Subject: Something else I didn't expect with Pulsar Posted by DJ on Mon, 06 Nov 2006 03:05:52 GMT

View Forum Message <> Reply to Message

I'm playing back a mix in Cubase SX but summing the individual channels in the Creamware mixer/summing bus instead of the Cubase summing bus.

There's something different going on. I'm not going to make any definitive statements about it sounding better, but there's something happening here that sounds different from what is happening when sending the mix out of Cubase SX through the RME Totalmix. Maybe my imagination, maybe not.

Also, I'm playing back a 40 track project with this system at 3ms latency. The SX CPU meter is at around 40% but it is not spiking and causing dropouts. The RME cards were much less stable. I would have had to be at 12 ms to achieve this kind of stability with the RME hardware. I've been working in SX for over 5 hours now without one single crash or hiccup. That was unheard of with the RME cards. There was always some sort of issue with them. It was worth the move to Pulsar just for the stability factor.....and I really didn't expect that.

The more I use this system, the better I like it.

Deej

Subject: Re: Something else I didn't expect with Pulsar Posted by DJ on Mon, 06 Nov 2006 05:48:42 GMT View Forum Message <> Reply to Message

Them I draw meessage to hopey to meessage

.....and also, I've got it chasing the Paris transport, just like the RME cards so it syncs perfectly to Paris ADAT.

;0)

>

"DJ" <no@way.jack> wrote in message news:454ea433@linux...

- > I'm playing back a mix in Cubase SX but summing the individual channels in
- > the Creamware mixer/summing bus instead of the Cubase summing bus.
- > There's something different going on. I'm not going to make any definitive
- > statements about it sounding better, but there's something happening here
- > that sounds different from what is happening when sending the mix out of
- > Cubase SX through the RME Totalmix. Maybe my imagination, maybe not.
- > Also, I'm playing back a 40 track project with this system at 3ms latency.
- > The SX CPU meter is at around 40% but it is not spiking and causing
- > dropouts. The RME cards were much less stable. I would have had to be at
- > 12 ms to achieve this kind of stability with the RME hardware. I've been

```
> working in SX for over 5 hours now without one single crash or hiccup.
> That was unheard of with the RME cards. There was always some sort of
> issue with them. It was worth the move to Pulsar just for the stability
> factor.....and I really didn't expect that.
> The more I use this system, the better I like it.
> Deej
> Deej
```

Subject: Re: Something else I didn't expect with Pulsar Posted by Aaron Allen on Mon, 06 Nov 2006 07:02:24 GMT View Forum Message <> Reply to Message

How does that integrate with the native apps? Mix recall, plugs, latency in ASIO (and is that 1 or 2)? Inquiring minds really wanna know.

AA

```
"DJ" <no@way.jack> wrote in message news:454ea433@linux...
> I'm playing back a mix in Cubase SX but summing the individual channels in
> the Creamware mixer/summing bus instead of the Cubase summing bus.
> There's something different going on. I'm not going to make any definitive
> statements about it sounding better, but there's something happening here
> that sounds different from what is happening when sending the mix out of
> Cubase SX through the RME Totalmix. Maybe my imagination, maybe not.
> Also, I'm playing back a 40 track project with this system at 3ms latency.
> The SX CPU meter is at around 40% but it is not spiking and causing
> dropouts. The RME cards were much less stable. I would have had to be at
> 12 ms to achieve this kind of stability with the RME hardware. I've been
> working in SX for over 5 hours now without one single crash or hiccup.
> That was unheard of with the RME cards. There was always some sort of
> issue with them. It was worth the move to Pulsar just for the stability
> factor.....and I really didn't expect that.
> The more I use this system, the better I like it.
>
> Deej
```

Subject: Re: Something else I didn't expect with Pulsar

Posted by DJ on Mon, 06 Nov 2006 07:28:21 GMT

View Forum Message <> Reply to Message

It integrates wonderfully with Cubase and the routing possibilities are mind boggling. When everything gets here next week my system will have 3 x cards with a total of 20 DSP processors, 56 x ADAT I/O (32 of which are configurable to s/pdif pairs) plus a coaxial s/pdif I/O, an AES I/O and 20 analog I/O.

I just got the first mix happening on it tonight. It integrates just fine with Cubase SX though I'm not sure exactly how many ways it can be configured. Right now I've got 40 tracks in Cubase being processed with whatever UAD-1 plugins and ASIO'ed to the Scope mixer where more plugins can be applied if needed. Since I'm sending mono tracks, I'm having to pan in Scope. I'm going to try to get my head around how to program my Steiny Houston controller to do this or get myself some kind of secondary controller and map it to the Scope environment.

I'm a long way from getting my head totally around the possibilities of this.....but it's very nice, and very stable.

Paris' days may be numbered after all. I';II have to see how I like tracking on this system first. Paris is the best tracking system out there IMHO. I think it's possible to track somehow in Scope with zero latency, just like in Paris. There's something called a VDAT recorder bundled with the system. I guess this could be used and then the tracks flown into Cubase for editing and mixing. I just haven't gone there yet.

;0)

```
"Aaron Allen" <know-spam@not_here.dude> wrote in message news:454edbc5@linux...
```

- > How does that integrate with the native apps? Mix recall, plugs, latency
- > in ASIO (and is that 1 or 2)?
- > Inquiring minds really wanna know.

> > AA

> /\.

>

- > "DJ" <no@way.jack> wrote in message news:454ea433@linux...
- >> I'm playing back a mix in Cubase SX but summing the individual channels
- >> in the Creamware mixer/summing bus instead of the Cubase summing bus.

>>

- >> There's something different going on. I'm not going to make any
- >> definitive statements about it sounding better, but there's something
- >> happening here that sounds different from what is happening when sending
- >> the mix out of Cubase SX through the RME Totalmix. Maybe my imagination,

>> maybe not.

>>

>> Also, I'm playing back a 40 track project with this system at 3ms
>> latency. The SX CPU meter is at around 40% but it is not spiking and
>> causing dropouts. The RME cards were much less stable. I would have had
>> to be at 12 ms to achieve this kind of stability with the RME hardware.
>> I've been working in SX for over 5 hours now without one single crash or
>> hiccup. That was unheard of with the RME cards. There was always some
>> sort of issue with them. It was worth the move to Pulsar just for the
>> stability factor......and I really didn't expect that.
>>
>> The more I use this system, the better I like it.
>> Deej
>>

Subject: Re: Something else I didn't expect with Pulsar Posted by Tom Bruhl on Mon, 06 Nov 2006 07:34:20 GMT View Forum Message <> Reply to Message

This is a multi-part message in MIME format.

-----=_NextPart_000_01D8_01C7014C.10193C20 Content-Type: text/plain; charset="iso-8859-1" Content-Transfer-Encoding: quoted-printable

Deej.

I'm inches away from digging in deep to the Scope world too. I have been watching it for almost one year with no funds to support my needs. I just bought the parts for a reasonable duo core and am hoping to implement a 14 chip Scope Pro=20 card asap as my ADAT interface among other things. The Classic version seems best for my needs with Paris and two active ADAT cards in XP.

I've also been watching your trials and tribulations as they occur on both newsgroups. Thanks for all the heads ups! I'll meet you at the coda.

Tom

"DJ" <no@way.jack> wrote in message news:454eca5e@linux...
.....and also, I've got it chasing the Paris transport, just =
like=20
the RME cards so it syncs perfectly to Paris ADAT.

```
;0)
 "DJ" <no@way.jack> wrote in message news:454ea433@linux...
 > I'm playing back a mix in Cubase SX but summing the individual =
channels in=20
 > the Creamware mixer/summing bus instead of the Cubase summing bus.
 > There's something different going on. I'm not going to make any =
definitive=20
 > statements about it sounding better, but there's something happening =
here=20
 > that sounds different from what is happening when sending the mix =
out of=20
 > Cubase SX through the RME Totalmix. Maybe my imagination, maybe not.
 > Also, I'm playing back a 40 track project with this system at 3ms =
latency.=20
 > The SX CPU meter is at around 40% but it is not spiking and causing=20
 > dropouts. The RME cards were much less stable. I would have had to =
be at=20
 > 12 ms to achieve this kind of stability with the RME hardware. I've =
been=20
 > working in SX for over 5 hours now without one single crash or =
hiccup.=20
 > That was unheard of with the RME cards. There was always some sort =
of=20
 > issue with them. It was worth the move to Pulsar just for the =
stability=20
 > factor.....and I really didn't expect that.
 > The more I use this system, the better I like it.
 > Deei
 >=20
I choose Polesoft Lockspam to fight spam, and you?
http://www.polesoft.com/refer.html
----= NextPart 000 01D8 01C7014C.10193C20
Content-Type: text/html;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
```

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<META http-equiv=3DContent-Type content=3D"text/html; =

<HTML><HEAD>

```
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Deej.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I'm inches away from digging in deep to =
the Scope=20
world too.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I have been watching it for almost one =
year with no=20
funds</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>to support my needs.&nbsp; I just =
bought the parts=20
for a reasonable</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>duo core and am hoping to implement a =
14 chip Scope=20
Pro </FONT></DIV>
<DIV><FONT face=3DArial size=3D2>card </FONT><FONT face=3DArial =</p>
size=3D2>asap as my ADAT=20
interface among other things.  The Classic</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>version seems best for my needs with =
Paris and two=20
active</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>ADAT cards in XP.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>I've also been watching your trials and =
tribulations as they occur</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>on both newsgroups.&nbsp; </FONT><FONT =</p>
face=3DArial=20
size=3D2>Thanks for all the heads ups!  I'll meet you</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>at the coda.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV>&nbsp;</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"DJ" &lt;<A href=3D"mailto:no@way.jack">no@way.jack</A>&gt; wrote =
in=20
 message <A=20
href=3D"news:454eca5e@linux">news:454eca5e@linux</A>...</DIV>.....=
....and=20
 also, I've got it chasing the Paris transport, just like <BR>the RME =
cards so=20
 it syncs perfectly to Paris ADAT.<BR><BR>;0)<BR><BR>"DJ" &lt;<A=20
```

```
href=3D"mailto:no@way.jack">no@way.jack</A>&gt; wrote in message <A=20
 href=3D"news:454ea433@linux">news:454ea433@linux</A>...<BR>&gt; I'm =
playing back=20
 a mix in Cubase SX but summing the individual channels in <BR>&gt; the =
 Creamware mixer/summing bus instead of the Cubase summing =
bus.<BR>&gt;=20
 There's something different going on. I'm not going to make any =
definitive=20
 <BR>&gt; statements about it sounding better, but there's something =
happening=20
 here <BR>&gt; that sounds different from what is happening when =
sending the=20
 mix out of <BR>&gt; Cubase SX through the RME Totalmix. Maybe my =
imagination,=20
 maybe not.<BR>&gt;<BR>&gt; Also, I'm playing back a 40 track project =
with this=20
 system at 3ms latency. <BR>&gt; The SX CPU meter is at around 40% but =
it is=20
 not spiking and causing <BR>&gt; dropouts. The RME cards were much =
less=20
 stable.  I would have had to be at <BR>&gt; 12 ms to achieve this =
kind of=20
 stability with the RME hardware. I've been <BR>&gt; working in SX for =
over 5=20
 hours now without one single crash or hiccup. <BR>&gt; That was =
unheard of=20
 with the RME cards. There was always some sort of <BR>&gt; issue with =
them. It=20
 was worth the move to Pulsar just for the stability <BR>&gt; =
factor.....and I=20
 really didn't expect that.<BR>&gt;<BR>&gt; The more I use this system, =
the=20
 better I like it.<BR>&gt;<BR>&gt; Deej<BR>&gt; <BR></BLOCKQUOTE>
<DIV><FONT size=3D2><BR><BR>I choose Polesoft Lockspam to fight spam, =
and=20
you?<BR><A=20
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html</A>&nbsp;&nbsp;&nbsp;</FONT></DIV></BODY ></HTML>
----= NextPart 000 01D8 01C7014C.10193C20--
```

