer from the free Spinaudio wrapper and name this as AA Chainer
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I name thus in order to have it appear first on Paris vst list...

2) After you install Console and you put ConsoleVST.dll in your VST folder
you open console from inside chainer (consoleVST)

You are wondering why not use straight ahead console, well do it ,but I found
console extremely stable as I describe...
If you don't have chainer then just wrap with free Spinaudio the console,
etc...

3) Now inside console environement you can drag and drop plugins and many
many other things.

In our situatio you will need the FREE with console CMX844 vst "mixer" plugin.
This is a 16 channel mixer with EQ high and low and two auxes !!!
This is vst !!
So :
You drag the mixer inside console environement you also darg say a LA2 instance
and a Voxengo sample latency instance.

You connect audio in port (inside console) to voxengo sample latency inputs
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From same Plugin input you connect to LA2 inputs and the LA2 outputs to another
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You can use only one side of stereo signal cause we are mono ,right ?
Now on channel 1 of mixer you have the dry unprocessed snare track where
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two you will have the LA2 snaretrack processed.
Both channels will be time alligned !
Now putb exterem LA2 setting and just raise the fader where you like it !

Thats only a small use of this new method...

You have of course to allign you drumtrack (snare) with rest of you tracks
as you know.
100ms nudge to the left and just put on Paris VST slot2 another voxengo samplelatency
instance and put 384 samples to the right.

Now imagine using a vst reverb on mixer's aux !!! right inside the console
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Also you can put another instance of dry snare drum on mixer's cahannel 3
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The above scenario could be saved as UAD1_snare.
I hoe the above will help some of you to expand your Paris usefulness.
We have to keep Paris not only alive but kicking too, right ?
Regards,
Dimitrios

ps: Happy Eastern

Subject: Re: A_NEW_WAY_of_working_with_PARIS)_UAD1+VST/DX !!
Posted by Dimitrios on Sun, 16 Apr 2006 14:54:06 GMT
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I mistyped so please forgive:
Happy Easter and not Eastern :)

"Dimitrios" <musurgio@otenet.gr> wrote:
>
>I have tried that for you (and me of course)...
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Subject: Re: A_NEW_WAY_of_working_with_PARIS)_UAD1+VST/DX !!
Posted by John [1] on Sun, 16 Apr 2006 16:33:16 GMT
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what the hell is all this about? exec summary please !

Dimitrios wrote:
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Subject: Re: A_NEW_WAY_of_working_with_PARIS)_UAD1+VST/DX !!
Posted by Don Nafe on Sun, 16 Apr 2006 16:41:40 GMT
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Plugin porno

;-)

Don

"John" <no@no.com> wrote in message news:44427089@linux...
> what the hell is all this about? exec summary please !
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> Dimitrios wrote:
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Subject: Re: A_NEW_WAY_of_working_with_PARIS)_UAD1+VST/DX !!
Posted by John [1] on Sun, 16 Apr 2006 16:52:37 GMT
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don't go anywhere. i'm going to get rick

Don Nafe wrote:
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>
> ;-)
>
> Don
>
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Subject: Re: A_NEW_WAY_of_working_with_PARIS)_UAD1+VST/DX !!
Posted by Don Nafe on Sun, 16 Apr 2006 17:10:23 GMT
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Shit now I'm in trouble!

dcn

"John" <no@no.com> wrote in message news:44427515@linux...
> don't go anywhere. i'm going to get rick
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Subject: Re: A_NEW_WAY_of_working_with_PARIS)_UAD1+VST/DX !!
Posted by Deej [1] on Sun, 16 Apr 2006 17:11:04 GMT
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You guys........!!!!

As far as this thread goes, I'm just waiting for Dimitrios to pop up here
one day and tell us that he has cracked the PDC nut in Paris altogether.
It's great to read these posts. Every time I open a new Dimitrios thread,
I'm usually amazed.

;o)

"Don Nafe" <dnafe@magma.ca> wrote in message news:444279d6@linux...
> Shit now I'm in trouble!

>
> dcn
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> "John" <no@no.com> wrote in message news:44427515@linux...
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Subject: Re: A_NEW_WAY_of_working_with_PARIS)_UAD1+VST/DX !!
Posted by Don Nafe on Sun, 16 Apr 2006 17:34:11 GMT
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I've got most of his threads copied into a Dimitrios file...some excellent
stuff indeed

Don

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:44427e27@linux...
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Subject: Re: A_NEW_WAY_of_working_with_PARIS)_UAD1+VST/DX !!
Posted by John [1] on Sun, 16 Apr 2006 17:49:23 GMT
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Subject: Re: A_NEW_WAY_of_working_with_PARIS)_UAD1+VST/DX !!
Posted by Dimitrios on Mon, 17 Apr 2006 09:18:02 GMT
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Hello Parisians,
Thank you evry much for all the kind things you say about me...
I really am pissed off that Paris is abandoned and I will try whatever I

can...

I will explain for some of you.

There are quite a few wrappers.
1) Chainer is a must have one.
It wrapps all VST plugins and you can connect from inside as many as 99 in
a row !!
I amgine if you put a chainer inside chainer and that only for one Paris
VST slot !
So VST plugion limitation with Paris gone, right ?
Also Chainer can be used for VSTI's..., that later...
It has dry and wet controls that can be used to mix unprocessed and processed
sounds saves presets etc...
It introduces a latency known to most of you 16384 samples for a normal UAD1
plug

2) Spinaudio wrapper is a wrapper that wraps VST plugins and works like they
are DX plugins. There is a free Lite version which wraps only one VST plugin.
In our situation we use the free lie one to wrap only Chainer.
So chainer works now as DX ! plugin and we now have 1/4 of the latency of
chainer when used alone as VST, means 4096 samples for a normal UAD1 plug.

3) There is the known FXpansion 3.3 which has also 16384 samples latency
but IS THE ONLY WRAPPER (known to Dimitrios) that wrapps succesfully WORMHOLE
!

4) Console.
This is a remarkable chainer , works as VST that can use inside VST and DX
and wrapped for spinaudio it is DX and extremely stable.
Conclusion 1 : VST and Paris not stable !

SO now if we have the Spinaudio lite and we can wrap only one plugin we wrap
Chainer which becomes DX and from inside chainer we load console which also
is seen by Paris as DX.

Conclusion number 2: With chainer wrapped for Spinaudio we don't use any
VST directly with Paris but Paris sees all VST's as DX plugins hence more
stable.

Console now is a extraordinary VST?DX environement with midi clock capabilities
and many many more to be explored.
If console updates itself with mtc song position pointer info then that would
open fantastic new possibilities with Paris and snd external midi sequencing
from inside Paris !!
I have already done that but because of the lack of position pointer info
it is of no use yet.
Imagine sequencing for a console midi editor plugin your midi data driving

a VSTI instrument all from inside Paris.
Of course you will have latency but then you can just nudge all audio tracks...

So now inside console there are some great plugins as the VST console.
16 channel with 4 auxes high and low shelves (very nice sounding !).
One use of it is the New York mixing style where you have your drumtracks
severely compressed underneath your dry ones.
I have posted the way I do this in my previous post.

For instance this way you can have a VST effect as AUX !
The only disadvantadge is that you have to load the vst effect on every Paris
audio track...

Regards,
Dimitrios
2) Spinaudio

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Posted by rick on Mon, 17 Apr 2006 09:18:04 GMT
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