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Subject: La2\_emulation\_with\_EDS\_compressor  
Posted by [Dimitrios](#) on Tue, 11 Apr 2006 08:56:18 GMT  
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Hi,  
I was comparing eds compressor setting I found with LA2 from UAD1, I think you can tweak to make it sound the same.  
Can anyone try these settings and compare with his UAD1 ?  
If someone agrees I might sell then my UAD1 ? :)

Threshold: -96  
Ratio: 1.40:1  
Attack: 0.80  
Release : 00000000  
Lookahead 0.004 (lower gives more punch !! ,better than LA2)  
Output 10.3

Regards,  
Dimitrios

---

---

Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Dimitrios](#) on Tue, 11 Apr 2006 09:10:30 GMT  
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---

By changing the ratio down to 1.25:1 and the lookahead up to 0.012 it is becoming frighteningly close to LA2

I think the whole new thing is that the EDS compressor becomes a wonderful compressor if you use 0 as release time as standard and -96 threshold then you can tailor the sound to your likings.

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---

Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Tom Bruhl](#) on Tue, 11 Apr 2006 16:21:39 GMT  
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This is a multi-part message in MIME format.

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Content-Type: text/plain;  
 charset="iso-8859-1"  
Content-Transfer-Encoding: quoted-printable

Dimitrios,  
What's your application for these settings?  
Tom  
"rich" <studiodog\_99@yahoo.com> wrote in message =  
news:443bd829\$1@linux...

Thanks for the info (again - you've had a ton of great posts)... I'm =  
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---

**Subject:** Re: La2\_emulation\_with\_EDS\_compressor  
**Posted by** Rich[3] on Tue, 11 Apr 2006 16:24:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

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Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Deej \[1\]](#) on Tue, 11 Apr 2006 17:00:07 GMT  
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---

This is a multi-part message in MIME format.

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Content-Type: text/plain;  
 charset="iso-8859-1"  
Content-Transfer-Encoding: quoted-printable

Tom,

The LA-2A is a very \*sweet\* compressor with a definite sonic signature. =  
It does some wonderful things for fingerpicked acoustic instruments and =  
for certain vocalists. The oft lauded \*7-2-5-7\* settings for the =  
Empirical Labs Distressor which are so popular for acoustic guitar are =  
extremely close to the LA-2A response curve.=20

Deej

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =

news:443bd917@linux...

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Tom

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<DIV><FONT face=3DArial size=3D2>Tom,</FONT></DIV>

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<A href=3D"news:443bd917@linux">news:443bd917@linux</A>...</DIV>

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Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Dimitrios](#) on Tue, 11 Apr 2006 17:40:37 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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> message <A=20

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Posted by [Tom Bruhl](#) on Tue, 11 Apr 2006 19:24:13 GMT  
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This is a multi-part message in MIME format.

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Content-Type: text/plain;  
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Dimitrios,  
I figured it wasn't vocals when you used the term punchy.  
I do like the La2a also on Kk & snr combined with unprocessed  
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I'll give these new settings a try. Thanks!  
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> =3D  
>10.3<BR>>><BR>>>Regards,<BR>>>Dimitrios<BR>><BR></BL=3D  
>OCKQUOTE></BODY></HTML>  
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-----=\_NextPart\_000\_0129\_01C65D7B.FD4DC210

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used the term=20  
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<DIV><FONT face=3DArial size=3D2>I do like the La2a also on&nbsp;Kk =  
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<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<DIV><FONT face=3DArial size=3D2>I'll give these new settings a =  
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Thanks!</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>  
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href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>&gt; wrote in =  
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&gt;&gt;Output 10.3<BR>&gt;&nbsp; &gt;&gt;<BR>&gt;&nbsp;=20

&gt;&gt;Regards,<BR>&gt;&nbsp; &gt;&gt;Dimitrios<BR>&gt;&nbsp;=20

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these=3D20<BR>&gt;settings?&lt;/FONT&gt;&lt;/DIV&gt; <BR>&gt;&lt;/DIV&gt;&lt;=

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&lt;BR&gt;&lt;BR</A>&gt;=3D<BR>&gt;Thanks=3D20 <BR>&gt;&nbsp;=20  
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rios&lt;BR&gt;&gt;&lt;BR&gt;&gt;&amp; ;&lt;BR&gt;&gt; " =3D<BR>&gt;Dimitrios"=3D20=  
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-----=\_NextPart\_000\_0129\_01C65D7B.FD4DC210--

