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Subject: Cubase Scope card clocking issue. David, Aaron or Dimitrios ?

Posted by [Tom Bruhl](#) on Thu, 29 Nov 2007 20:25:02 GMT

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This is a multi-part message in MIME format.

-----=\_NextPart\_000\_0065\_01C8329C.032AE950

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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I finally have Paris back up and running with Mecs and all.

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That doesn't work either.

What am I missing here?

Thanks,

Tom

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I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=\_NextPart\_000\_0065\_01C8329C.032AE950

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Subject: Re: Cubase Scope card clocking issue. David, Aaron or Dimitrios ?  
Posted by [Tom Bruhl](#) on Thu, 29 Nov 2007 23:12:21 GMT  
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This is a multi-part message in MIME format.

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Content-Type: text/plain;

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"Tom Bruhl" <arpeggio@comcast.net> wrote in message = news:474f20bb\$1@linux...

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Subject: Re: Cubase Scope card clocking issue. David, Aaron or Dimitrios ?  
Posted by [Dimitrios](#) on Fri, 30 Nov 2007 01:51:51 GMT  
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Posted by [Tom Bruhl](#) on Fri, 30 Nov 2007 02:45:15 GMT

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-----=\_NextPart\_000\_00C1\_01C832D1.20639550

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Hey Dimitrios,

Really? I've been very lucky just leaving Scope closed once the = settings

are correct. I had been making those changes in Scope but they weren't staying as I left them even though I saved them to a Scope Project. =

They'd switch

right back to unwanted settings and Cubase wouldn't start right.

Of course I'm not using Scope much yet. Just for it's hardware and softsynths so far in XTC mode.

I got things working when editing the same parameters for Scope clock, = sync, sample rate inside of Cubase.

I seem to be ok again. I have a bunch of mixes that need to be finished = before

I really implement some of your great ideas. The auto latency comp for = Paris

is first on the list!!! Is that working for you?

Cheers,

Tom

"Dimitrios" <musurgio@otenet.gr> wrote in message = news:474f5ea7\$1@linux...

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- > <DIV><FONT face=Arial size=2>With Scope off Cubase gives =

the white

screen of

- > death at start up looking for clock.
- > <DIV><FONT face=Arial size=2></FONT> </DIV>
- > <DIV><FONT face=Arial size=2>With Scope off I used to send =

</FONT><FONT=20

- > face=Arial size=2>Paris (XP) ADAT optical to and from 16 =

channels

of

- > </FONT></DIV>
- > <DIV><FONT face=Arial size=2>Scope ADAT. <FONT =3D
- >face=Arial=20
- > size=2>Using Scope card =3D
- >settings at 'Sync/ADAT'. Now,=20
- > whenever I set it </FONT></DIV>
- > <DIV><FONT face=Arial size=2>to that it doesn't retain the =

settings and goes

- > back to 'Master/SPDIF'</FONT></DIV>
- > <DIV><FONT face=Arial size=2>whether it's plugged into =

Paris =3D

>ADAT/SPDIF or=3D20  
> not. I've also tried another</FONT></DIV>  
> <DIV><FONT face=3D3DArial size=3D3D2>ADAT machine as the source =  
which had  
=3D  
>been working=3D20  
> while my Mecs were down.</FONT></DIV>  
> <DIV><FONT face=3D3DArial size=3D3D2>That doesn't work =3D  
>either.</FONT></DIV>  
> <DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>  
> <DIV><FONT face=3D3DArial size=3D3D2>What am I missing =  
here?</FONT></DIV>  
> <DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>  
> <DIV><FONT face=3D3DArial size=3D3D2>Thanks,</FONT></DIV>  
> <DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>  
> <DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>  
> <DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>  
> <DIV><FONT face=3D3DArial size=3D3D2> </FONT> </DIV>  
> <DIV><FONT size=3D3D2><BR><BR>I choose Polesoft Lockspam to fight =  
spam,  
=3D  
>and=3D20  
> you?<BR><A=3D20  
> =3D  
=  
>href=3D3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/re=  
fer=3D  
>.html</A> </FONT></DIV></BLOCKQUOTE></BODY></HTML>  
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<DIV><FONT face=3DArial size=3D2>Hey Dimitrios,</FONT></DIV>

