
Subject: The "Paris Sound" and New ASIO drivers
Posted by [Studio111](#) on Thu, 13 Nov 2014 04:41:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi,

The following question can probably best be answered by Mike Audet...but looking for any suggestions...thanks!

I have been using Paris since it first came out. I actually purchased my system from an employee of the company. I also later became a beta tester for Paris when they were working on the Paris 3 version of the software. At that time we were working for EMU.

To my understanding the "Paris sound" mainly comes from the EDS chip on the EDS board. There is apparently some "soft clipping" built into the chip...not 100% for sure, but that's the story I was told back in the day, and we had many discussions regarding this.

So my question is: Now that Paris will soon have a working ASIO driver, what would be "some of the best" ways (I said "some of the best", since this is subjective) to use Paris with other systems to reap the benefits of the "Paris sound" and also able to use the latest and greatest converters, hardware, software etc.

Being able to run Pro Tools is so cool considering it so much of a standard...maybe not the best, but probably the standard in professional studios.

So if I am running Pro Tools with the Paris ASIO driver, which features will be shared (can be used) by Paris and Pro Tools. I am asking this because I am thinking that I would like to be able to use Pro Tools with the EDS card but also have the option to use some newer converters instead of the Paris converters.

I need to better understand the functionality of the Paris ASIO driver.

Thanks!

Don

Subject: Re: The "Paris Sound" and New ASIO drivers
Posted by [John Houston](#) on Fri, 28 Nov 2014 06:57:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Amen brother! I second that question.

Subject: Re: The "Paris Sound" and New ASIO drivers
Posted by [Dimitrios](#) on Thu, 25 Jun 2015 16:45:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

I second or may I say third that !
