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Subject: Just dropping in again to say hi...  
Posted by [Brian Carter](#) on Sun, 03 Dec 2006 05:36:42 GMT  
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So, Hi! Jeez... it's just been too damned long since I've posted here. I've been over on the Ampex Mailing List. Most of my projects have been analog for the past year or so; around here (Nashville) there's still quite a market for that, apparently. PARIS still saves my bacon sometimes though, especially considering I'm running 2" 16-track most of the time. Sometimes, a little SMPTE and a few PARIS tracks can really get you out of a jam.

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PS: Interesting project you've got going there with the VST app rewire-type thing, Chuck!

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Subject: Re: Just dropping in again to say hi...  
Posted by [rick](#) on Sun, 03 Dec 2006 09:34:42 GMT  
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howdy stranger.

On Sat, 02 Dec 2006 23:36:42 -0600, Brian Carter  
<[bricrter@skedaddlemindspring.com](mailto:bricrter@skedaddlemindspring.com)> wrote:

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Subject: Re: Just dropping in again to say hi...  
Posted by [emarenot](#) on Sun, 03 Dec 2006 14:55:00 GMT  
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Hey Brian, good to hear from you!  
MR

"Brian Carter" <[bricrter@skedaddleminidspring.com](mailto:bricrter@skedaddleminidspring.com)> wrote in message  
news:[bricrter-EBF9DE.23364102122006@cust0358.vic01.dataco.com.au](mailto:bricrter-EBF9DE.23364102122006@cust0358.vic01.dataco.com.au)...

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Subject: Re: Just dropping in again to say hi...  
Posted by [dimicmarko](#) on Mon, 04 Dec 2006 01:38:40 GMT  
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hi Brian,  
sorry to bother you ,  
as i see you are using os 9( i ment mac)  
maybe if you could help me with my system (also on mac...)  
i have a constant problem on my paris rig... after it loads almost everything,  
paris says it can not read program bitmap files and crashes...  
do you by any chance know anything about that problem?  
thx  
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Subject: Re: Just dropping in again to say hi...  
Posted by [LaMont](#) on Mon, 04 Dec 2006 04:14:05 GMT  
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Howdy..

Brian Carter <[bricrter@skedaddleminidspring.com](mailto:bricrter@skedaddleminidspring.com)> wrote:

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Subject: Re: Just dropping in again to say hi...  
Posted by [Brian Carter](#) on Tue, 05 Dec 2006 07:04:02 GMT  
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In article <45736e10\$1@linux>, "marko d." <dimicmarko@jahu.com> wrote:

> hi Brian,  
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Yeah... I think the bitmap files are the graphics files PARIS needs to load. It might be that they're corrupted, but it also might be the memory you've allotted to PARIS . First try allocating more memory to PARIS (you probably know the routine: highlight the app's icon, File -> get info -> memory -> then type in a much more generous preferred and maximum memory size).

I would sort of think that you've tried that already, so if that doesn't work, you might want to try a reinstallation. You won't have to worry about PACE reauthorization if you reinstall; just make sure you've backed up your important settings, and if you have any Skunkworks plugs make sure you back up your Plugins folder within the Ensoniq folder (which in turn is in your Mac's System folder). I can't think of anything else right now, but it seems that I've seen this occasionally,

and I'm trying to remember what caused, or seemed to cause, it. I'm working on it though...

~{8^>)

OK I think I've got it:

Maybe the problem was having more than one copy of the PARIS application. I think when this occurs sometimes a project will associate itself with the "wrong" copy of PARIS, and the other copy of PARIS will look for the bitmap files where it thinks they should be.

This happened to me when I backed up a hard drive that had PARIS installed on it. When I created a new project-- \*\*even if I had created the project when running PARIS from the original hard drive\*\*-- the project, when clicked later on, would cause the \*\*new\*\* copy (that is, the back-up copy) of the PARIS application to open, rather than the original copy of PARIS.

The solution may be to do the following:

1. Make two backups (two, just to be sure) of your Default Project and name them Defaultppj.bak1 and Defaultppj.bak2, or something like that. Leave them in the PARIS folder along with the PARIS app so you don't lose them.

2. Double-click your \*original\* copy of PARIS. Even if you haven't backed it up, might as well try. Let PARIS open without having double-clicked any projects. It should create a new Default Project.

If PARIS opens now, close PARIS and trash your \*new\* Default Project. Now rename one of your backed-up Default Projects to "Default Project". Double-click on PARIS, and it should open up and show your Default Project, the way you used to see things when PARIS opened.

OK, now close that project \*without\* closing PARIS (shift-apple-W). Now open the project you wanted to open in the first place, from within PARIS (do this by hitting apple-O and, in the dialog box, navigating to the project you want to open-- don't double-click the project's icon in the Finder).

If none of that works (if PARIS won't open under any of those circumstances, including allocating more memory to PARIS) I'd go for a reinstall.

Anyone else have any suggestions? I'm not sure this will help but it's what comes to mind. I hope it helps at least a bit. Let me know how things turn out!

bc

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