Subject: Just an update...
Posted by mike audet[1] on Sun, 09 Mar 2008 15:35:33 GMT
View Forum Message <> Reply to Message

Hi Everyone,

I just thought I'd post an update so that you don't think I've forgotten about you.

The crazy snow has been good for PARIS development. I've coded a back and and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there must be differences in the way memory is handled between the two platforms, because it disables most other plugins as soon as it loads (and it doesn't work, either).

I had to sort out how PARIS references tables compared to the DP/Pro, which I figured out last night. I thought that would fix the plug, but it didn't. There must be something else.

Anyway, I'm working on it. I'm sure that what I learn from this effort will make the rest of the dp/pro ports that much easier.

Hope you're all doing well.

Mike

Subject: Re: Just an update...
Posted by Aaron Allen on Sun, 09 Mar 2008 16:34:23 GMT
View Forum Message <> Reply to Message

Get a rope......

AA

```
"Neil" <OIIO@OI.com> wrote in message news:47d40cdc$1@linux...
> "Mike Audet" <mike@....> wrote:
> 
>>it disables most other plugins as soon as it loads (and it 
>>doesn't work, either).
> 
> Oh, so what you're saying is that it has PACE built-in?
> 
> lol
```

Subject: Re: Just an update... Posted by Neil on Sun, 09 Mar 2008 17:14:20 GMT

View Forum Message <> Reply to Message

"Mike Audet" <mike@....> wrote:

>it disables most other plugins as soon as it loads (and it >doesn't work, either).

Oh, so what you're saying is that it has PACE built-in?

lol

Subject: Re: Just an update...
Posted by Robert on Sun, 09 Mar 2008 18:41:09 GMT
View Forum Message <> Reply to Message

Great stuff Mike, keep up the good work dude. Rob

"Mike Audet" <mike@....> wrote in message news:47d3f5b5\$1@linux...

> > Hi Everyone,

\_

- > I just thought I'd post an update so that you don't think I've forgotten
- > about you.

>

- > The crazy snow has been good for PARIS development. I've coded a back and
- > and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there
- > must be differences in the way memory is handled between the two
- > platforms,
- > because it disables most other plugins as soon as it loads (and it doesn't
- > work, either).

>

- > I had to sort out how PARIS references tables compared to the DP/Pro,
- > which
- > I figured out last night. I thought that would fix the plug, but it
- > didn't.
- > There must be something else.

>

- > Anyway, I'm working on it. I'm sure that what I learn from this effort
- > will
- > make the rest of the dp/pro ports that much easier.

>

> Hope you're all doing well.

>

> Mike

Subject: Re: Just an update...
Posted by mike audet[3] on Sun, 09 Mar 2008 19:56:37 GMT
View Forum Message <> Reply to Message

Thanks, Rob!

I just got the amp to load and run. I've got some bugs to fix - my gain code is fubared for some reason. But, it sounds like a very aggressive, metal focused guitar amp. It works best for leads.

It's not going to replace my Marshall JCM 800, but it will have its place in the tool box.

I should have it out by the end of the week.

All the best!

Mike

"Rob Arsenault" <mani1147athotmaildotcom> wrote:

>Great stuff Mike, keep up the good work dude.

>Rob

>

>"Mike Audet" <mike@....> wrote in message news:47d3f5b5\$1@linux...

>>

>> Hi Everyone,

>>

>> I just thought I'd post an update so that you don't think I've forgotten

>> about you.

>>

- >> The crazy snow has been good for PARIS development. I've coded a back and
- >> and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there
- >> must be differences in the way memory is handled between the two
- >> platforms,
- >> because it disables most other plugins as soon as it loads (and it doesn't
- >> work, either).

>>

- >> I had to sort out how PARIS references tables compared to the DP/Pro,
- >> which
- >> I figured out last night. I thought that would fix the plug, but it
- >> didn't.
- >> There must be something else.

>>

- >> Anyway, I'm working on it. I'm sure that what I learn from this effort
- >> will
- >> make the rest of the dp/pro ports that much easier.

```
>>
>> Hope you're all doing well.
>>
>> Mike
Subject: Re: Just an update...
Posted by Aaron Allen on Mon, 10 Mar 2008 03:29:33 GMT
View Forum Message <> Reply to Message
heeeyyyy... i'm stoked.
is it a HM-2 kinda cool, or sumpthin else?
AA
"Mike Audet" <mike@..> wrote in message news:47d4abcf$1@linux...
> Oh my god! I just ran my Les Paul through this thing and got the coolest,
> crunchiest roots rock distortion! This thing RULES!
> I had been testing it with stuff I had recorded before. With a live
> guitar....it's
> amazing. It responds just like a tube amp. I have some qui cleanup and
> some debugging code to remove, and it is ready to go.
>
> Holy shit!
> Mike
>
> "Mike Audet" <mike@..> wrote:
>>Thanks, Rob!
>>
>>I just got the amp to load and run. I've got some bugs to fix - my gain
>>code is fubared for some reason. But, it sounds like a very aggressive,
>>metal focused guitar amp. It works best for leads.
>>It's not going to replace my Marshall JCM 800, but it will have its place
>>in the tool box.
>>I should have it out by the end of the week.
>>
>>All the best!
>>
>>Mike
```

```
>>
>>"Rob Arsenault" <mani1147athotmaildotcom> wrote:
>>>Great stuff Mike, keep up the good work dude.
>>>Rob
>>>
>>>"Mike Audet" <mike@....> wrote in message news:47d3f5b5$1@linux...
>>>> Hi Everyone,
>>>>
>>>> I just thought I'd post an update so that you don't think I've
>>>> forgotten
>>> about you.
>>>>
>>>> The crazy snow has been good for PARIS development. I've coded a back
>>> and a ui for the class a amp from the dp4+/dp-pro. Unfortunately,
>>>> there
>>>> must be differences in the way memory is handled between the two
>>>> platforms,
>>>> because it disables most other plugins as soon as it loads (and it
>>>> doesn't
>>>> work, either).
>>>> I had to sort out how PARIS references tables compared to the DP/Pro,
>>>> which
>>>> I figured out last night. I thought that would fix the plug, but it
>>>> didn't.
>>>> There must be something else.
>>> Anyway, I'm working on it. I'm sure that what I learn from this effort
>>
>>>> will
>>> make the rest of the dp/pro ports that much easier.
>>>> Hope you're all doing well.
>>>>
>>>> Mike
>>>
>>>
>>
```