<DIV><FONT face=3DArial size=3D2>Really?&nbsp;I've been very lucky just =  
leaving=20

Scope closed once the settings</FONT></DIV>

<DIV><FONT face=3DArial size=3D2>are correct.&nbsp; I had been making =  
those changes=20  
in Scope but they weren't</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>staying as I left them even though I =  
saved them to=20  
a Scope Project.&nbsp; They'd switch</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>right back to unwanted settings and =  
Cubase wouldn't=20  
start right.</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>Of course I'm not using&nbsp;Scope much =  
yet.&nbsp;=20  
Just for it's hardware</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>and softsynths so far in XTC =  
mode.</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<DIV><FONT face=3DArial size=3D2>I got things working when editing the =  
same=20  
parameters&nbsp;for Scope clock, sync,</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>sample rate </FONT><FONT face=3DArial =  
size=3D2>inside=20  
</FONT><FONT face=3DArial size=3D2>of Cubase.</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<DIV><FONT face=3DArial size=3D2>I seem to be ok again.&nbsp; I have a =  
bunch of=20  
mixes that need to be finished before</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>I really implement some of your great =  
ideas.&nbsp;=20  
The auto latency comp for Paris</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>is first on the list!!!&nbsp; Is that =  
working for=20  
you?</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>Cheers,</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<BLOCKQUOTE=20  
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =  
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">  
<DIV>"Dimitrios" &lt;<A=20  
href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>&gt; wrote in =  
message=20  
<A =  
href=3D"news:474f5ea7\$1@linux">news:474f5ea7\$1@linux</A>...</DIV><BR>Dear=  
=20  
Tom,<BR>Please do not forget always start first scope and then Cubase =  
!<BR>If=20  
you close first scope then you will have a problem and only a =  
restart<BR>of=20

computer can bring things up.<BR>So when closing, close first Cubase =  
and then=20  
Scope.<BR>If you wanna cahnge settings, like master/slave, 44.1-48khz, =  
ect,=20  
FIRST cloae<BR>Cubase , make settings from within scope envirement and =  
then=20  
open Cubase,<BR>Regards,<BR>Dimitrios<BR><BR>"Tom Bruhl" &lt;<A=20  
href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>&gt;=20  
wrote:<BR>&gt;<BR>&gt;<BR>&gt;Got it.&nbsp; The changes can be made =  
with in=20  
Cubase.&nbsp; Didn't find that<BR>&gt;the last time through =  
this.&nbsp; I had=20  
been going to Scope to change =3D<BR>&gt;settings.<BR>&gt;Anyway with =  
some=20  
switching and three reboots we are back on track.<BR>&gt;No clicks or =  
pops and=20  
all ins/outs are working.<BR>&gt;<BR>&gt;Thanks for making me=20  
think.<BR>&gt;Tom<BR>&gt;<BR>&gt;&nbsp; "Tom Bruhl" &lt;<A=20  
href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>&gt; wrote =  
in message=20  
=3D<BR>&gt;news:474f20bb\$1@linux...<BR>&gt;&nbsp; Hi =  
guys,<BR>&gt;&nbsp; I=20  
finally have Paris back up and running with Mecs and =  
all.<BR>&gt;&nbsp; Now=20  
Cubase SX 2.1 doesn't like running because of clocking =  
issues.<BR>&gt;&nbsp; I=20  
am using a Scope Pro card.&nbsp; Cubase will no longer start =  
up<BR>&gt;&nbsp;=20  
without Scope running!&nbsp; That's backwards from what was=20  
working=3D20<BR>&gt;&nbsp; in the past. Now with both running it's a =  
clickfest=20  
along with the=3D20<BR>&gt;&nbsp; inevitable crash as the two are =  
fighting for=20  
the hardware resources. =3D20<BR>&gt;&nbsp; With Scope off Cubase =  
gives the=20  
white screen of death at start up =3D<BR>&gt;looking for=20  
clock.<BR>&gt;<BR>&gt;&nbsp; With Scope off I used to send Paris (XP) =  
ADAT=20  
optical to and from 16 =3D<BR>&gt;channels of=3D20<BR>&gt;&nbsp; Scope =  
ADAT.&nbsp;=20  
Using Scope card settings at 'Sync/ADAT'.&nbsp; Now, =  
whenever<BR>=3D<BR>&gt;I=20  
set it=3D20<BR>&gt;&nbsp; to that it doesn't retain the settings and =  
goes back=20  
to 'Master/SPDIF'<BR>&gt;&nbsp; whether it's plugged into Paris =  
ADAT/SPDIF or=20  
not.&nbsp; I've also tried =3D<BR>&gt;another<BR>&gt;&nbsp; ADAT =  
machine as the=20