Subject: Re: Something else I didn't expect with Pulsar Posted by DJ on Mon, 06 Nov 2006 07:47:29 GMT

View Forum Message <> Reply to Message

This is a multi-part message in MIME format.

-----=_NextPart_000_0072_01C7013D.2352F2E0 Content-Type: text/plain; charset="iso-8859-1" Content-Transfer-Encoding: quoted-printable

I'm feeling pretty good about this system so far Tom. It's definitely = got that DSP vibe and the onboard FX are the same level of mojo that I = associate with the UAD-1 cards. The Optimaster bus limiter and the PysQ = equalizer are amazing. the other FX ard good too. Unless you're a synth = freak, go for the Mix and Master add-on pack when you buy. It should be = a freebie and is a great bunch of tools.

;0)

"Tom Bruhl" <arpegio@comcast.net> wrote in message = news:454ee351\$1@linux...

Deej.

I'm inches away from digging in deep to the Scope world too. I have been watching it for almost one year with no funds to support my needs. I just bought the parts for a reasonable duo core and am hoping to implement a 14 chip Scope Pro=20 card asap as my ADAT interface among other things. The Classic version seems best for my needs with Paris and two active ADAT cards in XP.

I've also been watching your trials and tribulations as they occur on both newsgroups. Thanks for all the heads ups! I'll meet you at the coda.

Tom

"DJ" <no@way.jack> wrote in message news:454eca5e@linux...
.....and also, I've got it chasing the Paris transport, =
just like=20

the RME cards so it syncs perfectly to Paris ADAT.

;0)

"DJ" <no@way.jack> wrote in message news:454ea433@linux...

- > I'm playing back a mix in Cubase SX but summing the individual = channels in=20
 - > the Creamware mixer/summing bus instead of the Cubase summing bus.
- > There's something different going on. I'm not going to make any = definitive=20
- > statements about it sounding better, but there's something = happening here=20

```
> that sounds different from what is happening when sending the mix =
out of=20
  > Cubase SX through the RME Totalmix. Maybe my imagination, maybe =
not.
  > Also, I'm playing back a 40 track project with this system at 3ms =
latency.=20
  > The SX CPU meter is at around 40% but it is not spiking and =
causing=20
  > dropouts. The RME cards were much less stable. I would have had =
to be at=20
  > 12 ms to achieve this kind of stability with the RME hardware. =
I've been=20
  > working in SX for over 5 hours now without one single crash or =
hiccup.=20
  > That was unheard of with the RME cards. There was always some sort =
of=20
  > issue with them. It was worth the move to Pulsar just for the =
stability=20
  > factor.....and I really didn't expect that.
  > The more I use this system, the better I like it.
  > Deei
  >=20
 I choose Polesoft Lockspam to fight spam, and you?
 http://www.polesoft.com/refer.html
----=_NextPart_000_0072_01C7013D.2352F2E0
Content-Type: text/html;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2900.2963" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>I'm feeling pretty good about this =
system so far=20
Tom. It's definitely got that DSP vibe and the onboard FX are the same =
level of=20
```

```
mojo that I associate with the UAD-1 cards. The Optimaster bus limiter =
and the=20
PysQ equalizer are amazing. the other FX and good too. Unless you're a =
synth=20
freak, go for the Mix and Master add-on pack when you buy. It should be =
a = 20
freebie and is a great bunch of tools.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>;o)</FONT></DIV>
<DIV>&nbsp;</DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"Tom Bruhl" &lt;<A=20
 href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>&gt; wrote =
in message=20
 <A href=3D"news:454ee351$1@linux">news:454ee351$1@linux
 <DIV><FONT face=3DArial size=3D2>Deej.</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>I'm inches away from digging in deep =
to the Scope=20
 world too.</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>I have been watching it for almost =
one year with=20
 no funds</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>to support my needs.&nbsp; I just =
bought the=20
 parts for a reasonable</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>duo core and am hoping to implement a =
14 chip=20
 Scope Pro </FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>card </FONT><FONT face=3DArial =</p>
size=3D2>asap as my=20
 ADAT interface among other things.  The Classic</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>version seems best for my needs with =
Paris and=20
 two active</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>ADAT cards in XP.</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
 <DIV><FONT face=3DArial size=3D2>I've also been watching your trials =
and=20
 tribulations as they occur</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>on both newsgroups.&nbsp; =
</FONT><FONT face=3DArial=20
 size=3D2>Thanks for all the heads ups!  I'll meet =
you</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>at the coda.</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
```

```
<DIV>&nbsp;</DIV>
 <BLOCKQUOTE=20
 style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"DJ" &lt;<A href=3D"mailto:no@way.jack">no@way.jack</A>&gt; =
wrote in=20
  message <A=20
href=3D"news:454eca5e@linux">news:454eca5e@linux</A>...</DIV>.....=
....and=20
  also, I've got it chasing the Paris transport, just like <BR>the RME =
cards=20
  so it syncs perfectly to Paris ADAT.<BR><BR>;0)<BR><BR>"DJ" &lt;<A=20
  href=3D"mailto:no@way.jack">no@way.jack</A>&gt; wrote in message <A=20
  href=3D"news:454ea433@linux">news:454ea433@linux</A>...<BR>&gt; I'm =
playing=20
  back a mix in Cubase SX but summing the individual channels in =
<BR>&gt; the=20
  Creamware mixer/summing bus instead of the Cubase summing=20
  bus.<BR>&gt;<BR>&gt; There's something different going on. I'm not =
going to=20
  make any definitive <BR>&gt; statements about it sounding better, =
but=20
  there's something happening here <BR>&gt; that sounds different from =
what is=20
  happening when sending the mix out of <BR>&gt; Cubase SX through the =
RME=20
  Totalmix. Maybe my imagination, maybe not. <BR>&gt; <BR>&gt; Also, I'm =
playing=20
  back a 40 track project with this system at 3ms latency. <BR>&gt; =
The SX CPU=20
  meter is at around 40% but it is not spiking and causing <BR>&gt; =
dropouts.=20
  The RME cards were much less stable.   I would have had to be at =
  <BR>&gt; 12 ms to achieve this kind of stability with the RME =
hardware. I've=20
  been <BR>&gt; working in SX for over 5 hours now without one single =
crash or=20
  hiccup. <BR>&qt; That was unheard of with the RME cards. There was =
always=20
  some sort of <BR>&gt; issue with them. It was worth the move to =
Pulsar just=20
  for the stability <BR>&gt; factor.....and I really didn't expect=20
  that.<BR>&gt;<BR>&gt; The more I use this system, the better I like=20
  it.<BR>&gt;<BR>&gt; Deej<BR>&gt; <BR></BLOCKQUOTE>
 <DIV><FONT size=3D2><BR>< BR>I choose Polesoft Lockspam to fight spam, =
and=20
```

```
you?<BR><A=20
```

=

href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer= ...html </BLOCKQUOTE ></BODY></HTML>

-----=_NextPart_000_0072_01C7013D.2352F2E0--

Subject: Re: Something else I didn't expect with Pulsar Posted by Tom Bruhl on Mon, 06 Nov 2006 08:09:29 GMT View Forum Message <> Reply to Message

This is a multi-part message in MIME format.

-----=_NextPart_000_0011_01C70150.F94E2CD0 Content-Type: text/plain; charset="iso-8859-1" Content-Transfer-Encoding: quoted-printable

Deej,

I'm into it for both reasons (effects and synths/sampler) but also as a=20 cost effective way to get 16 ADAT in/outs via Paris to/from Cubase. I = also=20

have a third rig (AMD 3000+) waiting in the wings to take up some native slack via FX-Teleport for Kontact if need be.

This is a beautiful time that we are enduring huh?!? Tom

"DJ" <no@way.jack> wrote in message news:454ee635@linux...
I'm feeling pretty good about this system so far Tom. It's definitely =
got that DSP vibe and the onboard FX are the same level of mojo that I =
associate with the UAD-1 cards. The Optimaster bus limiter and the PysQ =
equalizer are amazing. the other FX ard good too. Unless you're a synth =
freak, go for the Mix and Master add-on pack when you buy. It should be =
a freebie and is a great bunch of tools.

;0)

"Tom Bruhl" <arpegio@comcast.net> wrote in message = news:454ee351\$1@linux...

Deej.

I'm inches away from digging in deep to the Scope world too. I have been watching it for almost one year with no funds to support my needs. I just bought the parts for a reasonable duo core and am hoping to implement a 14 chip Scope Pro=20 card asap as my ADAT interface among other things. The Classic

version seems best for my needs with Paris and two active ADAT cards in XP.

I've also been watching your trials and tribulations as they occur on both newsgroups. Thanks for all the heads ups! I'll meet you at the coda.

Tom

"DJ" <no@way.jack> wrote in message news:454eca5e@linux...
.....and also, I've got it chasing the Paris transport, =
just like=20

the RME cards so it syncs perfectly to Paris ADAT.

