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Subject: Patching between MECs

Posted by [MaybelmAmazed](#) on Sun, 02 Apr 2023 00:12:06 GMT

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I have my second MEC up and running and was wondering if there's a way to have one MEC dedicated to external effects processing without having to physically patch between the two MECs. When I try to patch between the two in the patchbay it tells me I can't cross the card barrier, so that's probably my answer, but just checking to make sure I haven't missed anything.

Love to hear how some of you multi-MEC veterans are doing it. Thanks.

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Subject: Re: Patching between MECs

Posted by [Mike Bloomer](#) on Mon, 10 Apr 2023 20:11:03 GMT

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You can't cross the card barrier, so you would have to patch manually...

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