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Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [zmora](#) on Tue, 11 Apr 2006 22:00:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Bravo Dimitrios, how you discovered it?  
Thanks

Zmora

"Tom Bruhl" <arpeggio@comcast.net> wrote:  
>  
>  
>Dimitrios,  
>I figured it wasn't vocals when you used the term punchy.  
>I do like the La2a also on Kk & snr combined with unprocessed  
>tracks.  
>  
>I'll give these new settings a try. Thanks!  
>Tom

> "Dimitrios" <musurgio@otenet.gr> wrote in message =  
>news:443bea15\$1@linux...  
>  
> Dear Tom,  
> I was trying it on a snare...  
> I believe that the 0 release is a new way of using that eds =  
>compressor.  
> I am now very satisfied with the results I get changing the lookahead  
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> 0 lookahead for great punch) the ratio from 1.15 to 1.40 and then the  
=  
>attack  
> to achieve any desired sttings...  
> Regards,  
> Dimitrios  
>  
>  
> "Tom Bruhl" <arpeggio@comcast.net> wrote:  
> >  
> >  
> >Dimitrios,  
> >What's your application for these settings?  
> >Tom  
> > "rich" <studiodog\_99@yahoo.com> wrote in message =3D  
> >news:443bd829\$1@linux...  
> >  
> >  
> > Thanks for the info (again - you've had a ton of great posts)... =  
>I'm =3D  
> >going  
> > to try this one out ASAP! =3D20  
> >  
> > "Dimitrios" <musurgio@otenet.gr> wrote:  
> > >  
> > >By changing the ratio down to 1.25:1 and the lookahead up to 0.012  
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> > >compressor if you use 0 as release time as standard and -96 =  
>threshold

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 > > >you can tailor the sound to your likings.  
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 > > >Cheers,  
 > > >Dimitrios  
 > > >  
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 > > >>Attack: 0.80  
 > > >>Release : 00000000  
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 > > >>Output 10.3  
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 > > >>Dimitrios  
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 > >  
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> > wrote in=3D20  
> > message <A=3D20  
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>

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>ONT=20
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>t;FONT=20
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>size=3D3D2>Tom</FONT></DIV><BR>><BLOCKQUOTE=3D20<BR>=
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>usurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20</A><BR>>&n=
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> <<A href=3D3D"<A=20

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> 00000000<BR>>>Lookahead 0.004 (lower gives more punch !! =

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> =

>=3D<BR>>10.3<BR>>><BR>>>Regards,<BR>>=

>>Dimitrios<BR>><BR></BL=3D<BR>>OCKQUOTE></B=

>ODY></HTML><BR>><BR>><BR></BLOCKQUOTE></BODY></HTML>

>

>

---

Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Dimitrios](#) on Wed, 12 Apr 2006 16:32:24 GMT

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Dear Zmora just playing around with some tracks I recorded.

Regarding the settings someone can achieve great compession sounds with percusive sounds.

You can raise the release just a few nS

You can put 0.00005-9, yes only that low because after that the sound becomes harder to fit your needs, I guess...

A great new snare drum setting for EDS compression is:

Threshold :-96  
Ratio 2.70:1  
Attack 1.80  
Release 0.00008  
Lookahead 0.003  
output 15.8

Regards,  
Dimitrios

"zmora" <docent191@wp.pl> wrote:

>

>Bravo Dimitrios, how you discovered it?

>Thanks

>

>Zmora

>

>

>"Tom Bruhl" <arpeggio@comcast.net> wrote:

>>

>>

>>Dimitrios,

>>I figured it wasn't vocals when you used the term punchy.

>>I do like the La2a also on Kk & snr combined with unprocessed  
>>tracks.

>>

>>I'll give these new settings a try. Thanks!

>>Tom

>> "Dimitrios" <musurgio@otenet.gr> wrote in message =

>>news:443bea15\$1@linux...

>>

>> Dear Tom,

>> I was trying it on a snare...

>> I believe that the 0 release is a new way of using that eds =  
>>compressor.

>> I am now very satisfied with the results I get changing the lookahead

>=

>>(try

>> 0 lookahead for great punch) the ratio from 1.15 to 1.40 and then the

>=

>>attack

>> to achieve any desired sttings...

