
Subject: macopener-does it work with AMD?

Posted by [Deej \[4\]](#) on Thu, 15 Feb 2007 03:40:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

http://www.dataviz.com/products/macopener/mo_techsspecs.html

Check the last line of the system requirements. I'm building my wife a new graphics computer based on an AMD64 4200 x 2 CPU on an ASUS A8V-Deluxe mobo (used to be my native DAW). She's migrating from a Cobalt G4 and needs to be able to access her old files that she created on her Mac.

Is there another app that will do this or do I need not worry? I can't call them. It's too late and I need to know the answer to this right now or I will die.

Thanks,

Deej

Subject: Re: macopener-does it work with AMD?

Posted by [gene lennon](#) on Thu, 15 Feb 2007 05:18:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

What kind of files? Photoshop and Illustrator files are cross platform as are almost all generic graphic file formats like jpg, gif, pict, bmp, tiff etc.

Should not be a problem.

Gene

"DJ" <www.aarrrrggghhh!!!.com> wrote:

>http://www.dataviz.com/products/macopener/mo_techsspecs.html

>

>Check the last line of the system requirements. I'm building my wife a new

>graphics computer based on an AMD64 4200 x 2 CPU on an ASUS A8V-Deluxe mobo

>(used to be my native DAW). She's migrating from a Cobalt G4 and needs to be

>able to access her old files that she created on her Mac.

>

>Is there another app that will do this or do I need not worry? I can't call

>them. It's too late and I need to know the answer to this right now or I

>will die.

>

>Thanks,

>
>Deej
>

Subject: Re: macopener-does it work with AMD?
Posted by [Deej \[4\]](#) on Thu, 15 Feb 2007 07:17:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi Gene,

We got Photoshop, Illustrator, Pagemaker and a bazillion other programs today. some of them may not translate to the PC from the Mac without some help.

this same company has another program that incorporates Macopener with the ability to translate other files.....but I guess I'll find out tomorrow if it's AMD compatible.

Thanks,

DJ

"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message news:45d3df1c\$1@linux...

>
> What kind of files? Photoshop and Illustrator files are cross platform as
> are almost all generic graphic file formats like jpg, gif, pict, bmp, tiff
> etc.
> Should not be a problem.
> Gene
>
> "DJ" <www.aarrrrggghh!!!.com> wrote:
>>http://www.dataviz.com/products/macopener/mo_techsspecs.html
>>
>>Check the last line of the system requirements. I'm building my wife a new
>
>>graphics computer based on an AMD64 4200 x 2 CPU on an ASUS A8V-Deluxe
>>mobo
>
>>(used to be my native DAW). She's migrating from a Cobalt G4 and needs to
> be
>>able to access her old files that she created on her Mac.
>>
>>Is there another app that will do this or do I need not worry? I can't
>>call
>
>>them. It's too late and I need to know the answer to this right now or I

>
>>will die.
>>
>>Thanks,
>>
>>Deej
>>
>

Subject: Re: macopener-does it work with AMD?
Posted by [JeffH](#) on Thu, 15 Feb 2007 07:58:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

Deej,

Last time I used Macopener, it was specifically to be able to read Mac media (mac formatted disks) on a pc. If the actual files need conversion, I don't think it applies. If I had a bunch of files to move, I'd probably look at a way to fly them across over ethernet.

Hoov

DJ wrote:

> Hi Gene,
>
> We got Photoshop, Illustrator, Pagemaker and a bazillion other programs
> today. some of them may not translate to the PC from the Mac without some
> help.
>
> this same company has another program that incorporates Macopener with the
> ability to translate other files.....but I guess I'll find out tomorrow
> if it's AMD compatible.
>
> Thanks,
>
> DJ
>
> "Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message
> news:45d3df1c\$1@linux...
>
>>What kind of files? Photoshop and Illustrator files are cross platform as
>>are almost all generic graphic file formats like jpg, gif, pict, bmp, tiff
>>etc.
>>Should not be a problem.
>>Gene
>>
>>"DJ" <www.aarrrrggghhh!!!.com> wrote:

>>
>>>http://www.dataviz.com/products/macopener/mo_techsspecs.html
>>>
>>>Check the last line of the system requirements. I'm building my wife a new
>>
>>>graphics computer based on an AMD64 4200 x 2 CPU on an ASUS A8V-Deluxe
>>>mobo
>>
>>>(used to be my native DAW). She's migrating from a Cobalt G4 and needs to
>>
>>be
>>
>>>able to access her old files that she created on her Mac.
>>>
>>>Is there another app that will do this or do I need not worry? I can't
>>>call
>>
>>>them. It's too late and I need to know the answer to this right now or I
>>
>>>will die.
>>>
>>>Thanks,
>>>
>>>Deej
>>>

Subject: Re: macopener-does it work with AMD?
Posted by [rick](#) on Thu, 15 Feb 2007 09:52:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

if the drive was formatted fat32 then it should be no problem.

On Thu, 15 Feb 2007 00:17:07 -0700, "DJ" <www.aarrrrggghhh!!!.com>
wrote:

>Hi Gene,
>
>We got Photoshop, Illustrator, Pagemaker and a bazillion other programs
>today. some of them may not translate to the PC from the Mac without some
>help.
>
>this same company has another program that incorporates Macopener with the
>ability to translate other files.....but I guess I'll find out tomorrow
>if it's AMD compatible.
>
>Thanks,
>

>DJ
>
>"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message
>news:45d3df1c\$1@linux...
>>
>> What kind of files? Photoshop and Illustrator files are cross platform as
>> are almost all generic graphic file formats like jpg, gif, pict, bmp, tiff
>> etc.
>> Should not be a problem.
>> Gene
>>
>> "DJ" <www.aarrrrggghhh!!!.com> wrote:
>>>http://www.dataviz.com/products/macopener/mo_techsspecs.html
>>>
>>>Check the last line of the system requirements. I'm building my wife a new
>>
>>>graphics computer based on an AMD64 4200 x 2 CPU on an ASUS A8V-Deluxe
>>>mobo
>>
>>>(used to be my native DAW). She's migrating from a Cobalt G4 and needs to
>> be
>>>able to access her old files that she created on her Mac.
>>>
>>>Is there another app that will do this or do I need not worry? I can't
>>>call
>>
>>>them. It's too late and I need to know the answer to this right now or I
>>
>>>will die.
>>>
>>>Thanks,
>>>
>>>Deej
>>>
>>
>

Subject: Re: macopener-does it work with AMD?
Posted by [Kim](#) on Thu, 15 Feb 2007 10:18:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

I worked on Service Desk for some graphic designers/publishers a couple of years back who used it a lot. Yes, that's all it did, allowed you to open Mac disks on PC. Did it well though.

We had Illustrator, Photoshop, Indesign and all the other common publishing goodies however and they translated pretty well. There are a few little pitfalls

such as fonts and stuff, and the two file systems have a few compatibility issues. Macs can only have about 32 characters in their file name for example, whereas PC's have 256 I think. Mac's however can include wierdo characters like % / & and stuff whereas PC's can't. Also, on a PC a word doc has the 3 character .doc on the end, whereas on MAC that's all hidden and invisable (and in most cases I think a 4 letter descriptor). Hence you often had to add the suffix when moving to PC etc. Often you'll need to be sure you have the appropriate fonts available on both platforms...

But in terms of basic file compatibility between the Adobe apps, there wasn't really any issues I experienced. Adobe actually dealt with the cross platform bit fairly well IMO.

Cheers,
Kim.

Jeff Hoover <jkhoover@excite.com> wrote:

>Deej,

>

>Last time I used Macopener, it was specifically to be able to read Mac
>media (mac formatted disks)on a pc. If the actual files need
>conversion, I don't think it applies. If I had a bunch of files to
>move, I'd probably look at a way to fly them across over ethernet.

