
Subject: Digital Clocking
Posted by [dave Parkin](#) on Tue, 05 Jul 2005 18:34:32 GMT
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but I recall seeing it &
thinking "now THAT's a man who really likes gaming!" lol)

:)

-----=_NextPart_000_0034_01C58173.DFB6D2D0
Content-Type: text/html;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

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charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
```

Subject: Re: Digital Clocking
Posted by [TC](#) on Tue, 05 Jul 2005 18:38:39 GMT
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```
>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>How about a stereo mic?</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Call it: Blue Balls</FONT></DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"Neil" &lt;<A href=3D"mailto:IOUOI@OIU.com">IOUOI@OIU.com</A>&gt; =
wrote in=20
  message <A=20
  =
href=3D"news:42ca7fb6$1@linux">news:42ca7fb6$1@linux</A>...</DIV><BR>DMor=
rell=20
  &lt;<A href=3D"mailto:don@toneworks.com"&g
```

Subject: Re: Digital Clocking
Posted by [EK Sound](#) on Tue, 05 Jul 2005 18:39:54 GMT
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t;don@toneworks.com>=20
wrote:
>That was great, Neil.
>
>I could use a =
hairball....=20
for some of the cool cats I get to
>record...

lol - good =

one.

>.. and I'm thinking that perhaps Chris Ludwig might be =

interested in some
>of Blue's offerings.

Chris is never gonna =
live=20
down that one typo, is he? (I didn't
>comment on it at the time, but =
I=20
recall seeing it &
>thinking "now THAT's a man who really likes=20
gaming!" lol)

.)
</BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0034_01C58173.DFB6D2D0--It's all right to do that. There are some digital
devices
(effects processors etc.) that only have a spdif option
for clocking..

Subject: Re: Digital Clocking
Posted by [dave Parkin](#) on Tue, 05 Jul 2005 19:01:13 GMT
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t;> I've been running Paris on 98SE with very few problems. I'd like to
>>> run a couple of other apps on the same rig - is anyone running Paris
>>> on 2000 Pro? If so, any drawbacks?
>>>
>>> Thanks - Don
>rick <parnell68@hotmail.com> wrote:
>from all (what) that i've read 20g is the max with 10 - 12 ideal.

Are you talking about Paris partitions specifically, or just about OS partitions
in general?

Cheers,
Kim.It absolutely helps.

Let me see if I follow you here.

If I run one of these Midi apps on the same box, then I can send the
MIDI info to and from it via a MIDI interface, and the sequencer app will
follow PARIS via OMS and record or output MIDI to the external
box via the MIDI interface which the app will recognize and PARIS
will not.

Am I close?

thanks!

Panic

"Nappy" <mgrant01@san.rr.com> wrote:

>
>Panic,
>I got a little confused as to what you want to do by trying to
>read the thread,so I'll try to answer the original post.
>
>First,you CAN record midi into PARIS 3.0 but,its not ever
>efficient. The best way is to use another sequencer that
>handles midi better and sync that app with PARIS either
>on the same box as PARIS or another box all together.
>
>You could use a hardware sequencer

Subject: Re: Digital Clocking
Posted by [TC](#) on Tue, 05 Jul 2005 19:13:09 GMT
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simplist,
and keeps any (possible, don't know) processing artifacts by alien software
out of the Paris bit stream.
FWIW
MR

Chas. Duncan <duncan5199@SPAMLESSsbcglobal.net> wrote:

>Paris People:
>
>Working on a song demo here, several days in... The writer now wishes
>we were up 6 or 8 BPM... Don't want to start over...
>
>Thinking about timeshifting the thing in Wavelab... Question is --
>when? Should I finish rest of tracking ('nother guitar or two -- most
>of the lead vo