;0)

"DJ" <no@way.jack> wrote in message news:454ea433@linux...

- > I'm playing back a mix in Cubase SX but summing the individual = channels in=20
- > the Creamware mixer/summing bus instead of the Cubase summing = bus.

>

- > There's something different going on. I'm not going to make any = definitive=20
- > statements about it sounding better, but there's something = happening here=20
- > that sounds different from what is happening when sending the = mix out of=20
- > Cubase SX through the RME Totalmix. Maybe my imagination, maybe = not.

>

- > Also, I'm playing back a 40 track project with this system at = 3ms latency.=20
- > The SX CPU meter is at around 40% but it is not spiking and = causing=20
- > dropouts. The RME cards were much less stable. I would have had = to be at=20
- > 12 ms to achieve this kind of stability with the RME hardware. = I've been=20
- > working in SX for over 5 hours now without one single crash or = hiccup.=20
- > That was unheard of with the RME cards. There was always some = sort of=20
- > issue with them. It was worth the move to Pulsar just for the = stability=20
 - > factor.....and I really didn't expect that.

>

> The more I use this system, the better I like it.

```
>
> Deej
>=20
```

```
I choose Polesoft Lockspam to fight spam, and you?
  http://www.polesoft.com/refer.html
----= NextPart 000 0011 01C70150.F94E2CD0
Content-Type: text/html;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bqColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Deei,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I'm into it for both reasons (effects =
and=20
synths/sampler) but also as a </FONT></DIV>
<DIV><FONT face=3DArial size=3D2>cost effective way to </FONT><FONT =</pre>
face=3DArial=20
size=3D2>get 16 ADAT in/outs via Paris to/from Cubase.  I also =
</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>have </FONT><FONT face=3DArial =
size=3D2>a third rig=20
(AMD 3000+) waiting in the wings to take up some native</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>slack via FX-Teleport for Kontact if =
need=20
be.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>This is a beautiful time that we are =
enduring=20
huh?!?</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"DJ" &lt;<A href=3D"mailto:no@way.jack">no@way.jack</A>&gt; wrote =
in=20
```

```
message <A =
href=3D"news:454ee635@linux">news:454ee635@linux</A>...</DIV>
 <DIV><FONT face=3DArial size=3D2>I'm feeling pretty good about this =
system so far=20
 Tom. It's definitely got that DSP vibe and the onboard FX are the same =
level=20
 of mojo that I associate with the UAD-1 cards. The Optimaster bus =
limiter and=20
 the PysQ equalizer are amazing, the other FX and good too. Unless =
you're a=20
 synth freak, go for the Mix and Master add-on pack when you buy. It =
should be=20
 a freebie and is a great bunch of tools.</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
 <DIV><FONT face=3DArial size=3D2>;o)</FONT></DIV>
 <DIV>&nbsp;</DIV>
 <BLOCKQUOTE dir=3Dltr=20
 style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"Tom Bruhl" &lt;<A=20
  href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>&gt; =
wrote in=20
  message <A =
href=3D"news:454ee351$1@linux">news:454ee351$1@linux</A>...</DIV>
  <DIV><FONT face=3DArial size=3D2>Deej.</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>I'm inches away from digging in =
deep to the=20
  Scope world too.</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>I have been watching it for almost =
one year=20
  with no funds</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>to support my needs.&nbsp; I just =
bought the=20
  parts for a reasonable</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>duo core and am hoping to implement =
a 14 chip=20
  Scope Pro </FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>card </FONT><FONT face=3DArial =</p>
size=3D2>asap as my=20
  ADAT interface among other things.  The Classic</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>version seems best for my needs =
with Paris and=20
  two active</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>ADAT cards in XP.</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
  <DIV><FONT face=3DArial size=3D2>I've also been watching your trials =
and=20
  tribulations as they occur</FONT></DIV>
```

```
<DIV><FONT face=3DArial size=3D2>on both newsgroups.&nbsp; =
</FONT><FONT=20
  face=3DArial size=3D2>Thanks for all the heads ups!  I'll meet=20
  you</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>at the coda.</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
  <DIV>&nbsp;</DIV>
  <BLOCKQUOTE=20
  style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
   <DIV>"DJ" &lt;<A href=3D"mailto:no@way.jack">no@way.jack</A>&gt; =
wrote in=20
   message <A=20
href=3D"news:454eca5e@linux">news:454eca5e@linux</A>...</DIV>.....=
....and=20
   also, I've got it chasing the Paris transport, just like <BR>the =
RME cards=20
   so it syncs perfectly to Paris ADAT.<BR><BR>;o)<BR><BR>"DJ" &lt;<A =
   href=3D"mailto:no@way.jack">no@way.jack</A>&gt; wrote in message =
< A = 20
   href=3D"news:454ea433@linux">news:454ea433@linux</A>...<BR>&at: =
I'm playing=20
   back a mix in Cubase SX but summing the individual channels in =
<BR>&at:=20
   the Creamware mixer/summing bus instead of the Cubase summing=20
   bus.<BR>&gt;<BR>&gt; There's something different going on. I'm not =
going=20
   to make any definitive <BR>&gt; statements about it sounding =
better, but=20
   there's something happening here <BR>&gt; that sounds different =
from what=20
   is happening when sending the mix out of <BR>&gt; Cubase SX =
through the=20
   RME Totalmix. Maybe my imagination, maybe not.<BR>&gt;<BR>&gt; =
Also, I'm=20
   playing back a 40 track project with this system at 3ms latency. =
<BR>&at:=20
   The SX CPU meter is at around 40% but it is not spiking and =
causing=20
   <BR>&gt; dropouts. The RME cards were much less stable.&nbsp; I =
would have=20
   had to be at <BR>&gt; 12 ms to achieve this kind of stability with =
the RME=20
   hardware. I've been <BR>&gt; working in SX for over 5 hours now =
without=20
```

```
one single crash or hiccup. <BR>&gt; That was unheard of with the =
RME=20
   cards. There was always some sort of <BR>&gt; issue with them. It =
was=20
   worth the move to Pulsar just for the stability <BR>&gt; =
factor.....and I=20
   really didn't expect that.<BR>&gt;<BR>&gt; The more I use this =
system, the=20
   better I like it.<BR>&gt;<BR>&gt; Deej<BR>&gt; =
<BR><BR></BLOCKQUOTE>
  <DIV><FONT size=3D2><BR><BR>I choose Polesoft Lockspam to fight =
spam. and=20
  you?<BR><A=20
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html</A>&nbsp;&nbsp;&nbsp;</FONT></DIV></BLOCKQUOTE ></BLOCKQUOTE></BODY>=
</HTML>
----= NextPart 000 0011 01C70150.F94E2CD0--
Subject: Re: Something else I didn't expect with Pulsar
Posted by AlexPlasko on Mon. 06 Nov 2006 15:17:37 GMT
View Forum Message <> Reply to Message
DJ, What are you using for converters when not using the paris front end?
"DJ" <no@way.jack> wrote in message news:454ee1b9@linux...
```

```
> It integrates wonderfully with Cubase and the routing possibilities are
> mind boggling. When everything gets here next week my system will have 3 x
> cards with a total of 20 DSP processors, 56 x ADAT I/O (32 of which are
> configurable to s/pdif pairs) plus a coaxial s/pdif I/O, an AES I/O and 20
> analog I/O.
> I just got the first mix happening on it tonight. It integrates just fine
> with Cubase SX though I'm not sure exactly how many ways it can be
> configured. Right now I've got 40 tracks in Cubase being processed with
> whatever UAD-1 plugins and ASIO'ed to the Scope mixer where more plugins
> can be applied if needed. Since I'm sending mono tracks, I'm having to pan
> in Scope. I'm going to try to get my head around how to program my Steiny
> Houston controller to do this or get myself some kind of secondary
> controller and map it to the Scope environment.
> I'm a long way from getting my head totally around the possibilities of
> this.....but it's very nice, and very stable.
> Paris' days may be numbered after all. I'; Il have to see how I like
> tracking on this system first. Paris is the best tracking system out there
```

```
> IMHO. I think it's possible to track somehow in Scope with zero latency,
> just like in Paris. There's something called a VDAT recorder bundled with
> the system. I guess this could be used and then the tracks flown into
> Cubase for editing and mixing. I just haven't gone there yet.
>
> ;0)
>
> "Aaron Allen" <know-spam@not_here.dude> wrote in message
> news:454edbc5@linux...
>> How does that integrate with the native apps? Mix recall, plugs, latency
>> in ASIO ( and is that 1 or 2 )?
>> Inquiring minds really wanna know.
>>
>> AA
>>
>>
>> "DJ" <no@way.jack> wrote in message news:454ea433@linux...
>>> I'm playing back a mix in Cubase SX but summing the individual channels
>>> in the Creamware mixer/summing bus instead of the Cubase summing bus.
>>>
>>> There's something different going on. I'm not going to make any
>>> definitive statements about it sounding better, but there's something
>>> happening here that sounds different from what is happening when sending
>>> the mix out of Cubase SX through the RME Totalmix. Maybe my imagination,
>>> maybe not.
>>>
>>> Also, I'm playing back a 40 track project with this system at 3ms
>>> latency. The SX CPU meter is at around 40% but it is not spiking and
>>> causing dropouts. The RME cards were much less stable. I would have had
>>> to be at 12 ms to achieve this kind of stability with the RME hardware.
>>> I've been working in SX for over 5 hours now without one single crash or
>>> hiccup. That was unheard of with the RME cards. There was always some
>>> sort of issue with them. It was worth the move to Pulsar just for the
>>> stability factor.....and I really didn't expect that.
>>>
>>> The more I use this system, the better I like it.
>>>
>>> Deei
>>>
>>
>>
```

Subject: Re: Something else I didn't expect with Pulsar Posted by DJ on Mon, 06 Nov 2006 16:03:21 GMT