>> Regards,

>> Dimitrios

>>

>>  
>> "Tom Bruhl" <arpeggio@comcast.net> wrote:  
>> >  
>> >  
>> >Dimitrios,  
>> >What's your application for these settings?  
>> >Tom  
>> > "rich" <studiodog\_99@yahoo.com> wrote in message =3D  
>> >news:443bd829\$1@linux...  
>> >  
>> >  
>> > Thanks for the info (again - you've had a ton of great posts)... =  
>> >I'm =3D  
>> >going  
>> > to try this one out ASAP! =3D20  
>> >  
>> > "Dimitrios" <musurgio@otenet.gr> wrote:  
>> > >  
>> > >By changing the ratio down to 1.25:1 and the lookahead up to 0.012  
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>>it  
>> =3D  
>> >is  
>> > becoming  
>> > >frighteningly close to LA2  
>> > >  
>> > >I think the whole new thing is that the EDS compressor becomes a  
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>> > >compressor if you use 0 as release time as standard and -96 =  
>> >threshold  
>> =3D  
>> >then  
>> > >you can tailor the sound to your likings.  
>> > >  
>> > >Cheers,  
>> > >Dimitrios  
>> > >  
>> > >  
>> > >"Dimitrios" <musurgio@otenet.gr> wrote:  
>> > >>  
>> > >>Hi,  
>> > >>I was comparing eds compressor setting I found with LA2 from =  
>> >>UAD1, I  
>> =3D  
>> >think  
>> > >>you can tweak to make it sound the same.

```

>> > >>Can anyone try these settings and compare with his UAD1 ?
>> > >>If someone agrees I might sell then my UAD1 ? :)
>> > >>
>> > >>Threshold: -96
>> > >>Ratio: 1.40:1
>> > >>Attack: 0.80
>> > >>Release : 00000000
>> > >>Lookahead 0.004 (lower gives more punch !! ,better than LA2)
>> > >>Output 10.3
>> > >>
>> > >>Regards,
>> > >>Dimitrios
>> > >
>> >
>> >
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>> >these=3D20
>> >settings?</FONT></DIV>
>> ><DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
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>> > <DIV>"rich" <<A=3D20
>> > =
>> > href=3D3D"mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A>> =3D
>> > wrote in=3D20
>> > message <A=3D20
>> > =3D
>> > =
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>> > href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20
>> > wrote:<BR>><BR>>By changing the ratio down to 1.25:1 and the =3D

