Subject: General advice needed on creating drum tracks
Posted by Richard Faylor on Thu, 20 Nov 2008 01:29:28 GMT

able to develop practical methods of writing music and lyrics and recording

lots of great drum sounds and a good ear for jazz and latin drums, but I
lack either the right software or the right approach. Although I occasionally

chorus, etc.

Many thanks in advance for any tips or suggestions you may have.

Best wishes,
Richard Faylor

Subject: Re: General advice needed on creating drum tracks
Posted by Jim Drago[2] on Thu, 20 Nov 2008 17:35:22 GMT

"Richard Faylor" <RichardFaylor@yahoo.com> wrote:
>

>able to develop practical methods of writing music and lyrics and recording

have
>lots of great drum sounds and a good ear for jazz and latin drums, but I
>lack either the right software or the right approach. Although I occasionally

and

>chorus, etc.
>

Loops

>
>Many thanks in advance for any tips or suggestions you may have.

>
>Best wishes,
>Richard Faylor
>

Subject: Re: General advice needed on creating drum tracks
Posted by Jim Drago[2] on Thu, 20 Nov 2008 17:39:34 GMT
View Forum Message <> Reply to Message

Try Here

http://www.xlnaudio.com/products
 http://www.submersiblemusic.com/TemplateHome.aspx?contentId= 11

"Richard Faylor" <RichardFaylor@yahoo.com> wrote:
>

>able to develop practical methods of writing music and lyrics and recording

have
>lots of great drum sounds and a good ear for jazz and latin drums, but I
>lack either the right software or the right approach. Although I occasionally

and

>chorus, etc.
>

Loops

>
>Many thanks in advance for any tips or suggestions you may have.
>
>Best wishes,
>Richard Faylor
>

Subject: Re: General advice needed on creating drum tracks
Posted by kerryg on Thu, 20 Nov 2008 18:11:47 GMT
View Forum Message <> Reply to Message

Heya Richard; concepts in drum programming have progressed by leaps and

bounds since OS9 was discontinued. After multi-layered samples (so different velocities triggered different samples) proved insufficient for realism, the hippest drum sequencing plugins moved to techniques like "alternate strokes" where even two consecutive snares at the same velocity trigger different R hand and L hand samples, and multiple samples for each stroke so you can "mix" your drums for more "room" or capture bleed from one in the mics of the others.

Drum programs also started to add sequencer components with included performance libraries of MIDI patterns. Most of the stuff requires a reasonably fast computer and OSX. Things that might interest you would include:

FXPansion's BFD http://www.fxpansion.com/index.php?page=1

XLNAudio's "Addictive Drums" http://www.xlnaudio.com/

For percussion, Wizoo's "Latigo", a killer Latin percussion sequencer http://www.soundonsound.com/sos/jun05/articles/wizoo.htm

It might be worth your while to consider booting into OSX to do your drum programming in order to take advantage of the possibilities these packages offer, many of them undreamed-of in the days of OS9 - and for what a single drum sample CD used to cost.

- K