I'm using a Mytek converter (and was sometimes using my RME Multiface converters) and I have ordered the Creamware A16 Ultra. If I decide to drop Paris altogether, I'll probably trade the ADAT plate (24 ADAT I/O or 12 S/Mux) on one of my cards for a Plus Plate (stereo AES, Stereo balanced AD/DA, 16 ADAT configurable to two pair optical s/pdif and I'll have all the digital routing capabhilities I'll ever likely need for my outboard gear at mixdown.If I decide to even use it. This things sounds so good that I may be doing more stuff ITB. Some Apogees with softlimit or maybe some of those new RME units with the autogain control for tracking might eliminate the need for a bunch of outboard compressors I use now. I'm not going to get too frisky about leaving Paris just yet. There's still a lot to love about it.

```
We'll see.
(0;
"alex plasko" <alex.plasko@snet.net> wrote in message
news:454f4fe0$1@linux...
> DJ. What are you using for converters when not using the paris front end?
>
> "DJ" <no@way.jack> wrote in message news:454ee1b9@linux...
>> It integrates wonderfully with Cubase and the routing possibilities are
>> mind boggling. When everything gets here next week my system will have 3
>> x cards with a total of 20 DSP processors, 56 x ADAT I/O (32 of which are
>> configurable to s/pdif pairs) plus a coaxial s/pdif I/O, an AES I/O and
>> 20 analog I/O.
>> I just got the first mix happening on it tonight. It integrates just fine
>> with Cubase SX though I'm not sure exactly how many ways it can be
>> configured. Right now I've got 40 tracks in Cubase being processed with
>> whatever UAD-1 plugins and ASIO'ed to the Scope mixer where more plugins
>> can be applied if needed. Since I'm sending mono tracks, I'm having to
>> pan in Scope. I'm going to try to get my head around how to program my
>> Steiny Houston controller to do this or get myself some kind of secondary
>> controller and map it to the Scope environment.
>>
>> I'm a long way from getting my head totally around the possibilities of
>> this.....but it's very nice, and very stable.
>>
>> Paris' days may be numbered after all. I'; Il have to see how I like
>> tracking on this system first. Paris is the best tracking system out
>> there IMHO. I think it's possible to track somehow in Scope with zero
>> latency, just like in Paris. There's something called a VDAT recorder
>> bundled with the system. I guess this could be used and then the tracks
>> flown into Cubase for editing and mixing. I just haven't gone there yet.
>>
```

>> ;0)

```
>>
>> "Aaron Allen" <know-spam@not here.dude> wrote in message
>> news:454edbc5@linux...
>>> How does that integrate with the native apps? Mix recall, plugs, latency
>>> in ASIO (and is that 1 or 2)?
>>> Inquiring minds really wanna know.
>>>
>>> AA
>>>
>>>
>>> "DJ" <no@way.jack> wrote in message news:454ea433@linux...
>>>> I'm playing back a mix in Cubase SX but summing the individual channels
>>>> in the Creamware mixer/summing bus instead of the Cubase summing bus.
>>>>
>>>> There's something different going on. I'm not going to make any
>>>> definitive statements about it sounding better, but there's something
>>>> happening here that sounds different from what is happening when
>>> sending the mix out of Cubase SX through the RME Totalmix. Maybe my
>>> imagination, maybe not.
>>>>
>>> Also, I'm playing back a 40 track project with this system at 3ms
>>>> latency. The SX CPU meter is at around 40% but it is not spiking and
>>>> causing dropouts. The RME cards were much less stable. I would have
>>>> had to be at 12 ms to achieve this kind of stability with the RME
>>> hardware. I've been working in SX for over 5 hours now without one
>>> single crash or hiccup. That was unheard of with the RME cards. There
>>>> was always some sort of issue with them. It was worth the move to
>>>> Pulsar just for the stability factor.....and I really didn't expect
>>>> that.
>>>>
>>>> The more I use this system, the better I like it.
>>>>
>>>> Deei
>>>>
>>>
>>>
>>
>>
```

Subject: Re: Something else I didn't expect with Pulsar Posted by Dimitrios on Mon, 06 Nov 2006 17:02:07 GMT View Forum Message <> Reply to Message

Gotta DJ.

First come first served.

I trade my Plus plate (will have it in a couple of days) with your adat plate Cheers, **Dimitrios** "DJ" <no@way.jack> wrote: >I'm using a Mytek converter (and was sometimes using my RME Multiface >converters) and I have ordered the Creamware A16 Ultra. If I decide to drop >Paris altogether, I'll probably trade the ADAT plate (24 ADAT I/O or 12 >S/Mux) on one of my cards for a Plus Plate (stereo AES, Stereo balanced >AD/DA, 16 ADAT configurable to two pair optical s/pdif and I'll have all the >digital routing capabhilities I'll ever likely need for my outboard gear >mixdown.If I decide to even use it. This things sounds so good that I may >doing more stuff ITB. Some Apogees with softlimit or maybe some of those >RME units with the autogain control for tracking might eliminate the need >for a bunch of outboard compressors I use now. I'm not going to get too >frisky about leaving Paris just yet. There's still a lot to love about it. >We'll see. >;0) >"alex plasko" <alex.plasko@snet.net> wrote in message >news:454f4fe0\$1@linux... >> DJ, What are you using for converters when not using the paris front end? >> "DJ" <no@way.jack> wrote in message news:454ee1b9@linux... >>> It integrates wonderfully with Cubase and the routing possibilities are >>> mind boggling. When everything gets here next week my system will have 3 >>> x cards with a total of 20 DSP processors, 56 x ADAT I/O (32 of which >>> configurable to s/pdif pairs) plus a coaxial s/pdif I/O, an AES I/O and >>> 20 analog I/O. >>> >>> I just got the first mix happening on it tonight. It integrates just

```
fine
>>> with Cubase SX though I'm not sure exactly how many ways it can be
>>> configured. Right now I've got 40 tracks in Cubase being processed with
>>> whatever UAD-1 plugins and ASIO'ed to the Scope mixer where more plugins
>>> can be applied if needed. Since I'm sending mono tracks, I'm having to
>>> pan in Scope. I'm going to try to get my head around how to program my
>>> Steiny Houston controller to do this or get myself some kind of secondary
>>> controller and map it to the Scope environment.
>>>
>>> I'm a long way from getting my head totally around the possibilities
>>> this......but it's very nice, and very stable.
>>> Paris' days may be numbered after all. I'; Il have to see how I like
>>> tracking on this system first. Paris is the best tracking system out
>>> there IMHO. I think it's possible to track somehow in Scope with zero
>>> latency, just like in Paris. There's something called a VDAT recorder
>>> bundled with the system. I guess this could be used and then the tracks
>>> flown into Cubase for editing and mixing. I just haven't gone there yet.
>>>
>>> ;0)
>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>> news:454edbc5@linux...
>>>> How does that integrate with the native apps? Mix recall, plugs, latency
>>> in ASIO ( and is that 1 or 2 )?
>>>> Inquiring minds really wanna know.
>>>>
>>> AA
>>>>
>>>>
>>> "DJ" <no@way.jack> wrote in message news:454ea433@linux...
>>>> I'm playing back a mix in Cubase SX but summing the individual channels
>>>> in the Creamware mixer/summing bus instead of the Cubase summing bus.
>>>> There's something different going on. I'm not going to make any
>>>> definitive statements about it sounding better, but there's something
```

```
>>>> happening here that sounds different from what is happening when
>>>> sending the mix out of Cubase SX through the RME Totalmix. Maybe my
>>>> imagination, maybe not.
>>>>
>>>> Also, I'm playing back a 40 track project with this system at 3ms
>>>> latency. The SX CPU meter is at around 40% but it is not spiking and
>>>> causing dropouts. The RME cards were much less stable. I would have
>>>> had to be at 12 ms to achieve this kind of stability with the RME
>>>> hardware. I've been working in SX for over 5 hours now without one
>>>> single crash or hiccup. That was unheard of with the RME cards. There
>>>> was always some sort of issue with them. It was worth the move to
>>>> Pulsar just for the stability factor.....and I really didn't expect
>>>> that.
>>>>
>>>> The more I use this system, the better I like it.
>>>>
>>>> Deei
>>>>
>>>>
>>>>
>>>
>>>
>>
>>
>
```

Subject: Re: Something else I didn't expect with Pulsar Posted by Chris Ludwig on Mon, 06 Nov 2006 17:05:08 GMT View Forum Message <> Reply to Message

Hi DJ.

Awesome to hear the you got positive results. How many Pulsar cards did you install? Was it just the one you got for now? Hopefully it will all work out so that you can finally give up the ghost of Paris. Maybe you even be able to have time to do enough sessions to start paying for all this...)

Chris

DJ wrote:

```
> I'm using a Mytek converter (and was sometimes using my RME Multiface
> converters) and I have ordered the Creamware A16 Ultra. If I decide to drop
> Paris altogether, I'll probably trade the ADAT plate (24 ADAT I/O or 12
> S/Mux) on one of my cards for a Plus Plate (stereo AES, Stereo balanced
> AD/DA, 16 ADAT configurable to two pair optical s/pdif and I'll have all the
> digital routing capabhilities I'll ever likely need for my outboard gear at
> mixdown.If I decide to even use it. This things sounds so good that I may be
> doing more stuff ITB. Some Apogees with softlimit or maybe some of those new
> RME units with the autogain control for tracking might eliminate the need
> for a bunch of outboard compressors I use now. I'm not going to get too
> frisky about leaving Paris just yet. There's still a lot to love about it.
> We'll see.
> ;0)
>
> "alex plasko" <alex.plasko@snet.net> wrote in message
> news:454f4fe0$1@linux...
>> DJ, What are you using for converters when not using the paris front end?
>> "DJ" <no@way.jack> wrote in message news:454ee1b9@linux...
>>> It integrates wonderfully with Cubase and the routing possibilities are
>>> mind boggling. When everything gets here next week my system will have 3
>>> x cards with a total of 20 DSP processors, 56 x ADAT I/O (32 of which are
>>> configurable to s/pdif pairs) plus a coaxial s/pdif I/O, an AES I/O and
>>> 20 analog I/O.
>>>
>>> I just got the first mix happening on it tonight. It integrates just fine
>>> with Cubase SX though I'm not sure exactly how many ways it can be
>>> configured. Right now I've got 40 tracks in Cubase being processed with
>>> whatever UAD-1 plugins and ASIO'ed to the Scope mixer where more plugins
>>> can be applied if needed. Since I'm sending mono tracks, I'm having to
>>> pan in Scope. I'm going to try to get my head around how to program my
>>> Steiny Houston controller to do this or get myself some kind of secondary
>>> controller and map it to the Scope environment.
>>>
>>> I'm a long way from getting my head totally around the possibilities of
>>> this......but it's very nice, and very stable.
>>>
>>> Paris' days may be numbered after all. I'; Il have to see how I like
>>> tracking on this system first. Paris is the best tracking system out
>>> there IMHO. I think it's possible to track somehow in Scope with zero
>>> latency, just like in Paris. There's something called a VDAT recorder
>>> bundled with the system. I guess this could be used and then the tracks
>>> flown into Cubase for editing and mixing. I just haven't gone there yet.
>>>
```

```
>>> ;0)
>>>
>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>> news:454edbc5@linux...
>>>> How does that integrate with the native apps? Mix recall, plugs, latency
>>>> in ASIO ( and is that 1 or 2 )?
>>>> Inquiring minds really wanna know.
>>>>
>>> AA
>>>>
>>>>
>>> "DJ" <no@way.jack> wrote in message news:454ea433@linux...
>>>> I'm playing back a mix in Cubase SX but summing the individual channels
>>>> in the Creamware mixer/summing bus instead of the Cubase summing bus.
>>>>
>>>> There's something different going on. I'm not going to make any
>>>> definitive statements about it sounding better, but there's something
>>>> happening here that sounds different from what is happening when
>>>> sending the mix out of Cubase SX through the RME Totalmix. Maybe my
>>>> imagination, maybe not.
>>>> Also, I'm playing back a 40 track project with this system at 3ms
>>>> latency. The SX CPU meter is at around 40% but it is not spiking and
>>>> causing dropouts. The RME cards were much less stable. I would have
>>>> had to be at 12 ms to achieve this kind of stability with the RME
>>>> hardware. I've been working in SX for over 5 hours now without one
>>>> single crash or hiccup. That was unheard of with the RME cards. There
>>>> was always some sort of issue with them. It was worth the move to
>>>> Pulsar just for the stability factor.....and I really didn't expect
>>>> that.
>>>>
>>>> The more I use this system, the better I like it.
>>>>
>>>> Deej
>>>>
>>>>
>>>
>>
Chris Ludwig
ADK Pro Audio
(859) 635-5762
www.adkproaudio.com
chrisl@adkproaudio.com
```

