
Subject: Novice Question

Posted by [Sanbar](#) on Tue, 14 Feb 2006 01:14:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

If I am going to insert hardware components (compressors, etc) into the individual channels do I need the output units or how is this done. I'm used to only working with software.

Thanks

Barry

Subject: Re: Novice Question

Posted by [audioguy_editout_](#) on Tue, 14 Feb 2006 03:46:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

In order to insert external hardware on a playback track, you have to connect the input of the external device to a physical output on the 442, MEC or output modules. The output of the external device is then patched to a matching input on the same 442, MEC etc to complete the loop. In the Paris patchbay, you make the software connection for the insert point. The track insert EDS effect "External" would also need to be selected to make this work.

What is your Paris hardware compliment?

David.

Sanbar wrote:

> If I am going to insert hardware components (compressors, etc) into the
> individual channels do I need the output units or how is this done. I'm used
> to only working with software.

>

> Thanks

>

> Barry

>

>

Subject: Re: Novice Question

Posted by [Sanbar](#) on Tue, 14 Feb 2006 14:44:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

Don't have one yet, but am considering some sort of compressor.

"Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote in message news:43f153f9\$1@linux...

> In order to insert external hardware on a playback track,
> you have to connect the input of the external device to a
> physical output on the 442, MEC or output modules. The
> output of the external device is then patched to a matching
> input on the same 442, MEC etc to complete the loop. In the
> Paris patchbay, you make the software connection for the
> insert point. The track insert EDS effect "External" would
> also need to be selected to make this work.

>

> What is your Paris hardware compliment?

>

> David.

>

> Sanbar wrote:

> > If I am going to insert hardware components (compressors, etc) into the
> > individual channels do I need the output units or how is this done. I'm
used

> > to only working with software.

> >

> > Thanks

> >

> > Barry

> >

> >