>

>Hoov

>

>DJ wrote:

>> Hi Gene,

>>

>> We got Photoshop, Illustrator, Pagemaker and a bazillion other programs

>> today. some of them may not translate to the PC from the Mac without some

>> help.

>>

>> this same company has another program that incorporates Macopener with
the

>> ability to translate other files.....but I guess I'll find out tomorrow

>> if it's AMD compatible.

>>

>> Thanks,

>>

>> DJ

>>

>> "Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message

>> news:45d3df1c\$1@linux...

>>

>>>What kind of files? Photoshop and Illustrator files are cross platform
as
>>>are almost all generic graphic file formats like jpg, gif, pict, bmp,
tiff
>>>etc.
>>>Should not be a problem.
>>>Gene
>>>
>>>"DJ" <www.aarrrrggghh!!!.com> wrote:
>>>
>>>>http://www.dataviz.com/products/macopener/mo_techsspecs.html
>>>>
>>>>Check the last line of the system requirements. I'm building my wife
a new
>>>>
>>>>graphics computer based on an AMD64 4200 x 2 CPU on an ASUS A8V-Deluxe

>>>>mobo
>>>>
>>>>(used to be my native DAW). She's migrating from a Cobalt G4 and needs
to
>>>>
>>>>be
>>>>
>>>>able to access her old files that she created on her Mac.
>>>>
>>>>Is there another app that will do this or do I need not worry? I can't

>>>>call
>>>>
>>>>them. It's too late and I need to know the answer to this right now or
I
>>>>
>>>>will die.
>>>>
>>>>Thanks,
>>>>
>>>>Deej
>>>>

Subject: Re: macopener-does it work with AMD?
Posted by [Kim](#) on Thu, 15 Feb 2007 10:34:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

By the way, I never tested it with an AMD processor (boss didn't like 'em)
but it's just software... I see no reason it's less likely to run than
any other peice os software...

"Kim" <hiddensounds@hotmail.com> wrote:

>
>
>I worked on Service Desk for some graphic designers/publishers a couple
>of
>years back who used it a lot. Yes, that's all it did, allowed you to open
>Mac disks on PC. Did it well though.
>
>We had Illustrator, Photoshop, Indesign and all the other common publishing
>goodies however and they translated pretty well. There are a few little
>pitfalls
>such as fonts and stuff, and the two file systems have a few compatibility
>issues. Macs can only have about 32 characters in their file name for example,
>whereas PC's have 256 I think. Mac's however can include wierdo characters
>like % / & and stuff whereas PC's can't. Also, on a PC a word doc has the
>3 character .doc on the end, whereas on MAC that's all hidden and invisable
>(and in most cases I think a 4 letter descriptor). Hence you often had to
>add the suffix when moving to PC etc. Often you'll need to be sure you have
>the appropriate fonts available on both platforms...

>
>But in terms of basic file compatibility between the Adobe apps, there wasn't
>really any issues I experienced. Adobe actually dealt with the cross platform
>bit fairly well IMO.

>
>Cheers,
>Kim.

>
>Jeff Hoover <jkhoover@excite.com> wrote:

>>Deej,
>>
>>Last time I used Macopener, it was specifically to be able to read Mac

>>media (mac formatted disks)on a pc. If the actual files need
>>conversion, I don't think it applies. If I had a bunch of files to
>>move, I'd probably look at a way to fly them across over ethernet.

>>
>>Hoov

>>
>>DJ wrote:

>>> Hi Gene,

>>>

>>> We got Photoshop, Illustrator, Pagemaker and a bazillion other programs

>
>>> today. some of them may not translate to the PC from the Mac without
>some

>
>>> help.

