

---

Subject: XP x86 Launch Problem  
Posted by [Exhale](#) on Mon, 29 Apr 2013 07:22:53 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hello.

Could you help me ?

I just bought and downloaded latest ensoniq.ca drivers.  
Installed version 2 + drivers and got  
"Error in initializing paris engine. Error code 1/1"  
The EDS card is "unknown multimedia device" in the device manager, is it how it should be ?  
I tried to locate the drivers manually but with no success.  
I thought that this new driver is simply a wizard and should install everything automatically, am I wrong ?

What can I do to solve this ?

Regards...

---

---

Subject: Re: XP x86 Launch Problem  
Posted by [kerryg](#) on Mon, 29 Apr 2013 07:25:48 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Here's the error 1/1 entry from the Wiki, although I'm sure we'll be updating it over the next while...  
Sounds like your install is incomplete. Maybe run the installer again and reboot?

---

---

Subject: Re: XP x86 Launch Problem  
Posted by [Exhale](#) on Mon, 29 Apr 2013 07:31:04 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Already tried a dozen of times.  
No success ...  
I already been on the wiki  
No solution there

---

---

Subject: Re: XP x86 Launch Problem  
Posted by [kerryg](#) on Mon, 29 Apr 2013 07:34:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

It's the middle of the night at Mike Audet's home, I'd guess he'll be along tomorrow AM. I have no experience with the installer yet myself.

---

---

Subject: Re: XP x86 Launch Problem  
Posted by [laurent](#) on Mon, 29 Apr 2013 11:47:43 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I have cleaned the pci slot and card eds 1000  
paris the cards do not like being horizontal, we must put the computer flat  
if i can help  
laurent

---

Subject: Re: XP x86 Launch Problem  
Posted by [Exhale](#) on Tue, 30 Apr 2013 14:05:32 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I don't think that this can help.  
The card sits very stable inside the PC chassis.  
Windwos recognised it immediately after insertion.  
And many known people uses the cards horizontally.

I'd like to hear some comments from Mike.

Maybe today I'm gonna try to run it on Windows 7 64 .....

---

Subject: Re: XP x86 Launch Problem  
Posted by [kerryg](#) on Tue, 30 Apr 2013 17:31:21 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Probably best to contact Mike directly to save time - please post your results here to help the next person along though!

---

Subject: Re: XP x86 Launch Problem  
Posted by [laurent](#) on Wed, 01 May 2013 08:23:46 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I thought your card was not recognized in the bios I have had this problem and for me it was the solution  
sorry

---

Subject: Re: XP x86 Launch Problem  
Posted by [Exhale](#) on Wed, 01 May 2013 20:58:44 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

The problem has been solved.

---

I put the card in upper PCI slot and vuala  
it began to work.

Very interesting open sound. I like the sound of converters better than Apogee AD16 ! More  
open and pronounced mid range.

Great...

Now another question, how to get it import WAV files ?  
The program freezes on importing WAVS but impost SD2 with no problem.

---

Subject: Re: XP x86 Launch Problem  
Posted by [laurent](#) on Wed, 01 May 2013 22:33:18 GMT  
[View Forum Message](#) <> [Reply to Message](#)

you must place the wav file in the recording folder and to have the same frequency and bit in your  
project ppj

laurent

---

Subject: Re: XP x86 Launch Problem  
Posted by [kerryg](#) on Thu, 02 May 2013 00:09:03 GMT  
[View Forum Message](#) <> [Reply to Message](#)

PARIS is ancient. It will only import WAV files that 1) are 16 bit and 2) do NOT contain the modern  
.bwf file headers.

A PC app called stripwav used to be the community's app of choice to convert WAV files for  
PARIS use but the last I looked it hadn't had any updates in a decade that might justify continuing  
to recommend people keep paying for it; instead, I'd recommend you download Reaper and  
Xenakios' libsndfile wrapper extension to do the job and enjoy a thousand times more functionality  
while you try it free for 30 days.

---

Subject: Re: XP x86 Launch Problem  
Posted by [Will The Weirdo](#) on Thu, 02 May 2013 02:01:14 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Kerry,  
I load 24bit wav files in PARIS on Win 7 x64, stripwav works on x64 also (run in admin mode).  
It will only process 9 files before a restart (without a code) because it is shareware but it works.

Subject: Re: XP x86 Launch Problem  
Posted by [Exhale](#) on Thu, 02 May 2013 13:34:58 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

The problem of importing files bothers me not so much actually. Wavelab converts to SD2 very well and it has a batch converting utility where you can choose 1000 wavs or aifs and convert them all to SD2 by one mouse click.

Today I have tried the FX section. Very cool Tape Delay, sounds like Eventide H3000 multitap. Choruses are very thick and warm. I had DP4 in the past and always liked the modulation in it. Plate reverb is also very interesting.

The most kick ass thing is what Paris stock converters are so so so beautiful for their today's funny price to get.

I had Protools Mix with 888 and 888/24 converters. So PT stock converters are pain for the ears actually. Very dirty highs, muddy lows and total unmusical sound. Ofcourse the problem was solved when used Apogeos instead of 888, but they're cost the money \$\$\$.

Also I have Merging Pyramix and used it with their own Merging DUA ADC/DAC and that was totally thin, dry sound. When hooked up an Apogee AD-16 the situation went OK, but always something was totally missing in the sound. OK but .... can't say great.

But Paris converters are just the PRESENT.

