Subject: What about Wormhole?

Posted by excelar on Fri, 15 Feb 2008 06:10:36 GMT

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What about Wormhole? Did anybody get this to work with paris, with out latency?

Hey Deej, what were the results when you tried Wormhole? Did you try the last version?

FYI, It's now open source.

Subject: Re: What about Wormhole?

Posted by Deej [5] on Fri, 15 Feb 2008 06:32:41 GMT

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Never tried it James.

You got me.

"James McCloskey" <excelsm@hotmail.com> wrote in message news:47b51ecc\$1@linux...

>

- > What about Wormhole? Did anybody get this to work with paris, with out
- > latency?

>

- > Hey Deej, what were the results when you tried Wormhole? Did you try the
- > last version?

\_

> FYI, It's now open source.

Subject: Re: What about Wormhole?

Posted by Erling on Fri, 15 Feb 2008 07:49:53 GMT

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I believe Dimitros knows the answer.

## **Erling**

On 15 Feb 2008 18:23:50 +1000, "James McCloskey" <excelsm@hotmail.com> wrote:

>

- >"Deej" <noway@jose.net> wrote:
- >>Never tried it James.

>>

```
>>You got me.
>Hmmm, I thought you tried it out. Here is the info on Wormhole. Just thinking
>you might be able to run the UAD-1s on separate computers, but you'd be back
>to multiple computers.
>http://plasq.com/wormhole
>http://plasq.com/wormhole/paq
>http://code.google.com/p/wormhole2/
>You can also get it here:
>http://code.google.com/p/wormhole2/downloads/list
>http://www.kvraudio.com/get/1284.html
> http://analoguedigital.wordpress.com/2007/12/17/plasq-wormho le-2-now-open-source/
>>"James McCloskey" <excelsm@hotmail.com> wrote in message
>>news:47b51ecc$1@linux...
>>>
>>> What about Wormhole? Did anybody get this to work with paris, with out
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>>>
>>> Hey Deej, what were the results when you tried Wormhole? Did you try
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>>> last version?
>>> FYI, It's now open source.
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>>
```

Subject: Re: What about Wormhole?
Posted by excelav on Fri, 15 Feb 2008 08:23:50 GMT
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```
"Deej" <noway@jose.net> wrote:
>Never tried it James.
>
>You got me.
```

Hmmm, I thought you tried it out. Here is the info on Wormhole. Just thinking you might be able to run the UAD-1s on separate computers, but you'd be back to multiple computers.

http://plasq.com/wormhole http://plasq.com/wormhole/paq http://code.google.com/p/wormhole2/ You can also get it here: http://code.google.com/p/wormhole2/downloads/list http://www.kvraudio.com/get/1284.html http://analoguedigital.wordpress.com/2007/12/17/plasq-wormho le-2-now-open-source/ >"James McCloskey" <excelsm@hotmail.com> wrote in message >news:47b51ecc\$1@linux... >> What about Wormhole? Did anybody get this to work with paris, with out >> latency? >> Hey Deej, what were the results when you tried Wormhole? Did you try >> last version? >> >> FYI, It's now open source. > Subject: Re: What about Wormhole? Posted by Deej [5] on Fri, 15 Feb 2008 13:56:34 GMT View Forum Message <> Reply to Message "James McCloskey" <excelsm@hotmail.com> wrote in message news:47b53e06\$1@linux... > "Deej" <noway@jose.net> wrote: >>Never tried it James. >>You got me. > Hmmm, I thought you tried it out. Here is the info on Wormhole. Just > thinking > you might be able to run the UAD-1s on separate computers, but you'd be

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```
> http://plasq.com/wormhole
> http://plasq.com/wormhole/paq
> http://code.google.com/p/wormhole2/
> You can also get it here:
> http://code.google.com/p/wormhole2/downloads/list
> http://www.kvraudio.com/get/1284.html
> http://analoguedigital.wordpress.com/2007/12/17/plasq-wormho le-2-now-open-source/
>
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```

The issue with me was and still is latency. If I have to start sliding individual tracks around as I add plugins, it's a no-go. This is the main reason I sold my Paris rig.

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Subject: Re: What about Wormhole?
Posted by excelav on Fri, 15 Feb 2008 20:25:32 GMT
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"Deej" <noway@jose.net> wrote:
>"James McCloskey" <excelsm@hotmail.com> wrote in message
>news:47b53e06$1@linux...
>>
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>> http://code.google.com/p/wormhole2/
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>> http://code.google.com/p/wormhole2/downloads/list
>> http://www.kvraudio.com/get/1284.html
>> http://analoguedigital.wordpress.com/2007/12/17/plasq-wormho le-2-now-open-source/
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>The issue with me was and still is latency. If I have to start sliding
>individual tracks around as I add plugins, it's a no-go. This is the main
>reason I sold my Paris rig.
>
>
```

Yeah, it looks like you would have to delay all the tracks by 32000 samples, and delay plugins would have to be dealt with separately.