```

```

>> >lookahead=3D20
>> > up to 0.012 it is<BR>becoming<BR>>frighteningly close to=3D20
>> > LA2<BR>><BR>>I think the whole new thing is that the EDS =3D
>> >compressor=3D20
>> > becomes a wonderful<BR>>compressor if you use 0 as release time as
>=
>>=3D
>> >standard=3D20
>> > and -96 threshold then<BR>>you can tailor the sound to your=3D20
>> > =3D
>> >likings.<BR>><BR>>Cheers,<BR>>Dimitrios<BR>><BR>><BR >="=3D
>> >Dimitrios"=3D20
>> > <<A =
>>href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>=3D20
>> > wrote:<BR>>><BR>>>Hi,<BR>>>I was comparing eds =3D
>> >compressor=3D20
>> > setting I found with LA2 from UAD1, I think<BR>>>you can tweak =3D
>> >to make=3D20
>> > it sound the same.<BR>>>Can anyone try these settings and =3D
>> >compare with=3D20
>> > his UAD1 ?<BR>>>If someone agrees I might sell then my =3D
>> >UAD1 ?=3D20
>> > :)<BR>>><BR>>>Threshold: -96<BR>>>Ratio:=3D20
>> > 1.40:1<BR>>>Attack: 0.80<BR>>>Release :=3D20
>> > 00000000<BR>>>Lookahead 0.004 (lower gives more punch !! ,better =
>>=3D
>> >than=3D20
>> > LA2)<BR>>>Output=3D20
>> > =3D
>> >10.3<BR>>><BR>>>Regards,<BR>>>Dimitrios<BR>><BR></BL=3D
>> >OCKQUOTE></BODY></HTML>
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>> >
>>
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```

>>& snr=20  
>>combined with unprocessed</FONT></DIV>  
>><DIV><FONT face=3DArial size=3D2>tracks.</FONT></DIV>

>><DIV><FONT face=3DArial size=3D2>I'll give these new settings a =

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>><BLOCKQUOTE=20  
>>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =  
>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">  
>> <DIV>"Dimitrios" <<A=20  
>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>> wrote in =  
>>message=20  
>> <A =  
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>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=20

>>to=20

>>

>>compressor=20

>>0 as=20  
>> release time as standard and -96 =

>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>=>=20

>> >>I was comparing eds compressor setting I found with LA2 from =  
>>UAD1,=20

>>sound the=20

>>with=20

>>then my=20

>>>>Lookahead=20

>> <BR><BR><BR><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML =  
>>4.0=20  
>> Transitional//EN"><BR><HTML><HEAD><BR><META=20  
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>> =3D<BR>> charset=3D3Diso-8859-1"><BR><META =  
>> content=3D3D"MSHTML=20  
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>> =  
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>> D><BR><BODY=20  
>> bgColor=3D3D#ffffff><BR><DIV><FONT face=3D3DArial=20  
>> =  
>> size=3D3D2>Dimitrios,</FONT></DIV><BR><DIV><F=  
>> ONT=20  
>> face=3D3DArial size=3D3D2>What's your application for=20  
>> =  
>> these=3D20<BR>> settings?</FONT></DIV><BR><DIV>&l=  
>> t; FONT=20  
>> face=3D3DArial=20  
>> =  
>> size=3D3D2>Tom</FONT></DIV><BR><BLOCKQUOTE=3D20<BR>=  
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>> 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D<BR>>BORDER-LEFT: =  
>>#000000 2px=20

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>>href=3D'mailto:studiodog\_99@yahoo.com">studiodog\_99@yahoo.com</A'>mailto:=  
>>studiodog\_99@yahoo.com">studiodog\_99@yahoo.com</A</A>>=20

>> =3D<BR>>href=3D3D"<A=20  
>> =  
>>href=3D'news:443bd829\$1@linux">news:443bd829\$1@linux</A>...</DIV><BR><BR'=  
>>>news:443bd829\$1@linux">news:443bd829\$1@linux</A>...</DIV>=

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>> =  
>>href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20'>mailto:m=  