Subject: Re: Just an update...

Posted by Aaron Allen on Mon, 10 Mar 2008 03:42:35 GMT

Roland HeavyMetal pedal.. super heavy capability with high overtones and 2 band EQ. 'The" 80's metal head sound.

http://www.bossus.com/go/boss\_classics/images/hm2.jpg

AA

```
"Mike Audet" <mike@..> wrote in message news:47d4b001$1@linux...
> Hi Aaron,
> I don't know the HM-2, but it sounds to me like a mesa boogie vibe, or
> something
> similar. It's different than my Marshall, and I've always been a Marshall
> guy so I'm not to familiar with other amps. But, I'm really into this
> one.
> I've got some VC controls to move around and one to remove. Should have
> it out soon.
> Mike
> "Aaron Allen" <know-spam@not here.dude> wrote:
>>heeeyyyy... i'm stoked.
>>is it a HM-2 kinda cool, or sumpthin else?
>>
>>AA
>>
>>"Mike Audet" <mike@..> wrote in message news:47d4abcf$1@linux...
>>> Oh my god! I just ran my Les Paul through this thing and got the
>>> coolest.
>>> crunchiest roots rock distortion! This thing RULES!
>>>
>>> I had been testing it with stuff I had recorded before. With a live
>>> guitar....it's
>>> amazing. It responds just like a tube amp. I have some gui cleanup and
>>> some debugging code to remove, and it is ready to go.
>>>
>>> Holy shit!
>>>
>>> Mike
>>>
>>> "Mike Audet" <mike@..> wrote:
>>>>
```

```
>>>>Thanks, Rob!
>>>>
>>>I just got the amp to load and run. I've got some bugs to fix - my gain
>>>code is fubared for some reason. But, it sounds like a very aggressive,
>>>metal focused guitar amp. It works best for leads.
>>>>
>>>>It's not going to replace my Marshall JCM 800, but it will have its
>>>place
>>>>in the tool box.
>>>>
>>>I should have it out by the end of the week.
>>>>All the best!
>>>>
>>>>Mike
>>>>
>>>"Rob Arsenault" <mani1147athotmaildotcom> wrote:
>>>>Great stuff Mike, keep up the good work dude.
>>>>Rob
>>>>
>>>>"Mike Audet" <mike@....> wrote in message news:47d3f5b5$1@linux...
>>>>>
>>>> Hi Everyone,
>>>>>
>>>>> I just thought I'd post an update so that you don't think I've
>>>> forgotten
>>>> about you.
>>>>>
>>>> The crazy snow has been good for PARIS development. I've coded a
>>>> back
>>>and
>>>> and a ui for the class a amp from the dp4+/dp-pro. Unfortunately,
>>>>> there
>>>>> must be differences in the way memory is handled between the two
>>>>> platforms.
>>>> because it disables most other plugins as soon as it loads (and it
>
>>>>> doesn't
>>>>> work, either).
>>>>>
>>>>> I had to sort out how PARIS references tables compared to the DP/Pro,
>>>> which
>>>>> I figured out last night. I thought that would fix the plug, but it
>>>>> didn't.
>>>>> There must be something else.
```

```
>>>>>
>>>> Anyway, I'm working on it. I'm sure that what I learn from this
>>>> effort
>>>>
>>>> will
>>>>> make the rest of the dp/pro ports that much easier.
>>>> Hope you're all doing well.
>>>>>
>>>> Mike
>>>>
>>>>
>>>>
>>>
>>
>>
>
```

Subject: Re: Just an update...
Posted by mike audet[3] on Mon, 10 Mar 2008 04:32:31 GMT
View Forum Message <> Reply to Message

Oh my god! I just ran my Les Paul through this thing and got the coolest, crunchiest roots rock distortion! This thing RULES!

I had been testing it with stuff I had recorded before. With a live guitar....it's amazing. It responds just like a tube amp. I have some gui cleanup and some debugging code to remove, and it is ready to go.

Holy shit!

