
Subject: Sequoia

Posted by [DC](#) on Tue, 22 Nov 2005 06:47:44 GMT

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ch a good job.

>> >

>> >It's been a while since I've used a lot of analog gear in a mix because

>I've

>> >been using UAD-1 plugins.

>> >

>> >.....what I'm finding/remembering.....

>> >

>> >Avalon 737 EQ/

Subject: Re: Sequoia

Posted by [rick](#) on Tue, 22 Nov 2005 09:51:03 GMT

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K.

Lots less than Sonic Solutions was though and it master better in many ways and has a sterling rep with classical people.

What impressed me as well was how good it was a basic tracking editing and mixing.

DC

rick <parnell68@hotmail.com> wrote:

>tain't gonna be cheap. i think the app like SAWstudio is around

>\$2500.00. i've had lynx cards for a few years and the sound is why i

>have them.

>

>On 22 Nov 2005 16:47:44 +1000, "DC" <dc@spamun

Subject: Re: Sequoia

Posted by [DC](#) on Tue, 22 Nov 2005 14:48:55 GMT

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ly make one list,

>> > so

>> > it would be the same for both. What's more, if you clicked the wrong

>> group,

>> > the URL would still say you were at the site you came from, so you guys

>> could

>> > end up on the political satire group but still have
>> "news.parisnewsgroup.com"
>> > or visa versa.
>> >
>> > Now, on the newsreader front my response would be simply not to tell
>> political
>> > satire people about the NNTP service. Sure, they could find it if they
>> actually
>> > tried, but who's going to try, unless they happen to recognise the web
>> interface
>> > as DNews and work it out, but that's not going to be many.
>> >
>> > On the Web interface Groups button front I would have a few different
>> options.
>> > One would be to remove the groups button altogether to isolate the
> groups.
>> > This would work, but would mean no groups button, and I for one use it
>> > a
>> > lot, and im

Subject: Re: Sequoia
Posted by [gene lennon](#) on Tue, 22 Nov 2005 16:10:38 GMT
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" target="_blank">1@linux...
>>
>>
>> I'm wanting to start myself a website based on political and otherwise
>related
>> satire. As part of this the idea has been floated of a message board,
>and
>> of course it so happens I have a server doing that currently, this one.
>;o)
>>
>> The only thing is isolating the groups from each other. Obviously if I
>thought
>> I could do this and have people from both areas remain seperate I'd just
>> go do it, but unfortunately:
>>
>> 1) Anybody on a news reader would see all the groups.
>> 2) Anybody who pressed the "Groups" button on the web server would get
>a
>> list of whichever groups I have set up, but I can only make one list,
>so
>> it would be the same for both. What's more, if you clicked the wrong
>group,
>> the URL would still say you were at the site you came from, so you guys

>could
>> end up on the political satire group but still have
>"news.parisnewsgroup.com"
>> or visa versa.
>>
>> Now, on the newsreader front my response would be simply not to tell
>political
>> satire people about the NNTP service. Sure, they could find it if they
>actually
>> tried, but who's going to try, unless they happen to recognise the web
>interface
>> as DNews and work it out, but that's not going to be many.
>>
>> On the Web interface Groups button front I would have a few different
>options.
>> One would be to remove the groups button altogether to isolate the groups.
>> This would work, but would mean no groups button, and I for one use it
>a
>> lot, and imagine others do also. Another option would be to simply put
>a
>> warning on the Groups page explaining that the server hosts both sites,
>and
>> some groups are from one and some the other.
>>
>> Or,

Subject: Re: Sequoia
Posted by [DC](#) on Tue, 22 Nov 2005 22:22:36 GMT
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is for sure and would like to be sure it's safe. And if
I can stop it clicking by making an adjustment I will.

Cheers,
Kim.

EK Sound <spamnot.info@eksoundNO.com> wrote:
>It may be switching between secondary taps on a transformer... we had
>a unit for the studio that did this. It got quite annoying actually,
>when it was on the "switch point" the rack lights would get bright,
>then dim... repeatedly. Finally took it out as it didn't seem to make
>any difference.
>
>David.
>
>Kim wrote:
>

>> Yeh mine doesn't sound like chirping. It's a defined relay click.
>>
>> I checked the power in my outlet and it's sitting on about 244volts (supposed
>> to be 240). I saw it go as high as 245. It floated down towards 243, and
>> clicked, then went to 242, then back up to 243, then went to 244 and clicked
>> again, so I'm thinking the UPS is perhaps almost permanently lopping a
few
>> volts off the top. Every now and again the voltage drops almost down to
240
>> and the UPS switches to normal mode for a bit. I only looked at it for
about
>> 5 minutes, so I'll have another look over the next week or so and see
if
>> I can confirm this.
>>
>> Cheers,
>> Kim.
>>
>> "Dale" <

Subject: Re: Sequoia
Posted by [DT](#) on Wed, 23 Nov 2005 04:11:40 GMT
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is terrible...

2. I have sat down with it at trade shows twice and it sounded awful both times. Now there are dozens of reasons why this may be such as convertors, monitors, etc etc, but Paris always sounded great at shows, so it clearly can be done. I do not know whether the harshness I heard was the app or something else.

BTW, I bet the PT people can show you bit-for-bit cancellation tests with PT as well, and thereby "prove" that the mix buss sounds perfect.

But we know it doesn't, so the test is not telling us something.

Also, one big plus with Sequoia is Jeff Sheridan who will actually take time from a big project to talk tech with you. Priceless.

DCThis is a multi-part message in MIME format.