>>usurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20</A><BR>>&n=  
>>bsp;=20  
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>>rios<BR>><BR>><BR>>"=3D<BR>>Dimitrios"=3D20=

>> <<A href=3D3D"<A=20  
>> =  
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>>comparing=20

>>from UAD1, I=20



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---

Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [zmora](#) on Wed, 12 Apr 2006 18:31:02 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Thanks Dimitrios, thaanks.Now I have more better compressor as most vst!!!Really good for my ears.Apart,I thought about gift codes from Chuck, times goes and nobody make something with it(?!)....

Cheers

Zmora

"Dimitrios" <musurgio@otenet.gr> wrote:

>  
>Dear Zmora just playing around with some tracks I recorded.  
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>Regarding the settings someone can achieve great compession sounds with percusive  
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>You can raise the release just a few nS  
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>>>to=20

>>>

>>>compressor=20

>>>0 as=20

>>> release time as standard and -96 =

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>>>then my=20

>>>>Lookahead=20

>>> <BR><BR><BR><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML =

>>>4.0=20

>>> Transitional//EN"><BR><HTML><HEAD><BR><META=20

>>> http-equiv=3D3DContent-Type content=3D3D"text/html;=20

>>> =3D<BR>> charset=3D3Diso-8859-1"><BR><META =

>>>content=3D3D"MSHTML=20

>>> 6.00.2800.1400"=20

>>> =

>>>name=3D3DGENERATOR><BR><STYLE></STYLE><BR></HEA=

>>>D><BR><BODY=20

>>> bgColor=3D3D#ffffff><BR><DIV><FONT face=3D3DArial=20

>>> =

>>>size=3D3D2>Dimitrios,</FONT></DIV><BR><DIV><F=

>>>ONT=20

>>> face=3D3DArial size=3D3D2>What's your application for=20

>>> =

>>>these=3D20<BR>>settings?</FONT></DIV><BR><DIV>&l=

>>>t;FONT=20

>>> face=3D3DArial=20

>>> =

>>>size=3D3D2>Tom</FONT></DIV><BR><BLOCKQUOTE=3D20<BR >=

>>> style="padding-right: 20px; padding-left: 5px; margin-left: 5px; border-left: 2px solid black; border-bottom: 2px solid black; border-right: 2px solid black; border-top: 2px solid black; width: 100%; height: 100%;">

>>> =  
>>> href="mailto:studiodog\_99@yahoo.com">studiodog\_99@yahoo.com</a>mailto:studiodog\_99@yahoo.com">studiodog\_99@yahoo.com</a></a>>=20

>>> <br>> href="mailto:studiodog\_99@yahoo.com" style="border: 2px solid black; padding: 5px; margin: 5px;">studiodog\_99@yahoo.com</a>>=20

>>> =  
>>> href="news:443bd829\$1@linux">news:443bd829\$1@linux</a>...</div><br><br>=  
>>>> news:443bd829\$1@linux">news:443bd829\$1@linux</a>...</div>=

>>> for the info (again - you've had a ton of great posts)... I'm

>>>

>>> href="mailto:musurgio@otenet.gr">musurgio@otenet.gr</a>=20  
>>> =  
>>> href="mailto:musurgio@otenet.gr">musurgio@otenet.gr</a>>=20'>mailto:musurgio@otenet.gr">musurgio@otenet.gr</a>>=20</a><br>>&n=20  
>>> bsp;=20  
>>> wrote:<br>><br>>By changing the ratio down to 1.25:1 =  
>>>and the=20

>>> is<br>becoming<br>>frighteningly close =

>>> LA2<br>><br>>I think the whole new thing is that the =  
>>>EDS=20

>>> wonderful<br>>compressor if you use 0 as release time as=20

>>>then<br>>you can=20

>>> =  
>>>=3D<br>>likings.<br>><br>>Cheers,<br>>Dimitrios<br>><br>>"=3D<br>>Dimitrios"=3D20=

>>> <a href="mailto:musurgio@otenet.gr" style="border: 2px solid black; padding: 5px; margin: 5px;">musurgio@otenet.gr</a>>=20'>mailto:musurgio@otenet.gr">musurgio@otenet.gr</a>>=20</a><br>>&n=20  
>>> bsp;=20  