Mike

```
"Mike Audet" <mike@...> wrote:

> Thanks, Rob!
> I just got the amp to load and run. I've got some bugs to fix - my gain >code is fubared for some reason. But, it sounds like a very aggressive, >metal focused guitar amp. It works best for leads.
> It's not going to replace my Marshall JCM 800, but it will have its place >in the tool box.
> I should have it out by the end of the week.
```

```
>All the best!
>Mike
>"Rob Arsenault" <mani1147athotmaildotcom> wrote:
>>Great stuff Mike, keep up the good work dude.
>>Rob
>>
>>"Mike Audet" <mike@....> wrote in message news:47d3f5b5$1@linux...
>>> Hi Everyone,
>>>
>>> I just thought I'd post an update so that you don't think I've forgotten
>>> about you.
>>>
>>> The crazy snow has been good for PARIS development. I've coded a back
>and
>>> and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there
>>> must be differences in the way memory is handled between the two
>>> platforms,
>>> because it disables most other plugins as soon as it loads (and it doesn't
>>> work, either).
>>>
>>> I had to sort out how PARIS references tables compared to the DP/Pro,
>>> which
>>> I figured out last night. I thought that would fix the plug, but it
>>> didn't.
>>> There must be something else.
>>> Anyway, I'm working on it. I'm sure that what I learn from this effort
>>> will
>>> make the rest of the dp/pro ports that much easier.
>>> Hope you're all doing well.
>>>
>>> Mike
>>
>>
```

Subject: Re: Just an update...
Posted by mike audet[3] on Mon, 10 Mar 2008 04:50:25 GMT
View Forum Message <> Reply to Message

Hi Aaron,

I don't know the HM-2, but it sounds to me like a mesa boogie vibe, or something similar. It's different than my Marshall, and I've always been a Marshall guy so I'm not to familiar with other amps. But, I'm really into this one.

I've got some VC controls to move around and one to remove. Should have it out soon.

## Mike

```
"Aaron Allen" <know-spam@not here.dude> wrote:
>heeeyyyy... i'm stoked.
>is it a HM-2 kinda cool, or sumpthin else?
>AA
>"Mike Audet" <mike@..> wrote in message news:47d4abcf$1@linux...
>>
>> Oh my god! I just ran my Les Paul through this thing and got the coolest,
>> crunchiest roots rock distortion! This thing RULES!
>>
>> I had been testing it with stuff I had recorded before. With a live
>> quitar....it's
>> amazing. It responds just like a tube amp. I have some gui cleanup and
>> some debugging code to remove, and it is ready to go.
>>
>> Holy shit!
>>
>> Mike
>>
>>
>> "Mike Audet" <mike@..> wrote:
>>>Thanks, Rob!
>>>
>>>I just got the amp to load and run. I've got some bugs to fix - my gain
>>>code is fubared for some reason. But, it sounds like a very aggressive,
>>>metal focused guitar amp. It works best for leads.
>>>It's not going to replace my Marshall JCM 800, but it will have its place
>>>in the tool box.
>>>
>>>I should have it out by the end of the week.
>>>All the best!
>>>
>>>Mike
```

```
>>>
>>>"Rob Arsenault" <mani1147athotmaildotcom> wrote:
>>>Great stuff Mike, keep up the good work dude.
>>>Rob
>>>>
>>>"Mike Audet" <mike@....> wrote in message news:47d3f5b5$1@linux...
>>>> Hi Everyone,
>>>>
>>>> I just thought I'd post an update so that you don't think I've
>>>> forgotten
>>>> about you.
>>>>
>>>> The crazy snow has been good for PARIS development. I've coded a back
>>>and
>>>> and a ui for the class a amp from the dp4+/dp-pro. Unfortunately,
>>>> there
>>>> must be differences in the way memory is handled between the two
>>>> platforms,
>>>> because it disables most other plugins as soon as it loads (and it
>>>> doesn't
>>>> work, either).
>>>>
>>>> I had to sort out how PARIS references tables compared to the DP/Pro,
>>>
>>>> which
>>>> I figured out last night. I thought that would fix the plug, but it
>>
>>>> didn't.
>>>> There must be something else.
>>>> Anyway, I'm working on it. I'm sure that what I learn from this effort
>>>
>>>> will
>>>> make the rest of the dp/pro ports that much easier.
>>>>
>>>> Hope you're all doing well.
>>>>
>>>> Mike
>>>>
>>>>
>>>
>>
>
```

Subject: Re: Just an update...
Posted by Gantt Kushner on Mon, 10 Mar 2008 04:55:50 GMT
View Forum Message <> Reply to Message

Hey Mike,

Did you ever get a Mac to work with?

Gantt

"Mike Audet" <mike@....> wrote:
>
>Hi Everyone,
>
>I just thought I'd post an update so that you don't think I've forgotten
>about you.

>The crazy snow has been good for PARIS development. I've coded a back and >and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there >must be differences in the way memory is handled between the two platforms, >because it disables most other plugins as soon as it loads (and it doesn't >work, either).

>I had to sort out how PARIS references tables compared to the DP/Pro, which

>I figured out last night. I thought that would fix the plug, but it didn't.

> There must be something else.

>Anyway, I'm working on it. I'm sure that what I learn from this effort will

>make the rest of the dp/pro ports that much easier.

>Hope you're all doing well.

>Mike

Subject: Re: Just an update...
Posted by mike audet[3] on Mon, 10 Mar 2008 06:05:37 GMT
View Forum Message <> Reply to Message

Hi Gantt,

I actually got a copy of OS 9 to run in an emulator on my PC. As soon as I get the development Mac from Chuck, I'll clone the development environment there and compile until they're all done.