source which had been working while my Mecs were =  
=3D<BR>&gt;down.<BR>&gt;&nbsp;=20  
That doesn't work either.<BR>&gt;<BR>&gt;&nbsp; What am I missing=20  
here?<BR>&gt;<BR>&gt;&nbsp; Thanks,<BR>&gt;&nbsp;=20  
Tom<BR>&gt;<BR>&gt;<BR>&gt;&nbsp;&nbsp;&nbsp;=20  
=3D20<BR>&gt;<BR>&gt;<BR>&gt;&nbsp; I choose Polesoft Lockspam to =  
fight spam,=20  
and you?<BR>&gt;&nbsp; <A=20  
=  
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size=3D3D2&gt;Got=20  
it. The changes can be made =3D<BR>&gt;with in=3D20<BR>&gt;Cubase. =  
Didn't find=20  
that&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&lt;DIV&gt;&lt;FONT =  
face=3D3DArial=20  
size=3D3D2&gt;the last time through this. I had =3D<BR>&gt;been =  
going=3D20<BR>&gt;to=20  
Scope to change =  
settings.&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&lt;DIV&gt;&lt;FONT=20  
face=3D3DArial size=3D3D2&gt;Anyway with some switching and three=20  
=3D<BR>&gt;reboots=3D20<BR>&gt;&lt;/FONT&gt;&lt;FONT face=3D3DArial =  
size=3D3D2&gt;we=20  
are back on track.&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&lt;DIV&gt;&lt;FONT =  
face=3D3DArial size=3D3D2&gt;No clicks or pops and all ins/outs=20  
=  
are=3D20<BR>&gt;working.&lt;/FONT&gt;&lt;/DIV&gt; <BR>&gt;&lt;DIV&gt;&lt;F=  
ONT=20  
face=3D3DArial size=3D3D2&gt;&lt;/FONT&gt; =  
&lt;/DIV&gt;<BR>&gt;&lt;DIV&gt;&lt;FONT=20  
face=3D3DArial size=3D3D2&gt;Thanks for making me=20  
=3D<BR>&gt;think.&lt;/FONT&gt;&lt;/DIV&gt; <BR>&gt;&lt;DIV&gt;&lt;FONT=20  
face=3D3DArial=20  
size=3D3D2&gt;Tom&lt;/FONT&gt;&lt;/DIV&gt; <BR>&gt;&lt;DIV&gt;&lt;FONT=20  
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&lt;&lt;A=3D20<BR>&gt;&nbsp;=20  
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=  
href=3D'mailto:arpegio@comcast.net">arpegio@comcast.net</A>mailto:arpegi=  
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&lt;DIV&gt;&lt;FONT face=3D3DArial size=3D3D2&gt;Hi=20  
guys,&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&nbsp; &lt;DIV&gt;&lt;FONT =  
face=3D3DArial=20  
size=3D3D2&gt;I finally have Paris back up and =3D<BR>&gt;running=20  
with=3D20<BR>&gt;&nbsp; Mecs and =  
all.&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&nbsp;=20  
&lt;DIV&gt;&lt;FONT face=3D3DArial size=3D3D2&gt;Now Cubase SX 2.1 =  
doesn't like=20  
=3D<BR>&gt;running because of=3D20<BR>&gt;&nbsp; clocking=20  
issues.&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&nbsp; &lt;DIV&gt;&lt;FONT=20  
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=3D<BR>&gt;Cubase will=20  
no=3D20<BR>&gt;&nbsp; longer start =  
up&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&nbsp;=20  
&lt;DIV&gt;&lt;FONT face=3D3DArial size=3D3D2&gt;without Scope =  
running! That's=20  
=3D<BR>&gt;backwards=3D20<BR>&gt;&nbsp; from what was working=20  
&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&nbsp; &lt;DIV&gt;&lt;FONT =  
face=3D3DArial=20  
size=3D3D2&gt;in the past. &lt;/FONT&gt;&lt;FONT =  
=3D<BR>&gt;face=3D3DArial=20  
size=3D3D2&gt;Now=3D20<BR>&gt;&nbsp; with both running it's a =  
clickfest along with=20  
the &lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&nbsp; &lt;DIV&gt;&lt;FONT =  
face=3D3DArial=20  
size=3D3D2&gt;inevitable crash &lt;/FONT&gt;&lt;FONT=20  
=3D<BR>&gt;face=3D3DArial=3D20<BR>&gt;&nbsp; size=3D3D2&gt;as the two =  
are fighting for=20  
the hardware resources. =  
=3D<BR>&gt;&lt;/FONT&gt;&lt;/DIV&gt;<BR >&gt;&nbsp;=20  
&lt;DIV&gt;&lt;FONT face=3D3DArial size=3D3D2&gt;With Scope off Cubase =  
gives the=20  
white<BR>=3D<BR>&gt;screen of=3D20<BR>&gt;&nbsp; death at start up =  
looking for=20