>>> wrote:<br>>><br>>>Hi,<br>>>I was =  
>>>comparing=20



>>>from UAD1, l=20  
>>> think<BR>>>you can tweak =3D<BR>>>to =  
  
>>> sound the same.<BR>>>Can anyone try these settings and=20  
  
>>>?<BR>>>If someone=20  
  
>>> :)<BR>>><BR>>>Threshold:=20  
  
>>>1.40:1<BR>>>Attack:=20  
  
>>> 00000000<BR>>>Lookahead 0.004 (lower gives more punch !! =  
>>>,better=20

>>> =  
>>>=3D<BR>>>10.3<BR>>><BR>>>Regards,<BR>>>=  
>>>>Dimitrios<BR>>><BR></BL=3D<BR>>>OCKQUOTE></B=  
>>>ODY></HTML><BR>>><BR>>><BR></BLOCKQUOTE></BODY></HTML >  
>>>  
>>>  
>>  
>

---

Subject: Re: La2\_emulation\_with\_EDS\_compressor  
Posted by [Rich\[3\]](#) on Wed, 12 Apr 2006 19:57:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Thank you and great job - I tried the setting last night - nice!

"zmora" <docent191@wp.pl> wrote:

>  
>  
>  
>Thanks Dimitrios, thaanks.Now I have more better compressor as most vst!!!Really  
>good for my ears.Apart,I thought about gift codes from Chuck, times goes  
>and nobody make something with it(?!)....

>  
>Cheers

>  
>Zmora

>  
>  
> "Dimitrios" <musurgio@otenet.gr> wrote:

>>  
>>Dear Zmora just playing around with some tracks I recorded.

>>  
>>Regarding the settings someone can achieve great compression sounds with  
>percussive  
>>sounds.  
>>You can raise the release just a few nS  
>>You can put 0.00005-9, yes only that low because after that the sound becomes  
>>harder to fit your needs, I guess...  
>>A great new snare drum setting for EDS compression is:  
>>  
>>Threshold :-96  
>>Ratio 2.70:1  
>>Attack 1.80  
>>Release 0.00008  
>>Lookahead 0.003  
>>output 15.8  
>>  
>>Regards,  
>>Dimitrios  
>>  
>>  
>>"zmora" <docent191@wp.pl> wrote:  
>>>  
>>>Bravo Dimitrios, how you discovered it?  
>>>Thanks  
>>>  
>>>Zmora  
>>>  
>>>  
>>>"Tom Bruhl" <arpeggio@comcast.net> wrote:  
>>>>  
>>>>  
>>>>Dimitrios,  
>>>>I figured it wasn't vocals when you used the term punchy.  
>>>>I do like the La2a also on Kk & snr combined with unprocessed  
>>>>tracks.  
>>>>  
>>>>I'll give these new settings a try. Thanks!  
>>>>Tom  
>>>> "Dimitrios" <musurgio@otenet.gr> wrote in message =  
>>>>news:443bea15\$1@linux...  
>>>>  
>>>> Dear Tom,  
>>>> I was trying it on a snare...  
>>>> I believe that the 0 release is a new way of using that eds =  
>>>>compressor.  
>>>> I am now very satisfied with the results I get changing the lookahead  
>>>=  
>>>>(try

>>>> 0 lookahead for great punch) the ratio from 1.15 to 1.40 and then the  
>>>=  
>>>>attack  
>>>> to achieve any desired settings...  
>>>> Regards,  
>>>> Dimitrios  
>>>>  
>>>>  
>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote:  
>>>> >  
>>>> >  
>>>> >Dimitrios,  
>>>> >What's your application for these settings?  
>>>> >Tom  
>>>> > "rich" <studiodog\_99@yahoo.com> wrote in message =3D  
>>>> >news:443bd829\$1 @linux...  
>>>> >  
>>>> >  
>>>> > Thanks for the info (again - you've had a ton of great posts)...  
>=  
>>>>I'm =3D  
>>>> >going  
>>>> > to try this one out ASAP! =3D20  
>>>> >  
>>>> > "Dimitrios" <musurgio@otenet.gr> wrote:  
>>>> > >  
>>>> > >By changing the ratio down to 1.25:1 and the lookahead up to 0.012  
>>>=  
>>>>it  
>>>> =3D  
>>>> >is  
>>>> > becoming  
>>>> > >frighteningly close to LA2  
>>>> > >  
>>>> > >I think the whole new thing is that the EDS compressor becomes  
a  
>>=  
>>>>=3D  
>>>> >wonderful  
>>>> > >compressor if you use 0 as release time as standard and -96 =  
>>>>threshold  
>>>> =3D  
>>>> >then  
>>>> > >you can tailor the sound to your likings.  
>>>> > >  
>>>> > >Cheers,  
>>>> > >Dimitrios  
>>>> > >

