Subject: Weird Lockup - RAM? CPU? Other?
Posted by Neil on Sun, 30 Mar 2008 19:16:14 GMT

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Was tracking some drums last night & the drummer didn't like
the way he played a certain break, so we tried punching it...
still didn't like it, so we tried a few more punches & got one
he liked, so as I was checking to see if it would blend well
(applying crossfades, nudging them into different spots to see
if we could get a seamless edit), the app (CubaseSX v3) locked
up... had to save the project under a different name & reboot.
This happened to me once before, under the same circumstances...
bunch of punches on a drum track, then grabbing the crossfades
& moving them. What causes this? Is it a problem with the app
itself in the way it handles that info, or is it a RAM or CPU
issue? I doubt it's a disk streaming thing, because it's not
like we were trying to do these edits on the fly - the machine
was stopped at the time, in both cases.

Just curious - anyone know?

Neil