clock.</FONT></DIV><BR>&nbsp; &lt;/DIV></FONT =  
face=3D3DArial=20  
size=3D3D2&gt;</FONT> &lt;/DIV><BR>&nbsp; =  
&lt;/DIV></FONT=20  
face=3D3DArial size=3D3D2&gt;With Scope off I used to send=20  
=3D<BR>&gt;</FONT></FONT=3D20<BR>&gt;&nbsp; face=3D3DArial =  
size=3D3D2&gt;Paris=20  
(XP) ADAT optical to and from 16 =  
channels<BR>=3D<BR>&gt;of=3D20<BR>&gt;&nbsp;=20  
&lt;/FONT></DIV><BR>&nbsp; &lt;/DIV></FONT =  
face=3D3DArial=20  
size=3D3D2&gt;Scope ADAT. &lt;/FONT></FONT=20  
=3D<BR>&gt;face=3D3DArial=3D20<BR>&gt;&nbsp; size=3D3D2&gt;Using Scope =  
card=20  
=3D<BR>&gt;settings at 'Sync/ADAT'. Now,=3D20<BR>&gt;&nbsp; whenever I =  
set it=20  
&lt;/FONT></DIV><BR>&nbsp; &lt;/DIV></FONT =  
face=3D3DArial=20  
size=3D3D2&gt;to that it doesn't retain the =3D<BR>&gt;settings and=20  
goes=3D20<BR>&gt;&nbsp; back to=20  
'Master/SPDIF'&lt;/FONT></DIV><BR>&nbsp; =  
&lt;/DIV></FONT=20  
face=3D3DArial size=3D3D2&gt;whether it's plugged into Paris =  
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face=3D3DArial size=3D3D2&gt;ADAT machine as the source which =  
had<BR>=3D<BR>&gt;been=20  
working=3D20<BR>&gt;&nbsp; while my Mecs were=20  
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face=3D3DArial=20  
size=3D3D2&gt;That doesn't work=20  
=3D<BR>&gt;either.&lt;/FONT></DIV> <BR>&gt;&nbsp; =  
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&lt;/DIV></FONT face=3D3DArial size=3D3D2&gt;What am I missing=20  
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size=3D3D2&gt;&lt;/FONT> &lt;/DIV><BR>&nbsp; =  
&lt;/DIV></FONT=20  
face=3D3DArial =  
size=3D3D2&gt;Thanks,&lt;/FONT></DIV&a mp;gt; <BR>&gt;&nbsp;=20  
&lt;/DIV></FONT face=3D3DArial=20  
size=3D3D2&gt;Tom&lt;/FONT></DIV& g t; <BR>&gt;&nbsp; =  
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size=3D3D2&gt;=20  
&lt;/FONT&gt; &lt;/DIV&gt;<BR>&gt;&nbsp; &lt;DIV&gt;&lt;FONT=20  
size=3D3D2&gt;&lt;BR&gt;&lt;BR&gt;I choose Polesoft Lockspam to fight=20  
spam,<BR>=3D<BR>&gt;&and=3D20<BR>&gt;&nbsp; =  
you?&lt;BR&gt;&lt;A=3D20<BR>&gt;&nbsp;=20  
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