```

>>>> > >
>>>> > >"Dimitrios" <musurgio@otenet.gr> wrote:
>>>> > >>
>>>> > >>Hi,
>>>> > >>I was comparing eds compressor setting I found with LA2 from =
>>>>UAD1, I
>>>> =3D
>>>> >think
>>>> > >>you can tweak to make it sound the same.
>>>> > >>Can anyone try these settings and compare with his UAD1 ?
>>>> > >>If someone agrees I might sell then my UAD1 ? :)
>>>> > >>
>>>> > >>Threshold: -96
>>>> > >>Ratio: 1.40:1
>>>> > >>Attack: 0.80
>>>> > >>Release : 00000000
>>>> > >>Lookahead 0.004 (lower gives more punch !! ,better than LA2)
>>>> > >>Output 10.3
>>>> > >>
>>>> > >>Regards,
>>>> > >>Dimitrios
>>>> > >
>>>> >
>>>> >
>>>> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
>>>> ><HTML><HEAD>
>>>> ><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
>>>> >charset=3D3Diso-8859-1">
>>>> ><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
>>>> ><STYLE></STYLE>
>>>> ></HEAD>
>>>> ><BODY bgColor=3D3D#ffffff>
>>>> ><DIV><FONT face=3D3DArial size=3D3D2>Dimitrios,</FONT></DIV>
>>>> ><DIV><FONT face=3D3DArial size=3D3D2>What's your application for =
>>>>these=3D20
>>>> >settings?</FONT></DIV>
>>>> ><DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
>>>> ><BLOCKQUOTE=3D20
>>>> >style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px;
>>>> >>=
>>>>=3D
>>>> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>>>> > <DIV>"rich" <<A=3D20
>>>> > =
>>>>href=3D3D"mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A>>
=3D
>>>> >wrote in=3D20
>>>> > message <A=3D20

```

>>>> > =3D  
>>>> =  
>>>>>href=3D3D"news:443bd829\$1@linux">news:443bd829\$1@linux</A>...</DIV><BR><=  
>>>>>BR>=3D  
>>>> >Thanks=3D20  
>>>> > for the info (again - you've had a ton of great posts)... I'm =3D  
>>>> >going<BR>to try=3D20  
>>>> > this one out ASAP! <BR><BR>"Dimitrios" <<A=3D20  
>>>> > href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>=3D20  
>>>> > wrote:<BR>><BR>>By changing the ratio down to 1.25:1 and the =3D  
>>>> >lookahead=3D20  
>>>> > up to 0.012 it is<BR>becoming<BR>>frighteningly close to=3D20  
>>>> > LA2<BR>><BR>>I think the whole new thing is that the EDS =3D  
>>>> >compressor=3D20  
>>>> > becomes a wonderful<BR>>compressor if you use 0 as release time  
as  
>>>=  
>>>>=3D  
>>>> >standard=3D20  
>>>> > and -96 threshold then<BR>>you can tailor the sound to your=3D20  
>>>> > =3D  
>>>> >likings.<BR>><BR>>Cheers,<BR>>Dimitrios<BR>><BR>><BR >>"=3D  
>>>> >Dimitrios"=3D20  
>>>> > <<A =  
>>>>>href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>=3D20  
>>>> > wrote:<BR>>><BR>>>Hi,<BR>>>I was comparing eds =3D  
>>>> >compressor=3D20  
>>>> > setting I found with LA2 from UAD1, I think<BR>>>you can tweak =3D  
>>>> >to make=3D20  
>>>> > it sound the same.<BR>>>Can anyone try these settings and =3D  
>>>> >compare with=3D20  
>>>> > his UAD1 ?<BR>>>If someone agrees I might sell then my =3D  
>>>> >UAD1 ?=3D20  
>>>> > :)<BR>>><BR>>>Threshold: -96<BR>>>Ratio:=3D20  
>>>> > 1.40:1<BR>>>Attack: 0.80<BR>>>Release :=3D20  
>>>> > 00000000<BR>>>Lookahead 0.004 (lower gives more punch !! ,better  
>=  
>>>>=3D  
>>>> >than=3D20  
>>>> > LA2)<BR>>>Output=3D20  
>>>> > =3D  
>>>> >10.3<BR>>><BR>>>Regards,<BR>>>Dimitrios<BR>><BR></BL=3D  
>>>> >OCKQUOTE></BODY></HTML>  
>>>> >  
>>>> >  
>>>>  
>>>>  
>>>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

```

>>>><HTML><HEAD>
>>>><META http-equiv=3DContent-Type content=3D"text/html; =
>>>> charset=3Diso-8859-1">
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>>>><DIV><FONT face=3DArial size=3D2>Dimitrios,</FONT></DIV>
>>>><DIV><FONT face=3DArial size=3D2>I figured it wasn't vocals when you
=
>>>>used the term=20
>>>>punchy.</FONT></DIV>

>>>>& snr=20
>>>>combined with unprocessed</FONT></DIV>
>>>><DIV><FONT face=3DArial size=3D2>tracks.</FONT></DIV>

>>>><DIV><FONT face=3DArial size=3D2>I'll give these new settings a =

>>>>Thanks!</FONT></DIV>
>>>><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
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>>>>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>>>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
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>=
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>>>> I get changing the lookahead (try<BR>0 lookahead for great punch) the
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=

```

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>>>> message =

>>>>  
>>>> for the info (again - you've had a ton of great posts)... I'm=20

>>>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>=20

>>>>to=20

>>>>

>>>>compressor=20

>>>>0 as=20  
>>>> release time as standard and -96 =

>>>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>=20

>>>> >>I was comparing eds compressor setting I found with LA2 from =  
>>>>UAD1,=20

>>>>sound the=20

>>>>with=20

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>>>>>Lookahead=20

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>>>>t;FONT=20
>>>> face=3D3DArial=20
>>>> =
>>>>size=3D3D2>Tom</FONT></DIV><BR>><BLOCKQUOTE=3D20<BR >=
>>>>>style=3D3D"PADDING-RIGHT:=20
>>>> 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D<BR>>BORDER-LEFT: =
>>>>#000000 2px=20

>>>> =
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>>>>href=3D3D"<A=20
>>>> =
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>>>>usurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20</A><BR>>>&n=
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>>>> wrote:<BR>><BR>>By changing the ratio down to 1.25:1 =
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>>>>EDS=20

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```



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>>>> =

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>>>>usurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20</A><BR>>&n=

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>>>>

>>>>

>>>

>>

>