It's kind of cool watching OS 9 boot up on my X2 Athlon.

I'll let you know the minute I have more news.

Mike

```
"Gantt Kushner" <ganttmann@comcast.net> wrote:
>Hey Mike,
>Did you ever get a Mac to work with?
>Gantt
>"Mike Audet" <mike@....> wrote:
>>Hi Everyone,
>>I just thought I'd post an update so that you don't think I've forgotten
>>about you.
>>
>>The crazy snow has been good for PARIS development. I've coded a back
>>and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there
>>must be differences in the way memory is handled between the two platforms,
>>because it disables most other plugins as soon as it loads (and it doesn't
>>work, either).
>>
>>I had to sort out how PARIS references tables compared to the DP/Pro, which
>>I figured out last night. I thought that would fix the plug, but it didn't.
>> There must be something else.
>>
>>Anyway, I'm working on it. I'm sure that what I learn from this effort
>will
>>make the rest of the dp/pro ports that much easier.
>>Hope you're all doing well.
>>
>>Mike
>
```

Subject: Re: Just an update...
Posted by Kim W on Mon, 10 Mar 2008 06:47:34 GMT
View Forum Message <> Reply to Message

F\*&#n Awesome.

Thanks for your efforts. Kim "Mike Audet" <mike@..> wrote: >Oh my god! I just ran my Les Paul through this thing and got the coolest, >crunchiest roots rock distortion! This thing RULES! >I had been testing it with stuff I had recorded before. With a live guitar....it's >amazing. It responds just like a tube amp. I have some gui cleanup and >some debugging code to remove, and it is ready to go. >Holy shit! >Mike >"Mike Audet" <mike@..> wrote: >>Thanks, Rob! >>I just got the amp to load and run. I've got some bugs to fix - my gain >>code is fubared for some reason. But, it sounds like a very aggressive, >>metal focused guitar amp. It works best for leads. >>It's not going to replace my Marshall JCM 800, but it will have its place >>in the tool box. >>I should have it out by the end of the week. >>All the best! >> >>Mike >>"Rob Arsenault" <mani1147athotmaildotcom> wrote: >>>Great stuff Mike, keep up the good work dude. >>>Rob >>> >>>"Mike Audet" <mike@....> wrote in message news:47d3f5b5\$1@linux...

This is nearly a dream come true.

I always record DI guit as well as a mic'd cab.

During tracking I often run the DI channel through a

Sansamp stompbox for initial "vibe". A bit cumbersome, though. Some shekels coming your way when it is ready for primetime.

(Sometimes the cab sounds like poop).

```
>>>>
>>>> Hi Everyone,
>>>> I just thought I'd post an update so that you don't think I've forgotten
>>> about you.
>>>>
>>>> The crazy snow has been good for PARIS development. I've coded a back
>>and
>>> and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there
>>>> must be differences in the way memory is handled between the two
>>>> platforms,
>>>> because it disables most other plugins as soon as it loads (and it doesn't
>>>> work, either).
>>>>
>>>> I had to sort out how PARIS references tables compared to the DP/Pro,
>>
>>>> which
>>> I figured out last night. I thought that would fix the plug, but it
>>>> didn't.
>>>> There must be something else.
>>>>
>>>> Anyway, I'm working on it. I'm sure that what I learn from this effort
>>
>>>> will
>>> make the rest of the dp/pro ports that much easier.
>>>> Hope you're all doing well.
>>>>
>>>> Mike
>>>
>>>
>>
```

Subject: Re: Just an update...
Posted by Martin Harrington on Mon, 10 Mar 2008 08:08:30 GMT
View Forum Message <> Reply to Message

James, I told you how to do it ; >)

On 10/03/08 7:44 PM, in article 47d4e6cb\$1@linux, "James McCloskey" <excelsm@hotmail.com> wrote:

> Hey mike! What emulator are you using? Is it stable? Are you able to run

```
> the mac version of Paris on your Athlon?
> "Mike Audet" <mike@..> wrote:
>> Hi Gantt,
>>
>> I actually got a copy of OS 9 to run in an emulator on my PC. As soon as
>> I get the development Mac from Chuck, I'll clone the development environment
>> there and compile until they're all done.
>>
>> It's kind of cool watching OS 9 boot up on my X2 Athlon.
>> I'll let you know the minute I have more news.
>>
>> Mike
>>
>>
>>
>>
>> "Gantt Kushner" <ganttmann@comcast.net> wrote:
>>>
>>> Hey Mike,
>>> Did you ever get a Mac to work with?
>>>
>>> Gantt
>>>
>>> "Mike Audet" <mike@....> wrote:
>>>>
>>>> Hi Everyone,
>>>> I just thought I'd post an update so that you don't think I've forgotten
>>>> about you.
>>>>
>>>> The crazy snow has been good for PARIS development. I've coded a back
>> and
>>>> and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there
>>>> must be differences in the way memory is handled between the two platforms,
>>>> because it disables most other plugins as soon as it loads (and it doesn't
>>>> work, either).
>>>>
>>>> I had to sort out how PARIS references tables compared to the DP/Pro,
> which
>>>> I figured out last night. I thought that would fix the plug, but it
>>>> didn't.
>>>> There must be something else.
>>>>
>>> Anyway, I'm working on it. I'm sure that what I learn from this effort
```

```
>>> will
>>> make the rest of the dp/pro ports that much easier.
>>>>
>>> Hope you're all doing well.
>>>>
>>> Mike
>>>
>>>
```