>>>
>>> this same company has another program that incorporates Macopener with
>the
>>> ability to translate other files.....but I guess I'll find out tomorrow
>
>>> if it's AMD compatible.
>>>
>>> Thanks,
>>>
>>> DJ
>>>
>>> "Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message
>>> news:45d3df1c\$1@linux...
>>>
>>>>What kind of files? Photoshop and Illustrator files are cross platform
>as
>>>>are almost all generic graphic file formats like jpg, gif, pict, bmp,
>tiff
>>>>etc.
>>>>Should not be a problem.
>>>>Gene
>>>>
>>>>"DJ" <www.aarrrrggghh!!!.com> wrote:
>>>>
>>>>>http://www.dataviz.com/products/macopener/mo_techsspecs.html
>>>>>
>>>>>Check the last line of the system requirements. I'm building my wife
>a new
>>>>
>>>>>graphics computer based on an AMD64 4200 x 2 CPU on an ASUS A8V-Deluxe
>
>>>>>mobo
>>>>
>>>>>(used to be my native DAW). She's migrating from a Cobalt G4 and needs
>to
>>>>
>>>>>be
>>>>
>>>>>able to access her old files that she created on her Mac.
>>>>>
>>>>>Is there another app that will do this or do I need not worry? I can't
>
>>>>>call
>>>>
>>>>>them. It's too late and I need to know the answer to this right now
>or
>I
>>>>

>>>>>will die.
>>>>>
>>>>>Thanks,
>>>>>
>>>>>Deej
>>>>>
>

Subject: Re: macopener-does it work with AMD?
Posted by [Deej \[4\]](#) on Thu, 15 Feb 2007 15:47:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Can I actually install the Mac formatted drive in her new PC and she can open the files and transfer them to the other drives in the PC?

Thanks,

DJ

"Kim" <hidensounds@hotmail.com> wrote in message news:45d4293e\$1@linux...

>
>
> By the way, I never tested it with an AMD processor (boss didn't like 'em)
> but it's just software... I see no reason it's less likely to run than
> any other peice os software...
>
> "Kim" <hidensounds@hotmail.com> wrote:
>>
>>
>>I worked on Service Desk for some graphic designers/publishers a couple
> of
>>years back who used it a lot. Yes, that's all it did, allowed you to open
>>Mac disks on PC. Did it well though.
>>
>>We had Illustrator, Photoshop, Indesign and all the other common
>>publishing
>>goodies however and they translated pretty well. There are a few little
> pitfalls
>>such as fonts and stuff, and the two file systems have a few compatibility
>>issues. Macs can only have about 32 characters in their file name for
>>example,
>>whereas PC's have 256 I think. Mac's however can include wierdo characters
>>like % / & and stuff whereas PC's can't. Also, on a PC a word doc has the
>>3 character .doc on the end, whereas on MAC that's all hidden and
>>invisible
>>(and in most cases I think a 4 letter descriptor). Hence you often had to
>>add the suffix when moving to PC etc. Often you'll need to be sure you

>>have
>>the appropriate fonts available on both platforms...
>>
>>But in terms of basic file compatibility between the Adobe apps, there
>>wasn't
>>really any issues I experienced. Adobe actually dealt with the cross
>>platform
>>bit fairly well IMO.
>>
>>Cheers,
>>Kim.
>>
>>Jeff Hoover <jkhoover@excite.com> wrote:
>>>Deej,
>>>
>>>Last time I used Macopener, it was specifically to be able to read Mac
>
>>>media (mac formatted disks)on a pc. If the actual files need
>>>conversion, I don't think it applies. If I had a bunch of files to
>>>move, I'd probably look at a way to fly them across over ethernet.
>>>
>>>Hoov
>>>
>>>DJ wrote:
>>>> Hi Gene,
>>>>
>>>> We got Photoshop, Illustrator, Pagemaker and a bazillion other programs
>>
>>>> today. some of them may not translate to the PC from the Mac without
> some
>>
>>>> help.
>>>>
>>>> this same company has another program that incorporates Macopener with
>>the
>>>> ability to translate other files.....but I guess I'll find out
>>>> tomorrow
>>
>>>> if it's AMD compatible.
>>>>
>>>> Thanks,
>>>>
>>>> DJ
>>>>
>>>> "Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message
>>>> news:45d3df1c\$1@linux...
>>>>
>>>>>What kind of files? Photoshop and Illustrator files are cross platform