---=_linux43841dc9
Content-Type: text/plain
Content-Transfer-Encoding: 7bit

Content-Disposition: attachment; filename="Australia.jpg"

[illegible]

AA
AA

Subject: Re: Sequoia
Posted by [scott h](#) on Wed, 23 Nov 2005 04:37:37 GMT
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/>
>
>Tell me more. I am not a big MIDI guy, but the stuff comes in and
>you have to be able to handle it.
>
>Sequoia is not cheap, so knowing everything about it is essential
>before making the leap.
>

Sequoia can handle any MIDI stuff that comes into a normal studio situation,
but programs like DP and Logic have many more tricks and advanced MIDI features.

I like the extra power.
I understand that some VSTI issues still exist, but I could be a little out
of date on this. Samplitude and Sequoia will continue to improve their MIDI
features over time, and could eventually become my one-stop solution.
GeneDTerry <dterry@no_spamkeyofd.net> wrote:

>For studios, music and post, don't rule out Nuendo which just added some
of
>the best studio/control room monitoring features I've seen in a DAW (3.2)
-

I have 2 issues with Nuendo.

1. Unless things have gotten a lot better recently, tech support

Subject: Re: Sequoia
Posted by [Deej \[1\]](#) on Wed, 23 Nov 2005 05:04:58 GMT
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AAAAAAA
AA
AKAPABgBAAAAuAsA0gAAAP/bAEMAawICAwICAwMDAwQDAwQFCAUFBAQFCgch
BggMCgwMCwoLCw0OEhANDhEOCwsQFhARExQVFRUMDxcYFhQYEhQVFP/bAEMB
AwQEBCQQFCQUFCRQNCw0UFBQUFBQUFBQUFBQUFBQUFBQUFBQUFBQUFBQ

Subject: Re: Sequoia

Posted by [gene lennon](#) on Wed, 23 Nov 2005 07:42:37 GMT

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m7qa8vZH8ulu8jZSjC

+uR9aoSGWzWVZAjOvVkPXnPX8a4pvm1QcrWrRpppd3FF5jKWklUyOzEdTyfz
PNVg92AMXO0enmdKv2mpyW9lJEseblgGzLyufTn2rWi0zSZlkaWK681lBfbG
uM98cVnZvc0VnvoFr5k0o6VEr8c9aeGyK+IsJOw+im5NKOIS1ctO4AnOKfTM
U8dKhqxaClzRkUISxjx0opuaMmlyB1LmmZNGTRYB+TRuFMyaKLDuP3CjdUdL
mp5WO5KCMc0uRUY6UUrBckyKTPpTKXNFguP3UE1HS5osFx2TRweo5puTRkd6
LBcUsQcDpShjimUuaLBcdRmm5NGTRYLjismim5NGTRYLjqOKbk0lFguPNFNzR
k0WGOOpQcCmZNJRYLjzyaKbmjJosK4pYCK3UxutGadguPyaMmmZNGTQkwuPya
MmmZNGTVWC4/JoyaZk0ZNFguPyaMmmZNG6iwXH7hRuFMJzRkUuULjic0oYim
bhRupcoXJg3HNNLDNR5NFHKFx+89jRu9aZmijlC4/cKN1R0uafKFx1KGApMT
RTsFx+4UhOaZS5osFx1FNyaMmiwmx+aMmmZNGTRYQ6im5NGTRYB1Kfu5pmTR
v4waLAFJRSE800gFooBGOaQnnimAyWdIFYu6KPVm6fQYrzTxn8U7ex+0WkC2
1wzxvG0LzMHbWbKqEbj5s5bAr0DWPtkli8diYRzuCBPLykZlwCR1J+lfl3xr
8RH4fT3GkRWi6/qltAt7quqXwysSPIBtXPGDnGwc/NnrzXVCKtzl4a85XsZ/
jb4uW0WpSWelxapPb21vi5M90YkiVV4AKsdwGcDK84rlbb4q3tx4uguSLrWb
e5jFxbWUbsGguHCr5iElq8EZ4Q46V5/cX934skc/aZJW1dls7gsKKoHJ2L0Q
Y7KMjjk5JzGtrM3VyILkNDDGoG+PKTTYB+XIHFJAx0xmuGdSTlucyijvp9Zm
jutVvNfkjW8tLp7u6iRW8y6yRuUMuAATyQeMk8Cut8SvBqnh46tp15o9rLeF
poNFtlGNxHGoKnzCh4yM8HjkHrzXh3hvU11K21CLUoJ7iPJEohlaP72AFIBH
QjP41t3gtrjxZ/ZU0ZtrG9Ant0UrM8KZ+VQ55QgYOCeRkmnzNrUfKlSaV

