
Subject: Cubase 4.1.2 is out
Posted by [Bill L](#) on Fri, 15 Feb 2008 20:20:05 GMT
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http://steinberg.net/288_1.html

Subject: Re: Cubase 4.1.2 is out
Posted by [Bill L](#) on Sat, 16 Feb 2008 13:22:42 GMT
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Such as?

John wrote:

> And in the Steinberg tradition, fixes the problems that were broken and breaks
> the shit that used to work!

Subject: Re: Cubase 4.1.2 is out
Posted by [John \[1\]](#) on Sat, 16 Feb 2008 14:11:28 GMT
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Subject: Re: Cubase 4.1.2 is out
Posted by [Deej \[5\]](#) on Sat, 16 Feb 2008 17:13:37 GMT
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What did it break? It's working OK for me here right now. Of course, you're
talking to someone who can't even figure how to get the click track to work.

"John" <no@no.com> wrote in message news:47b6e100\$1@linux...

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Subject: Re: Cubase 4.1.2 is out
Posted by [Dedric Terry](#) on Sat, 16 Feb 2008 18:51:01 GMT
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Fwiw - I'm on 4.1.2 of Nuendo, and haven't seen any of these bugs.

The UAD spikes issue is caused by loading up a UAD card, with UAD-1 plugins on VSTi outputs, then turning plugins on and off rapidly during playback - something I never do. It's a bug to some degree, but one that you will only see if you "torture" your DAW by inserting, removing, or enabling/disabling high latency plugins during playback, which will obviously cause playback dropouts and glitches (native linear phase and convolution plugins might cause it as well). My assertion on this thread on the Nuendo forum was that it's caused by a bug in PDC's recovery, brought on by plugins with high latency (dsp cards esp. since there are timing issues associated with PCI bus transfers; but also convolution, and linear phase plugins with look ahead algorithms). Avoid turning these plugins on/off during playback (I had to do this rapidly for over a minute to cause the spike), and you will likely never see it unless there are other timing issues with your system that make the scenario worse, imho.

No hanging notes here - I've had issues with a long, rogue midi note being written into a track from time to time, but that's been an issue since 3.x.

No VSTi dropped notes - and I use a lot of VSTi's with large templates (300-400 midi tracks) and high memory allocation.

Plugin compatibility: I have 3 plugins that aren't compatible with N4, and all are due to developers not following, or misinterpreting the VST 2.4 or 3.0 specs since other plugins work perfectly fine, including versions from the same developers.

"John" <no@no.com> wrote in message news:47b73020\$1@linux...

- >
- > <http://www.cubase.net/phpbb2/viewtopic.php?t=91363>
- >
- > VSTi dropped notes bug
- > freeze bugs
- > MP3 export, samplerate and tags.
- > Halion One not triggered by certain pad controllers.
- > panning issues with VSTs
- > hanging notes
- > UAD Causing Spikes
- > Waveforms Inaccurately Displayed.
- > Large Amount Of Plugin Compatibility Issues.
- > Midi Receiving Plugins Not Holding Onto Midi routings.
- > Freeze Inflexible.
- >

Subject: Re: Cubase 4.1.2 is out
Posted by [Deej \[5\]](#) on Sat, 16 Feb 2008 18:53:30 GMT

No hanging notes here - I've had issues with a long, rogue midi note being written into a track from time to time, but that's been an issue since 3.x.

I had that happen during a session the other day. I had midi input set to "all". I changed it to the specific input that was interfacing with the controller.....no more problem.

"Dedric Terry" <dterry@keyofd.net> wrote in message news:47b733d7@linux...

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Subject: Re: Cubase 4.1.2 is out
Posted by [Dedric Terry](#) on Sat, 16 Feb 2008 19:19:53 GMT
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That's pretty much the reason I think, as I am using "All inputs" simply due to needing several controllers active for different uses. Shouldn't happen unless there's a bad controller online, but I should be seeing it with one of the controllers if that's the case.

I need to test this with Samplitude and Sonar just to see if it's a Nuendo/Cubase problem, or a fact of MIDI being a prehistoric and sloppy protocol.

"Deej" <noway@jose.net> wrote in message news:47b7346f\$1@linux...
> No hanging notes here - I've had issues with a long, rogue midi note being
> written into a track from time to time, but that's been an issue since
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Subject: Re: Cubase 4.1.2 is out
Posted by [rick](#) on Sat, 16 Feb 2008 19:41:20 GMT
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that's like a prostitute saying "i can't make mac and cheese" sheesh
deej...give us some credit here.

i think you're hiding mr. simplicity from the hilirary person and your
secret is safe here.

On Sat, 16 Feb 2008 10:13:37 -0700, "Deej" <noway@jose.net> wrote:

>What did it break? It's working OK for me here right now. Of course, you're
>talking to someone who can't even figure how to get the click track to work.

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>"John" <no@no.com> wrote in message news:47b6e100\$1@linux...

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Subject: Re: Cubase 4.1.2 is out

Posted by [John \[1\]](#) on Sat, 16 Feb 2008 19:49:04 GMT

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<http://www.cubase.net/phpbb2/viewtopic.php?t=91363>

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Freeze Inflexible.

Subject: Re: Cubase 4.1.2 is out

Posted by [Deej \[5\]](#) on Sun, 17 Feb 2008 03:27:17 GMT

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Mr. Simplicity never sleeps.....he watches and waits

;o)

"rick" <parnell68@hotmail.com> wrote in message

news:eteer39e4mg0ubst27m6vdup7sh2fshj kf@4ax.com...

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Subject: Re: Cubase 4.1.2 is out
Posted by [rick](#) on Sun, 17 Feb 2008 10:56:58 GMT
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that's creepy man...creepy.

On Sat, 16 Feb 2008 20:27:17 -0700, "Deej" <noway@jose.net> wrote:

>Mr. Simplicity never sleeps.....he watches and waits
>
>;o)
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>"rick" <parnell68@hotmail.com> wrote in message
>news:eteer39e4mg0ubst27m6vdup7sh2fshjkf@4ax.com...
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