Subject: Re: Just an update...
Posted by excelav on Mon, 10 Mar 2008 08:44:11 GMT
View Forum Message <> Reply to Message

Hey mike! What emulator are you using? Is it stable? Are you able to run the mac version of Paris on your Athlon?

```
"Mike Audet" <mike@..> wrote:
>Hi Gantt,
>I actually got a copy of OS 9 to run in an emulator on my PC. As soon as
>I get the development Mac from Chuck, I'll clone the development environment
>there and compile until they're all done.
>It's kind of cool watching OS 9 boot up on my X2 Athlon.
>I'll let you know the minute I have more news.
>
>Mike
>
>
>"Gantt Kushner" <ganttmann@comcast.net> wrote:
>>
>>Hey Mike,
>>Did you ever get a Mac to work with?
>>
>>Gantt
>>"Mike Audet" <mike@....> wrote:
>>>
>>>Hi Everyone,
>>>I just thought I'd post an update so that you don't think I've forgotten
```

```
>>>about you.
>>>
>>>The crazy snow has been good for PARIS development. I've coded a back
>and
>>>and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there
>>>must be differences in the way memory is handled between the two platforms,
>>>because it disables most other plugins as soon as it loads (and it doesn't
>>>work, either).
>>>
>>>I had to sort out how PARIS references tables compared to the DP/Pro,
which
>>>I figured out last night. I thought that would fix the plug, but it didn't.
>>> There must be something else.
>>>
>>>Anyway, I'm working on it. I'm sure that what I learn from this effort
>>will
>>>make the rest of the dp/pro ports that much easier.
>>>
>>>Hope you're all doing well.
>>>
>>>Mike
>>
>
```

Subject: Re: Just an update...
Posted by mike audet[3] on Mon, 10 Mar 2008 14:39:57 GMT
View Forum Message <> Reply to Message

Hi James,

The emulator is called "Sheep Shaver". It runs as a Windows Program. It wont run PARIS because it has limited hardware support, but it should run code warrior and compile PARIS code just fine. I got my hands on a copy of code warrior and was all set to give it a run, but the copy I got will compile for OS 9, but only runs in OS 10. I was saddened.

```
"James McCloskey" <excelsm@hotmail.com> wrote:
> 
> Hey mike! What emulator are you using? Is it stable? Are you able to run
> the mac version of Paris on your Athlon?
> 
> "Mike Audet" <mike@...> wrote:
>> 
> > Hi Gantt,
```

```
>>
>>I actually got a copy of OS 9 to run in an emulator on my PC. As soon
>>I get the development Mac from Chuck, I'll clone the development environment
>>there and compile until they're all done.
>>
>>It's kind of cool watching OS 9 boot up on my X2 Athlon.
>>
>>I'll let you know the minute I have more news.
>>
>>Mike
>>
>>
>>
>>"Gantt Kushner" <ganttmann@comcast.net> wrote:
>>>
>>>Hey Mike,
>>>
>>>Did you ever get a Mac to work with?
>>>
>>>Gantt
>>>
>>>"Mike Audet" <mike@....> wrote:
>>>>
>>>>Hi Everyone,
>>>I just thought I'd post an update so that you don't think I've forgotten
>>>about you.
>>>>
>>>>The crazy snow has been good for PARIS development. I've coded a back
>>and
>>>and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there
>>>must be differences in the way memory is handled between the two platforms,
>>>because it disables most other plugins as soon as it loads (and it doesn't
>>>>work, either).
>>>>
>>>I had to sort out how PARIS references tables compared to the DP/Pro.
>which
>>>I figured out last night. I thought that would fix the plug, but it
didn't.
>>>> There must be something else.
>>>>
>>>Anyway, I'm working on it. I'm sure that what I learn from this effort
>>> make the rest of the dp/pro ports that much easier.
>>>>
>>>>Hope you're all doing well.
```

```
>>>>
>>>Mike
>>>
>>
```

Subject: Re: Just an update...
Posted by excelav on Mon, 10 Mar 2008 17:32:28 GMT
View Forum Message <> Reply to Message