---

---

Subject: Re: XP x86 Launch Problem  
Posted by [inkycu](#) on Thu, 02 May 2013 19:39:18 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hey Mike!

Thanks for all your help with the new Win xp/7 - 32/64bit installation. Everything works great on my win Xp 32bit system! I'm looking forward to upgrading my OS to Win 7 - 64bit soon and running paris with all the new and improved programs!

Great Job

Inkycu

---

---

Subject: Re: XP x86 Launch Problem  
Posted by [Exhale](#) on Sat, 04 May 2013 16:58:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Maybe sounds stupid but where is the Bounce To Disk function in Paris version 2.0 or 3.0 ??? I mean MIXDOWN...

---

---

Subject: Re: XP x86 Launch Problem  
Posted by [kerryg](#) on Sat, 04 May 2013 17:14:20 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hit G to call up the Master Mixer - the button is under the master fader.

---

Subject: Re: XP x86 Launch Problem  
Posted by [Exhale](#) on Tue, 07 May 2013 08:32:38 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Thanks a lot!

Is there any way to sync Paris (slave) to Logic (master) ???

---

Subject: Re: XP x86 Launch Problem  
Posted by [Ted Gerber](#) on Wed, 08 May 2013 08:46:26 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Wavelab also will batch convert to .paf

This is the "native" file format of Paris. 16 or 24 bit, 44.1 or 48.

BTW, I have no trouble loading 24 bit wav files into Paris.

I've left Paris twice for other systems and approaches and even in 2013 have come back to it. I've used SSL, Lavry, Burl, and now Metric Halo ULN-8 converters and am amazed at how open the Paris converters are. The other thing I notice immediately when loading files into Paris is that the transients change. This may be good or bad depending on what you want... interesting nonetheless.

Ted

---

Subject: Re: XP x86 Launch Problem  
Posted by [Ted Gerber](#) on Wed, 08 May 2013 08:58:53 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

By Slave to Logic, I guess you'd have to have ADAT sync. You would need to run both audio and sync from the Logic box to the MEC (RME 9652?) It is possible to do this with Reaper and Paris within the same physical computer.

The thing with ADAT in Paris though, is that it's 20 bit (not 24). Not a big a deal, as folks in the past have said there is no audible difference but you should be aware of that...

Ted

---

---

Subject: Re: XP x86 Launch Problem  
Posted by [Exhale](#) on Wed, 08 May 2013 13:22:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Logic can transmit MTC to Paris Midi Output.  
But Paris can't see this signal.  
I have opened Midi Configuration tab in Paris  
and assigned Paris Midi Input as MTC input.  
But still no result. Maybe I forgot something or it is not even possible ???

---

---

Subject: Re: XP x86 Launch Problem  
Posted by [Will The Weirdo](#) on Wed, 08 May 2013 17:36:56 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Ted,  
I'm also back with PARIS full time again after leaving for PT, Logic and others.  
I only left because I was working in Atlanta full time and everybody uses PT, so I had to convert.  
I had recorded and mixed many records over the years and I noticed that as my skills kept  
improving my all digital modern mixes didn't sound as good as my old PARIS mixes.

As I spent months slowly listening to 20 years worth of my own work I noticed a few things:

When mixing digitally:

1. My PARIS mixes always had more low end thickness, less harsh top end, better feel and depth with the ability to listen to them longer after they had been maximized! I also notice my newer digital mixes had a wider stereo field, tighter low end (but much hollower, without any real low end blending) and wore on me after maximizing.

My other digital mixes were with all the top DAW's with many different converters in many different studios, from the smaller to some of the best in the US. I had my work from major singles with major artists to unknown upstarts to listen through, but I kept a log of my thoughts on all of my work with no personal preference, just me listening for my own truth.

When mixing Analog:

PARIS to SSL 4000 or Neve 80 series makes me tear up as the the punch, depth and size I can get is inspiring.

Other digital DAW's to many different analog boards brought me great results also but always ran second to my PARIS analog mixes.

Now....

At that honest realization I pondered to myself what I was going to do.  
I knew going back to analog was out for me, I also knew that a hybrid setup might work but I didn't

want the overhead and cost.

That's when I got into Nebula..... WOW!

My mixing life changed and I now have my current method.

I now Mix in Reaper with Nebula (Nebula allows me to negate PARIS shortcomings) , then print my Nebula files and render the files into PARIS where I mix with a smile and then Master in Wavelab using Nebula again.

Took me a while, but it's sonic heaven without the cost for me.

---

---

Subject: Re: XP x86 Launch Problem

Posted by [Exhale](#) on Wed, 08 May 2013 20:21:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

What means "Nebula" ? ..

---

---

Subject: Re: XP x86 Launch Problem

Posted by [Exhale](#) on Thu, 09 May 2013 00:41:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I shall organize my question much simpler.

Can Paris be slaved to MTC ? Where to enable this ?

---

---

Subject: Re: XP x86 Launch Problem

Posted by [Exhale](#) on Thu, 09 May 2013 19:07:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

About the sync...

Actually the problem has been solved.

It turned out that the MEC should be ON when the LOCK button is pressed. I was experimenting with sync when the MEC was OFF.

Now everything works just great.

Paris slaved to Logics MTC. And this setup has pretty good sample accuracy I did not expected that !!! )))

Maybe this info could be helpful to somebody.

---

---

Subject: Re: XP x86 Launch Problem

Posted by [kerryg](#) on Tue, 14 May 2013 20:10:44 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

i thought the Nebula subthread was interesting enough to give it its own thread, here.

---