Subject: Re: Something else I didn't expect with Pulsar Posted by DJ on Mon, 06 Nov 2006 17:09:11 GMT

View Forum Message <> Reply to Message

heheheh!!!...I can only do this if I decide to sell Paris because if I decide to keep using Paris, I will need the 24 ADAT I/O on the ADAT plate for mixing.

It's like making the decision to trade for the Plus plate is pretty much like making the decision to move totally away from Paris.

It's a tempting thought but it's a move I'm not ready to make yet. Maybe in a month. I'm going to have to try to run a heavy tracking session with the Scope system and then do a mix with it. I'll have 22 I/O with Scope (A16U, Mytek converters into Pulsar II AES and 4 x AD/DA's on Pulsar II and Pulsar Home cards). That's plenty for any situation around here. If I like it and it's easy, then I'm likely to be switching platforms for good.

The one thing that bothers me though is that using Scope, I'm still using two different mixers......the Cubase mixer and the Scope mixer. I like the editing power of Cubase. I need to figure out a way to integrate these two so that I can use a mixer surface with both of them. Maybe a Mackie controller would do this?

(0; "Dimitrios" <musurgio@otenet.gr> wrote in message news:454f5c7f\$1@linux... > Gotta DJ. > First come first served. > I trade my Plus plate (will have it in a couple of days) with your adat > plate > > Cheers. > Dimitrios > "DJ" <no@way.jack> wrote: >>I'm using a Mytek converter (and was sometimes using my RME Multiface >>converters) and I have ordered the Creamware A16 Ultra. If I decide to >>drop >>Paris altogether, I'll probably trade the ADAT plate (24 ADAT I/O or 12 >>S/Mux) on one of my cards for a Plus Plate (stereo AES, Stereo balanced >>AD/DA, 16 ADAT configurable to two pair optical s/pdif and I'll have all >>digital routing capabhilities I'll ever likely need for my outboard gear

```
> at
>>mixdown.If I decide to even use it. This things sounds so good that I may
>>doing more stuff ITB. Some Apogees with softlimit or maybe some of those
> new
>>RME units with the autogain control for tracking might eliminate the need
>>for a bunch of outboard compressors I use now. I'm not going to get too
>>frisky about leaving Paris just yet. There's still a lot to love about it.
>>We'll see.
>>
>>:0)
>>
>>
>>"alex plasko" <alex.plasko@snet.net> wrote in message
>>news:454f4fe0$1@linux...
>>> DJ, What are you using for converters when not using the paris front
>>> end?
>>>
>>> "DJ" <no@way.jack> wrote in message news:454ee1b9@linux...
>>>> It integrates wonderfully with Cubase and the routing possibilities are
>>>> mind boggling. When everything gets here next week my system will have
>>> x cards with a total of 20 DSP processors, 56 x ADAT I/O (32 of which
>>> configurable to s/pdif pairs) plus a coaxial s/pdif I/O, an AES I/O and
>>>> 20 analog I/O.
>>>>
>>>> I just got the first mix happening on it tonight. It integrates just
>>>> with Cubase SX though I'm not sure exactly how many ways it can be
>>> configured. Right now I've got 40 tracks in Cubase being processed with
>>> whatever UAD-1 plugins and ASIO'ed to the Scope mixer where more
>>>> plugins
>>>> can be applied if needed. Since I'm sending mono tracks, I'm having to
>>> pan in Scope. I'm going to try to get my head around how to program my
>>>> Steiny Houston controller to do this or get myself some kind of
>>>> secondary
>>> controller and map it to the Scope environment.
```

```
>>>>
>>>> I'm a long way from getting my head totally around the possibilities
>>>> this......but it's very nice, and very stable.
>>>>
>>>> Paris' days may be numbered after all. I'; Il have to see how I like
>>>> tracking on this system first. Paris is the best tracking system out
>>>> there IMHO. I think it's possible to track somehow in Scope with zero
>>> latency, just like in Paris. There's something called a VDAT recorder
>>>> bundled with the system. I guess this could be used and then the tracks
>>>> flown into Cubase for editing and mixing. I just haven't gone there
>>>> yet.
>>>>
(0; <<<
>>>>
>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>> news:454edbc5@linux...
>>>> How does that integrate with the native apps? Mix recall, plugs,
>>>> latency
>>>> in ASIO ( and is that 1 or 2 )?
>>>> Inquiring minds really wanna know.
>>>>
>>>> AA
>>>>
>>>>
>>>> "DJ" <no@way.jack> wrote in message news:454ea433@linux...
>>>>> I'm playing back a mix in Cubase SX but summing the individual
>>>>> channels
>>>>> in the Creamware mixer/summing bus instead of the Cubase summing bus.
>>>>>
>>>> There's something different going on. I'm not going to make any
>>>> definitive statements about it sounding better, but there's something
>>>> happening here that sounds different from what is happening when
>>>> sending the mix out of Cubase SX through the RME Totalmix. Maybe my
>>>> imagination, maybe not.
>>>>>
>>>> Also, I'm playing back a 40 track project with this system at 3ms
>>>>> latency. The SX CPU meter is at around 40% but it is not spiking and
>
>>>> causing dropouts. The RME cards were much less stable. I would have
```

```
>
>>>> had to be at 12 ms to achieve this kind of stability with the RME
>>>>> hardware. I've been working in SX for over 5 hours now without one
>>>> single crash or hiccup. That was unheard of with the RME cards. There
>>>>> was always some sort of issue with them. It was worth the move to
>>>>> Pulsar just for the stability factor.....and I really didn't expect
>>>> that.
>>>>>
>>>>> The more I use this system, the better I like it.
>>>>>
>>>> Deej
>>>>>
>>>>
>>>>
>>>>
>>>>
>>>
>>>
>>
>>
>
```

Subject: Re: Something else I didn't expect with Pulsar Posted by Neil on Mon, 06 Nov 2006 17:12:03 GMT

View Forum Message <> Reply to Message

OK, my guru-man... what Pulsar components did you get, how much were they, and where did you get them from?

Neil

"DJ" <no@way.jack> wrote
>I'm playing back a mix in Cubase SX but summing the individual channels in
>the Creamware mixer/summing bus instead of the Cubase summing bus.
>
>There's something different going on. I'm not going to make any definitive
>statements about it sounding better, but there's something happening here
>that sounds different from what is happening when sending the mix out of

>Cubase SX through the RME Totalmix. Maybe my imagination, maybe not.
> Also, I'm playing back a 40 track project with this system at 3ms latency.

>The SX CPU meter is at around 40% but it is not spiking and causing
>dropouts. The RME cards were much less stable. I would have had to be at
12
>ms to achieve this kind of stability with the RME hardware. I've been
>working in SX for over 5 hours now without one single crash or hiccup. That
>was unheard of with the RME cards. There was always some sort of issue with
>them. It was worth the move to Pulsar just for the stability factor.....and
>I really didn't expect that.
> The more I use this system, the better I like it.
> Deej
> Deej

Subject: Re: Something else I didn't expect with Pulsar Posted by DJ on Mon, 06 Nov 2006 17:15:11 GMT

View Forum Message <> Reply to Message

Chris...so far I've got two working in my 7 slot Magma (using mobo PCI slot #4) with a 3rd one coming with a custom cable that will reach PCI slot #3 in my mobo. These cards will be on IRQ 17 & 18 of the ASUS A8V-DIx. The 13 slot Magma will have the host card in PCI slot #4 and all 4 of the UAD-1 cards will be on IRQ #19.

So far, so good. I'm really surprised at how much more stable the Pulsar's are than the RME cards (but we haven;'t added the third Pulsar card yet, now have we?)

I'm playing back fairly decent track count projects (40) in Cubase SX at 3ms buffers that would be impossible to to with the RME hardware until I set buffers to at least 512k.