Mike, I've got a vary old version of code warrior that should run on OS 9, it's yours if you want it. I just have to find it.

```
"Mike Audet" <mike@..> wrote:
>Hi James.
>
>The emulator is called "Sheep Shaver". It runs as a Windows Program. It
>wont run PARIS because it has limited hardware support, but it should run
>code warrior and compile PARIS code just fine. I got my hands on a copy
>of code warrior and was all set to give it a run, but the copy I got will
>compile for OS 9, but only runs in OS 10. I was saddened.
>
>
>"James McCloskey" <excelsm@hotmail.com> wrote:
>>Hey mike! What emulator are you using? Is it stable? Are you able to
>run
>>the mac version of Paris on your Athlon?
>>"Mike Audet" <mike@..> wrote:
>>>
>>>Hi Gantt,
>>>
>>>I actually got a copy of OS 9 to run in an emulator on my PC. As soon
>>>I get the development Mac from Chuck, I'll clone the development environment
>>>there and compile until they're all done.
>>>It's kind of cool watching OS 9 boot up on my X2 Athlon.
>>>I'll let you know the minute I have more news.
>>>
>>>Mike
>>>
>>>
```

```
>>>
>>>
>>>"Gantt Kushner" <ganttmann@comcast.net> wrote:
>>>>Hey Mike,
>>>>
>>>Did you ever get a Mac to work with?
>>>>
>>>Gantt
>>>>
>>> "Mike Audet" < mike@....> wrote:
>>>>
>>>>Hi Everyone,
>>>>
>>>>I just thought I'd post an update so that you don't think I've forgotten
>>>>about you.
>>>>
>>>>The crazy snow has been good for PARIS development. I've coded a back
>>>and
>>>>and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there
>>>>must be differences in the way memory is handled between the two platforms,
>>>>because it disables most other plugins as soon as it loads (and it doesn't
>>>>work, either).
>>>>
>>>>I had to sort out how PARIS references tables compared to the DP/Pro,
>>which
>>>>I figured out last night. I thought that would fix the plug, but it
>didn't.
>>>> There must be something else.
>>>>
>>>>Anyway, I'm working on it. I'm sure that what I learn from this effort
>>>>will
>>>>make the rest of the dp/pro ports that much easier.
>>>> Hope you're all doing well.
>>>>
>>>> Mike
>>>>
>>>
>>
>
```

Subject: Re: Just an update...
Posted by Dimitrios on Tue, 11 Mar 2008 11:36:35 GMT

View Forum Message <> Reply to Message

Dear Mike,

Could you import any dspfx plugin to its hardware ??!! It has only some basic ones but lacks some great ones like the Studioverb and Optimizer etc... These are DX plugins and need to be compiled to be used with their hardware ISA DSPFX card. Let me know. I will py for that ! Regards, **Dimitrios** "Mike Audet" <mike@..> wrote: > >Hi James. >The emulator is called "Sheep Shaver". It runs as a Windows Program. It >wont run PARIS because it has limited hardware support, but it should run >code warrior and compile PARIS code just fine. I got my hands on a copy >of code warrior and was all set to give it a run, but the copy I got will >compile for OS 9, but only runs in OS 10. I was saddened. > > >"James McCloskey" <excelsm@hotmail.com> wrote: >>Hey mike! What emulator are you using? Is it stable? Are you able to >>the mac version of Paris on your Athlon? >> >>"Mike Audet" <mike@..> wrote: >>>Hi Gantt, >>> >>>I actually got a copy of OS 9 to run in an emulator on my PC. As soon >as >>>I get the development Mac from Chuck, I'll clone the development environment >>>there and compile until they're all done. >>> >>>It's kind of cool watching OS 9 boot up on my X2 Athlon. >>>I'll let you know the minute I have more news. >>> >>>Mike >>> >>> >>> >>> >>>"Gantt Kushner" <ganttmann@comcast.net> wrote:

A question that might sound stupid but I would like to ask anyway.

```
>>>>
>>>>Hey Mike,
>>>Did you ever get a Mac to work with?
>>>>
>>>Gantt
>>>>
>>> "Mike Audet" < mike@....> wrote:
>>>>
>>>>Hi Everyone,
>>>>
>>>>I just thought I'd post an update so that you don't think I've forgotten
>>>>about you.
>>>>
>>>>The crazy snow has been good for PARIS development. I've coded a back
>>>and
>>>>and a ui for the class a amp from the dp4+/dp-pro. Unfortunately, there
>>>>must be differences in the way memory is handled between the two platforms,
>>>>because it disables most other plugins as soon as it loads (and it doesn't
>>>>work, either).
>>>>
>>>>I had to sort out how PARIS references tables compared to the DP/Pro.
>>which
>>>>I figured out last night. I thought that would fix the plug, but it
>didn't.
>>>> There must be something else.
>>>>
>>>>Anyway, I'm working on it. I'm sure that what I learn from this effort
>>>>will
>>>>make the rest of the dp/pro ports that much easier.
>>>>Hope you're all doing well.
>>>>
>>>> Mike
>>>>
>>>
>>
>
```

Subject: Re: Just an update...
Posted by mike audet[3] on Tue, 11 Mar 2008 14:42:09 GMT
View Forum Message <> Reply to Message

Hi Dimitiros.

We would need the source code for the algorithm, and then we would need to rewrite in in esp2 assembler. I bought a book on dsp programming that I hope

to get to read eventually. That would allow me to write some truly new effects for PARIS.

If we could get the source to an effect, I'd be willing to give it a try. It would be a hell of a challenge, but I'd take it on if the effect was worth it.

I started on the drpro hall last night. I expect it will blow away the dspfx studioverb. :)