Subject: Re: Sequoia

Posted by [DC](#) on Wed, 23 Nov 2005 08:24:20 GMT

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peQ

f27BcDyYLu68uOOO5wqAsCuN4JK7cE/jzUXjTwjqeraHo1qpsvLiu2W4vFuI
5LiW7kRA4bb85iABx8hwxx2rl9Otobjx7LYRarZ3t2vmj7apMsExCMu1TjOM
7ACecdDW+uoWlhlFwyRC9uJZN5ktFzCmBuYszZ747cYqluyswdrnCNptxFqg
uEuU3G2kngdpfLOUO0DG3Jbj7pAJ9RTtb17UFmt73UbMQ3E0ZVHLFF2gY3Fc
cEfWtuPxrY2No/2PTzYlIxbytasJZZEJPmbpXBCAtzjH0xXKajNd6xaW0dys
9w1v+8FpLdMQsbAAHBOOoLcYHNYyUYqxe+w2KeaHy5Nn7wxKEkaMquM9cfrV
izuzcXcrCeQkElp0BPpyuT/CCfWoPEMVylpBHZZpKdjRk8gAYwueplHT8qL
/W7m6Gnx3UltawrZRLotIH5fmKDIY5AfVSDjk8VjFXXYdmdn4Z1HXNCC+I7V
lml1aRNN3tGGMoXBK54A4CjJYE47iuhv/EuqaTolzDJCqXFpGIZrJ1/eRZ2o
hJDf6vay7BnG4N1rzO38WpZ/NZpEkvmtlJEU5iLflXjocAZ7Zzjiqt5e6lfx
15IZTLM4jjeaZ1Am5+XcTycEEj0+tbQqcqsLITMm+1FoniSV5HbCt5mSDnPP
fPXNRSaoFuJJmIRN+QOOtautaVNpkLahqcCwxzhWEK8EKWITjqNzAj6AHvXH
y26TJEZSxGcsrHA/TmueSSlc2jG3UvzPb314hJyMEkdOagtJpPtTBcBRkkEZ
4pizoxIVFQg/KVz0/Gpni+yiSZX+WQYGD270m09joTRNGBc3MaTDzHc4VegA
9anklIMZhkJJCQo9Oai0+SKa1Z3Z/NYeWu1cmpldo1UCN1IYAs6noPQVnsi
ZJ9DPW22zM28RR43BQOSfSrljMtrFdBw4cxFkl9fSpHM1zGSYTE3mhsvxwOO
BUN1LHbvwHkkkOT5nG2kCjZFm1LwwCRpB5jR7Vi7nPPNRQQS37BnBhkPyIWP

AXu1V5meRIIjUSyOF8zd90561W1OYxXEq+ZuXzPKIDEZPc+taKWlirp6F3U
W+1

Subject: Re: Sequoia
Posted by [Kim](#) on Wed, 23 Nov 2005 09:31:26 GMT
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d the dramatic
>>improvement in some soft synths. (I also like the improvement in acoustical
>>recordings such as voice, but it is much less dramatic there, particularly
>>if the final results are 44.1.)
>>
>>When I looked at the way I actually worked, it turned out that I was going
>>out of DP to hardware and returning to DP for most of my critical channels.
>>In fact for

Subject: Re: Sequoia
Posted by [EK Sound](#) on Wed, 23 Nov 2005 16:22:58 GMT
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br />
> What version of PT does he have & which convertors?
>
> Why don't you record to the 2", then bounce to DAW?
>
> Neil
>
>
> "Pete Ruthenburg" <ruthenburg@sbcglobal.net> wrote:
> >
> > So for those who aren't aware or don't remember I was talking
> >to a buddy who is building a new studio.He wanted me to start
> >working out of there and I probably will.Right now I like the
> >idea of having a place away from the house.Having 4 year old
> >twins around makes the recording/mixing schedule much less
> >flexible in the basement at the house.In addition I'll be gaining
> >access to nice bigger rooms and more gear.
> >
> > The site for the studio is www.musiccreekstudios.com if anyone
> >cares to look.You can click on the picture and it will bring up
> >some more pics;preliminary site ri

Subject: Re: Sequoia

Posted by [DC](#) on Wed, 23 Nov 2005 19:53:22 GMT

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oes he have & which convertors?

>>

>> Why don't you record to the 2", then bounce to DAW?

>>

>> Neil

>>

>>

>> "Pete Ruthenburg" <ruthenburg@sbcglobal.net> wrote:

>> >

>> > So for those who aren't aware or don't remember I was talking

>> >to a buddy who is building a new studio.He wanted me to start

>> >working out of there and I probably will.Right now I like the

>> >idea of having a place away from the house.Having 4 year old

>> >twins around makes the recording/mixing schedule much less

>> >flexible in the basement at the house.In addition I'll be gaining

>> >access to nice bigger rooms and m

Subject: Re: Sequoia

Posted by [Bill Lorentzen](#) on Wed, 23 Nov 2005 23:44:17 GMT

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gt;I haven't needed support for Nuendo/SX yet, so I can't comment there. The
>forum is knowledgeable enough usually that I don't see needing direct
>support.

These forums are absolutely priceless. I did try to contact
Steinberg once. Hopeless.

Digi is quite responsive, and they write good manuals. Perhaps
this is another reason for their success. I have built 2 PT's rooms
now and Digi was great. One of the issues involved was really
hard to sort out and through talking to us they actually found a
bug in the app.

Too bad the product is so mediocre...

>Support was poor with Logic also (at least my attempts to contact email
>support never got answered) - non-existent basically. I have a feeling
this
>is a limitation with smaller (smaller than Digi) companies overseas. US
>support is limited. Then again, I never had much luck with MOTU, but
>supposedly they are better now (no more part time Berkley students I
>guess...)

I did call MOTU about (a DP question) 2 years ago, and it was better than dealing with Steinberg, but nowhere as good as Digi.

>There is no reason why Nuendo itself would sound bad anymore than
>Samplitude, DP, Logic, Sonar or SawStudio, or Paris for that matter. I
>would never use a tradeshow to judge audio quality of anything.

Well, I don't know about that. Somehow both Paris and Sonic Solutions had terrific sounding demos at more than one big trade show.

It's not that hard.

When a company settles for sounding like garbage at a trade show, there is something

Subject: Re: Sequoia
Posted by [Neil](#) on Thu, 24 Nov 2005 04:36:02 GMT
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as well as others have done and they didn't.

