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Subject: New Skins are on the WIKI here are instructions  
Posted by [Jim Drago\[2\]](#) on Sat, 20 Feb 2010 08:05:33 GMT  
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The new skins are up on the WIKI. Here are the revised instructions for replacing PARIS bmps with the new ones. They can still be replaced the old way but the MIXER bmp cannot be replaced the old way and the new program is much easier. So here goes.

1. Download and install Resource Tuner from here.

[http://www.heaventools.com/rt-how-to-change-icon-in-exe-file .htm](http://www.heaventools.com/rt-how-to-change-icon-in-exe-file.htm)

also download and unzip the skins file that you want to install, for ease I just put them in a folder on my desktop with the name of the skin group.

2. Make a copy of your PARIS EXE. Leave it in the folder it's in.

3. Start Resource Tuner and open the copy of your PARIS EXE in it. To do this click the folder icon in the upper left hand corner browse to your PARIS PRO folder and double click the copy of PARIS exe.

4. A list of folders will show up, open the one that says PICT. This folder contains all of PARIS's bmps.

5. Double click on the name of one of the bmps, say MIXERFADERPAN, when you do it will open in a window with another window beside it that has a ? and says replacement file. In the upper left hand corner is a folder icon click it and browse to the folder that has your new skin bmps and double click on the one with the same name and it will open in the second window. Select OK and move on to the next bmp. It literally take minutes to replace the bmps, much faster than the old way.

6. When you are done save it with a new name say PARIS\_BRONZE.exe in the same folder as the original PARIS exe, and the copy exe. If all was done right when you double click this new exe file, PARIS will open with your new skin.

Resource Tuner is free for 30 days then you must buy it, it is 39.00. I would recommend downloading all of the new skins that you want and creating the new exe files with them while it is free. Remember all the exe's need to be left in your primary PARIS PRO folder, I then put shortcuts to each of them on my desktop and then can simply open PARIS in any skin I want very easily. With this new editor the MIXER bmp can be replaced with no ill effect. With the old editor replacing this bmp caused PARIS to crash on closing. I have replaced literally 100's of bmps while adjusting button placement with virtually no issues.

Subject: Re: New Skins are on the WIKI here are instructions  
Posted by [temetrepo](#) on Sat, 20 Feb 2010 19:40:09 GMT  
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Will have to try this soon. Looks interesting.

Thanks

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Subject: Re: New Skins are on the WIKI here are instructions  
Posted by [thesandbox1](#) on Mon, 22 Feb 2010 03:40:09 GMT  
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Jim,  
Do you have a "MIXER my final solid" bmp for the black. I still get the original color above the auxes on this one without it. I tried the one from the bronze but it just still didn't seem quite right and it looks like in your jpeg on the black you have a shaded black for the solid sections in there.

tried to PM but said there was no user Jim Drago[2] and Jim Drago wasn't accepting PM's

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Subject: Re: New Skins are on the WIKI here are instructions  
Posted by [kerryg](#) on Mon, 22 Feb 2010 04:24:40 GMT  
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That is \*very\* weird; I'm investigating the possibility that we may have an issue with non alphanumeric user names (ie names that use a hyphen or characters like ] or [).

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Subject: Re: New Skins are on the WIKI here are instructions  
Posted by [Jim Drago\[2\]](#) on Mon, 22 Feb 2010 04:48:50 GMT  
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Are you referring to the old black set or the new black with flames? If the original black no because at that time the MIXER bmp couldn't be replaced so one wasn't included. I can put one together and email it to you or you could use the one that is in the flame set unless you didn't want the grill look. I had trouble with PMs once before. You can email me at jim at jim drago ministries dot org or post here and I will see it. The reason it looks like that on the WIKI is because I took the screen capture off of my system and on it I replaced that bmp and lived with the crashes it caused. Sorry if that was misleading. Just let me know which you prefer. Actually as I typed this I thought I would just grab the old one I had and put it here, so here it is. Let me know if it doesn't work. It should unless the file is changed somehow in the download process.

### File Attachments

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1) [MIXER.bmp](#), downloaded 114 times

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