Subject: Crackels and Pops on Paris Posted by emarenot on Mon, 19 Nov 2007 13:11:26 GMT

View Forum Message <> Reply to Message

This is a multi-part message in MIME format.

----=_NextPart_000_0031_01C82A83.C85ED680

Content-Type: text/plain; charset="iso-8859-1"

Content-Transfer-Encoding: 7bit

Just re-read through all of Tom and Ron's troubles. Must be the season change, or an extended moon phase sort of fx.

Started getting some crackles yesterday. Actually a sort of popping crackle. I'd get one pop on the right channel, followed closely by another pop in the left channel -like half a second later. No audio playing. The system just idleing. I noticed that the longer I left the rig on the more time between the pops, until they finally disappeared. Almost like the system needed to warm up.

Any thoughts. Unfortunately, it feels like a hardware issue. I'm going to reboot tonight to see if it comes back. If so, I'll try re-seating etc...

Thanks

MR

----=_NextPart_000_0031_01C82A83.C85ED680

Content-Type: text/html; charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1555" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>Just re-read through all of Tom and = Ron's=20

troubles. Must be the season change, or an extended moon phase = sort of=20

fx.</DIV>

<DIV>Started getting some crackles =
yesterday. =20

Actually a sort of popping crackle. I'd get one pop on the right = channel,=20

followed closely by another pop in the left channel -like half a second=20 later. No audio playing. The system just idleing. I =

noticed=20
that the longer I left the rig on the more time between the pops, until = they=20
finally disappeared. Almost like the system needed to warm=20
up.</DIV>
<DIV>Any thoughts. Unfortunately, it = feels like a=20
hardware issue. I'm going to reboot tonight to see if it comes = back. =20
If so, I'll try re-seating etc...</DIV>
<DIV>Thanks</DIV>
<DIV>MR</DIV><</BODY></HTML>

----=_NextPart_000_0031_01C82A83.C85ED680--

Subject: Re: Crackels and Pops on Paris
Posted by Robert on Mon, 19 Nov 2007 13:58:03 GMT
View Forum Message <> Reply to Message

This is a multi-part message in MIME format.

-----=_NextPart_000_0016_01C82A92.AD3D59D0 Content-Type: text/plain; charset="iso-8859-1" Content-Transfer-Encoding: quoted-printable

I had some weird pop/crackles issues a few years back. During playback, = I would get a crackle, zoom into the problem area and see a crackle on = the way, I would close and re-open the same project and still get = crackles on same tracks but in different locations, very strange. I = ended up swapping my ram sticks and prob was gone. Your prob sounds more = like heat issues or maybe bad spdif connection, clocking issues between = MECs (BNC), box pwr supply heading south, video IRQ issues...etc Keep us posted

Good luck Rob=20

"Mike R." <emarenot@yahoo.com> wrote in message news:47418d8d@linux...

Just re-read through all of Tom and Ron's troubles. Must be the =
season change, or an extended moon phase sort of fx.

Started getting some crackles yesterday. Actually a sort of popping = crackle. I'd get one pop on the right channel, followed closely by = another pop in the left channel -like half a second later. No audio = playing. The system just idleing. I noticed that the longer I left the = rig on the more time between the pops, until they finally disappeared. = Almost like the system needed to warm up.

Any thoughts. Unfortunately, it feels like a hardware issue. I'm =

```
going to reboot tonight to see if it comes back. If so, I'll try =
re-seating etc...
 Thanks
 MR
----=_NextPart_000_0016_01C82A92.AD3D59D0
Content-Type: text/html;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2900.3199" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT size=3D2>I had some weird pop/crackles issues a few years =
back. During=20
playback, I would get a crackle,  zoom into the problem area and =
see a=20
crackle on the way, I would close and re-open the same project and still =
get=20
crackles on same tracks but in different locations, very strange. I =
ended up=20
swapping my ram sticks and prob was gone. Your prob sounds more like =
heat issues=20
or maybe bad spdif connection, clocking issues between MECs =
(BNC), box=20
pwr supply heading south, video IRQ issues...etc</FONT></DIV>
<DIV><FONT size=3D2>Keep us posted</FONT></DIV>
<DIV><FONT size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT size=3D2>Good luck</FONT></DIV>
<DIV><FONT size=3D2>Rob</FONT>&nbsp;</DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"Mike R." &lt:<A=20
 href=3D"mailto:emarenot@yahoo.com">emarenot@yahoo.com</A>&gt; wrote in =
message=20
 <A href=3D"news:47418d8d@linux">news:47418d8d@linux
 <DIV><FONT face=3DArial size=3D2>Just re-read through all of Tom and =
Ron's=20
 troubles.  Must be the season change, or an extended moon phase =
sort of=20
 fx.</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>Started getting some crackles =
yesterday. =20
```

```
Actually a sort of popping crackle.   I'd get one pop on the right =
 channel, followed closely by another pop in the left channel -like =
half a=20
 second later.  No audio playing.  The system just =
idleing.  I=20
 noticed that the longer I left the rig on the more time between the =
pops,=20
 until they finally disappeared.  Almost like the system needed to =
warm=20
 up.</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>Any thoughts.&nbsp; Unfortunately, it =
feels like=20
 a hardware issue.  I'm going to reboot tonight to see if it comes =
 back.  If so, I'll try re-seating etc...</FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>Thanks</FONT></DIV>
 <DIV><FONT face=3DArial =
size=3D2>MR</FONT></DIV></BLOCKQUOTE></BODY></HTML>
----=_NextPart_000_0016_01C82A92.AD3D59D0--
```