>Also I think some people pop up built in EQs, comps, reverbs,
>etc, run a mix, and assume that's the sound of the DAW. Makes me wonder
>where these people learned engineering... L

Subject: Re: Sequoia
Posted by [DT](#) on Thu, 24 Nov 2005 06:29:38 GMT
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ecording is sterling
and there is no harder test than that.

>I think the truth of the
>matter is sound is 50% perception. Some think one DAW will sound better,
>and it does. Put a Samplitude/Sequoia wrapper on Cubase SX and I bet 8
out
>of 10 listeners will think it sounds better. Some users claimed v2 sounded
>better than 1, but they were the same audio engine - just a different look.

Like Paris Pro huh?

You are right of course, but like the doctor who listens to an ache that everyone else has dismissed, and looks closer only to discover a new disease and save a life, we grow when we hear something that should not be there, or miss something that should.

There will come a point when DAW manufacturers stop making silly errors like the PT mix buss, and then things will sound mostly the same, but hey, look at the hardware vs. plugin debate! Hardware versions of the same product often sound better.

There is plenty of room for progress in digital audio.

take care

DC"Bill Lorentzen" <bill@lorentzen.ws> wrote:

>Go ahead ask me what you want to know...

I heard it likes the Mackie control well.

Hey, what did you spend on the computer? RAM? What sort of Mobo etc?

I like Sequoia almost enough to not buy a Mac...

Dang!

DCWe are going to a cool restaurant in Palm Springs ("bom bings" to my 4-year old) so we don't have to do any dishes. yes!

For those of you from other than the US, come visit and try one of these amazing T-day dinners.

May you have a wonderful Thanksgiving!

DCYou will lose audio quality though in the second conversion to MP3...

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>Tony,

>

>I have converted those .wma files to MP3's and e-mailed them to you. the

>.wma files were DRM encoded. I don't have a clue how that happened-it

>certainly wasn't intentional on my part. I think my WMP did it somehow

>without my catching it. Anyway, being the lazy ass slacker that I am,

I

>decided to figure out a way to defeat DRM so I wouldn't have to get up,
walk
>into the other room, boot my DAW, convert the bounces to MP3, then burn
them
>to a CD. It's pretty easy really.....at least I think I have succeeded.
It
>just requires the sacrifice of one CD. All you need to do is to burn these
>copy protected files to an Audio CD (I used Nero), then rip the CD and save
>the files as MP3's. That's what I did with the files I sent you. I don't
>notice any audible degradation. Let me know if the DRM copy protection shows
>up on your end. It doesn't show up here on the MP3's so don't think it will
>be an issue with the files I sent you.
>
>Cheers,
>
>Deej
>
>
>"Tony Benson" <tony@standinghampton.com> wrote in message
>news:BFA962B2.2872%tony@standinghampton.com...
>> Darn, and here I thought we were going to get to see some movies of real
>> barefoot bluegrass pickin' hippies! ;>
>>
>> I don't know why I always assume video when I see .wma. Anyway, I'll be
>glad
>> to swap them out when the new mp3's arrive.
>>
>> Thanks,
>>
>> Tony
>>
>> On 11/22/05 9:32 PM, in article 4383e371@linux, "DJ"
>> <animix_spam-this-ahole_@animas.net> wrote:
>>
>> > Hi Tony,
>> >
>> > I've got the original Paris boundces of these on a hard drive. I'll
look
>> > around and find them, convert the to MP3 and you can substituet them
for
>> > these (((&^(*&^ .wma files. I'm not even sure how these got .wma'ed.
>It's a
>> > PITA, that's for sure.
>> >
>> > DJ
>> >
>> > "Tony" <tony@standinghampton.com> wrote in message
>> > news:BFA92310.472EC%tony@standinghampton.com...

>> >> DeeJ sent me some more files from "The Barefoot Hippies" sessions.
>They're
>> >> up on www.mercysakes.com under the Doug Joyce folder. I'm having
>problems
>> >> opening the .wma files, but maybe it's just cause I'm on these pesky
>Macs
>> >> her

Subject: Re: Sequoia
Posted by [DC](#) on Thu, 24 Nov 2005 08:42:00 GMT
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e at home. I get a message saying the file was ripped from a
>> > copyrighted
>> >> source and I need to authorize it to be played on my machine.? If I
hit
>> > the
>> >> "authorize" button, I get an error page. I've got the latest version
of
>> >> Windows Media Player for the Mac installed, but they always lag a bit
>> > behind
>> >> the Windows versions as far as compatibility and operation. Can anyone
>say
>> >> Microsoft sabotage? Just kidding, I'm probably doing something wrong.
>> >> Anyway, enjoy the files.
>> >>
>> >> Tony
>> >>
>> >
>> >
>>
>
>have a happy and safe t-day

On 24 Nov 2005 18:59:07 +1000, "DC" <dc@spamyermama.com> wrote:

>
>We are going to a cool restaurant in Palm Springs ("bom bings" to
>my 4-year old) so we don't have to do any dishes. yes!
>
>For those of you from other than the US, come visit and try one
>of these amazing T-day dinners.
>
>
>May you have a wonderful Thanksgiving!
>
>DCdoesn't look like a koala bear to me at all...put the beer down mate.

On 23 Nov 2005 18:44:10 +1000, "Kim" <hiddensounds@hotmail.com> wrote:

>
>
>Is this not the most Australian thing you've ever seen? ;o)too funny

On 24 Nov 2005 03:15:26 +1000, "gene lennon"
<glennon@NOSPmyrealbox.com> wrote:

>
>AP -

>of North Queensland today.

