
Subject: VST Latency issues with Drumagog

Posted by [Johnny Blaze](#) on Sun, 28 Oct 2007 05:11:42 GMT

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Hello everyone,

I recently purchased and installed Drumagog and after installing the platinum edition and inserting it on a Kick Drum track for a very fast Death Metal band i'm recording it doesnt play it back very smoothly and i noticed it missing a few hits even when i lower the sensitivity to a very low level.

I'm going to contact Rim (not sure about the spelling) at drumagog with further questions about possibly getting the settings to detect the fast paced double bass pedal kicks on his recorded bass drum a bit better. At this point, my main question for this forum is to find out is there any way to actually play with latency offsettings in Paris itself? Or is it the plugin that has to have latency adjustments? I was wondering if there is an .ini file where we can set up latency adjustments to compensate for the plugins latency, or if I'm just grasping for a huge easy way out of this problem.

I have owned Paris since 1997 and then sort of dropped out of recording for about 5 years, and just recently set my studio back up so I hope to contribute to this forum as much as possible as I play with Paris. I'm using Paris v2.2, not sure if it is worth updating to the v3.0 or not. My computer is P4 2.4 ghz, with 1GIG of ram on Win XP Pro.

Thanks for your time everyone, and good to see there are some Paris guys still out here.

Johnny Blaze
Red Eye studios
San Jose, CA.