;0)

;0)

"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message news:454f689d@linux... > Hi DJ.

```
> Awesome to hear the you got positive results. How many Pulsar cards did
> you install? Was it just the one you got for now?
> Hopefully it will all work out so that you can finally give up the ghost
> of Paris. Maybe you even be able to have time to do enough sessions to
> start paying for all this..:)
> Chris
> DJ wrote:
>> I'm using a Mytek converter (and was sometimes using my RME Multiface
>> converters) and I have ordered the Creamware A16 Ultra. If I decide to
>> drop Paris altogether, I'll probably trade the ADAT plate (24 ADAT I/O or
>> 12 S/Mux) on one of my cards for a Plus Plate (stereo AES, Stereo
>> balanced AD/DA, 16 ADAT configurable to two pair optical s/pdif and I'll
>> have all the digital routing capabhilities I'll ever likely need for my
>> outboard gear at mixdown.If I decide to even use it. This things sounds
>> so good that I may be doing more stuff ITB. Some Apogees with softlimit
>> or maybe some of those new RME units with the autogain control for
>> tracking might eliminate the need for a bunch of outboard compressors I
>> use now. I'm not going to get too frisky about leaving Paris just yet.
>> There's still a lot to love about it. We'll see.
>>
>> ;0)
>>
>>
>> "alex plasko" <alex.plasko@snet.net> wrote in message
>> news:454f4fe0$1@linux...
>>> DJ, What are you using for converters when not using the paris front
>>> end?
>>>
>>> "DJ" <no@way.jack> wrote in message news:454ee1b9@linux...
>>>> It integrates wonderfully with Cubase and the routing possibilities are
>>>> mind boggling. When everything gets here next week my system will have
>>>> 3 x cards with a total of 20 DSP processors, 56 x ADAT I/O (32 of which
>>>> are configurable to s/pdif pairs) plus a coaxial s/pdif I/O, an AES I/O
>>>> and 20 analog I/O.
>>>>
>>> I just got the first mix happening on it tonight. It integrates just
>>>> fine with Cubase SX though I'm not sure exactly how many ways it can be
>>> configured. Right now I've got 40 tracks in Cubase being processed with
>>>> whatever UAD-1 plugins and ASIO'ed to the Scope mixer where more
>>> plugins can be applied if needed. Since I'm sending mono tracks, I'm
>>> having to pan in Scope. I'm going to try to get my head around how to
>>> program my Steiny Houston controller to do this or get myself some kind
>>> of secondary controller and map it to the Scope environment.
>>>>
>>>> I'm a long way from getting my head totally around the possibilities of
```

```
>>>> this.....but it's very nice, and very stable.
>>>>
>>>> Paris' days may be numbered after all. I'; Il have to see how I like
>>>> tracking on this system first. Paris is the best tracking system out
>>>> there IMHO. I think it's possible to track somehow in Scope with zero
>>>> latency, just like in Paris. There's something called a VDAT recorder
>>>> bundled with the system. I guess this could be used and then the tracks
>>>> flown into Cubase for editing and mixing. I just haven't gone there
>>>> yet.
>>>>
(0; <<<
>>>>
>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>> news:454edbc5@linux...
>>>> How does that integrate with the native apps? Mix recall, plugs,
>>>> latency in ASIO ( and is that 1 or 2 )?
>>>> Inquiring minds really wanna know.
>>>>
>>>> AA
>>>>
>>>>
>>>> "DJ" <no@way.jack> wrote in message news:454ea433@linux...
>>>>> I'm playing back a mix in Cubase SX but summing the individual
>>>> channels in the Creamware mixer/summing bus instead of the Cubase
>>>>> summing bus.
>>>>>
>>>>> There's something different going on. I'm not going to make any
>>>> definitive statements about it sounding better, but there's something
>>>> happening here that sounds different from what is happening when
>>>> sending the mix out of Cubase SX through the RME Totalmix. Maybe my
>>>> imagination, maybe not.
>>>>>
>>>>> Also, I'm playing back a 40 track project with this system at 3ms
>>>>> latency. The SX CPU meter is at around 40% but it is not spiking and
>>>> causing dropouts. The RME cards were much less stable. I would have
>>>> had to be at 12 ms to achieve this kind of stability with the RME
>>>>> hardware. I've been working in SX for over 5 hours now without one
>>>> single crash or hiccup. That was unheard of with the RME cards. There
>>>> was always some sort of issue with them. It was worth the move to
>>>> Pulsar just for the stability factor.....and I really didn't expect
>>>> that.
>>>>>
>>>>> The more I use this system, the better I like it.
>>>>>
>>>> Deej
>>>>>
>>>>
>>>>
```

```
>>>
>>
>>
>--
> Chris Ludwig
>
> ADK Pro Audio
> (859) 635-5762
```

www.adkproaudio.comchrisl@adkproaudio.com

Subject: Re: Something else I didn't expect with Pulsar Posted by DJ on Mon, 06 Nov 2006 17:29:03 GMT

View Forum Message <> Reply to Message

Right now I've got 2 x Pulsar II cards and a Pulsar Home card with the A16U AD/DA converter on the way. I ordered these particular cards thinking that I'd basically recreate my RME > Paris routing scenario.

I purchased the hardware at various places. The last purchase I made was from a guy named "garyb" on the PlanetZ forum.

http://www.infinitevortex.com/

One reason I purchased from him is that he has been so incredibly helpful.taking tech support calls on Sunday even. He's sorta' recognized as the unofficial American tech support rep. He was recommended to me by Ali Fawaz who is the North American rep for Creamware.

I have been very pleased with the responsiveness and patience of this whole community.

The Pulsar forum is a great place to start learning to grok this system.

http://www.planetz.com/forums/

;0)

"Neil" <OIUOIU@OIU.com> wrote in message news:454f5ed3\$1@linux...>
> OK, my guru-man... what Pulsar components did you get, how much
> were they, and where did you get them from?

```
> Neil
>
>
> "DJ" <no@way.jack> wrote
>>I'm playing back a mix in Cubase SX but summing the individual channels
>>the Creamware mixer/summing bus instead of the Cubase summing bus.
>>There's something different going on. I'm not going to make any definitive
>>statements about it sounding better, but there's something happening here
>>that sounds different from what is happening when sending the mix out of
>>Cubase SX through the RME Totalmix. Maybe my imagination, maybe not.
>>Also, I'm playing back a 40 track project with this system at 3ms latency.
>>The SX CPU meter is at around 40% but it is not spiking and causing
>>dropouts. The RME cards were much less stable. I would have had to be at
> 12
>>ms to achieve this kind of stability with the RME hardware. I've been
>>working in SX for over 5 hours now without one single crash or hiccup.
>>That
>>was unheard of with the RME cards. There was always some sort of issue
>>with
>>them. It was worth the move to Pulsar just for the stability
>>factor.....and
>
>>I really didn't expect that.
>>The more I use this system, the better I like it.
>>
>>Deej
>>
>>
```

Subject: Re: Something else I didn't expect with Pulsar Posted by Rich[3] on Mon, 06 Nov 2006 22:59:45 GMT

View Forum Message <> Reply to Message

Is this setup something mere mortals can configure?? Sounds like you had no issues. How do you like SX - I have people I have worked with that use

it also and say that it's been stable. Thank you for all the information - you have really put in a lot of hard work that will make it much easier for the rest of us!

```
"Neil" <OIUOIU@OIU.com> wrote:
>OK, my guru-man... what Pulsar components did you get, how much
>were they, and where did you get them from?
>Neil
>
>"DJ" <no@way.jack> wrote
>>I'm playing back a mix in Cubase SX but summing the individual channels
>in
>>the Creamware mixer/summing bus instead of the Cubase summing bus.
>>There's something different going on. I'm not going to make any definitive
>>statements about it sounding better, but there's something happening here
>>that sounds different from what is happening when sending the mix out of
>>Cubase SX through the RME Totalmix. Maybe my imagination, maybe not.
>>
>>Also, I'm playing back a 40 track project with this system at 3ms latency.
>>The SX CPU meter is at around 40% but it is not spiking and causing
>>dropouts. The RME cards were much less stable. I would have had to be
at
>12
>>ms to achieve this kind of stability with the RME hardware. I've been
>>working in SX for over 5 hours now without one single crash or hiccup.
That
>>was unheard of with the RME cards. There was always some sort of issue
with
>>them. It was worth the move to Pulsar just for the stability factor.....and
>
>>I really didn't expect that.
>>
>>The more I use this system, the better I like it.
>>
>>Deej
>>
>>
```

Subject: Re: Something else I didn't expect with Pulsar Posted by Chris Ludwig on Tue, 07 Nov 2006 02:35:05 GMT View Forum Message <> Reply to Message

Hi DJ.

I'm pretty sure you might have either had something wrong with one of the RMEs. I've far more elaborate clock setup and multi-card setups than what you last had with no performance issues. I wonder if card could have been damaged with some of those motherboard problems you had in the past.

If your experiences go well with the cream ware I might look into us carrying them again. Had too many bad issues in the past but looks like possibly they might working things out.

Chris

DJ wrote:

>Chris...so far I've got two working in my 7 slot Magma (using mobo PCI slot >#4) with a 3rd one coming with a custom cable that will reach PCI slot #3 in >my mobo. These cards will be on IRQ 17 & 18 of the ASUS A8V-Dlx. The 13 slot >Magma will have the host card in PCI slot #4 and all 4 of the UAD-1 cards >will be on IRQ #19. >So far, so good. I'm really surprised at how much more stable the Pulsar's >are than the RME cards (but we haven;'t added the third Pulsar card yet, now >have we?) > >I'm playing back fairly decent track count projects (40) in Cubase SX at 3ms >buffers that would be impossible to to with the RME hardware until I set >buffers to at least 512k. > >;0) > >;0) >"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message >news:454f689d@linux... > >>Hi DJ. >>Awesome to hear the you got positive results. How many Pulsar cards did >>you install? Was it just the one you got for now?