>No other country has as many major cities under water as we do, and we wont

It's snowing here in Ottawa so I'm thinking Christmas not Thanksgiving.

Don

"DC" <dc@spamyermama.com> wrote in message news:438572cb\$1@linux...

>
> We are going to a cool restaurant in Palm Springs ("bom bings" to
> my 4-year old) so we don't have to do any dishes. yes!
>
> For those of you from other than the US, come visit and try one
> of these amazing T-day dinners.
>
>
> May you have a wonderful Thanksgiving!
>
> DC
>Ditto on that :)

Up here in New England we just got 3-4 inches so far

Morgan

Don Nafe wrote:

> Eat Large, Drink Well and Be Thankful
>
> It's snowing here in Ottawa so I'm thinking Christmas not Thanksgiving.

>
> Don
>
>
> "DC" <dc@spamyermama.com> wrote in message news:438572cb\$1@linux...
>
>>We are going to a cool restaurant in Palm Springs ("bom bings" to
>>my 4-year old) so we don't have to do any dishes. yes!
>>
>>For those of you from other than the US, come visit and try one
>>of these amazing T-day dinners.
>>
>>
>>May you have a wonderful Thanksgiving!
>>
>>DC
>>
>
>
>* This just in - Nora Jones is presently
tracking her new project with the SE Gemini !

Greetings,

Tony Benson has been kind enough to offer his web-site
for hosting some cool PARIS and Audio files etc...

As many of you know - I am always looking for cool and Unique
sounding products that are in the Spirit of this PARIS Community.

I believe the SE Mic company has some really Great Mics that deserve
a listen.
<http://www.seelectronics.com/whatsnew.html>

Tony will post some MP3 and Wav files that were Recorded By
Roger Nichols for NARAS
(National Academy of Recording Arts and Science)
<http://www.rogernichols.com/>

Here is the Challenge - there are 5 mics in the Shoot out:
TELEFUNKEN U47
SOUNDELUX U95 (AKG C12)
SE GEMINI
SE 5600A
SE ICIS

These are all Tube Mics - The Telefunken and Soundelux

cost Thousands \$\$\$ More !!

Listen to the Samples - then Properly identify the Mics in order.

Anyone that can Properly identify these Mics will Win -

SE Microphone Deluxe Windscreen \$ 59 Value

<http://www.seelectronics.com/popscreen.html>

Planet Waves Mic Cable \$69 Value

<http://www.planet-waves.com/Pcablesdetails.aspx?ID=2>

Files are posted @
www.mercysakes.com

Good Luck !!

Please send your entry to:
Morgan@Eastcoastmusicmall.com

Any questions - Call or Email me

Morgan
Eastcoast Music Mall

Subject: Re: Sequoia
Posted by [DC](#) on Thu, 24 Nov 2005 08:44:10 GMT
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/>
800-901-2001Well said!

"DC" <dc@spamunclelouie.com> wrote:

>

>DTerry <dterry@no_spamkeyofd.net> wrote:

>

>>I haven't needed support for Nuendo/SX yet, so I can't comment there.

The

>>forum

Subject: Re: Sequoia
Posted by [gene lennon](#) on Thu, 24 Nov 2005 16:07:52 GMT
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deshow to judge audio quality of anything.

>

>

> Well, I don't know about that. Somehow both Paris and Sonic

> Solutions had terrific sounding demos at more than one big trade
> show.

>

> It's not that hard.

>

> When a company settles for sounding like garbage at a trade show,
> there is something wrong with those who run that company.

>

> I first heard Matchless amps, the new Telefunken mics, Fearn
> preamps, Soundelux mics, and about 50 other things at big trade
> shows, and all of them sounded great both there and in daily use.j

True - of course there is a reason why the demo sounded bad - possibly just bad material. There was a Paris demo that didn't sound good as well, or at least didn't impress me. You are right - it isn't that hard. I just don't understand why mp3 loops are considered satisfactory for demos. I think some of it has to do with just how large the content would be for a full-fledged demo to include with the product - should be no big deal for tradeshow, but instead they end up with the low rent demos that come with the app instead.

>

>

>> Bit for bit cancellation with what? Another PT rig? For sure. With
>> Samplitude or Nuendo? No way if you use audio files with more than 16 bits
>> of dynamic range. I know other users that have tested Samplitude and Nuendo
>> and gotten the same cancellation results. FWIW, Lynn Fuston has a DAWSUM
>> sampler testing this very thing for anyone interested.

>

> And all this testing is worthwhile, yet not definitive. Time after time
> in the last 50 years in audio, someone has come up with a "definitive"
> test for something and discarded the audible evidence right in front
> of them. Later, someone a bit smarter figures out how to test for
> what they heard and says "oh yeah, here's what you heard".

>

> It's like the folks who say there is no difference in CD recording
> media or writing speeds. I heard SSC say on this very forum that
> media didn't matter, but you shouldn't write audio CD's at 44X.

>

> Well, why not? they checksum perfectly! But they sound like crap.

>

> So, while we need (desperately) objective standards and
> measurements in audio, I have to say that someone who convinces
> themselves they did not hear something that they know they did
> hear, is almost as silly as someone who believes in every single

> goofy myth on Harmony Central.
>
> Hearing things that we cannot measure is how both audio and the
> science of measurement progress.