## Cheers!

```
Mike
"Dimitrios" <musurgio@otenet.gr> wrote:
>
>Dear Mike.
>A guestion that might sound stupid but I would like to ask anyway.
>Could you import any dspfx plugin to its hardware ??!!
>It has only some basic ones but lacks some great ones like the Studioverb
>and Optimizer etc...
>These are DX plugins and need to be compiled to be used with their hardware
>ISA DSPFX card.
>Let me know.
> I will py for that !
>Regards,
>Dimitrios
>"Mike Audet" <mike@..> wrote:
>>
>>Hi James.
>>
>>The emulator is called "Sheep Shaver". It runs as a Windows Program.
>>wont run PARIS because it has limited hardware support, but it should run
>>code warrior and compile PARIS code just fine. I got my hands on a copy
>>of code warrior and was all set to give it a run, but the copy I got will
>>compile for OS 9, but only runs in OS 10. I was saddened.
>>
>>
>>
>>"James McCloskey" <excelsm@hotmail.com> wrote:
>>>Hey mike! What emulator are you using? Is it stable? Are you able to
>>>the mac version of Paris on your Athlon?
>>>
>>>"Mike Audet" <mike@..> wrote:
```

```
>>>>
>>>>Hi Gantt.
>>>>
>>>I actually got a copy of OS 9 to run in an emulator on my PC. As soon
>>as
>>>I get the development Mac from Chuck, I'll clone the development environment
>>>>there and compile until they're all done.
>>>>
>>>>It's kind of cool watching OS 9 boot up on my X2 Athlon.
>>>I'll let you know the minute I have more news.
>>>>
>>>>Mike
>>>>
>>>>
>>>>
>>>>
>>>"Gantt Kushner" <ganttmann@comcast.net> wrote:
>>>>
>>>> Hey Mike,
>>>>
>>>> Did you ever get a Mac to work with?
>>>>
>>>>Gantt
>>>>
>>>> "Mike Audet" < mike@....> wrote:
>>>>>
>>>>>Hi Everyone,
>>>>>
>>>> just thought I'd post an update so that you don't think I've forgotten
>>>>about vou.
>>>>>
>>>>The crazy snow has been good for PARIS development. I've coded a back
>>>>and a ui for the class a amp from the dp4+/dp-pro. Unfortunately,
>>>>must be differences in the way memory is handled between the two platforms,
>>>> because it disables most other plugins as soon as it loads (and it
doesn't
>>>>>work, either).
>>>>>
>>>>I had to sort out how PARIS references tables compared to the DP/Pro,
>>>which
>>>> I figured out last night. I thought that would fix the plug, but it
>>didn't.
>>>>> There must be something else.
>>>>>
>>>>Anyway, I'm working on it. I'm sure that what I learn from this effort
```

```
Subject: Re: Just an update...
Posted by Dimitrios on Tue, 11 Mar 2008 23:00:08 GMT
View Forum Message <> Reply to Message
```

Dear Mike.

Are you talking about translating DSPFX algorithm tom Paris?

I am talking about translating the DX effect to DSP effect of the same company but for its own dspfx card !!

You know dspfx started by making some great sounding isa dsp cards and then they dropped their support after having only 4-5 plugins-algorithms working for the dsp card.

Then when they made new algorithms they were only working with the DX version and not with the cards.

Someone told me that they would needed to get translated to another programming language as so that the dsp card can work with it.

Is that possible ???

Thanks

**Dimitrios** 

```
>I started on the drpro hall last night. I expect it will blow away the
dspfx
>studioverb.:)
>Cheers!
>Mike
>"Dimitrios" <musurgio@otenet.gr> wrote:
>>Dear Mike,
>>A guestion that might sound stupid but I would like to ask anyway.
>>Could you import any dspfx plugin to its hardware ??!!
>>It has only some basic ones but lacks some great ones like the Studioverb
>>and Optimizer etc...
>>These are DX plugins and need to be compiled to be used with their hardware
>>ISA DSPFX card.
>>Let me know.
>> I will py for that !
>>Regards,
>>Dimitrios
>>
>>"Mike Audet" <mike@..> wrote:
>>>
>>>Hi James,
>>>
>>>The emulator is called "Sheep Shaver". It runs as a Windows Program.
>lt
>>>wont run PARIS because it has limited hardware support, but it should
>>>code warrior and compile PARIS code just fine. I got my hands on a copy
>>>of code warrior and was all set to give it a run, but the copy I got
will
>>>compile for OS 9, but only runs in OS 10. I was saddened.
>>>
>>>
>>>
>>>"James McCloskey" <excelsm@hotmail.com> wrote:
>>>>Hey mike! What emulator are you using? Is it stable? Are you able
to
>>>run
>>>>the mac version of Paris on your Athlon?
>>> "Mike Audet" < mike@..> wrote:
>>>>
>>>>Hi Gantt,
```

```
>>>>
>>>>I actually got a copy of OS 9 to run in an emulator on my PC. As soon
>>>>I get the development Mac from Chuck, I'll clone the development environment
>>>>there and compile until they're all done.
>>>>
>>>>It's kind of cool watching OS 9 boot up on my X2 Athlon.
>>>>
>>>>I'll let you know the minute I have more news.
>>>>
>>>>Mike
>>>>
>>>>
>>>>
>>>>
>>>> "Gantt Kushner" < ganttmann@comcast.net> wrote:
>>>>>
>>>> Hey Mike,
>>>>>
>>>>Did you ever get a Mac to work with?
>>>>>
>>>> Gantt
>>>>>
>>>> "Mike Audet" < mike@....> wrote:
>>>>>
>>>>>Hi Everyone,
>>>>>
>>>>> l just thought I'd post an update so that you don't think I've forgotten
>>>>>about you.
>>>>>
>>>>>The crazy snow has been good for PARIS development. I've coded a
back
>>>>and
>>>>>and a ui for the class a amp from the dp4+/dp-pro. Unfortunately,
>there
>>>>>must be differences in the way memory is handled between the two platforms.
>>>>>because it disables most other plugins as soon as it loads (and it
>doesn't
>>>>>work, either).
>>>>>
>>>>>I had to sort out how PARIS references tables compared to the DP/Pro,
>>>>which
>>>>> I figured out last night. I thought that would fix the plug, but
it
>>>didn't.
>>>>> There must be something else.
>>>>>
>>>>>Anyway, I'm working on it. I'm sure that what I learn from this effort
```

Subject: Re: Just an update...
Posted by mike audet[3] on Tue, 11 Mar 2008 23:31:04 GMT
View Forum Message <> Reply to Message

Hi Dimitrios,

DSP/FX may be able to do it, but only if the new algos weren't too cpu demanding for the dsp card.