>>as
>>>>are almost all generic graphic file formats like jpg, gif, pict, bmp,
>>tiff
>>>>etc.
>>>>Should not be a problem.
>>>>Gene
>>>>
>>>>"DJ" <www.aarrrrggghh!!!.com> wrote:
>>>>
>>>>>http://www.dataviz.com/products/macopener/mo_techsspecs.html
>>>>>
>>>>>Check the last line of the system requirements. I'm building my wife
>>a new
>>>>
>>>>>graphics computer based on an AMD64 4200 x 2 CPU on an ASUS A8V-Deluxe
>>
>>>>>mobo
>>>>>
>>>>>(used to be my native DAW). She's migrating from a Cobalt G4 and needs
>>to
>>>>
>>>>>be
>>>>>
>>>>>able to access her old files that she created on her Mac.
>>>>>
>>>>>Is there another app that will do this or do I need not worry? I can't
>>
>>>>>call
>>>>>
>>>>>them. It's too late and I need to know the answer to this right now
> or
>>l
>>>>>
>>>>>will die.
>>>>>
>>>>>Thanks,
>>>>>
>>>>>Deej
>>>>>
>>
>

Subject: Re: macopener-does it work with AMD?
Posted by [Deej \[4\]](#) on Thu, 15 Feb 2007 17:53:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Just talked to their sales dept. Looks like it's going to work just fine. I

can actually mount the Mac drive inside the PC and it will be recognized through this program. that's pretty handy.

;o)

"DJ" <www.aarrrrggghhh!!!.com> wrote in message news:45d48091@linux...

> Can I actually install the Mac formatted drive in her new PC and she can

> open the files and transfer them to the other drives in the PC?

>

> Thanks,

>

> DJ

>

> "Kim" <hiddensounds@hotmail.com> wrote in message news:45d4293e\$1@linux...

>>

>>

>> By the way, I never tested it with an AMD processor (boss didn't like

>> 'em)

>> but it's just software... I see no reason it's less likely to run than

>> any other peice os software...

>>

>> "Kim" <hiddensounds@hotmail.com> wrote:

>>>

>>>

>>>I worked on Service Desk for some graphic designers/publishers a couple

>> of

>>>years back who used it a lot. Yes, that's all it did, allowed you to open

>>>Mac disks on PC. Did it well though.

>>>

>>>We had Illustrator, Photoshop, Indesign and all the other common

>>>publishing

>>>goodies however and they translated pretty well. There are a few little

>> pitfalls

>>>such as fonts and stuff, and the two file systems have a few

>>>compatibility

>>>issues. Macs can only have about 32 characters in their file name for

>>>example,

>>>whereas PC's have 256 I think. Mac's however can include wierdo

>>>characters

>>>like % / & and stuff whereas PC's can't. Also, on a PC a word doc has the

>>>3 character .doc on the end, whereas on MAC that's all hidden and

>>>invisable

>>>(and in most cases I think a 4 letter descriptor). Hence you often had to

>>>add the suffix when moving to PC etc. Often you'll need to be sure you

>>>have

>>>the appropriate fonts available on both platforms...

>>>

>>>But in terms of basic file compatibility between the Adobe apps, there

>>>wasn't
>>>really any issues I experienced. Adobe actually dealt with the cross
>>>platform
>>>bit fairly well IMO.
>>>
>>>Cheers,
>>>Kim.
>>>
>>>Jeff Hoover <jkhoover@excite.com> wrote:
>>>>Deej,
>>>>
>>>>Last time I used Macopener, it was specifically to be able to read Mac
>>>>
>>>>media (mac formatted disks)on a pc. If the actual files need
>>>>conversion, I don't think it applies. If I had a bunch of files to
>>>>move, I'd probably look at a way to fly them across over ethernet.
>>>>
>>>>Hoov
>>>>
>>>>DJ wrote:
>>>>> Hi Gene,
>>>>>
>>>>> We got Photoshop, Illustrator, Pagemaker and a bazillion other
>>>>> programs
>>>>
>>>>> today. some of them may not translate to the PC from the Mac without
>> some
>>>
>>>>> help.
>>>>>
>>>>> this same company has another program that incorporates Macopener with
>>>>the
>>>>> ability to translate other files.....but I guess I'll find out
>>>>> tomorrow
>>>>
>>>>> if it's AMD compatible.
>>>>>
>>>>> Thanks,
>>>>>
>>>>> DJ
>>>>>
>>>>> "Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message
>>>>> news:45d3df1c\$1 @linux...
>>>>>
>>>>>>What kind of files? Photoshop and Illustrator files are cross platform
>>>>as
>>>>>>are almost all generic graphic file formats like jpg, gif, pict, bmp,
>>>>tiff