True. The point was that sometimes we "think" we hear something better, only to blind A/B it to another source and realize we pick A and B equally. The same happened with me and Samplitude - I heard the hype, opened the app and thought that somehow it seemed to sound better on even a single stereo file. I A/B'd it and realized it was just psycho-acoustic-hyper-expectationalism (aka PAHE ;-)

>
>
>> This is a long debated issue that so far, as a Nuendo user, and former Paris
>> user, I can't find a reason why Samplitude would sound any better - either
>> technical or audible, and I've tested both ways.
>
> I don't know that Sequoia sounds any better or different than
> Nuendo. Haven't spent time with it. I like Sequoia because the
> editing just rocks, and you can master in the same app as you
> track and mix. Also, it's reputation in classical recording is sterling
> and there is no harder test than that.

If I were recording and editing classical, Sequoia would be at the top of my list simply for editing. No need for VSTi's in that market, so editing would be key. There is no doubt Samplitude and Sequoia are stellar apps for audio (mediocre for midi/production though, and poor for composing, which is what I do).

>
>> I think the truth of the
>> matter is sound is 50% perception. Some think one DAW will sound better,
>> and it does. Put a Samplitude/Sequoia wrapper on Cubase SX and I bet 8
> out
>> of 10 listeners will think it sounds better. Some users claimed v2 sounded
>> better than 1, but they were the same audio engine - just a different look.
>
> Like Paris Pro huh?
>
> You are right of course, but like the doctor who listens to an ache
> that everyone else has dismissed, and looks closer only to discover
> a new disease and save a life, we grow when we hear something
> that should not be there, or miss something that should.

I once found some audio anomalies in Paris that I have screen shots for. Another user raised questions about the validity of those results (perhaps system/power related?), but I my procedure was valid, and tested multiple times. They showed odd gain behavior at lower levels that technically would have been bad news for a newer digital product (unable to pass a single

audio file transparently), but this was after it was on its' way down, and we all loved the sound, so no one really cared.

>

> There will come a point when DAW manufacturers stop making silly errors like the PT mix buss, and then things will sound mostly the same, but hey, look at the hardware vs. plugin debate! Hardware versions of the same product often sound better.

>

> There is plenty of room for progress in digital audio.

Absolutely. I am hoping 64-bit OSs, apps, and mix engines reveal a higher quality we assumed we were missing, but have yet to compare audibly (and hopefully some performance boost at the same time - long shot I suppose). I'm all for improvement and never saying my DAW of choice is the be-all, end-all. That would be shortsighted. It is in fact all about the music, not the gear.

Happy Thanksgiving!
Dedric

>

> take care

>

> DC

>Pretty nice day here in Co. Springs - a bit overcast with snow on the way Sunday. mmmm grilled turkey legs sound good...

Have a Happy Thanksgiving all!

On 11/24/05 9:25 AM, in article 4385ea6c@linux, "Edna"
<edna@texomaonline.com> wr

Subject: Re: Sequoia
Posted by [DT](#) on Thu, 24 Nov 2005 17:31:49 GMT
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/>

>I think you're right. I just listened with fresh ears. It's barely noticable, but it's noticable nonetheless. What happens is that Nero upsamples the .wma with a bunch of empty zeroes to create the audio CD. Then the encoding feature grabs those and downsamples them again. Sounds like the codec is throwing out more than just the empty zeroes (sigh).

"Kim" <hiddensounds@hotmail.com> wrote in message news:43857b3f\$1@linux...

>

>
> You will lose audio quality though in the second conversion to MP3...
>
> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
> >Tony,
> >
> >I have converted those .wma files to MP3's and e-mailed them to you. the
> >.wma files were DRM encoded. I don't have a clue how that happened-it
> >certainly wasn't intentional on my part. I think my WMP did it somehow
> >without my catching it. Anyway, being the lazy ass slacker that I am,
> >I
> >decided to figure out a way to defeat DRM so I wouldn't have to get up,
> >walk
> >into the other room, boot my DAW, convert the bounces to MP3, then burn
> >them
> >to a CD. It's pretty easy really.....at least I think I have succeeded.
> >It
> >just requires the sacrifice of one CD. All you need to do is to burn
these
> >copy protected files to an Audio CD (I used Nero), then rip the CD and
save
> >the files as MP3's. That's what I did with the files I sent you. I don't
> >notice any audible degradation. Let me know if the DRM copy protection
shows
> >up on your end. It doesn't show up here on the MP3's so don't think it
will
> >be an issue with the files I sent you.
> >
> >Cheers,
> >
> >Deej
> >
> >
> >"Tony Benson" <tony@standinghampton.com> wrote in message
> >news:BFA962B2.2872%tony@standinghampton.com...
> >> Darn, and here I thought we were going to get to see some movies of
real
> >> barefoot bluegrass pickin' hippies! ;>)
> >>
> >> I don't know why I always assume video when I see .wma. Anyway, I'll be
> >>glad
> >> to swap them out when the new mp3's arrive.
> >>
> >> Thanks,
> >>
> >> Tony
> >>
> >> On 11/22/05 9:32 PM, in article 4383e371@linux, "DJ"

> > <animix_spam-this-ahole_@animas.net> wrote:

> >

> > > Hi Tony,

> > >

> > > I've got the original Paris boundces of these on a hard drive. I'll

> look

> > > around and find them, convert the to MP3 and you can substituet them

> for

> > > these ((((&^(*&^ .wma files. I'm not even sure how these got .wma'ed.

> > It's a

> > > PITA, that's for sure.

> > >

> > > DJ

> > >

> > > "Tony" <tony@standinghampton.com> wrote in message

> > > news:BFA92310.472EC%tony@standinghampton.com...

> > > DeeJ sent me some more files from "The Barefoot Hippies" sessions.