You would need the source code and the compiler for the dsp card. Then, you would need to change the ui code to accommodate the new algos.

It may be possible. But, you'd need to get the tools and the source from DSP/FX.

Cheers! Mike

"Dimitrios" <musurgio@otenet.gr> wrote:

>

- >Dear Mike,
- >Are you talking about translating DSPFX algorithm tom Paris?
- >I am talking about translating the DX effect to DSP effect of the same company >but for its own dspfx card !!
- >You know dspfx started by making some great sounding isa dsp cards and then >they dropped their support after having only 4-5 plugins-algorithms working >for the dsp card.
- >Then when they made new algorithms they were only working with the DX version >and not with the cards.
- >Someone told me that they would needed to get translated to another programming >language as so that the dsp card can work with it.

```
>Is that possible ???
>Thanks
>Dimitrios
>"Mike Audet" <mike@..> wrote:
>>
>>Hi Dimitiros.
>>
>>We would need the source code for the algorithm, and then we would need
>>rewrite in in esp2 assembler. I bought a book on dsp programming that I
>>to get to read eventually. That would allow me to write some truly new
>effects
>>for PARIS.
>>
>>If we could get the source to an effect, I'd be willing to give it a try.
>> It would be a hell of a challenge, but I'd take it on if the effect was
>>worth it.
>>
>>I started on the drpro hall last night. I expect it will blow away the
>dspfx
>>studioverb.:)
>>
>>Cheers!
>>
>>Mike
>>"Dimitrios" <musurgio@otenet.gr> wrote:
>>>
>>>Dear Mike.
>>>A question that might sound stupid but I would like to ask anyway.
>>>Could you import any dspfx plugin to its hardware ??!!
>>>It has only some basic ones but lacks some great ones like the Studioverb
>>>and Optimizer etc...
>>>These are DX plugins and need to be compiled to be used with their hardware
>>>ISA DSPFX card.
>>>Let me know.
>>>I will py for that!
>>>Regards,
>>>Dimitrios
>>>"Mike Audet" <mike@..> wrote:
>>>>
>>>>Hi James.
>>>>
>>>>The emulator is called "Sheep Shaver". It runs as a Windows Program.
>
```

```
>>It
>>>wont run PARIS because it has limited hardware support, but it should
>>>code warrior and compile PARIS code just fine. I got my hands on a copy
>>>of code warrior and was all set to give it a run, but the copy I got
>will
>>>compile for OS 9, but only runs in OS 10. I was saddened.
>>>>
>>>>
>>>>
>>>"James McCloskey" <excelsm@hotmail.com> wrote:
>>>>
>>>>Hey mike! What emulator are you using? Is it stable? Are you able
>to
>>>run
>>>>the mac version of Paris on your Athlon?
>>>> "Mike Audet" < mike@...> wrote:
>>>>>
>>>>>Hi Gantt.
>>>>>
>>>> I actually got a copy of OS 9 to run in an emulator on my PC. As soon
>>>> l get the development Mac from Chuck, I'll clone the development environment
>>>>there and compile until they're all done.
>>>>>
>>>>>It's kind of cool watching OS 9 boot up on my X2 Athlon.
>>>>>
>>>>I'll let you know the minute I have more news.
>>>>>
>>>>Mike
>>>>>
>>>>>
>>>>>
>>>>>
>>>> "Gantt Kushner" <ganttmann@comcast.net> wrote:
>>>>>
>>>>> Hey Mike,
>>>>>
>>>>>Did you ever get a Mac to work with?
>>>>>
>>>>>Gantt
>>>>>
>>>>> "Mike Audet" < mike@....> wrote:
>>>>>
>>>>>>Hi Everyone,
>>>>>>
```

```
>>>>> l just thought I'd post an update so that you don't think I've forgotten
>>>>>>about you.
>>>>>>
>>>>>The crazy snow has been good for PARIS development. I've coded a
>back
>>>>and
>>>>>and a ui for the class a amp from the dp4+/dp-pro. Unfortunately,
>>there
>>>>>must be differences in the way memory is handled between the two
platforms,
>>>>>because it disables most other plugins as soon as it loads (and it
>>doesn't
>>>>>>work, either).
>>>>>>
>>>>> I had to sort out how PARIS references tables compared to the DP/Pro,
>>>>which
>>>>> l figured out last night. I thought that would fix the plug, but
>it
>>>didn't.
>>>>> There must be something else.
>>>>>>
>>>>>Anyway, I'm working on it. I'm sure that what I learn from this
effort
>>>>>will
>>>>>make the rest of the dp/pro ports that much easier.
>>>>>>
>>>>> Hope you're all doing well.
>>>>>>
>>>>>Mike
>>>>>
>>>>>
>>>>
>>>>
>>>
>>
```