>>>>>etc.
>>>>>Should not be a problem.
>>>>>Gene
>>>>>
>>>>>"DJ" <www.aarrrrggghhh!!!.com> wrote:
>>>>>
>>>>>>http://www.dataviz.com/products/macopener/mo_techspecs.html
>>>>>>
>>>>>>Check the last line of the system requirements. I'm building my wife
>>>a new
>>>>>>
>>>>>>>graphics computer based on an AMD64 4200 x 2 CPU on an ASUS
>>>>>>>A8V-Deluxe
>>>
>>>>>>>mobo
>>>>>>>
>>>>>>>(used to be my native DAW). She's migrating from a Cobalt G4 and
>>>>>>>needs
>>>to
>>>>>>>
>>>>>>>be
>>>>>>>
>>>>>>>able to access her old files that she created on her Mac.
>>>>>>>
>>>>>>>Is there another app that will do this or do I need not worry? I
>>>>>>>can't
>>>
>>>>>>>call
>>>>>>>
>>>>>>>them. It's too late and I need to know the answer to this right now
>> or
>>>I
>>>>>>>
>>>>>>>will die.
>>>>>>>
>>>>>>>Thanks,
>>>>>>>
>>>>>>>Deej
>>>>>>>
>>>
>>
>
>

Subject: Re: macopener-does it work with AMD?
Posted by [Aaron Allen](#) on Fri, 16 Feb 2007 14:15:05 GMT

I've used it on my AMD opteron 64 bit chip, and I've pulled across a USB case on a DELL using MacOpener. Water is fine, hop in.

AA

"DJ" <www.aarrrrggghhh!!!.com> wrote in message news:45d3d646@linux...

> http://www.dataviz.com/products/macopener/mo_techsspecs.html

>

> Check the last line of the system requirements. I'm building my wife a new
> graphics computer based on an AMD64 4200 x 2 CPU on an ASUS A8V-Deluxe
> mobo (used to be my native DAW). She's migrating from a Cobalt G4 and
> needs to be able to access her old files that she created on her Mac.

>

> Is there another app that will do this or do I need not worry? I can't
> call them. It's too late and I need to know the answer to this right now
> or I will die.

>

> Thanks,

>

> Deej

>

Subject: Re: macopener-does it work with AMD?

Posted by [Deej \[4\]](#) on Fri, 16 Feb 2007 15:29:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

Done,

thanks,,

Deej

"Aaron Allen" <know-spam@not_here.dude> wrote in message news:45d5bcb3@linux...

> I've used it on my AMD opteron 64 bit chip, and I've pulled across a USB
> case on a DELL using MacOpener. Water is fine, hop in.

>

> AA

>

>

> "DJ" <www.aarrrrggghhh!!!.com> wrote in message news:45d3d646@linux...

>> http://www.dataviz.com/products/macopener/mo_techsspecs.html

>>

>> Check the last line of the system requirements. I'm building my wife a

>> new graphics computer based on an AMD64 4200 x 2 CPU on an ASUS
>> A8V-Deluxe mobo (used to be my native DAW). She's migrating from a Cobalt
>> G4 and needs to be able to access her old files that she created on her
>> Mac.
>>
>> Is there another app that will do this or do I need not worry? I can't
>> call them. It's too late and I need to know the answer to this right now
>> or I will die.
>>
>> Thanks,
>>
>> Deej
>>
>
>