> > They're

> > > up on www.mercysakes.com under the Doug Joyce folder. I'm having

> > problems

> > > opening the .wma files, but maybe it's just couse I'm on these pesky

> > Macs

> > > here at home. I get a message saying the file was ripped from a

> > > copyrighted

> > > source and I need to authorize it to be played on my machine.? If I

> hit

> > > the

> > > "authorize" button, I get an error page. I've got the latest version

> of

> > > Windows Media Player for the Mac installed, but they always lag a

> bit

> > > behind

> > > the Windows versions as far as compatibility and operation. Can

> anyone

> > say

> > > Microsoft sabotage? Just kidding, I'm probably doing something

> wrong.

> > > Anyway, enjoy the files.

> > >

> > > Tony

> > >

> > >

> > >

> > >

> >

> >

> >

> It's about 18 degrees here in Detroit, we've got about 1 1/2 inches of snow

on the ground, and the sun is shinning. My girlfriend Andrea is cooking

up some turkey, and I'm reloading XP on her system, Oh the joy;) Hey we're warm in side and we're together!

Cheers to all!

Happy Thanksgiving!

James

"DC" <dc@spamyermama.com> wrote:

>

>We are going to a cool restaurant in Palm Springs ("bom bings" to
>my 4-year old) so we don't have to do any dishes. yes!

>

>For those of you from other than the US, come visit and try one
>of these amazing T-day dinners.

>

>

>May you have a wonderful Thanksgiving!

>

>DC

>Well kinda. As I understand it there's no zeros. MP3's actually have a full
16 bits of resolution... it's just that some of the bits are actually wrong.
;o)

So what happens is, you had the WMA files (which have some bits wrong) which is then converted to 16/44.1 CD audio (albeit with some bits wrong). Your MP3 conversion software then converts the audio (complete with wrong bits) into MP3, which then creates an MP3, with full 16 bit resolution, but with some of the bits wrong once again, hence it no longer matches even the output of the WMA, which was, in itself, wrong...

You'll possibly be lucky to a degree, in that it's quite possible that the conversions will make similar mistakes to each other, hence your cumulative error will possibly be less than double the original errors.

Best to start from wavs though.

Cheers,
Kim.

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>I think you're right. I just listened with fresh ears. It's barely

>noticable, but it's noticable nonetheless. What happens is that Nero

>upsamples the .wma with a bunch of empty zeroes to create the audio CD.

Then

>the encoding feature grabs those and downsamples them again. Sounds like

the
>codec is throwing out more than just the empty zeroes (sigh).
>
>
>
>"Kim" <hiddensounds@hotmail.com> wro

Subject: Re: Sequoia
Posted by [dc\[4\]](#) on Fri, 25 Nov 2005 06:29:47 GMT
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to do,=20
but it's up and running!
>
> For those who are curious, I =
have=20
detailed photos of every step. I
> will put them up on a =
page when=20
time permits.
>
> Happy Thanksgiving to our southern=20
neighbors!
>
>=20
=
David.
>

-----=

</BLOCKQUOTE ></BODY>=
</HTML>

-----=_NextPart_000_002D_01C5F170.4BB4ABD0--This is a multi-part message in MIME format.

-----=_NextPart_000_003D_01C5F170.81B39BB0

Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

I don't want to pay the shipping...
T.

"DC" <dc@spamtheman.com> wrote in message news:4386a2ff@linux...

=
<http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&item=3D7369278069&rd=3D1&ss=pagename=3DSTRK%3AMESE%3AIT&rd=3D1>
-----=_NextPart_000_003D_01C5F170.81B39BB0
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charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

