
Subject: Cubase SX3

Posted by [brandon\[2\]](#) on Mon, 29 Jan 2007 20:00:28 GMT

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This is a multi-part message in MIME format.

-----=_NextPart_000_00A7_01C743AD.D4D328C0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Does Cubase SX3 have auto latency compensation built in?

--=20

Thanks,

Brandon

-----=_NextPart_000_00A7_01C743AD.D4D328C0

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1476" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>Does Cubase SX3 have auto latency compensation =
built=20

in?</DIV>

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Thanks,</DIV>

<DIV> </DIV>

<DIV>Brandon</DIV></BODY></HTML>

-----=_NextPart_000_00A7_01C743AD.D4D328C0--

Subject: Re: Cubase SX3

Posted by [TCB](#) on Mon, 29 Jan 2007 21:37:42 GMT

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For VST f/x and instruments, yes. For hardware you have to manage it yourself.

TCB

"Brandon" <a@a.com> wrote:

```
>
>
>Does Cubase SX3 have auto latency compensation built in?
>
>
>--=20
>Thanks,
>
>Brandon
>
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><DIV> </DIV>
><DIV>Brandon</DIV></FONT></BODY></HTML>
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```