>>Hopefully it will all work out so that you can finally give up the ghost >>of Paris. Maybe you even be able to have time to do enough sessions to >>start paying for all this..:) >> >>Chris >> >> >>DJ wrote: >> >> >>>I'm using a Mytek converter (and was sometimes using my RME Multiface >>>converters) and I have ordered the Creamware A16 Ultra. If I decide to >>>drop Paris altogether, I'll probably trade the ADAT plate (24 ADAT I/O or >>>12 S/Mux) on one of my cards for a Plus Plate (stereo AES, Stereo >>>balanced AD/DA, 16 ADAT configurable to two pair optical s/pdif and I'll >>>have all the digital routing capabhilities I'll ever likely need for my >>>outboard gear at mixdown.If I decide to even use it. This things sounds >>>so good that I may be doing more stuff ITB. Some Apogees with softlimit >>>or maybe some of those new RME units with the autogain control for >>>tracking might eliminate the need for a bunch of outboard compressors I >>>use now. I'm not going to get too frisky about leaving Paris just yet. >>>There's still a lot to love about it. We'll see. >>> >>>:0) >>> >>> >>>"alex plasko" <alex.plasko@snet.net> wrote in message >>>news:454f4fe0\$1@linux... >>> >>>DJ, What are you using for converters when not using the paris front >>>end? >>>"DJ" <no@way.jack> wrote in message news:454ee1b9@linux... >>>> >>>> >>>>It integrates wonderfully with Cubase and the routing possibilities are >>>>mind boggling. When everything gets here next week my system will have >>>>3 x cards with a total of 20 DSP processors, 56 x ADAT I/O (32 of which >>>>are configurable to s/pdif pairs) plus a coaxial s/pdif I/O, an AES I/O >>>> and 20 analog I/O. >>>> >>>>I just got the first mix happening on it tonight. It integrates just >>>>fine with Cubase SX though I'm not sure exactly how many ways it can be >>>>configured. Right now I've got 40 tracks in Cubase being processed with >>>>whatever UAD-1 plugins and ASIO'ed to the Scope mixer where more >>>>plugins can be applied if needed. Since I'm sending mono tracks, I'm >>>>having to pan in Scope. I'm going to try to get my head around how to

```
>>>>program my Steiny Houston controller to do this or get myself some kind
>>>>of secondary controller and map it to the Scope environment.
>>>>
>>>>I'm a long way from getting my head totally around the possibilities of
>>>>this.....but it's very nice, and very stable.
>>>> Paris' days may be numbered after all. I': Il have to see how I like
>>>>tracking on this system first. Paris is the best tracking system out
>>>>there IMHO. I think it's possible to track somehow in Scope with zero
>>>>latency, just like in Paris. There's something called a VDAT recorder
>>>>bundled with the system. I guess this could be used and then the tracks
>>>>flown into Cubase for editing and mixing. I just haven't gone there
>>>>yet.
>>>>
>>>>>(0;<>>>
>>>>
>>>>"Aaron Allen" <know-spam@not here.dude> wrote in message
>>>>news:454edbc5@linux...
>>>>
>>>>
>>>>>How does that integrate with the native apps? Mix recall, plugs,
>>>>>latency in ASIO ( and is that 1 or 2 )?
>>>> Inquiring minds really wanna know.
>>>>>
>>>>AA
>>>>>
>>>>>
>>>>"DJ" <no@way.jack> wrote in message news:454ea433@linux...
>>>>>
>>>>>
>>>>>I'm playing back a mix in Cubase SX but summing the individual
>>>>>channels in the Creamware mixer/summing bus instead of the Cubase
>>>>>summing bus.
>>>>>
>>>>>There's something different going on. I'm not going to make any
>>>>>definitive statements about it sounding better, but there's something
>>>>>happening here that sounds different from what is happening when
>>>>>sending the mix out of Cubase SX through the RME Totalmix. Maybe my
>>>>>imagination, maybe not.
>>>>>
>>>>>Also, I'm playing back a 40 track project with this system at 3ms
>>>>>latency. The SX CPU meter is at around 40% but it is not spiking and
>>>>>causing dropouts. The RME cards were much less stable. I would have
>>>>>had to be at 12 ms to achieve this kind of stability with the RME
>>>>>hardware. I've been working in SX for over 5 hours now without one
>>>>single crash or hiccup. That was unheard of with the RME cards. There
>>>>>was always some sort of issue with them. It was worth the move to
>>>>> Pulsar just for the stability factor.....and I really didn't expect
```

```
>>>>>that.
>>>>>>
>>>>>The more I use this system, the better I like it.
>>>>>
>>>>Deei
>>>>>
>>>>>
>>>>>
>>>
>>>
>>--
>>Chris Ludwig
>>ADK Pro Audio
>>(859) 635-5762
>>www.adkproaudio.com
>>chrisl@adkproaudio.com
>>
>>
>
>
>
Chris Ludwig
ADK
chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
www.adkproaudio.com <a href="http://www.adkproaudio.com/">http://www.adkproaudio.com/>
(859) 635-5762
```

Subject: Re: Something else I didn't expect with Pulsar Posted by DJ on Tue, 07 Nov 2006 05:28:02 GMT

View Forum Message <> Reply to Message

Chris,

The cards all work perfectly on their own. They were also stable when receiving clock individually from cables of equal length. Less so when slaved to ADAT or WC and then daisy chained. My routing scenario became so convoluted here that clocking 3 x units (daisy chained or not) with cables of varying lengths could have been the last nail. I think it was more the clocking. There were a lot of cables of different lengths and other variables that are definitely "no-no's" The single cable scenario seems to have worked with the Pulsar. It also worked if I had just a single RME card being clocked from Paris.....and would have probably worked OK with a MADI.

;0)

```
"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
news:454feea7@linux...
> Hi DJ.
> I'm pretty sure you might have either had something wrong with one of the
> RMEs. I've far more elaborate clock setup and multi-card setups than what
> you last had with no performance issues. I wonder if card could have been
> damaged with some of those motherboard problems you had in the past.
> If your experiences go well with the cream ware I might look into us
> carrying them again. Had too many bad issues in the past but looks like
> possibly they might working things out.
>
> Chris
> DJ wrote:
>>Chris...so far I've got two working in my 7 slot Magma (using mobo PCI
>>slot #4) with a 3rd one coming with a custom cable that will reach PCI
>>slot #3 in my mobo. These cards will be on IRQ 17 & 18 of the ASUS
>>A8V-Dlx. The 13 slot Magma will have the host card in PCI slot #4 and all
>>4 of the UAD-1 cards will be on IRQ #19.
>>
>>So far, so good. I'm really surprised at how much more stable the Pulsar's
>>are than the RME cards (but we haven;'t added the third Pulsar card yet,
>>now have we?)
>>
>>I'm playing back fairly decent track count projects (40) in Cubase SX at
>>3ms buffers that would be impossible to to with the RME hardware until I
>>set buffers to at least 512k.
>>
>>:0)
>>
>>:0)
>>"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
>>news:454f689d@linux...
>>>Hi DJ.
>>>Awesome to hear the you got positive results. How many Pulsar cards did
>>>you install? Was it just the one you got for now?
>>>Hopefully it will all work out so that you can finally give up the ghost
>>>of Paris. Maybe you even be able to have time to do enough sessions to
>>>start paying for all this..:)
>>>
>>>Chris
```

```
>>>
>>>
>>>DJ wrote:
>>>
>>>>I'm using a Mytek converter (and was sometimes using my RME Multiface
>>>converters) and I have ordered the Creamware A16 Ultra. If I decide to
>>>drop Paris altogether, I'll probably trade the ADAT plate (24 ADAT I/O
>>>or 12 S/Mux) on one of my cards for a Plus Plate (stereo AES, Stereo
>>>balanced AD/DA, 16 ADAT configurable to two pair optical s/pdif and I'll
>>>have all the digital routing capabhilities I'll ever likely need for my
>>>outboard gear at mixdown.If I decide to even use it. This things sounds
>>>so good that I may be doing more stuff ITB. Some Apogees with softlimit
>>>or maybe some of those new RME units with the autogain control for
>>>tracking might eliminate the need for a bunch of outboard compressors I
>>>use now. I'm not going to get too frisky about leaving Paris just yet.
>>>There's still a lot to love about it. We'll see.
>>>>
>>>>;0)
>>>>
>>>>
>>>"alex plasko" <alex.plasko@snet.net> wrote in message
>>>news:454f4fe0$1@linux...
>>>>
>>>>DJ, What are you using for converters when not using the paris front
>>>>end?
>>>>
>>>>"DJ" <no@way.jack> wrote in message news:454ee1b9@linux...
>>>>>It integrates wonderfully with Cubase and the routing possibilities
>>>>are mind boggling. When everything gets here next week my system will
>>>>have 3 x cards with a total of 20 DSP processors, 56 x ADAT I/O (32 of
>>>> which are configurable to s/pdif pairs) plus a coaxial s/pdif I/O, an
>>>>AES I/O and 20 analog I/O.
>>>>>
>>>>> just got the first mix happening on it tonight. It integrates just
>>>> fine with Cubase SX though I'm not sure exactly how many ways it can
>>>>be configured. Right now I've got 40 tracks in Cubase being processed
>>>>with whatever UAD-1 plugins and ASIO'ed to the Scope mixer where more
>>>>plugins can be applied if needed. Since I'm sending mono tracks, I'm
>>>>having to pan in Scope. I'm going to try to get my head around how to
>>>>program my Steiny Houston controller to do this or get myself some
>>>>kind of secondary controller and map it to the Scope environment.
>>>>>I'm a long way from getting my head totally around the possibilities
>>>>of this.....but it's very nice, and very stable.
>>>>>
>>>>Paris' days may be numbered after all. I'; Il have to see how I like
>>>>tracking on this system first. Paris is the best tracking system out
```

```
>>>> there IMHO. I think it's possible to track somehow in Scope with zero
>>>>>latency, just like in Paris. There's something called a VDAT recorder
>>>>bundled with the system. I guess this could be used and then the
>>>>tracks flown into Cubase for editing and mixing. I just haven't gone
>>>>>there vet.
>>>>>
>>>>>)
>>>>>
>>>>"Aaron Allen" <know-spam@not here.dude> wrote in message
>>>>>news:454edbc5@linux...
>>>>>
>>>>> How does that integrate with the native apps? Mix recall, plugs,
>>>>>latency in ASIO ( and is that 1 or 2 )?
>>>>>Inquiring minds really wanna know.
>>>>>
>>>>>AA
>>>>>
>>>>>
>>>>>"DJ" <no@way.jack> wrote in message news:454ea433@linux...
>>>>>
>>>>>I'm playing back a mix in Cubase SX but summing the individual
>>>>>channels in the Creamware mixer/summing bus instead of the Cubase
>>>>>summing bus.
>>>>>
>>>>>There's something different going on. I'm not going to make any
>>>>>definitive statements about it sounding better, but there's
>>>>>something happening here that sounds different from what is
>>>>>happening when sending the mix out of Cubase SX through the RME
>>>>> Totalmix. Maybe my imagination, maybe not.
>>>>>>
>>>>>Also, I'm playing back a 40 track project with this system at 3ms
>>>>> latency. The SX CPU meter is at around 40% but it is not spiking and
>>>>>causing dropouts. The RME cards were much less stable. I would have
>>>>>had to be at 12 ms to achieve this kind of stability with the RME
>>>>>hardware. I've been working in SX for over 5 hours now without one
>>>>>single crash or hiccup. That was unheard of with the RME cards.
>>>>>There was always some sort of issue with them. It was worth the move
>>>>>to Pulsar just for the stability factor.....and I really didn't
>>>>>>expect that.
>>>>>>
>>>>>The more I use this system, the better I like it.
>>>>>>
>>>>>Deei
>>>>>>
>>>>>>
>>>>
>>>--
>>>Chris Ludwig
```

Subject: Re: Something else I didn't expect with Pulsar Posted by Neil on Tue, 07 Nov 2006 07:47:33 GMT

View Forum Message <> Reply to Message

"DJ" <no@way.jack> wrote:

> (859) 635-5762

>Right now I've got 2 x Pulsar II cards and a Pulsar Home card with the A16U

>AD/DA converter on the way. I ordered these particular cards thinking that

>I'd basically recreate my RME > Paris routing scenario.

