
Subject: Drumagog

Posted by [Paul](#) on Tue, 24 Jan 2006 01:52:24 GMT

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Just purchased Drumagog [4.03] at NAMM. Runs fine in my WIN 2000 audio apps. But... can't seem to get Paris to see it. I searched the forum, and tried a couple of things there, but no luck. I apologize if I missed the answer.

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I have a project coming up soon, where I know Drumagog will really help. Thanks in advance for any help.

Subject: Re: Drumagog

Posted by [Tom Bruhl](#) on Tue, 24 Jan 2006 02:52:07 GMT

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This is a multi-part message in MIME format.

-----=_NextPart_000_0015_01C62067.416869C0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Paul,

Wrap that bad boy.

Tom

"Paul" <paulbeach@adelphia.net> wrote in message =
news:43d57a48\$1@linux...

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Paul,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Wrap that bad boy.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"Paul" &lt;<A=20
  href=3D"mailto:paulbeach@adelphia.net">paulbeach@adelphia.net</A>&gt; =
wrote in=20
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-----=_NextPart_000_0015_01C62067.416869C0--

Subject: Re: Drumagog
Posted by [tonehouse](#) on Wed, 25 Jan 2006 16:06:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0095_01C6219F.73A92760

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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Content-Transfer-Encoding: quoted-printable

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charset=3Diso-8859-1">
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<META content=3D"MSHTML 6.00.2800.1522" name=3DGENERATOR>
```

```
<STYLE></STYLE>
```

```
</HEAD>
```

```
<BODY bgColor=3D#ffffff>
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```
<DIV><FONT face=3DArial size=3D2>Spin Auidio VST-DX Wrapper..Putt .dll =  
in=20
```

```
win/sys32/ensoniq/plugins</FONT></DIV>
```

```
<BLOCKQUOTE dir=3Dltr=20
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```

BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
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href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net> wrote =
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<DIV>Paul,</DIV>
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Subject: Re: Drumagog
Posted by [Paul](#) on Wed, 25 Jan 2006 19:43:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks!

"tonehouse" <zmcleod@comcast.net> wrote:

>
>

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> "Tom Bruhl" <arpegio@comcast.net> wrote in message =
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>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
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>
>

Subject: Re: Drumagog
Posted by [Deej \[1\]](#) on Thu, 26 Jan 2006 08:31:53 GMT
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Paul,

I've been waiting for Drumagog BFD. Does the midi function in Durmagog Pro allow the triggering of BFD samples?

Deej

"Paul" <paulbeach@adelphia.net> wrote in message news:43d7c6ca\$1@linux...
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> Thanks!
>
> "tonehouse" <zmcleod@comcast.net> wrote:
> >
> >
> >Spin Auidio VST-DX Wrapper..Putt .dll in win/sys32/ensoniq/plugins
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Posted by [Deej \[1\]](#) on Thu, 26 Jan 2006 16:57:28 GMT
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We're snowed in today so it will be a good day for noodling around with this. If it works as advertized, I'm going to be a very happy man.

Deej

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:43d88c8c@linux...

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Subject: Re: Drumagog

Posted by [Tom Bruhl](#) on Thu, 26 Jan 2006 18:06:47 GMT

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This is a multi-part message in MIME format.

-----=_NextPart_000_012C_01C62279.5CF2C8C0

Content-Type: text/plain;

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Subject: Re: Drumagog
Posted by [Don Nafe](#) on Thu, 26 Jan 2006 18:21:47 GMT
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Keep us informed Deej.

Inquiring minds want to know

don

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:43d90351@linux...

>I just got off the phone with Rim. Durmagog can now trigger BFD samples.

>I'm

> DL'ing the 4.3 update right now.

>

> We're snowed in today so it will be a good day for noodling around with
> this. If it works as advertized, I'm going to be a very happy man.

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> Deej

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> "DJ" <animix_spam-this-ahole_@animas.net> wrote in message

> news:43d88c8c@linux...

>> Paul,

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>> I've been waiting for Drumagog BFD. Does the midi function in Durmagog

>> Pro

>> allow the triggering of BFD samples?

>>

>> Deej

>>

>> "Paul" <paulbeach@adelphia.net> wrote in message news:43d7c6ca\$1@linux...

>>>

>>> Thanks!

>>>

>>> "tonehouse" <zmcleod@comcast.net> wrote:

>>>>

>>>>

>>>> Spin Auidio VST-DX Wrapper..Putt .dll in win/sys32/ensoniq/plugins

>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message =

>>>> news:43d59779@linux...

>>>> Paul,

>>>> Wrap that bad boy.

>>>> Tom

>>>> "Paul" <paulbeach@adelphia.net> wrote in message =

>>>> news:43d57a48\$1@linux...

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>> > ><HTML><HEAD>
>> > ><META http-equiv=3DContent-Type content=3D"text/html"; =
>> > > charset=3Diso-8859-1">
>> > ><META content=3D"MSHTML 6.00.2800.1522" name=3DGENERATOR>
>> > ><STYLE></STYLE>
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>> > ><BODY bgColor=3D#ffffff>
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Subject: Re: Drumagog
Posted by [rick](#) on Thu, 26 Jan 2006 20:11:50 GMT
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tom...dude...happy is relative...and if there are no relatives around
then of course happiness ensues.

On Thu, 26 Jan 2006 13:06:47 -0500, "Tom Bruhl" <arpeggio@comcast.net>
wrote:

>Deej,
>You weren't already?
>Tom

>
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Subject: Re: Drumagog
Posted by [Paul](#) on Thu, 26 Jan 2006 20:39:54 GMT
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Haven't used the MIDI trigger functions, yet. I have been able to trigger other ACID loop samples, however. Drums from the Big Room is nice, as well as the Mick Fleetwood collection.

I was working on a mix that has, of course, already been delivered to the client, wishing I had owned Drumagog at that time. Oh well, at least the client was happy.

My initial impression is that Drumagog rocks!

After I realized the reason I couldn't find the .dll files in WIN 98 was that they were "hidden", all was cool.

The Spin Audio wrapper seems to work well.

Thanks to all for your help. I mostly lurk here, and have picked up an immense amount of valuable information over the last few years.

I'm off for 2 weeks vacation on Saturday. Definitely need a break. Some time in the Caribbean is just what the doctor ordered. Then back to the grind.

All the best,
Paul
