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Subject: Re: ASIO DRIVER current status ?

Posted by [mikeaudet](#) on Wed, 21 Sep 2016 18:02:07 GMT

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Hi NOSamples,

In theory, this would be possible, but the mechanics of going from a 32 bit process to a 64 bit process would add a lot of latency. I expect at least 3 ms. I'm not aware of anyone trying to do it.

Just to update, I've been working on bug fixes over the summer.

I think I just fixed the last one this past week. There was an issue with using expansion cards and an external clock. It turns out that expansion cards need to be disconnected and reconnected when the clock source changes.

I also just fixed a bug that involved setting expansion inputs and outputs to -10 or +4.

The biggest one was the issue that only manifested in Windows 10, and usually only when using 16 bit streams. I haven't seen it since I made a change about three weeks ago.

There was also the issue with Cubase that is fixed. That bug also affected the ASIO plugin for Windows Media Player. Listening to my flac collection through media player using the PARIS hardware is absolutely awesome.

I'm planning to do some work on the scherzo next, in preparation for a 64 bit ASIO. It's going to be a while though. Having two kids to look after takes time away from other adventures.

All the best,

Mike