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<DIV><FONT face=3DArial size=3D2>T.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<BLOCKQUOTE=20
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  <DIV>"DC" &lt;<A =
href=3D"mailto:dc@spamtheman.com">
```

Subject: Re: Sequoia
Posted by [DT](#) on Fri, 25 Nov 2005 16:14:52 GMT
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em with a strat...what a
>sound....just don't have the room/muscles for one....lol

Yes.. My other one is a blonde 1952 with upgraded motors and
a Renkus HF driver and a EV for the bottom. Recently a client
gave me a Peavey speaker manager so I biamped it using a great
old Altec stereo tube amp and a Summit mic pre as a front end
for guitar. I spent hours with the crossover point, slope and EQ
and I think I found the last 10%.

And you know what? I think my Yamaha UD-Stomp sounds better...

(yipes, did I say that??)

Yes folks, for that big rotary sound, the chips beat the rotors...

What a world... Oh, no, I'm melting, look what you've done!!

heh heh

DCHer comes the wonderful Chainer wrapper to the rescue.
You can use any compressor (except for the oines that introduce latency like
UAD1).

Most compressors out there including the free ones I have posted are 0 latency like TC works mda and others.

Chainer has a great option , wet and dry volume !

With wet volume you hear only the sound after the vst plugin and with dry volume you hear the sound just before the vst effect.

So having dry at 99 volume you can put a vst compressor hitting really hard and just raise the wet volume until you achieve the desired effect.

While compressors use very low cpu you can use the same compressor on every drumtrack opening chainer on every drum track and have sort of what we call buss compressing.

0 latency for the above method.

To make sure if your vst plugin is 0 latent there is a nice free program called "vst spy", this scans for vst and report 'among others, also the initial latency of the plugin...

Cheers,

DimitriosEdit....

>

> Yes folks, for that big rotary sound, the chips beat the rotors...

>

Edit.....

BLASPEMOUS!!!!!!!

I've got a 142 with a 147 amp and it SCREAMS!!!!

No cheesy bag of chips will ever get that sound...

;-)

Don <http://video.google.com/videoplay?docid=-4628046460703829608> &q=racer+XIn the US I hope ...:p

--

Martin Harrington

www.lendaneer-sound.com

"Tony Benson" <tony@standinghampton.com> wrote in message news:4384abbb@linux...

> Roo? Where's Steve Irwin? ;>)

>

> Tony

>

>

> "EK Sound" <spamnot.info@eksoundNO.com> wrote in message

> news:438498cd\$1@linux...

>> Where's the 'Roo?? ;>)

>>

>> David.

>>
>> Kim wrote:
>>
>>>
>>> Is this not the most Australian thing you've ever seen? ;o)
>>>
>>>
>>> -----
>>>
>
>Yeah, and then he hits puberty and nothing works right again for
years and years...

arrgghhHHHHH!

"John Macy" <spamlessjohn@johnmacy.com> wrote:
>
> <http://video.google.com/videoplay?docid=-4628046460703829608> &q=racer+X"Don Nafe"
<dnafe@magma.ca> wrote:

>BLASPEMOUS!!!!!!
>
>I've got a 142 with a 147 amp and it SCREAMS!!!!
>
>No cheesy bag of chips will ever get that sound...
>
>;-)

Subject: Re: Sequoia
Posted by [Sakis](#) on Sun, 27 Nov 2005 00:44:19 GMT
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gt;
>>Go ahead ask me what you want to know...
>
> I heard it likes the Mackie control well.
>
> Hey, what did you spend on the computer? RAM? What sort of
> Mobo etc?
>
> I like Sequoia almost enough to not buy a Mac...
>
> Dang!

>
> DC
>"Bill Lorentzen" <bill@lorentzen.ws> wrote:
>I'm using a 3 year old machine that i built myself. I could build a faster

>box today, but have never run out of power, so I haven't bothered.
>
>Bill
>

Thanks Bill!Thanks!

"Sakis" <sakis@digisoundmastering.com> wrote:
>IMO is the best DAW currently in the market with outstanding editing
>features, excellent X-fade editing & 4 point cut abilities. The
>comparison search engine rocks when you have a demanding editing project.

>Plenty of native processing tool

Subject: Re: Sequoia
Posted by [Bill Lorentzen](#) on Sun, 27 Nov 2005 04:17:27 GMT
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33o/15sc/o2lzJ249ZpPpXAusa4b HfzjGsa6r2+7
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j9sfQb/OJwl4a8FhieO/Fz860V5VoZBAseNseDo+I/WTslzAXDae45VvN+rV uLiYtuReTZk4
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Subject: Re: Sequoia
Posted by [DC](#) on Sun, 27 Nov 2005 05:33:28 GMT
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ka/sp1ulbz9Udz2 uBihhLhy4ZY3
6/nbXNez+wuZ+s1j2fW3NLDBGQ+PvXT9Oup/Yb6mu3Y7raTVkkAMeHZDn8bz Yx77q7q/TfXX
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mNFNkz

Subject: Re: Sequoia

Posted by [DC](#) on Sun, 27 Nov 2005 05:40:01 GMT

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FbwCWifUZW1+1z9jfzfejd16t1jojbWdOtZSLXNN90uDiW6VD6Tf0VTn7vof 4VF6g7bj15Zb
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9G5hfWDoGJScTNdRkUMa/wBEYTTXubtsx2+jfaXtd9obv8AU+h/mLE65Z08 XX1Zlq/bFI9b
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4jhonX6P0lqZzi4iiswyj3PIEgvdNf8A4E1v+f6ipPrJotsDg4BwMN7+5n5y jtID/9N68cal
7cYHsj1VDTT71abTImIcB562gcJh5YPNQPSqXODtpBHZpIBn95v0Vrto8tFN tJ7CUVODd9W8
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f9Wup7Saep5IEHc25xsbtj3NLt30Nv8AJWpX0

Subject: Re: Sequoia

Posted by [Rod Lincoln](#) on Sun, 27 Nov 2005 07:24:36 GMT

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AAAAAANTOCaQDAAEAAAAA AAAACqQDAAEA
AAACAawADKQDAAEAAAAAAkAMHIAAE5JS09OIENPUIBPUKFUSU9OAE5JS09O
IEQ3MAAsAQAA
AQAAACwBAAABAAAAVmVyLjEuMDIlgADlwMDQ6MDk6MjQgMTA6Mzg6NDgAAQAA
AAEAAAAbAJqC
BQABAAAAPglAAJ2CBQABAAAArgIAACKIAwABAAAAAagAPAACQBwAEAAAAMDly
MQOQAgAUAAAA
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9glAAHySBwD+bgAA/glAAIaSBwAsAAAA/HEAAJCSAgADAAAAMjAAAJGSAGAD
AAAAMjAAAJKS
AgADAAAAMjAAAACgBwAEAAAAMDEwMAGgAwABAAAAAQAAAAKgAwABAAAAwAsF

BgOgAwABAAAA
0AcFkReiAwABAAAAAgABOgCjBwABAAAAAyhbOgGjBwABAAAAATBbOgKjBwAl
AAAAKHIAAAAA
AAAKAAAAWAIAACgAAAAKAAAAMjAwNDowOToyNCxMDozODo0OAAyMDA0OjA5
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DQAAAg4ABgAC
AAAABwAAAh4ABwACAAAABwAAAIYACAACAAAADQAAAI4ACQACAAAADQAAAJ4A
CwAIAAAAAQAA
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