>I purchased the hardware at various places. The last purchase I made was

>from a guy named "garyb" >on the PlanetZ forum.

>http://www.infinitevortex.com/

>One reason I purchased from him is that he has been so incredibly >helpful.taking tech support calls on Sunday even. He's sorta' recognized as

>the unofficial American tech support rep. He was recommended to me by Ali

>Fawaz who is the North American rep for Creamware.

Well, he must be awfully busy selling Pulsar cards, then; because I sent him an e-mail inquiry this morning - mere moments after you psoted this, in fact - as to what components it would take to achieve what I want & what the price would be, and I haven't heard fuck-all back from him yet.

Subject: Re: Something else I didn't expect with Pulsar Posted by John [1] on Tue, 07 Nov 2006 12:10:58 GMT

View Forum Message <> Reply to Message

Maybe we can get DJ some bands so record. That should take his mind off the diddling. Kind of mercy recordings. I hate the diddling here. I just want to make music.

John

```
DJ wrote:
> Chris.
> The cards all work perfectly on their own. They were also stable when
> receiving clock individually from cables of equal length. Less so when
> slaved to ADAT or WC and then daisy chained. My routing scenario became so
> convoluted here that clocking 3 x units (daisy chained or not) with cables
> of varying lengths could have been the last nail. I think it was more the
> clocking. There were a lot of cables of different lengths and other
> variables that are definitely "no-no's" The single cable scenario seems to
> have worked with the Pulsar. It also worked if I had just a single RME card
> being clocked from Paris.....and would have probably worked OK with a MADI.
>
> ;0)
> "Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
> news:454feea7@linux...
>> Hi DJ.
>> I'm pretty sure you might have either had something wrong with one of the
>> RMEs. I've far more elaborate clock setup and multi-card setups than what
>> you last had with no performance issues. I wonder if card could have been
>> damaged with some of those motherboard problems you had in the past.
>>
>> If your experiences go well with the cream ware I might look into us
>> carrying them again. Had too many bad issues in the past but looks like
>> possibly they might working things out.
>>
>> Chris
>>
>> DJ wrote:
>>
>>> Chris...so far I've got two working in my 7 slot Magma (using mobo PCI
>>> slot #4) with a 3rd one coming with a custom cable that will reach PCI
>>> slot #3 in my mobo. These cards will be on IRQ 17 & 18 of the ASUS
```

```
>>> A8V-Dlx. The 13 slot Magma will have the host card in PCI slot #4 and all
>>> 4 of the UAD-1 cards will be on IRQ #19.
>>>
>>> So far, so good. I'm really surprised at how much more stable the Pulsar's
>>> are than the RME cards (but we haven:'t added the third Pulsar card yet.
>>> now have we?)
>>>
>>> I'm playing back fairly decent track count projects (40) in Cubase SX at
>>> 3ms buffers that would be impossible to to with the RME hardware until I
>>> set buffers to at least 512k.
>>>
>>> :0)
>>>
>>> :0)
>>>
>>> "Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
>>> news:454f689d@linux...
>>>
>>>> Hi DJ.
>>> Awesome to hear the you got positive results. How many Pulsar cards did
>>> you install? Was it just the one you got for now?
>>>> Hopefully it will all work out so that you can finally give up the ghost
>>> of Paris. Maybe you even be able to have time to do enough sessions to
>>>> start paying for all this..:)
>>>>
>>>> Chris
>>>>
>>>>
>>>> DJ wrote:
>>>>
>>>> I'm using a Mytek converter (and was sometimes using my RME Multiface
>>>> converters) and I have ordered the Creamware A16 Ultra. If I decide to
>>>> drop Paris altogether, I'll probably trade the ADAT plate (24 ADAT I/O
>>>> or 12 S/Mux) on one of my cards for a Plus Plate (stereo AES, Stereo
>>>> balanced AD/DA, 16 ADAT configurable to two pair optical s/pdif and I'll
>>>> have all the digital routing capabilities I'll ever likely need for my
>>>> outboard gear at mixdown. If I decide to even use it. This things sounds
>>>> so good that I may be doing more stuff ITB. Some Apogees with softlimit
>>>> or maybe some of those new RME units with the autogain control for
>>>> tracking might eliminate the need for a bunch of outboard compressors I
>>>> use now. I'm not going to get too frisky about leaving Paris just yet.
>>>> There's still a lot to love about it. We'll see.
>>>>
>>>> ;0)
>>>>
>>>>
>>>> "alex plasko" <alex.plasko@snet.net> wrote in message
>>>> news:454f4fe0$1@linux...
```

```
>>>>
>>>> DJ, What are you using for converters when not using the paris front
>>>> end?
>>>>>
>>>>> "DJ" <no@way.jack> wrote in message news:454ee1b9@linux...
>>>>> It integrates wonderfully with Cubase and the routing possibilities
>>>>> are mind boggling. When everything gets here next week my system will
>>>>> have 3 x cards with a total of 20 DSP processors, 56 x ADAT I/O (32 of
>>>>> which are configurable to s/pdif pairs) plus a coaxial s/pdif I/O, an
>>>>> AES I/O and 20 analog I/O.
>>>>>>
>>>>> I just got the first mix happening on it tonight. It integrates just
>>>>> fine with Cubase SX though I'm not sure exactly how many ways it can
>>>>> be configured. Right now I've got 40 tracks in Cubase being processed
>>>>> with whatever UAD-1 plugins and ASIO'ed to the Scope mixer where more
>>>>> plugins can be applied if needed. Since I'm sending mono tracks, I'm
>>>>> having to pan in Scope. I'm going to try to get my head around how to
>>>>> program my Steiny Houston controller to do this or get myself some
>>>>> kind of secondary controller and map it to the Scope environment.
>>>>>
>>>>> I'm a long way from getting my head totally around the possibilities
>>>>> of this.....but it's very nice, and very stable.
>>>>>
>>>>> Paris' days may be numbered after all. I'; Il have to see how I like
>>>>> tracking on this system first. Paris is the best tracking system out
>>>>> there IMHO. I think it's possible to track somehow in Scope with zero
>>>>> latency, just like in Paris. There's something called a VDAT recorder
>>>>> bundled with the system. I guess this could be used and then the
>>>>> tracks flown into Cubase for editing and mixing. I just haven't gone
>>>>> there vet.
>>>>>
>>>>>> ;0)
>>>>>
>>>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>>> news:454edbc5@linux...
>>>>>
>>>>> How does that integrate with the native apps? Mix recall, plugs,
>>>>> latency in ASIO ( and is that 1 or 2 )?
>>>>> Inquiring minds really wanna know.
>>>>>>
>>>>> AA
>>>>>>
>>>>>>
>>>>> "DJ" <no@way.jack> wrote in message news:454ea433@linux...
>>>>>>
>>>>>> I'm playing back a mix in Cubase SX but summing the individual
>>>>> channels in the Creamware mixer/summing bus instead of the Cubase
```

```
>>>>> summing bus.
>>>>>>
>>>>> There's something different going on. I'm not going to make any
>>>>> definitive statements about it sounding better, but there's
>>>>> something happening here that sounds different from what is
>>>>> happening when sending the mix out of Cubase SX through the RME
>>>>> Totalmix. Maybe my imagination, maybe not.
>>>>>>
>>>>> Also, I'm playing back a 40 track project with this system at 3ms
>>>>> latency. The SX CPU meter is at around 40% but it is not spiking and
>>>>> causing dropouts. The RME cards were much less stable. I would have
>>>>> had to be at 12 ms to achieve this kind of stability with the RME
>>>>> hardware. I've been working in SX for over 5 hours now without one
>>>>> single crash or hiccup. That was unheard of with the RME cards.
>>>>> There was always some sort of issue with them. It was worth the move
>>>>> to Pulsar just for the stability factor.....and I really didn't
>>>>> expect that.
>>>>>>
>>>>> The more I use this system, the better I like it.
>>>>>>
>>>>> Deei
>>>>>>
>>>>>>
>>>> --
>>>> Chris Ludwig
>>>>
>>>> ADK Pro Audio
>>> (859) 635-5762
>>>> www.adkproaudio.com
>>>> chrisl@adkproaudio.com
>>>
>>>
>> --
>> Chris Ludwig
>> ADK
>> chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
>> www.adkproaudio.com <a href="http://www.adkproaudio.com/">http://www.adkproaudio.com/>
>> (859) 635-5762
>
```

Subject: Re: Something else I didn't expect with Pulsar Posted by Neil on Tue, 07 Nov 2006 17:09:50 GMT

View Forum Message <> Reply to Message

```
"Neil" <OIUOIU@OIU.com> wrote:
```

>

```
>"DJ" <no@way.jack> wrote:
>>Right now I've got 2 x Pulsar II cards and a Pulsar Home card with the
A16U
>>AD/DA converter on the way. I ordered these particular cards thinking that
>>I'd basically recreate my RME > Paris routing scenario.
>>
>>I purchased the hardware at various places. The last purchase I made was
>>from a guy named "garyb"
>>on the PlanetZ forum.
>>
>>http://www.infinitevortex.com/
>>One reason I purchased from him is that he has been so incredibly
>>helpful.taking tech support calls on Sunday even. He's sorta' recognized
>>the unofficial American tech support rep. He was recommended to me by Ali
>>Fawaz who is the North American rep for Creamware.
>Well, he must be awfully busy selling Pulsar cards, then;
>because I sent him an e-mail inquiry this morning - mere
>moments after you proted this, in fact - as to what components
>it would take to achieve what I want & what the price would
>be, and I haven't heard fuck-all back from him yet.
```

OK, he got back to me now... kewl - I had a few more questions for him, based on his replies, then perhaps it's "follow the Pulsar-bricked road" for me too!

Neil