Subject: Colorgraphics Xentera Quad Posted by DJ on Wed, 06 Dec 2006 04:20:25 GMT View Forum Message <> Reply to Message

Loaded it up, installed the drivers and it's working great excpet for the fact that monitor head #4 seems to be defective, showing a preponderance of green which does not respond to any adjustment. I'm going to contact tech support tomorrow and see if I can find a fix because I'd like to keep this card in my cubase DAW. It's IRQ situation isn't ideal since it's spanning 17 and 18 and tow of my Pulsar cards are on those same IRQ's, but so far I'm not having any problems with this. I'm playing back 40 tracks in cubase Sx with no lockups. IRQ sharing makes me nervous though. This was an EBay purchase (\$135.00) so if I can't get a fix for head #3 I think I'll be returning it and looking around for another one because I like it. I hate to recommend anything like this because IRQ sharing is such a wild card, but having 4 x displays on 1 x AGP card seems stable so far and very responsive, IRQ sharing or not.

Deej

Subject: Re: Colorgraphics Xentera Quad Posted by Nil on Wed, 06 Dec 2006 14:47:46 GMT View Forum Message <> Reply to Message

Hey Deej - why don't you set all your Pulsar cards for the same IRQ #? If you're going to have a conflict, may as well have like items operating off same-brand drivers be the ones in conflict (as opposed to a soundcard in conflict with a video card, etc).

Also, Gary B. had mentioned that most computers have way more USB port drivers than they need, sometimes up to like 8 of 'em (although mine doesn't have that many), and that often you can disable a couple of these (you would do so in the Control Panel Device Manager) to free up more stand-alone IRQ's for the Pulsar cards. Easy to undo, too, if you try this & find that you indeed need to enable all the ones you've got.

BTW, I expect my Pulsar Project Card to arrive today - once I get it installed & rolling, I'll have another summing comparison for y'all to check out. If this doesn't work (and I plan to use it in a STRICTLY summing capacity) then that'll be the end of my experimentation with Pulsar.

Neil

"DJ" <nowayjose@dude.net> wrote:

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>

>Deej

>

>

Subject: Problem sloved Posted by DJ on Wed, 06 Dec 2006 17:19:28 GMT View Forum Message <> Reply to Message

Reseated the cable that was spitting out the green hue and now all is normal.

this is a nice card..so far.

;0)

"DJ" <nowayjose@dude.net> wrote in message news:4576425e\$1@linux...

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> responsive, IRQ sharing or not.

- > Deej
- >
- >

Subject: Re: Colorgraphics Xentera Quad Posted by DJ on Wed, 06 Dec 2006 17:22:51 GMT View Forum Message <> Reply to Message

Hi Neil,

There is a bit of an issue with the STDM cable length I have here so one of the cards is in a slot that uses IRQ 17 for now. I'll be building another cable in the future with about another inch of lead to the 3rd card in the Magma and then all of them will be on IRQ 18. right now this causes some flex in the PCB's of two of the cards I don't want to stress them.

;0)

Deej

"Neil" <IUOIU@OIU.com> wrote in message news:4576ca02\$1@linux...

>

- > Hey Deej why don't you set all your Pulsar cards for the same
- > IRQ #? If you're going to have a conflict, may as well have
- > like items operating off same-brand drivers be the ones in
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>>

>>

>

Subject: Re: Problem sloved Posted by rick on Thu, 07 Dec 2006 09:36:04 GMT View Forum Message <> Reply to Message

ahhhhhhh, the patience of age...a double shot of geritol for you sir...you've earned it.

On Wed, 6 Dec 2006 10:19:28 -0700, "DJ" <nowayjose@dude.net> wrote:

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>

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>;0)

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