
Subject: No audio + missing internal fx in v3, ASIO works fine

Posted by [hungaristan](#) on Fri, 21 Feb 2020 00:56:53 GMT

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Hi,

I'm writing in the hope that some dinosaurs like myself still read these posts in here.

The title says it all:

a friend of mine who knew I kept my PARIS up and running until now asked me to make an OMF export of an old project he made for one of his clients 20 years ago. When I opened it in PARIS, there was no audio just some digital garbage in the main outs.

Then I tried to import some files into a clean project with the same result.

I also noticed that the internal effects were missing.

The

PARIS_FX.DLL,

PARIS_Fx.var,

PARIS_Fx.ini,

ParisGlobalFxLibrary.fxI

PARIS_FxAIEnv.dll

PARIS_FxAm.dll

PARIS_FxAppIF.dll

PARIS_FxCdt.dll

PARIS_FxCdt.idb

PARIS_FxEsplink.dll

PARIS_FxVst.dll

files are in the Paris app folder (I can't remember what else was required to make the fx work).

However, the OMF export worked fine and opened in Cubase with no issues.

And now the tricky parts before suspecting a hardware error:

I could happily play audio through the SPDIF outs of both MECs using Mike's 64bit ASIO driver. (I haven't tried the other outputs yet).

So, it seems the MECs are ok, I don't know to what extent the ASIO driver relies on the EDS cards. Is it possible that sg goes wrong with the cards that affects playback from PARIS, but playback through ASIO is still working fine?

I have the latest W10, 4 EDS cards in a VirtuaVia box, 2 MECs with some I/O modules, 1 C16.

Any suggestions what to check first?

Thanks.