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Subject: What to buy?: Sonar, Cubase, Live, hmmm  
Posted by [emarenot](#) on Fri, 08 Feb 2008 01:50:38 GMT

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Ok quad core is built and seems to be running just fine. I was going to use Reaper as the main DAW, BUUUT, I need Acid-like functions. Specifically the ability to audition loops tempo matched to the piece and easily load them into a track. Live does this, as does Acid. Reaper doesn't. Damn. I'm going to try and rewire Live (I've got the 7.0.2 demo) into Reaper and see how that goes. But I really just want to stay with ONE app in ONE box.

I was thinking about Live, but the demo I've been using is acting really funny. Multiple envelopes and I'm getting crackles and pops. One would think its a latency issue, but nope, I've got only 10 tracks running and Live's own cpu meter says like 6%. (Oh, and 15+ tracks in Reaper -no pops and crackles.) And, I guess I'm not alone in the problem. Other guys have reported similar concerns on the Live forums. This is a deal breaker -unpredictable popping: mondo drag. SO....I'm thinking Sonar. I called Sweetwater to confirm that Sonar would behave like Acid -preview loops at project tempo and playback at project tempo. The guy I talked to, he doesn't know.... I recall some of you good folks using Sonar -is Sonar on Acid?

MR

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